RESUME



SANDESH.N

Graduate in B.E (Computer Science & Engg.)

DOB: 12-Nov-1999 (Age: 22)

Gender: Male

Address: 3636/A, 58th cross, Kumarswamy layout,

Bangalore - 560078

Phone: +91-6361761033

+91-8904796431

Email ID: sandeshkumar920@gmail.com

Career Objective

Seeking an entry-level position to begin my career in a high-level professional environment to expand my learnings, knowledge and skills.

EDUCATION

| EXAMINATIONor COURSE | BOARD or UNIVERSITY | YEAR OF PASSING | SCHOOL or COLLEGE | PERCENTAGE / CGPA |
|--------------------------------------|--------------------------------------------------------------|-----------------------|--------------------------------------------|----------------------|
| Bachelor's in Engineering (BE) | VISVESVARAYA TECHNOLOGICAL UNIVERSITY (VTU) | 2022 | NMAM INSTITUTE OF TECHNOLOGY | 7.0 CGPA |
| PUC (PCMC) | DEPARTMENT OF PRE-UNIVERSITY EDUCATION OF KARNATAKA | 2018 | ALVAS PU COLLEGE | 82.17% |
| 10th Std. | Central Board Of Secondary Education (CBSE) | 2015 | KENDRIYA VIDYALAYA NO.1 MANGALORE | 7.2 CGPA |

REMARKS

• I had a gap of 1 year in my education, after I completed my 10th due to health issues.

SKILLS

Technical Software

- Code blocks
- Eclipse
- Jupyter
- HTML
- RDBMS

General Software

- Ms Office (Word, Excel, Powerpoint)
- Google Drive (Docs, Sheets, Slides, Forms)
- Web Designing (Wix, WordPress)
- Graphics (Adobe Premiere Pro, Adobe Lightroom, Photoshop)
- Typing speed of 53 words/min. (ratatype.com)

Language of Communication

English, Hindi, Kannada, Telugu

Core subjects included in BE (CSE):

C, C++, PYTHON, JAVA, DATA STRUCTURES, DESIGN & ANALYSIS OF ALGORITHMS,

MACHINE LEARNING, DATABASE MANAGEMENT SYSTEMS

Hobbies and Interests

Traveling, Playing chess, Photography, Listening to music, I like to play the latest PC games.

Personal Traits

- Good Communication Skills & Leadership Skills
- Team-Player
- Learning- Enthusiast
- Task oriented person
- Diligent and Organized. Creative and Diverse
- Articulate, competitive and confident
- Technologically adaptive

PROJECTS

> STUDENT MANAGEMENT SYSTEM

- It is a Database Management System to manage Data of Students of a particular Institution.
- Developed using HTML, CSS, PHP and SQL.

➤ BUYFROMNET

- It's a Web Development Project which is an E-Commerce website designed for Mobile Shopping.
- Developed using HTML, CSS, JavaScript, Bootstrap and SQL.

ACHIEVEMENTS

- Won in the state level inter-collegiate chess tournament.
- Participated in the National Level chess tournament conducted by Bangalore Chess Academy.
- With a group of more than 20 students, I and my team managed to make the event Incredia-2022 successful. Followed Pro-night by inviting a Disc-Jockey.
- Participated in a workshop conducted by NMAMIT on C++ coding.
- Participated in AAKAR-2022 conducted by AJIT.

Declaration

I hereby declare all the information above is true to the best of my knowledge and belief.

PLACE Mangalore (SANDESH.N)