

## Orthogonality and Least Squares

### 4.1 Inner Product

Let  $u = \begin{bmatrix} u_1 \\ u_2 \\ \cdot \\ \cdot \\ u_n \end{bmatrix}$  and  $v = \begin{bmatrix} v_1 \\ v_2 \\ \cdot \\ \cdot \\ v_n \end{bmatrix}$  be any two vectors in  $\mathbb{R}^n$ . Then the number  $u^T v$  is called the

**inner product** of  $u$  and  $v$ . This inner product is also commonly known as **dot product** and denoted by  $\mathbf{u} \cdot \mathbf{v}$ .

#### 4.1.1 Properties of Inner Product

1.  $u \cdot v = v \cdot u$
2.  $(u + v) \cdot w = u \cdot w + v \cdot w$
3.  $(\alpha u) \cdot v = \alpha(u \cdot v) = u \cdot (cv)$
4.  $u \cdot u \geq 0$  and  $u \cdot u = 0 \iff u = 0$

#### 4.1.2 The Length of a Vector

The length of a vector  $v$  is called the **norm** of  $v$ .

It is denoted by  $\|v\|$  and defined by  $\|v\| = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2}$  so that,  $\|v\|^2 = v \cdot v$ . There are several kinds of norms actually, this particular norm is called **Euclidean norm**. For any scalar  $\alpha$ ,  $\|\alpha v\| = |\alpha| \|v\|$ . A vector whose length is unity is called a **unit vector**. If we divide a nonzero vector  $v$  by its length, we obtain a unit vector  $u$ . This process is called **normalizing** of the vector  $v$ .

#### Distance between vectors

For  $u$  and  $v$  in a vector space  $V$ , the distance between them is written as  $\text{dist}(u, v)$  and is defined as  $\text{dist}(u, v) = \|u - v\|$ .

### 4.1.3 Exercise

1. Compute the following for the given vectors:

$$u = \begin{bmatrix} -1 \\ 2 \end{bmatrix}, v = \begin{bmatrix} 4 \\ 6 \end{bmatrix}, w = \begin{bmatrix} 3 \\ -1 \\ 5 \end{bmatrix}, x = \begin{bmatrix} 6 \\ -2 \\ 3 \end{bmatrix}$$

$$\text{a). } u \cdot u, \quad v \cdot u, \quad \frac{v \cdot u}{u \cdot u}, \quad \|v\| \qquad \text{b). } w \cdot w, \quad x \cdot w, \quad \frac{x \cdot w}{w \cdot w}, \quad \|x\|$$

2. Find the distance between  $u$  and  $v$ , and  $w$  and  $x$ .
3. Use matrix product and transpose definition to verify, property-2 and 3 of the inner product.
4. Explain why  $u \cdot u \geq 0$ . When is  $u \cdot u = 0$ ?

## 4.2 Orthogonal Vectors

The two vectors  $u$  and  $v$  are orthogonal vectors if their dot product is zero, i.e.  $u \cdot v = 0$ . Observe that the zero vector is orthogonal to every vector as  $0^T v = 0$  for all  $v$ .

**Theorem 1** (The Pythagorean Theorem)

Two vectors  $u$  and  $v$  are orthogonal if and only if  $\|u + v\|^2 = \|u\|^2 + \|v\|^2$ .

### 4.2.1 Orthogonal Complement

- If a vector  $z$  is orthogonal to every vectors in a subspace  $W$  then,  $z$  is said to be orthogonal to  $W$ .
- The set of all vectors that are orthogonal to  $W$  is called the **orthogonal complement** of  $W$ . It is denoted by  $W^\perp$ .  $W^\perp = \{z : \forall v \in W \ z \cdot v = 0\}$

**Theorem 2** 1. A vector  $x$  is in  $W^\perp$  if and only if  $x$  is orthogonal to every vector in a set that spans  $W$ .

2.  $W^\perp$  is also a subspace.
3. Row space is orthogonal complement of the Null space for a matrix.

### 4.2.2 Exercise

1. Verify parallelogram law:  $\|u + v\|^2 + \|u - v\|^2 = 2\|u\|^2 + 2\|v\|^2$ .
2. Suppose  $y$  is orthogonal to  $u$  and  $v$ . Show that  $y$  is orthogonal to every  $w$  in  $\text{Span}\{u, v\}$ .
3. Let  $W$  be a subspace of  $\mathbb{R}^n$ , then show that  $W^\perp$  a subspace of  $\mathbb{R}^n$ .
4. Show that if  $x$  is in both  $W$  and  $W^\perp$ , then  $x = 0$ .

### 4.2.3 Orthogonal Sets

A set of vectors  $\{u_1, \dots, u_p\}$  in a vector space  $V$  is said to be **orthogonal set** if each pair of distinct vectors from the set is orthogonal, i.e. for all  $u_i, u_j \in V$  we have  $u_i \cdot u_j = 0$  whenever  $i \neq j$ .

**Theorem 3.** Any orthogonal set is a linearly independent set.

**Definition 1.** An orthogonal basis for a vector space  $V$  is a basis for  $V$  that is an orthogonal set.

**Theorem 4.** Let  $\{u_1, \dots, u_p\}$  be an orthogonal basis for a subspace  $W$  of  $\mathbb{R}^n$ . For each  $y$  in  $W$ , the coordinates of  $y$  with respect to the orthogonal basis :  $y = c_1 u_1 + \dots + c_n u_n$  are given by  $c_j = \frac{y \cdot u_j}{u_j \cdot u_j}$ .

### 4.2.4 Orthogonal Projection

The coordinate  $c_j$  of  $y$  in Theorem 4 is actually orthogonal projection of  $y$  into the vector  $u_j$ . This can be generalized. For any given vector  $u$ . The orthogonal projection of a vector  $y$  on  $u$  is given by the formula  $\hat{y} = \frac{y \cdot u}{u \cdot u} u$

Or, it can be derived as follows using the inner-product.  $(y - \alpha u)$  and  $u$  are orthogonal so,  $(y - \alpha u) \cdot u = 0$ . This gives us  $\alpha = \frac{y \cdot u}{u \cdot u}$ . For two dimensional vectors, another orthogonal component  $z$  can be easily obtained as by subtracting the projection from the vector  $y$ .  $z = y - \hat{y}$ .

## 4.3 Orthonormal Sets, Important

*Remark.* A vector having length unity is called unit vector. Given a vector  $v$  if we divide it by its magnitude which is its length we obtain a unit vector along  $v$ , i.e.  $\frac{v}{\|v\|}$ .

A set  $\{u_1, \dots, u_p\}$  is an orthonormal set if it is an orthogonal set of unit vectors. And a basis of orthonormal set is a orthonormal basis. The simplest orthonormal basis is  $\{e_1, \dots, e_n\}$  for  $\mathbb{R}^n$ .

Matrices whose columns form an orthonormal set are important in applications and in computer algorithms for matrix computations.

### 4.3.1 Unitary Matrix

A real matrix  $U$  is said to be unitary if  $U^t U = I$ . If  $U$  is complex then,  $\overline{U}^t U = I$ , where  $\overline{U}^t$  is denoted by  $U^\dagger$ .

**Theorem 5.** An  $m \times n$  matrix  $U$  has orthonormal columns if and only if  $U^t U = I$

### 4.3.2 Exercise

1. Determine whether the following sets of vectors are orthogonal or not.

$$(a) \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix}, \begin{bmatrix} -5 \\ -2 \\ 1 \end{bmatrix}$$

2. Show that  $\{u_1, u_2\}$  is an orthogonal basis of  $\mathbb{R}^2$  and find the coordinates of  $x$  in terms of this basis.

$$(a) u_1 = \begin{bmatrix} 2 \\ 3 \end{bmatrix}, u_2 = \begin{bmatrix} 6 \\ 4 \end{bmatrix}, x = \begin{bmatrix} 9 \\ -7 \end{bmatrix}$$

$$(b) u_1 = \begin{bmatrix} 3 \\ 1 \end{bmatrix}, u_2 = \begin{bmatrix} 2 \\ -6 \end{bmatrix}, x = \begin{bmatrix} -6 \\ 3 \end{bmatrix}$$

- (c) Compute the orthogonal projection of  $\begin{bmatrix} 1 \\ 7 \end{bmatrix}$  onto to the line through  $\begin{bmatrix} -4 \\ 2 \end{bmatrix}$  and the origin.

- (d) Compute the distance of  $y = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$  to the line through  $u = \begin{bmatrix} 8 \\ 6 \end{bmatrix}$  and the origin.

3. Take a square unitary matrix of order 2 and a vector  $x \in \mathbb{R}^2$  and verify that  $\|Ux\| = \|x\|$ . What can you infer from this property of a unitary matrix?

4. Show that the Hadamard quantum gate defined by  $H = \begin{bmatrix} 1/\sqrt{2} & 1/\sqrt{2} \\ 1/\sqrt{2} & -1/\sqrt{2} \end{bmatrix}$  is a unitary matrix.

## 4.4 The Gram-Schmidt Process

The Gram-Schmidt Process is a simple algorithm for producing an orthogonal or orthonormal basis for any nonzero subspace of  $\mathbb{R}^n$ . It uses the concept of **projection**. First we describe this process when a basis consisting of two vectors  $\{x_1, x_2\}$  are given. Now we construct an orthogonal basis  $\{v_1, v_2\}$  using the two vectors:  $x_1$  and  $x_2$  as follows:

1. Let  $v_1 = x_1$ .
2. Draw the orthogonal projection from  $x_2$  to  $v_1$ , which is given by  $\frac{x_2 \cdot v_1}{v_1 \cdot v_1} v_1$ . Now, from the theory of orthogonal projection given above, the vector perpendicular to  $v_1$  is given by  $v_2 = x_2 - \frac{x_2 \cdot v_1}{v_1 \cdot v_1} v_1$ .

For a given basis of  $p$  vectors  $\{x_1, x_2, \dots, x_p\}$ , we can continue the process of drawing the orthogonal projections and subtraction to get orthogonal vectors as follows:

1. To obtain  $v_3$  draw the orthogonal projection from  $x_3$  onto the  $\text{Span}v_1, v_2$  and subtract this from  $x_3$ :  $v_3 = x_3 - \frac{x_3 \cdot v_1}{v_1 \cdot v_1} v_1 - \frac{x_3 \cdot v_2}{v_2 \cdot v_2} v_2$ .
2.  $v_p = x_p - \frac{x_p \cdot v_1}{v_1 \cdot v_1} v_1 - \frac{x_p \cdot v_2}{v_2 \cdot v_2} v_2 - \dots - \frac{x_p \cdot v_{p-1}}{v_{p-1} \cdot v_{p-1}} v_{p-1}$ .

*Remark.* After constructing orthogonal basis orthonormal basis can be easily constructed from the orthogonal basis. *How?*

## 4.5 Exercise

1. Find an orthonormal basis from the given vectors:

a).  $\begin{bmatrix} 3 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 8 \\ 5 \\ 6 \end{bmatrix}$

b).  $\begin{bmatrix} 0 \\ 4 \\ 2 \end{bmatrix}, \begin{bmatrix} 5 \\ 6 \\ 7 \end{bmatrix}$

2. Find an orthogonal basis for the column space of the matrix:

a).  $\begin{bmatrix} 3 & -5 & 1 \\ 1 & 1 & 1 \\ -1 & 5 & -2 \\ 3 & -7 & 8 \end{bmatrix}$

b).  $\begin{bmatrix} -1 & 6 & 6 \\ 3 & -8 & 3 \\ 1 & -2 & 6 \\ 1 & -4 & -3 \end{bmatrix}$

3. Find the  $QR$  factorization of the matrices given in the previous question.

### 4.5.1 QR Factorization

**Theorem 6.** If  $A$  is an  $m \times n$  matrix with linearly independent columns, then  $A$  can be factored as  $A = QR$ , where  $Q$  is an  $m \times n$  matrix whose columns form an **orthonormal basis for  $\text{Col}(A)$**  and  $R$  is an  $n \times n$  **upper triangular matrix with positive entries on its diagonal**.

*Proof.* Given linearly independent columns of the matrix  $A$ , we can construct  $Q$  from the Gram-Schmidt process or any process. Then  $Q$  being real unitary matrix we have  $Q^t Q = I$ . Then  $Q^t A = Q^t QR \implies R = Q^t A$ .  $\square$

## 4.6 Extra Materials

The angle between the two vectors in plane and space can be generalized by the inner product. For two vectors  $u, v \in \mathbb{R}^n$  we have,  $u \cdot v = \|u\| \|v\| \cos \theta$ , where  $\theta$  is the angle between the two vectors:  $u, v$ .