

Dfs

Graphs 2

Traversals + Bipartite Graphs

Bfs

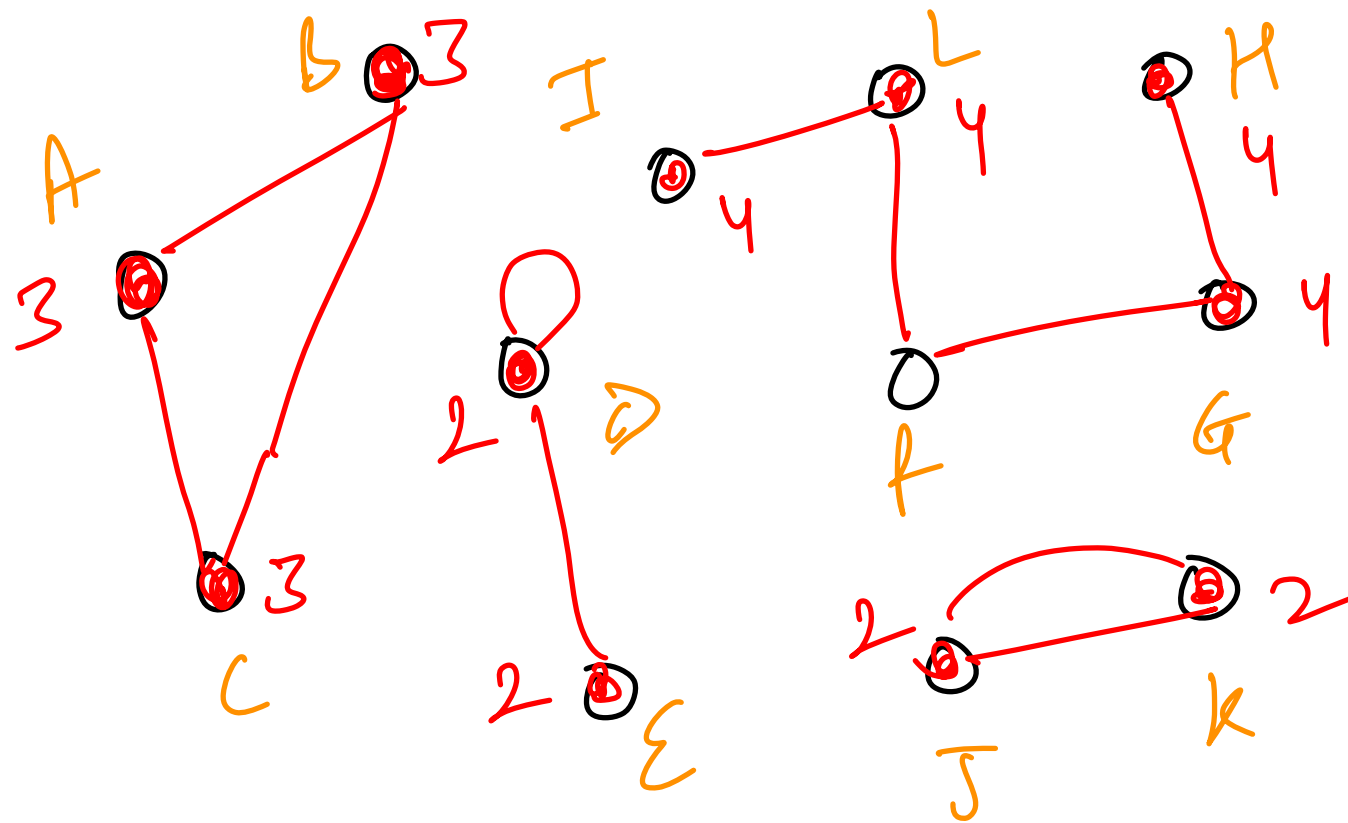
— single source shortest path
algorithm for an
unweighted graph

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Problems on Traversals

- ✓ Find out the size of each connected component in the graph
- ✓ Find out the maximum area of an island on a binary matrix
- ✓ Minimum time to rot all oranges problem
- ✓ ~~Distance of nearest cell having 1~~ [Multi source BFS]

find out the nearest hospital in a city to every house

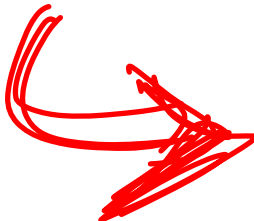


$$1 \leq n \leq 10^5$$

$$1 \leq m \leq 10^6$$

$[v, e]$
 $[n, m]$

for every node find out the size of the
 connected component of which that node
 is a part

```
void dfs (curr, edges, visited, vector<int> comp) {  
     comp.push_back(curr);  
    visited[curr] = true;  
    for ( neighbour : edges[curr] ) {  
        if ( ! visited[neighbour] ) {  
            dfs (neighbour, edges, visited, comp);  
        }  
    }  
}
```

```
vector<bool> vis (n, false);
```

```
for ( int i = 0 ; i < n ; ++i ) {  
    if ( ! visited[i] ) {
```

```

vector<int> component;
dfs(i, edges, visited, component);
for (node: component)
    ans[node] = component.size();
    }
}

```

} }

$$\underline{O(n)} + O\left(\sum_{i=0}^n \underline{N(i)}\right)$$



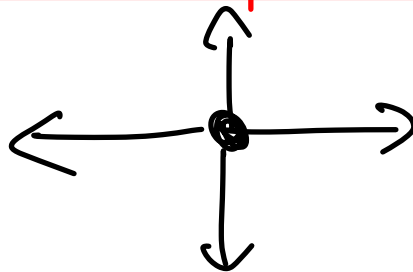
$$\underline{\underline{O(n+m)}}$$

② find out the maximum area of 1s
in a binary matrix of $n \times m$

0	1	1	0	0
1	1	0	1	1
0	1	1	1	1
0	1	0	0	0
0	1	1	0	1
0	1	0	1	0
0	1	0	1	0

every cell is
 1×1

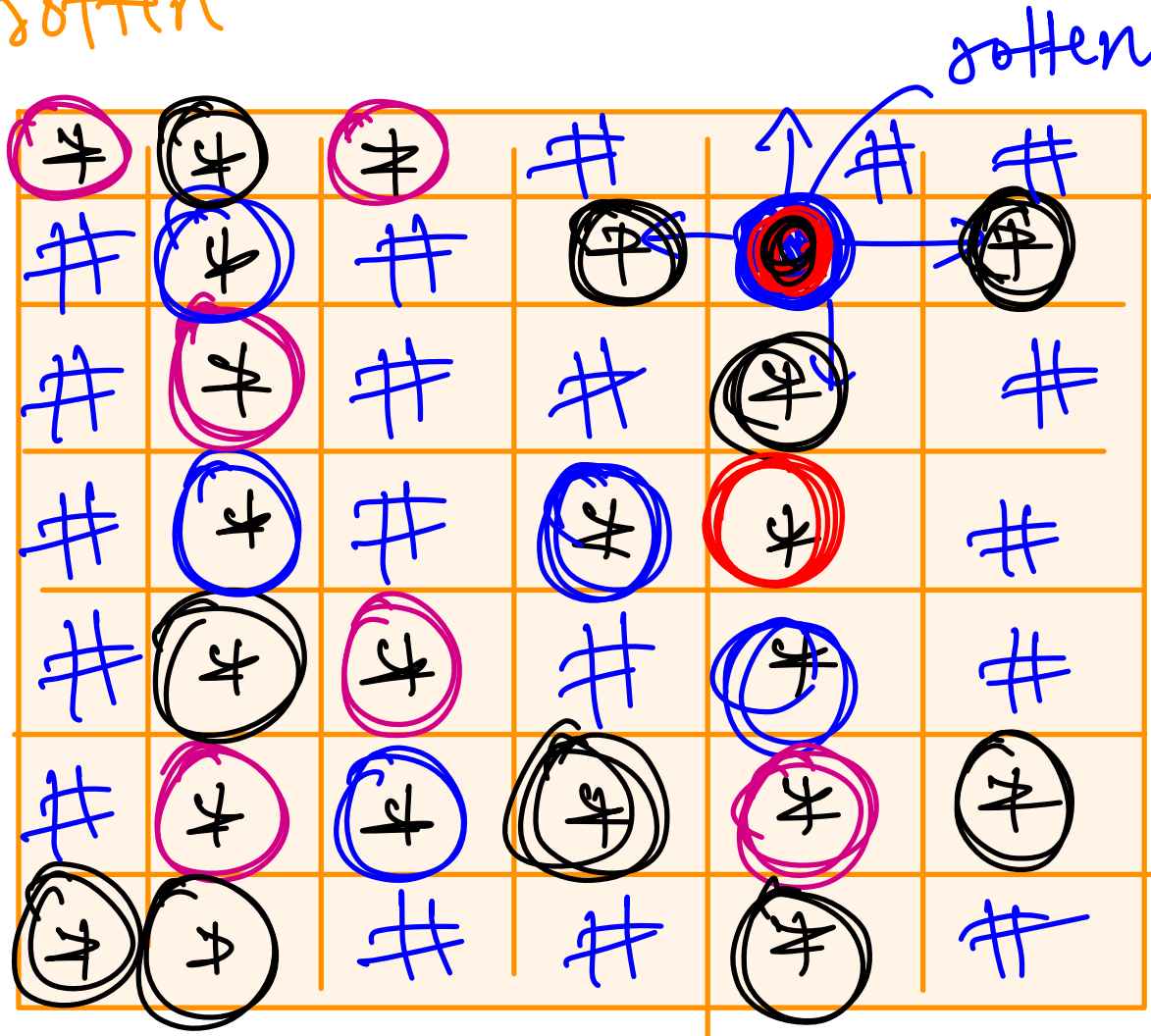
$1 \leq n, m \leq 10^3$



③ minimum time to rot all oranges in a matrix when one of the oranges is rotten

n, m

$1 \leq n, m \leq 10^3$

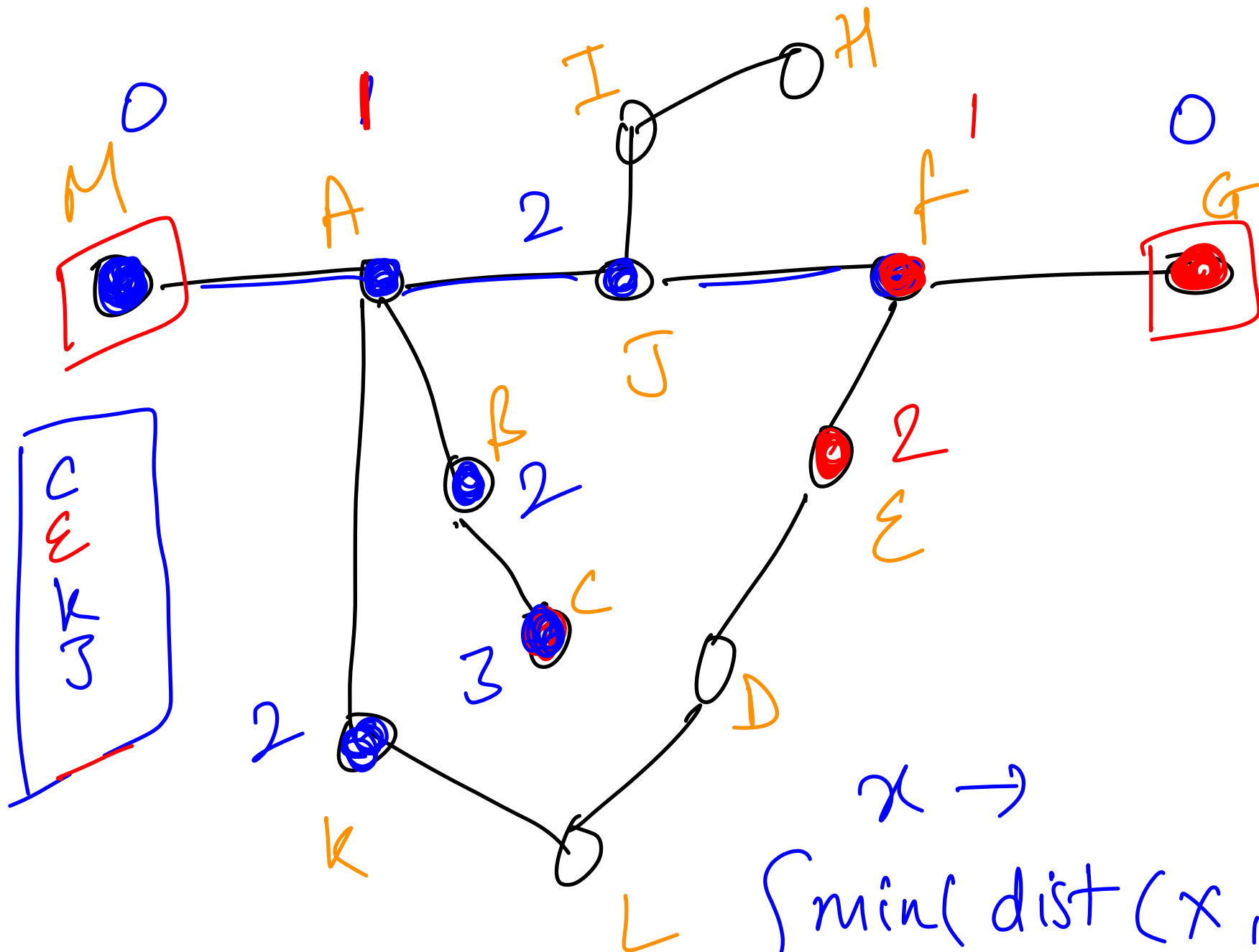


entire set of oranges in 1 component

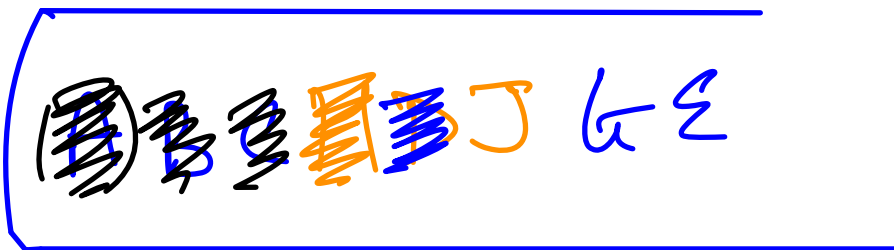
④ You are given a city in the form of a matrix where every cell is either a house, hospital or empty patch. for each house find out the distance of that house to the nearest hospital

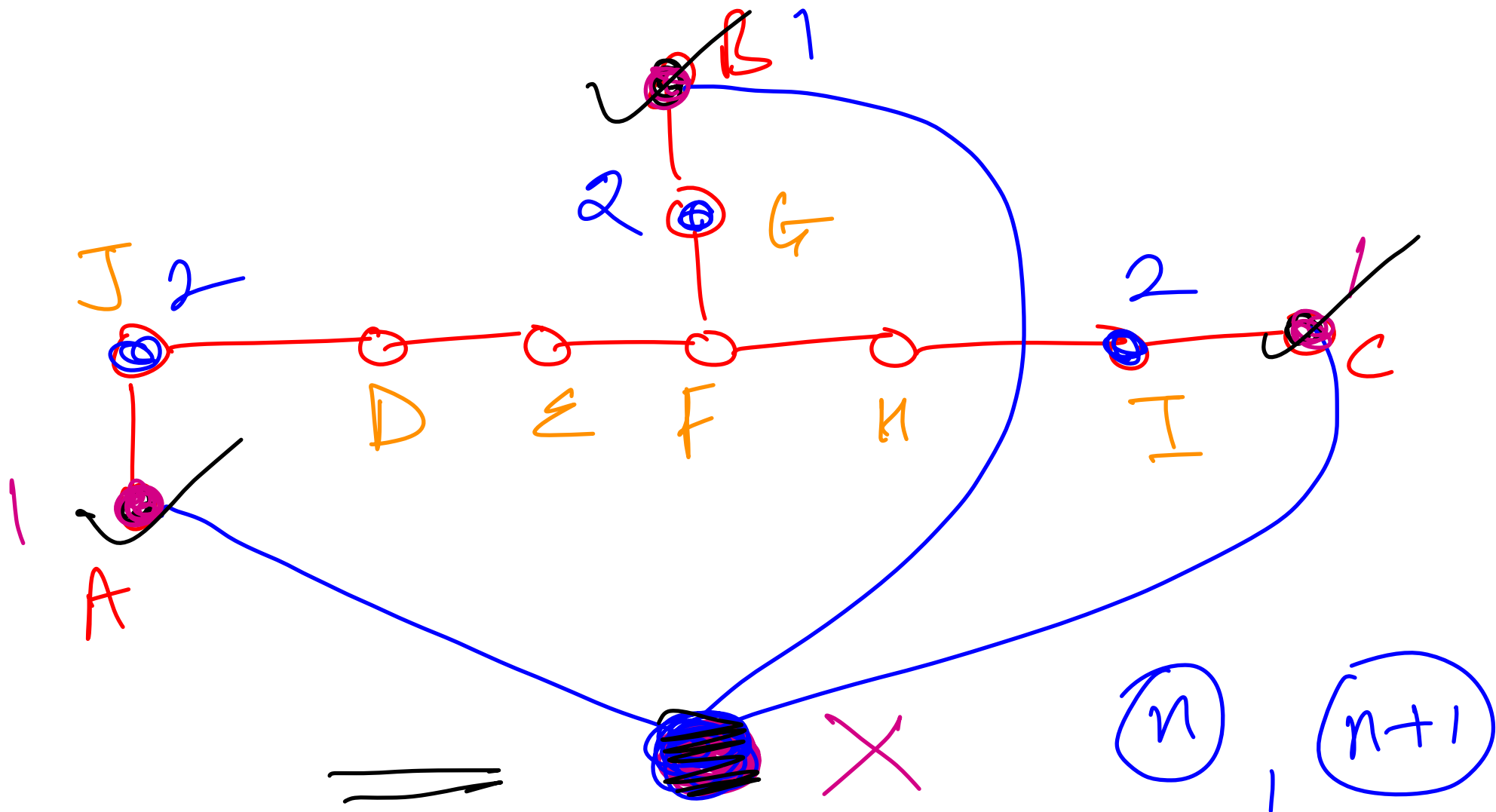
$1 \leq n, m \leq 10^2$

●	—	—	—	—	—	—	●
—	—	●	—	●	●	—	—
—	—	●	—	—	—	●	—
—	●	—	—	●	—	—	—
●	—	—	●	—	—	●	●
—	●	●	—	—	—	●	—
—	—	—	—	—	●	—	—



$$x \rightarrow \min(\text{dist}(x, G), \text{dist}(x, M))$$





Bi-partite Graphs



Definition

- Algorithm



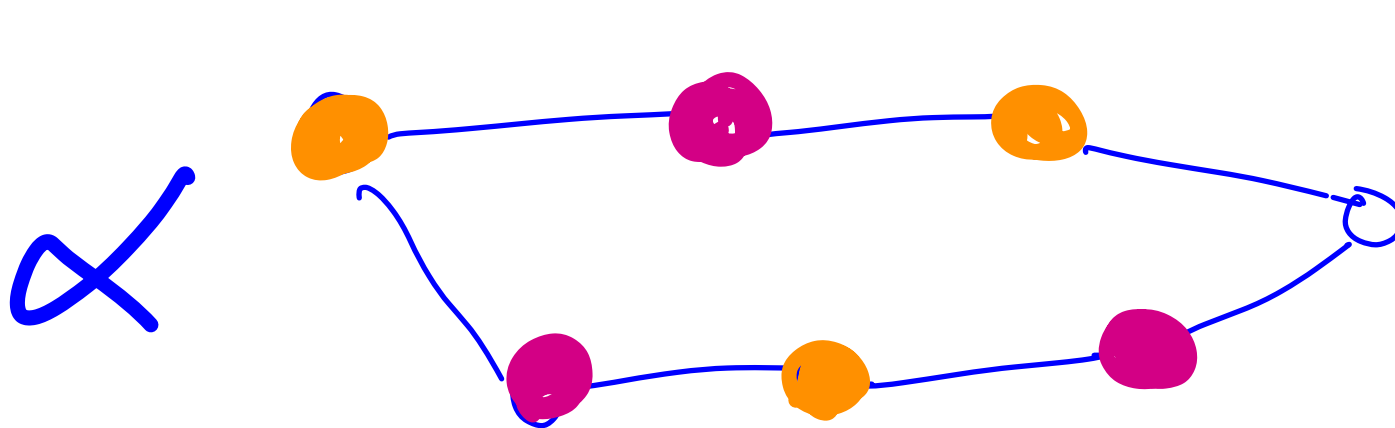
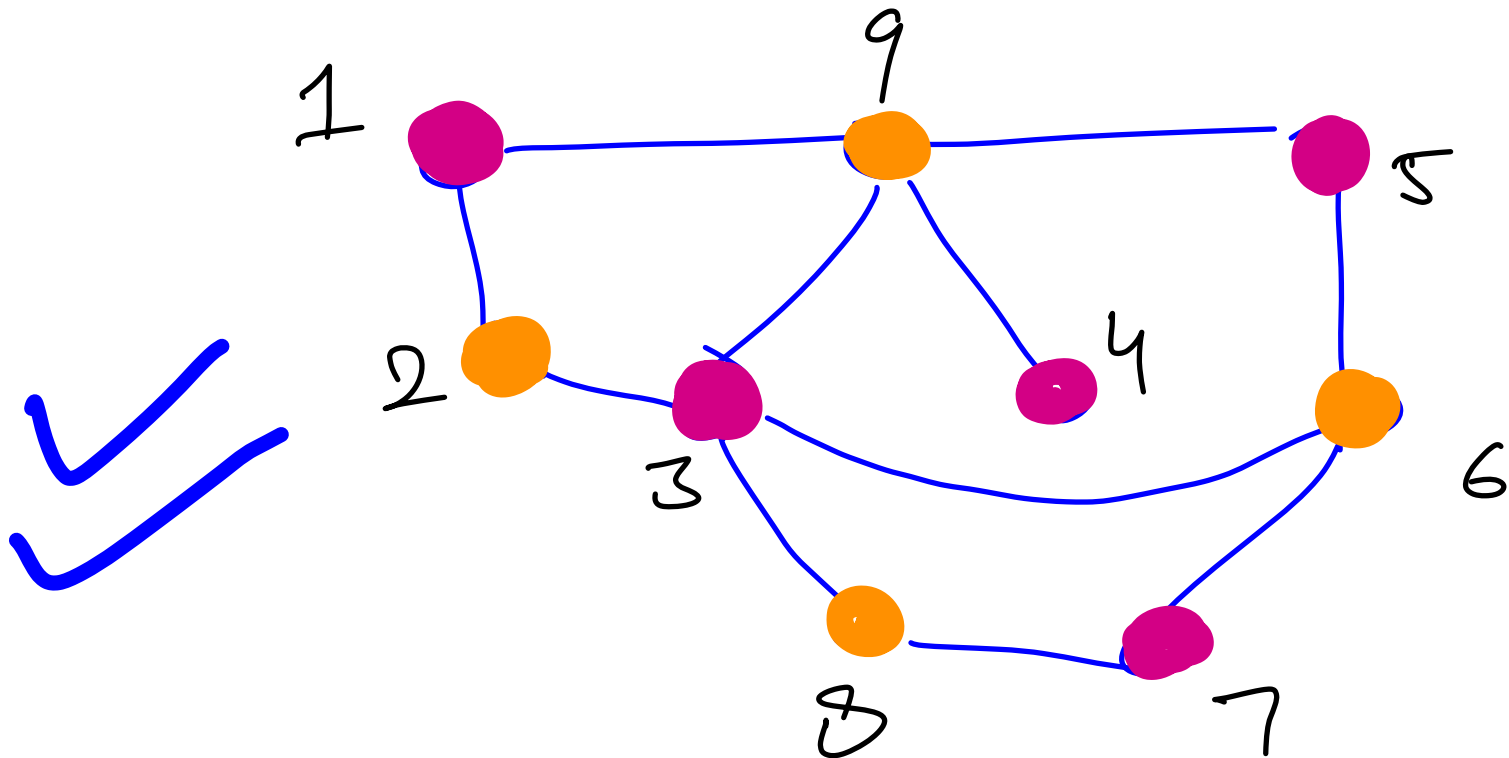
- Odd Length Cycle

- Tree Property

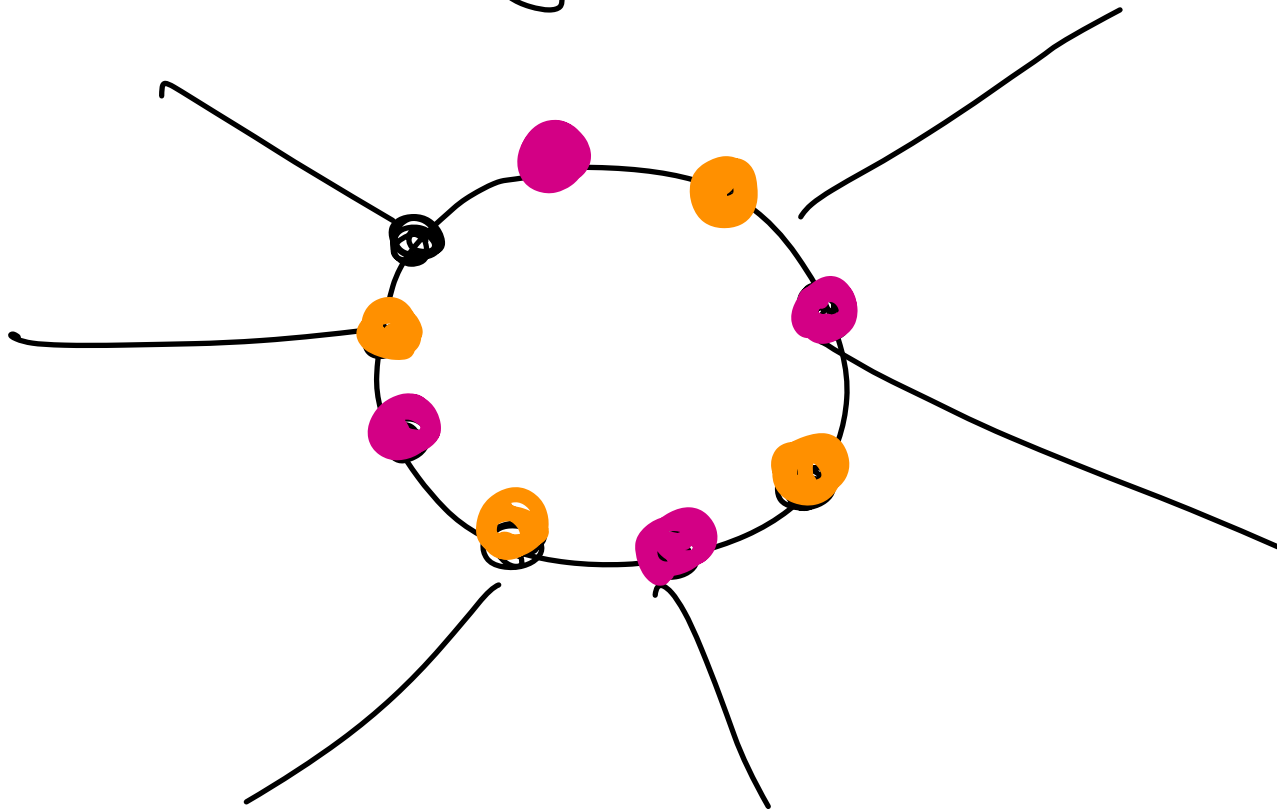
- Problem: [Link](#)

- ICPC World Finals problem [Link](#)

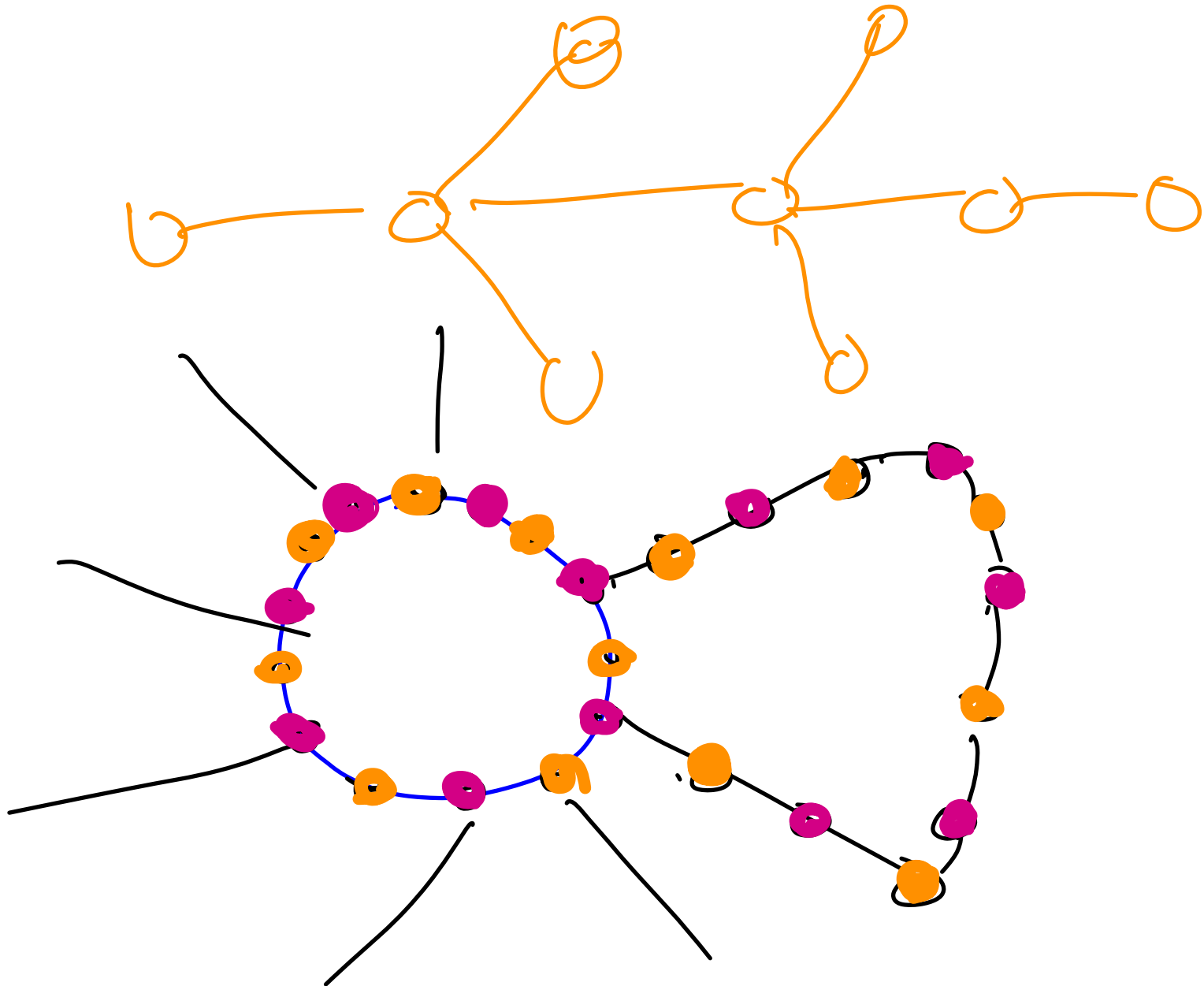
A graph for which you can color
all the nodes with one of
the two colors such that
no two neighbours have
the same color



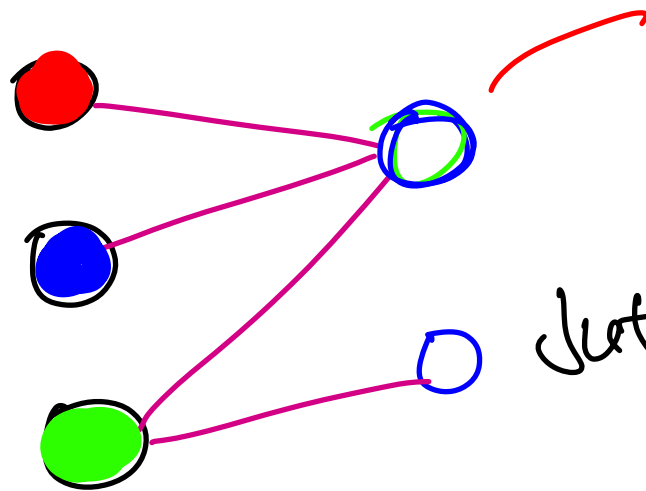
A graph is bipartite if and
only if it doesn't contain
an odd length cycle.



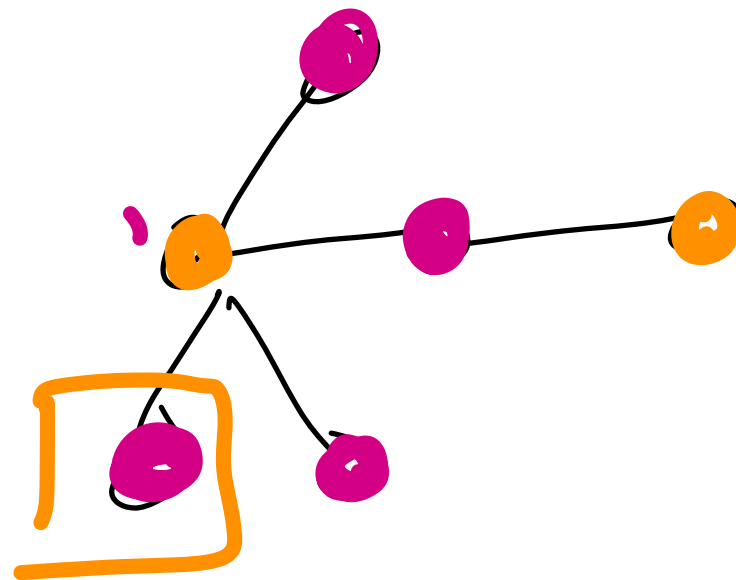
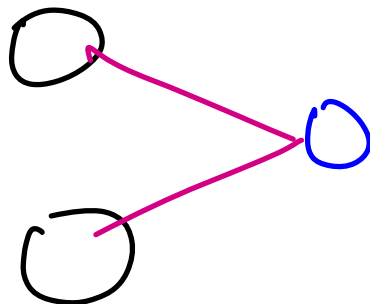
if there are no cycles then it is
obvious

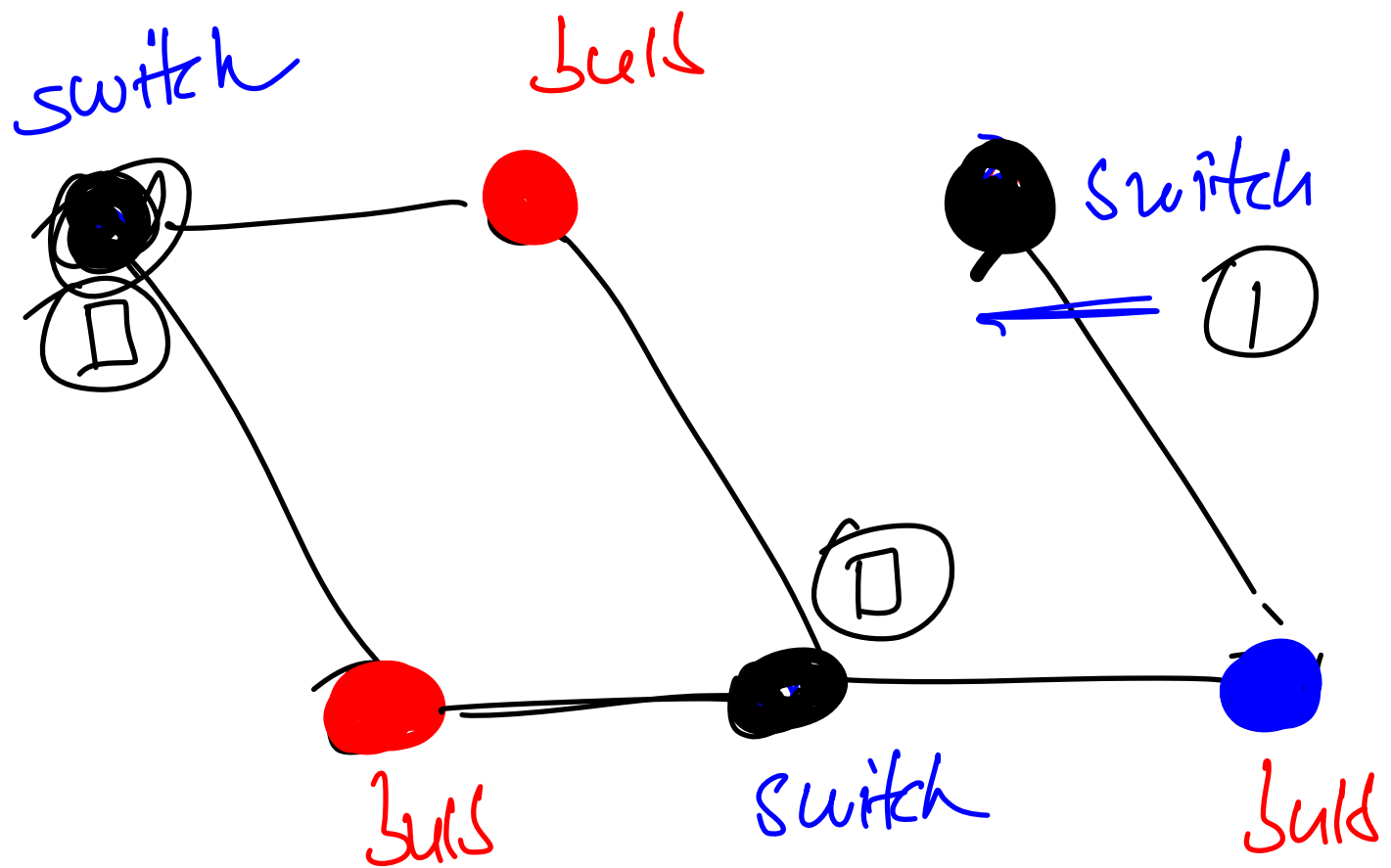


Bulbs



Buttons / switches





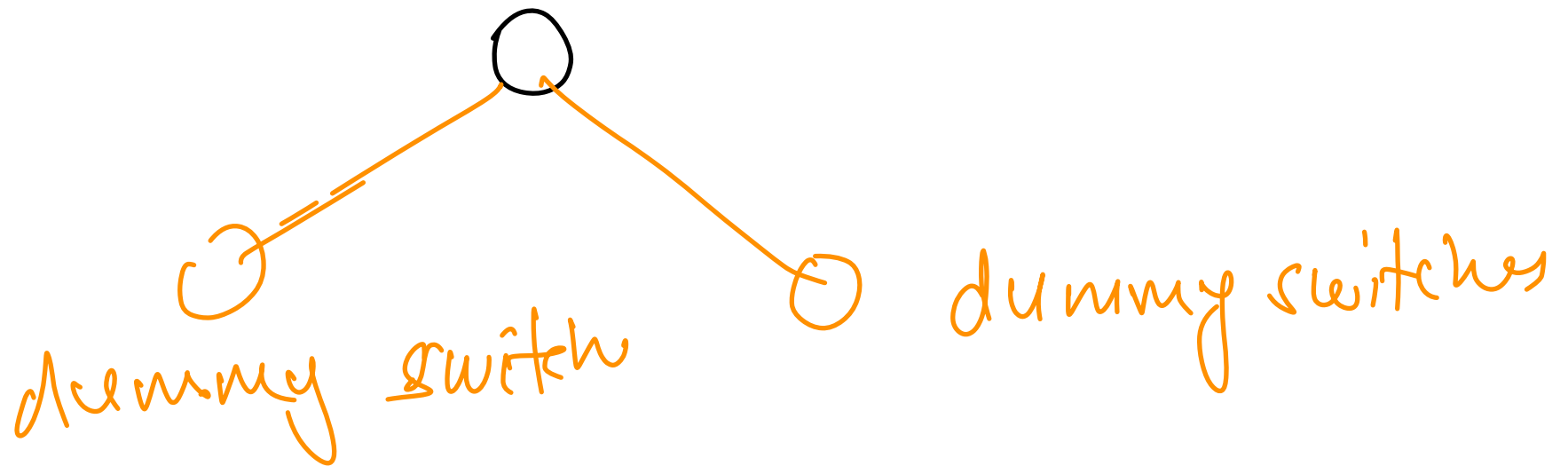
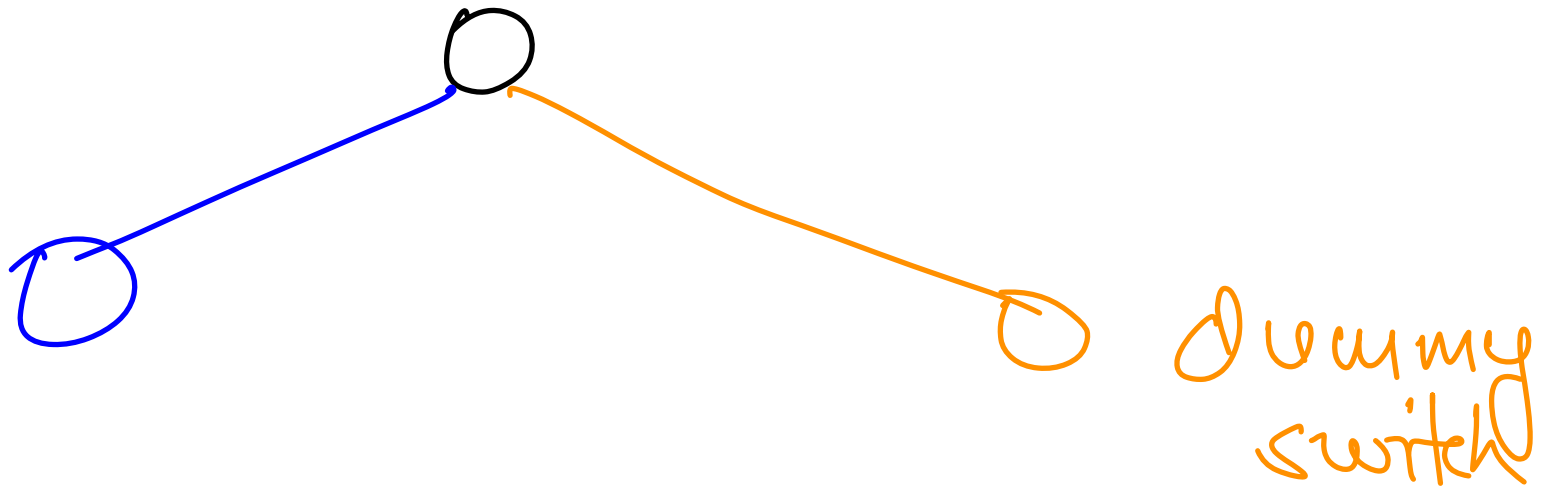
①

multiple components

—> for each try out 3 possibilities

some bulbs being connected to just 1 switch

some bulbs not being connected



vector<bool> vis(m, false) X

for (int i=0; i<m; i++)

if (! vis(i)) {

↳ 0 ————— ans

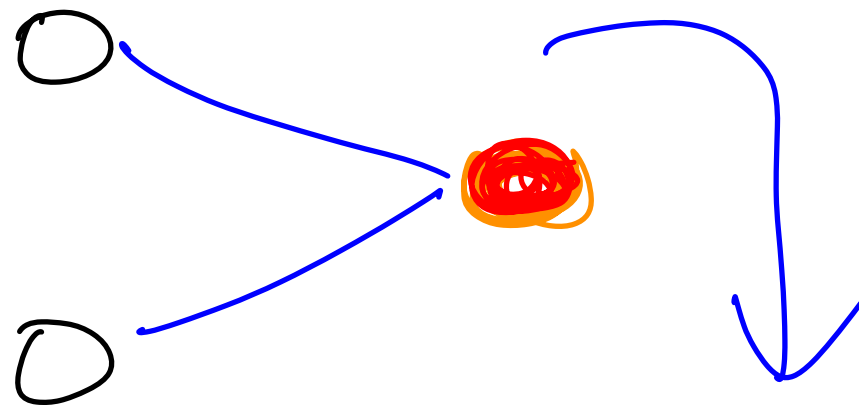
↳ 1 ————— ~~~~~

↳ 2 ————— ~~~~~

X += min(~~~~~)

y

y



$R \rightarrow 0$
 $G \rightarrow 1$
 $B \rightarrow 2$



$$\underline{(x+y+2) \% 3 = 0}$$

