Chapter 4 Cont..

Spline Functions

3.1 Introduction

Earlier we discussed the methods of finding an nth order polynomial passing through (n + 1) points. In certain cases, it was found that these polynomials give **erroneous** result. Furthermore, it was found that a low-order polynomial approximation in each sub-interval provides a better approximation to the function than fitting a single high-order polynomial to the entire interval. Such piece-wise connecting polynomials are called **spline functions**. The points at which two connecting splines meet are called knots.

The **cubic** spline is the most popular in engineering applications. Before starting cubic splines, we discuss linear and quadratic splines since such a discussion will eventually justify the development of cubic splines.

3.1.1 Linear Splines

Suppose the given data points are (x_i, y_i) , i = 0, 1, ..., n and $h_i = x_i - x_{i-1}$, i = 1, 2, ..., n. Let $s_i(x)$ be a straight line from x_{i-1} to x_i . Then, the slope of $s_i(x)$ is $m_i = \frac{y_i - y_{i-1}}{x_i - x_{i-1}}$ and $s_i(x) = y_i + m_i(x - x_i)$.

From the discussion above the $s_i(x)$ are the linear splines.

Drawback

The linear splines derived above are continuous in $[x_0, x_n]$, but their slpes are discontinuous, i.e their first derivatives are discontinuous.

3.1.2 Quadratic Splines

Let $s_i(x)$ be a quadratic approximation of the data points in the sub-interval $[x_{i-1} - x_i]$ satisfying the following conditions:

- 1. $s_i(x)$ and $s'_i(x)$ are continuous on $[x_0, x_n]$,
- 2. $s_i(x) = y_i, i = 0, 1, 2, ..., n$

3. $s_i'(x) = \frac{1}{h_i}[(x_i - x)m_{i-1} + (x - x_{i-1})m_i \text{ as } s_i'(x) \text{ is linear, where } m_i = s_i'(x).$

Integrating $s'_i(x)$ with respect to x, we obtain

$$s_i(x) = \frac{1}{h_i} \left[-\frac{(x_i - x)^2}{2} m_{i-1} + \frac{(x - x_{i-1})}{2} m_i \right] + c_i$$
 (3.1)

Putting $x = x_{i-1}$ we get,

$$c_i = y_{i-1} + \frac{h_i}{2} m_{i-1} (3.2)$$

Imposing the continuity condition on the spline functions $s_i(x)$ and imposing the natural spline condition $s''_1(x_1) = 0$ we obtain the following realtions to calculate m_i .

$$m_{i-1} + m_i = \frac{2}{h_i}(y_i - y_{i-1}), \qquad i = 1, 2, ..., n \text{ and } m_0 = m_1$$
 (3.3)

Drawbacks

The second derivative of the quadratic splines derived above are discontinuous which is an obvious disadvantages. This drawback is removed in the cubic splines.

3.2 Cubic Splines

Let $s_i(x)$ be a cubic approximation of the data points in the sub-interval $[x_{i-1}-x_i]$ satisfying the following conditions:

- 1. $s_i(x)$ is at most a cubic for i = 1, 2, ..., n,
- 2. $s_i(x)$, $s'_i(x)$ and $s''_i(x)$ are continuous on $[x_0, x_n]$,
- 3. $s_i(x) = y_i, i = 0, 1, 2, ..., n$
- 4. $s_i''(x) = \frac{1}{h_i}[(x_i x)M_{i-1} + (x x_{i-1})M_i \text{ as } s_i''(x) \text{ is linear, where } M_i = s_i''(x).$

Imposing all these conditions we get,

$$\frac{h_i}{6} M_{i-1} + \frac{1}{3} (h_i + h_{i+1}) M_i + \frac{h_{i+1}}{6} M_{i+1} = \frac{y_{i+1} - y_i}{h_{i+1}} - \frac{y_i - y_{i-1}}{h_i}, \qquad (i = 1, 2, ..., n-1) \quad (3.4)$$

For subintervals of equal lengths:

$$M_{i-1} + 4M_i + M_{i+1} = \frac{6}{h^2} (y_{i+1} - 2y_i + y_{i-1}), \qquad (i = 1, 2, ..., n-1)$$
 (3.5)

Imposing natural spline condition $s_i''(x_0) = s_i''(x_n) = 0$ in 3.4, we get,

$$2(h_1 + h_2)M_1 + h_2M_2 = 6\left[\frac{y_2 - y_1}{h_2} - \frac{y_1 - y_0}{h_1} - h_1M_0\right]$$

$$h_2M_1 + 2(h_2 + h_3)M_2 + h_3M_3 = 6\left[\frac{y_3 - y_2}{h_3} - \frac{y_2 - y_1}{h_2}\right]$$

$$h_3M_2 + 2(h_3 + h_4)M_3 + h_4M_4 = 6\left[\frac{y_4 - y_3}{h_4} - \frac{y_3 - y_2}{h_3}\right]$$

 $h_{n-1}M_{n-2} + 2(h_{n-1} + h_n)M_{n-1} = 6\left[\frac{y_n - y_{n-1}}{h_n} - \frac{y_{n-1} - y_{n-2}}{h_{n-1}}\right] - h_n M_n$

This system is called $\mathbf{tridiagonal}$ \mathbf{system} and there an efficient and an accurate method for solving it.