System of Linear Equations

3.1 Introduction

A completely general system of m linear equations in n unknowns is of the following form:

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1$$

$$a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2$$

$$\vdots$$

$$\vdots$$

$$a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_m$$

The a_{1j} is the coefficient of x_j in the *ith* equation. The data for this system of equations are all the numbers a_{ij} and b_i . Now consider the four matrices.

$$A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix}, x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}, b = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix}, \qquad [A|b] = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} & b_1 \\ a_{21} & a_{22} & \dots & a_{2n} & b_2 \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} & b_n \end{bmatrix}$$

In this context of a system of equations; A is called the coefficient matrix, x is called vector of unknowns, b is called righthandside vector, [A|b] is called the augmented matrix. So, the **matrix notation** of the system of linear equations is Ax = b.

3.2 LU Factorization Method

Theorem 1. Let
$$A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & & & & \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{bmatrix}$$
 be a singular matrix. Then if A is a non-singular

matrix then A can be factorized as A = LU, where

- L is a lower triangular matrix, and
- U is an upper triangular matrix

It is the standard result of linear algebra that such a factorization, when exists, is unique.

Procedure for finding L and U

Let
$$A = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ l_{21} & 1 & 0 \\ l_{31} & l_{32} & 1 \end{bmatrix} \begin{bmatrix} u_{11} & u_{12} & u_{13} \\ 0 & u_{22} & u_{23} \\ 0 & 0 & u_{33} \end{bmatrix}$$
 Multiplying the matrices on the right side and equating the coefficients, we get

$$u_{11}=a_{11}, \quad u_{12}=a_{12}, \quad u_{13}=a_{13}$$
 $l_{21}u_{11}=a_{21}, \quad l_{21}u_{22}+u_{22}=a_{22}, \quad l_{21}u_{23}+u_{23}=a_{23}$ $l_{31}u_{11}=a_{31}, \quad l_{31}u_{22}+l_{32}u_{22}=a_{32}, \quad l_{31}u_{23}+l_{32}u_{33}=a_{33}$

From these equations we obtain

$$l_{21} = \frac{a_{21}}{a_{11}}, l_{31} = \frac{a_{31}}{a_{11}}, u_{22} = a_{22} - a_{12} \frac{a_{21}}{a_{11}}, ... (3.1)$$

This procedure is a systematic one. First we determine first row of U and first column of L, then we determine second row of U and second column of L, and finally third row of U.

3.2.1 Method

Let Ax = b be a system of linear equations. Let A = LU be the LU factorization of A. Then we have,

$$Ax = b \implies LUx = B \implies Ly = b$$
 (3.2)

where, y = Ux.

Since L is an lower triangular matrix y can be solved conveniently by forward substitution in 3.2. Then x can be solved using backward substitution in Ux = y, as U is an upper triangular matrix.

3.2.2 Tridiagonal Systems

The matrix of the form

$$A = \begin{bmatrix} a_{11} & a_{12} & 0 & 0 & \dots & 0 & 0 & 0 & 0 \\ a_{21} & a_{22} & a_{23} & 0 & \dots & 0 & 0 & 0 & 0 \\ 0 & a_{32} & a_{33} & a_{34} & \dots & 0 & 0 & 0 & 0 \\ \dots & & & & & & & & \\ 0 & 0 & 0 & 0 & \dots & 0 & a_{(n-1)(n-3)} & a_{(n-1)(n-2)} & a_{(n-1)(n-1)} \\ 0 & 0 & 0 & 0 & \dots & 0 & 0 & a_{n(n-2)} & a_{n(n-1)} \end{bmatrix}$$

is called tridiagonal matrix. The method of LU factorization can conveniently applied to the system having a tridiagonal matrix as the coefficient matrix.

3.2.3 Exercise

Solve the system:

1.
$$2x - y = 0$$
, $-x + 2y - z = 0$, $-y + 2z - u = 0$, $-z + 2u = 1$.

2.
$$3x_1 - x_2 = -1$$
, $-x_1 + 3x_2 - x_3 = 7$, $-x_2 + 3x_3 = 7$

3.3 Vector and Matrix Norms

Vector Norm

The distance between a vector and the null vector is a measure of the *length* of the vector. This is called a norm of the vector. Mathematically, a norm of a vector in a vector space V is defined as a function $\|.\|: V \mapsto \mathbb{R}$ that satisfies the following conditions:

- i) $||x|| \ge 0$
- ii) ||x|| = 0 if and only if x = 0.
- iii) $\alpha ||x|| = |\alpha| ||x||$ for any real α .
- iv) $||x + y|| \le ||x|| + ||y||$.

There are different types of length of a vector. These gives rise to different types of norms. Some useful norms are as follows:

- 1. L1 norm also called Rectangular norm or Manhattan norm: $||x||_1 = |x_1| + |x_2| + ... |x_n|$.
- 2. L2 norm also called **Euclidean norm**: $||x||_2 = \sqrt{|x_1|^2 + |x_2|^2 + ... |x_n|^2}$.
- 3. $L\infty$ norm also called Maximum norm or Uniform norm: $||x||_{\infty} = max\{|x_1|, |x_2|, ..., |x_n|\}.$

Matrix Norm

Corresponding to the vector norms we have the three matrix norms defined as follows:

1. Column Norm:
$$||A||_1 = \max_j \sum_i |a_{ij}|$$
.

2. Euclidean Norm:
$$||A||_e = \left[\sum_{i,j} |a_{ij}|^2\right]^{1/2}$$
.

3. Column Norm:
$$||A||_{\infty} = \max_{i} \sum_{j} |a_{ij}|$$
.

3.3.1 Exercise

- 1. Find L1, L2, $L\infty$ norms of x = (1, -13, 5, 3, -4).
- 2. Find the Column, the Euclidean and the Row norm of $A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$

3.4 Ill-conditioned Linear Systems

- 1. In practical applications, one usually encouners system of equations in which small changes in the coefficients of the system produce large changes in th solution. Such system are said to be *ill-conditioned*.
- 2. On the other hand, if the corespoinding changes in the solution is also small, then the system is well-conditioned.

Definition 1 (Conition Number). The quantity $c(A) = ||A|| ||A^{-1}||$, gives the measure of the condition of the matrix A, and is called the condition number. Here ||.|| is any matrix norm.

Ill-conditioning can usually be expected when |A|, in the system Ax = b, is small. Let $A = [a_{ij}]$ and $s_i = \left[a_{i1}^2 + a_{i2}^2 + ... + a_{in}^2\right]^{1/2}$. Let $k = \frac{|A|}{s_1 s_2 ... s_n}$. Then the system whose coefficient matrix is A is ill-conditioned if k is very small compared to unity. Otherwise, it is well-conditioned.

3.4.1 Exercise

1. Show that the matrix
$$A = \begin{bmatrix} 25 & 24 & 10 \\ 66 & 78 & 37 \\ 92 & -73 & -80 \end{bmatrix}$$
 is ill-conditioned.

3.4.2 Method for Ill-conditioned Systems

In general, the accuracy of an approximate solution can be improved upon by an iterative procedure.

3.5 Iterative Method

The general system of linear equations with n unknowns and n linear equations is:

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1$$

$$a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2$$

$$\vdots$$

$$\vdots$$

$$a_{n1}x_1 + a_{n2}x_2 + \dots + a_{nn}x_n = b_n$$

For the iterative this system has to be rearranged as following

$$x_{1} = \frac{b_{1}}{a_{11}} - \frac{a_{12}}{a_{11}}x_{2} - \frac{a_{13}}{a_{11}}x_{3} - \dots - \frac{a_{1n}}{a_{11}}x_{n}$$

$$x_{2} = \frac{b_{2}}{a_{22}} - \frac{a_{21}}{a_{22}}x_{1} - \frac{a_{23}}{a_{22}}x_{3} \dots - \frac{a_{2n}}{a_{22}}x_{n}$$

$$\vdots$$

$$\vdots$$

$$x_{n} = \frac{b_{n}}{a_{nn}} - \frac{a_{n1}}{a_{nn}}x_{1} - \frac{a_{n2}}{a_{nn}}x_{2} - \dots - \frac{a_{n(n-1)}}{a_{nn}}x_{n-1}$$

We can write this system as x = Bx + C. This equation is a iterative in nature as x is a function of x-itself. So the iteration formula is

$$x^{n+1} = Bx^n + C (3.3)$$

1. Method of simultaneous displacements

This method 3.3 is due to Jacobi and is called method of simultaneous displacements, because $x_1, ..., x_n$ values are displaced simultaneous in 3.3. It can be shown that a sufficient condition for the convergence of this method is ||B|| < 1.

2. Method of successive displacements But if the values $x_1, ..., x_n$ are displaced successively; obtain x_1 first from the initialization, then use this value to obtain x_2 and so on, then this medthod is called method of successive displacements which is also commonly known as Gauss- $Seidel\ method$.

3.5.1 Exercise

1.
$$10x - 2y - z - u = 3$$
, $-2x + 10y - z - u = 15$, $-x - y + 10z - 2u = 27$, $-x - y - 2z + 10u = 9$

2.
$$2x - y = 1$$
, $-x + 3y - z = 8$, $-y + 2z = -5$