

Department of Computer Engineering

Academic Term II : 22-23

Class: B.E (Comp A), SemVI

Subject Name: Artificial Intelligence

Student Name: Vailantan Fernandes

Roll No: 9197

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| Practical No: | 3 |
| Title: | Missionaries and Cannibals problem solving using production system approach |
| Date of Performance: | |
| Date of Submission: | |

Rubrics for Evaluation:

| Sr. No | Performance Indicator | Excellent | Good | Below Average | Marks |
|---------------|---|------------------|-----------------------|----------------------|--------------|
| 1 | On time Completion & Submission (01) | 01 (On Time) | NA | 00 (Not on Time) | |
| 2 | Logic/Algorithm Complexity analysis(03) | 03(Correct) | 02(Partial) | 01 (Tried) | |
| 3 | Coding Standards (03): Comments/indentation/Naming conventions Test Cases /Output | 03(All used) | 02 (Partial) | 01 (rarely followed) | |
| 4 | Post Lab Assignment (03) | 03(done well) | 2 (Partially Correct) | 1(submitted) | |
| Total | | | | | |

Signature of the Teacher :

Experiment No: 3

Title: Missionaries and Cannibals problem solving using production system approach

Objective: To write a program to solve Missionaries and Cannibals puzzle using depth-first search and breadth-first search

Theory: There are three missionaries, cannibals and a boat on the left bank of a river (initial state). You must transport all six persons to the right bank using the boat (goal state). The boat only carries two persons at a time, and at least one person must bring the boat back. If the cannibals outnumber the missionaries on either bank, then they will naturally devour them

Algorithm:

1. Choose a representation for states of river banks.
2. Find legal moves.
 - a. C one cannibal moves from left to right. CC two cannibals move from left to right.
 - b. MC one cannibal and one missionary move from left to right.
 - c. MM two missionaries move from left to right. M one missionary moves from left to right.
 - d. Plus the inverse moves from right to left.
3. Find search space using depth-first search and breadth-first search
 - a. Form a one-element queue consisting of a zero-length path that contains only the root node.
 - b. Until the first path in the queue terminates at the goal node or the queue is empty.
 - c. Remove the first path from the queue;
 - d. Create new paths by extending the first paths to all the neighbors of the terminal node.
 - e. Reject all new paths with loops.
 - f. Add new paths, if any, to the front of the queue.
 - g. If the goal node is found, announce success; otherwise, announce failure.

Output:

```

  ccc | b |
  mmm |   |
-----
  cc  |   | b | c
  mm  |   |   | m
-----
  cc  | b |   | c
  mm  |   |   |
-----
  cc  |   | b | c
  mm  |   |   | mm
-----
  ccc | b |   | mm
-----
  c   |   | b | cc
  mm  |   |   | mm
-----
  c   | b |   | cc
-----
  |   | b | ccc
-----

```

Post Lab Assignment:

1. Describe a search space in which iterative deepening search performs much better than depth-first search.
2. Explain why problem formulation must follow goal formulation