

Python Basics

- **Python is the general purpose programming language having lots of libraries for the Machine Learning**
- it is having 33 keywords.
- single line comments - #
- multi line comments - """
- Instructions that a python interpreter can execute are called **Statements**.
- Numbers ---> Integers, Floating point numbers, Complex numbers
- Boolean ----> True, False
- string is a sequence of unicode characters and can be indexed
- UNICODE > ASCII
- Set is unordered collection of unique items.
- Dictionary is an unordered collection of key-value pairs.
-

```
In [0]: x = 1
        print(x)
```

1

```
In [0]: x = "Machine Learning"
        print(x)
```

Machine Learning

```
In [0]: string = "Machine Learning"
        print(string)
```

Machine Learning

```
In [0]: print(string[0])
```

M

```
In [0]: print(string[-1])
```

g

```
In [0]: Lambda Functions
        for i in string :
            print(i)
```

M
a
c
h
i
n
e

L
e
a
r
n
i
n
g

```
In [0]: print(string[::-1]) #Used for reversing the string
```

gninraeL enihcaM

```
In [0]: strng = "MADAM"
        strng[::-1]
```

```
Out[8]: 'MADAM'
```

```
In [0]: strng = "HI,Let's Learn Machine Learning."  
print(strng)
```

HI,Let's Learn Machine Learning.

```
In [0]: strng.find("Machine") # gives us the index of the first learn in our search query
```

Out[71]: 15

```
In [0]: lst_strng = strng.split(",")  
print(lst_strng)
```

['HI', "Let's Learn Machine Learning."]

```
In [0]: strng = "HI Let's Learn Machine Learning."  
print(strng)
```

HI Let's Learn Machine Learning.

```
In [0]: lst_strng = strng.split(" ")  
print(lst_strng)
```

['HI', "Let's", 'Learn', 'Machine', 'Learning.']

```
In [0]: st = " ".join(lst_strng)  
print(st)
```

HI Let's Learn Machine Learning.

```
In [0]: strng.capitalize() # Capitalize first letter of the string
```

Out[14]: "Hi let's learn machine learning."

Lists

- **Lists are ordered sequence of items need not be of same type like arrays.**

```
In [0]: lst = [1,2,3,4,5]  
lst
```

Out[15]: [1, 2, 3, 4, 5]

```
In [0]: lst.append(6) #adds at the end of thhe list
```

```
In [0]: lst
```

Out[17]: [1, 2, 3, 4, 5, 6]

```
In [0]: lst.pop() #Remove last element like LIFO manner in stack  
lst
```

Out[18]: [1, 2, 3, 4, 5]

```
In [0]: lst.insert(2,2.5) # Inserts at a particular position  
lst
```

Out[19]: [1, 2, 2.5, 3, 4, 5]

```
In [0]: lst.remove(2.5)
```

```
In [0]: lst.sort(reverse=True)
```

```
In [0]: lst
```

Out[24]: [5, 4, 3, 2, 1]

```
In [0]: lst.reverse()
```

```
In [0]: lst
```

```
Out[26]: [1, 2, 3, 4, 5]
```

- List sorting follows tim sort

Tuples

```
In [0]: t=(1,'machine learning',[1,2,'ml'])
```

```
In [0]: t
```

```
Out[28]: (1, 'machine learning', [1, 2, 'ml'])
```

```
In [0]: tple= 'ml'
```

```
In [0]: type(tple)
```

```
Out[30]: str
```

```
In [0]: tple=('ml')
```

```
In [0]: type(tple)
```

```
Out[33]: str
```

```
In [0]: tple=('ml',) #tuple single term initialisation always needs to be end with ','
```

```
In [0]: type(tple)
```

```
Out[35]: tuple
```

Indexing,slicing,Accessing can be done on tuple

```
In [0]: t[1:]
```

```
Out[36]: ('machine learning', [1, 2, 'ml'])
```

```
In [0]: t[1]
```

```
Out[37]: 'machine learning'
```

- **Changing** of a tuple item causes error because it is immutable but if item in it mutable we can change it.

```
In [0]: t[1]='data science'
```

```
-----
TypeError                                Traceback (most recent call last)
<ipython-input-38-276a51lead7c> in <module>()
----> 1 t[1]='data science'
```

```
TypeError: 'tuple' object does not support item assignment
```

```
In [0]: t.index("machine learning")
```

```
Out[41]: 1
```

```
In [0]: len(t)
```

```
Out[42]: 3
```

Sets

A set is an unordered collection of items and every element is unique(no duplicates).It is mutable

```
In [0]: sets = {1,1,1,1,1,1,2,2,2,2,3,45}
sets
```

```
Out[20]: {1, 2, 3, 45}
```

```
In [0]: sets.add(2)
```

```
In [0]: sets
```

```
Out[22]: {1, 2, 3, 45}
```

```
In [0]: sets.update([5,6,7])
```

```
In [0]: sets
```

```
Out[24]: {1, 2, 3, 5, 6, 7, 45}
```

dict,list,sets are mutable and tuple are immutable and dict and sets are unordered.

```
In [0]: sets.discard(5)
```

```
In [0]: sets
```

```
Out[26]: {1, 2, 3, 6, 7, 45}
```

```
In [0]: sets.pop()
```

```
Out[27]: 1
```

```
In [0]: sets_ = {1,3,8,9}
```

```
In [0]: sets_
```

```
Out[30]: {1, 3, 8, 9}
```

```
In [0]: sets|sets_ #union
```

```
Out[31]: {1, 2, 3, 6, 7, 8, 9, 45}
```

```
In [0]: sets&sets_
```

```
Out[32]: {3}
```

```
In [0]: sets^sets_
```

```
Out[33]: {1, 2, 6, 7, 8, 9, 45}
```

Dictionary

- Python dictionary is an unordered collection of items following key value pair

```
In [0]: dictn ={1:'data science',2:'ml',3:'deep learning'}
```

```
In [0]: dictn.keys()
```

```
Out[35]: dict_keys([1, 2, 3])
```

```
In [0]: dictn.items()
```

```
Out[36]: dict_items([(1, 'data science'), (2, 'ml'), (3, 'deep learning')])
```

```
In [0]: dictn.values()
```

```
Out[37]: dict_values(['data science', 'ml', 'deep learning'])
```

```
In [0]: for i in dictn.items() :
        print(i[0],":",i[1])
```

```
1 : data science
2 : ml
3 : deep learning
```

Loops

```
In [0]: print("Enter 1 to 10 numbers squares :")
        i=1
        while(i<=10) :
            # i*i or i**2 = squares of i
            print(i,"square is",i*i)
            i+=1
```

```
Enter 1 to 10 numbers squares :
1 square is 1
2 square is 4
3 square is 9
4 square is 16
5 square is 25
6 square is 36
7 square is 49
8 square is 64
9 square is 81
10 square is 100
```

```
In [0]: print("Enter 1 to 10 numbers squares :")
        i=1
        for i in range(1,11) : # 11 because of exclusive of end
            # i*i or i**2 = squares of i
            print(i,"square is",i*i)
            i+=1
```

```
Enter 1 to 10 numbers squares :
1 square is 1
2 square is 4
3 square is 9
4 square is 16
5 square is 25
6 square is 36
7 square is 49
8 square is 64
9 square is 81
10 square is 100
```

```
In [0]: print("Enter 1 to 10 odd numbers squares :")
        i=1
        for i in range(1,11,2) : # 11 because of exclusive of end and 2 indicates step_size how many
            # i*i or i**2 = squares of i
            print(i,"square is",i*i)
            i+=1
```

```
Enter 1 to 10 odd numbers squares :
1 square is 1
3 square is 9
5 square is 25
7 square is 49
9 square is 81
```

Operators

- +, -, *, /, %, ^ = ** are the arithmetic operators
- in, not in, is, is not are membership operator
- ==, <, <=, >, >=, != are comparison operators
- and, or, not are logical operators

```
In [0]: a = 5  
b = 3
```

```
In [0]: a+b
```

```
Out[43]: 8
```

```
In [0]: a-b
```

```
Out[44]: 2
```

```
In [0]: a*b
```

```
Out[45]: 15
```

```
In [0]: a/b
```

```
Out[46]: 1.6666666666666667
```

```
In [0]: a//b # Quotient
```

```
Out[48]: 1
```

```
In [0]: a%b # remainder
```

```
Out[49]: 2
```

```
In [0]: a**b # 5^3
```

```
Out[50]: 125
```

```
In [0]: a is b
```

```
Out[51]: False
```

```
In [0]: a is not b
```

```
Out[52]: True
```

```
In [0]: lst = [1,2,3,4,5]
```

```
In [0]: a in lst
```

```
Out[54]: True
```

```
In [0]: a not in lst
```

```
Out[55]: False
```

```
In [0]: a == b
```

```
Out[56]: False
```

```
In [0]: a != b
```

```
Out[57]: True
```

```
In [0]: a < b
```

```
Out[58]: False
```

```
In [0]: a <= b
```

```
Out[59]: False
```

```
In [0]: a > b
```

```
Out[60]: True
```

```
In [0]: a>=b
```

```
Out[61]: True
```

```
In [0]: c = 3
```

```
In [0]: b == c
```

```
Out[64]: True
```

```
In [0]: a and 0
```

```
Out[66]: 0
```

```
In [0]: a or 0
```

```
Out[67]: 5
```

```
In [0]: not a
```

```
Out[68]: False
```

Functions

- Function is a group of related statements that perform a specific task. It is nothing but breaking our program into smaller modular chunks. It avoids repetition and makes code reusable
- def is a keyword used to start the program
- function name is the name of the function
- parameters are input to the function
- return is the output of the program

```
In [0]: def squaring(x) :  
        """  
        This program is about finding square of a given number.  
        """  
        return x*x
```

```
In [0]: squaring.__doc__ #To get doc string
```

```
Out[120]: '\n This program is about finding square of a given number.\n '
```

```
In [0]: squaring(5)
```

```
Out[121]: 25
```

```
In [0]: squaring(-3)
```

```
Out[122]: 9
```

```
In [0]: def positive(num) :  
        """  
        only positive numbers  
        """  
        if(num > 0) :  
            return(num*num)
```

MAP,FILTER

```
In [0]: lst = [-3,-2,-1,0,1,2,3]
```

```
In [0]: squared = list(filter(positive,lst))  
        print(squared)
```

```
[1, 2, 3]
```

```
In [0]: squared = list(map(squaring,lst))  
print(squared)
```

```
[9, 4, 1, 0, 1, 4, 9]
```

Types of Functions

- *Function arguments*
- *Keyword Arguments*
- *Arbitrary Arguments*
- *Recursive Functions*
- *Lambda Functions*

```
In [0]: def func(a,b) :  
        return a+b
```

```
In [0]: func(2,5)
```

```
Out[128]: 7
```

```
In [0]: def func(a,b,c=1) : # default arguments  
        return a+b+c
```

```
In [0]: func(2,5,7)
```

```
Out[130]: 14
```

```
In [0]: func(2,5)
```

```
Out[131]: 8
```

```
In [3]: def func(** kwargs) :  
        """  
        This is used to learn about keyword arguments.  
        """  
        if kwargs :  
            print("Hello {0},{1}".format(kwargs['info'],kwargs['msg']))  
func(info='ml',msg='please explain know?')
```

```
Hello ml,please explain know?
```

```
In [4]: def func(*names) :  
        """  
        This function calls all persons in the names tuple  
        """  
        for name in names :  
            print("Hello",name)  
func('ml','data-science')
```

```
Hello ml  
Hello data-science
```

Recursive function : Function calling itself until a condition is met.

```
In [0]: def fib(n) :  
        if(n <= 1) :  
            return n  
        else :  
            return(fib(n-1)+fib(n-2))
```

```
In [22]: fib(9)
```

```
Out[22]: 34
```

Lambda Function

- Lambda function is an anonymous function that is defined with out a name.
- Syntax : lambda arguments :expression

```
In [0]: def square(x) :
        return x*x
```

```
In [24]: square(5)
```

```
Out[24]: 25
```

```
In [25]: square = lambda x:x*x
        square(5)
```

```
Out[25]: 25
```

- map,filter,reduce can be operated easily on lambda function

```
In [26]: lst = [1,2,3,4,5]
        print(list(map(square,lst)))

[1, 4, 9, 16, 25]
```

```
In [0]: lst = [2,3,4,5,6,7]
```

```
In [31]: def greater_3(n) :
        if(n>=3) :
            return n
        print(list(filter(greater_3,lst)))

[3, 4, 5, 6, 7]
```

```
In [36]: print(list(filter(lambda x: x if x>=3 else None,lst)))

[3, 4, 5, 6, 7]
```

Exception Handling

- try,except and finally are the key words used for the error handling in the python

```
In [0]: def positive_number() :
        try :
            num = int(input("Enter the number"))
            if(num <=0) :
                raise ValueError("Error:Entered the negative number")
        except ValueError as e :
            print(e)
```

```
In [41]: positive_number()

Enter the number-5
Error:Entered the negative number
```

```
In [0]: def positive_number() :
        try :
            num = int(input("Enter the number"))
            if(num <=0) :
                raise ValueError("Error:Entered the negative number")
        except ValueError as e :
            print(e)
        finally :
            print("Successfully debugged the program!!")
```

```
In [43]: positive_number()

Enter the number-10
Error:Entered the negative number
Successfully debugged the program!!
```

In [0]: