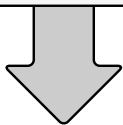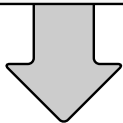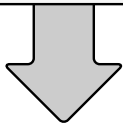Sweepcyle Algorithm

↓

{ ‣ Restrictions on vertices having more then one blue outgoing edge }

Flipping Blue Z's

↓

{ ‣ Restrictions on vertices having more then one blue outgoing edge
‣ Vertically one-sided layout }

Flipping Topfans

↓

{ ‣ Restrictions on vertices having more then one blue outgoing edge
‣ Vertically one-sided layout
‣ Restricted locations of topfans }

Blue Face Subdivision