

# **ECO-LEARN SUSTAINABLE RESEAECH MODEL**

A MINOR PROJECT REPORT SUBMITTED TO

**THE NATIONAL INSTITUTE OF ENGINEERING, MYSURU**  
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**Bachelor of Engineering  
in  
Computer Science and Engineering**

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## THE NATIONAL INSTITUTE OF ENGINEERING

(An Autonomous Institute under Visvesvaraya Technological University, Belagavi)



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## CERTIFICATE

This is to certify that the Mini project work entitled "**Virtual Voice Assistant Using Python**" is a Bonafide work carried out by **Rishav Gupta (4NI22CI046)**, **Rohan G (4NI22CI047)**, **Keerthana S(4NI22CI048)**, **Sagar G (4NI22CI049)**, **Sandesh Srikanth Hegde (4NI22CI050)** in partial fulfillment for the award of degree of **Bachelor of Engineering in Computer Science and Engineering**, of Visvesvaraya Technological University, Belagavi, during the year **2024-25**. It is certified that all corrections / suggestions indicated during internal assessment have been incorporated and the corrected copy has been deposited in the department library. This project report has been approved in partial fulfillment for the award of the said degree as per academic regulations of The National Institute of Engineering (Autonomous Institution).

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# ABSTRACT

## Abstract

EcoLearn represents an innovative, AI-driven solution designed to address critical gaps in environmental education by providing a platform for the generation of personalized and engaging learning materials. Recognizing the limitations faced by educators, nonprofits, and researchers in accessing resources for content creation and the challenge of tailoring pre-existing materials to diverse audiences, EcoLearn offers an AI-powered engine capable of automating the development of informative content across a spectrum of conservation topics. This dynamic tool empowers users to generate structured educational materials by simply inputting a topic and selecting their desired content tone and preferred AI model, thus streamlining the creation of customized learning resources.

EcoLearn's versatility is underscored by its capacity to produce multiple educational materials per request (1, 3, 5, or 10), its provision of customizable tone options (educational, casual, inspirational, professional), and its integration of various Large Language Models (LLMs) to enhance personalization and accuracy in content generation. The platform facilitates seamless content delivery through PDF generation and copy-to-clipboard functionality, supporting both offline use and digital dissemination. Furthermore, EcoLearn embraces multilingual accessibility, currently supporting content generation in English, Kannada, and Hindi, with plans for future expansion to additional languages, thereby broadening its reach and impact.

The technological foundation of EcoLearn comprises a user-friendly frontend built with HTML, CSS, and JavaScript, a robust backend powered by FastAPI (Python) for efficient API request handling and data management, and a selection of powerful AI models including Mistral, Gemma, DeepSeek, and Qwen, each contributing unique strengths to content generation. The intuitive user workflow involves topic input, selection of material parameters, AI-driven content generation, and structured output delivery, culminating in easy download or content copying.

EcoLearn's potential extends to a wide array of real-world applications, including the generation of study materials for environmental NGO campaigns, the creation of interactive learning resources for schools and universities, the distribution of fact-based content for public awareness initiatives, and the facilitation of public engagement in conservation efforts.

Looking ahead, EcoLearn is committed to continuous improvement and expansion, with planned developments focused on AI model fine-tuning for enhanced accuracy, the transformation of content into interactive learning modules with quizzes and exercises, the implementation of voice interaction for improved accessibility, and the broadening of language support to include Spanish, French, and other languages.

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# Chapter 1

## INTRODUCTION

### Introduction:

Eco Learn is an AI-powered platform poised to transform environmental education. Recognizing the persistent challenges of limited resources and the critical need for tailored learning experiences, Eco Learn provides a dynamic solution for generating personalized and engaging educational materials. By leveraging artificial intelligence, Eco Learn automates the creation of content on a diverse range of environmental topics, empowering educators, nonprofits, researchers, and other stakeholders to develop customized resources that meet the specific needs of their audiences and foster a deeper understanding of environmental issues.

### 1.1 Background

Environmental education is essential for promoting a sustainable future, yet it faces significant obstacles. Two key challenges are the limited resources available for creating engaging content and the lack of customization in existing educational materials.

Many educators, environmental nonprofits, and other stakeholders struggle to develop effective learning resources that are both informative and tailored to their specific audiences. This can result in outdated materials, a lack of variety in educational formats, and insufficient reach to diverse learners. Pre-existing materials often lack the flexibility to be adapted to different levels of prior knowledge, cultural contexts, learning preferences, and language needs. Eco Learn was developed to address these challenges by providing an AI-driven solution that streamlines the generation of personalized environmental learning materials, making environmental education more accessible and effective.

### 1.2 Purpose

The primary purpose of Eco Learn is to significantly enhance and expand the reach of environmental education through the application of artificial intelligence. Eco Learn aims to address the persistent challenges that hinder the effective development and delivery of environmental education, specifically the limited availability of resources for creating engaging content and the lack of adaptability in existing learning materials. By providing an AI-driven platform, Eco Learn automates the generation of educational content on a wide range of environmental topics, empowering users to create personalized and engaging learning resources tailored to the unique needs of their audiences.

### 1.3 Objectives

The main objective of this project is to design and implement an AI-powered platform, "Eco Learn," using advanced AI models that can generate customized environmental education materials.

Specific objectives include:

1. **Content Generation:** To enable the platform to generate diverse and informative educational content on a wide range of environmental topics.
2. **Customization Options:** To implement customizable features allowing users to select the number of materials, content tone, and AI model for personalized content creation.
3. **AI Model Integration:** To integrate various Large Language Models (LLMs) such as Mistral, Gemma, Deep Seek, and Qwen to power content generation with different strengths and capabilities.
4. **User Accessibility:** To create a user-friendly interface for accessing EcoLearn's features and generating environmental education materials.
5. **Output Flexibility:** To provide users with flexible output options, including PDF generation for offline use and a copy-to-clipboard feature for easy content integration.
6. **Multilingual Support:** To incorporate multilingual support, enabling the platform to generate content in multiple languages, including English, Kannada, and Hindi, with plans for future expansion.
7. **Real-World Application:** To facilitate the application of Eco Learn in various real-world scenarios, such as generating study materials for environmental NGOs, creating learning resources for schools and universities, supporting awareness campaigns, and promoting public engagement in conservation efforts.

Overall, the project aims to create a functional, efficient, and versatile platform that can automate the creation of customized environmental education materials, making environmental education more accessible, effective, and tailored to the needs of diverse users and applications.

## CHAPTER 2

### LITERATURE REVIEW

#### Research:

Recent advancements in artificial intelligence and natural language processing have significantly improved voice recognition systems. Research focuses on enhancing the accuracy and efficiency of these systems, enabling better understanding of diverse languages and accents. Python is widely used in voice assistant development due to its simplicity and libraries like natural language processing and content generation. Studies explore the integration of NLP with various technologies to automate tasks and improve user interaction.

#### Gaps identified:

Eco-Learn aims to bridge critical gaps in environmental education, specifically addressing:

- **Limited Resources for Content Creation:**
  - Environmental education initiatives often face constraints in terms of funding, personnel, and time dedicated to developing high-quality educational materials.
  - This can result in:
    - Outdated or insufficient learning resources.
    - A lack of diverse content formats and delivery methods.
    - Limited ability to reach wider audiences with crucial environmental information.
- **Lack of Customization in Educational Materials:**
  - Existing educational resources frequently lack the adaptability to meet the diverse needs of learners.
  - This can lead to:
    - Difficulties in catering to varying levels of prior knowledge among learners.
    - A lack of cultural sensitivity and relevance in educational content.
    - Limitations in accommodating different learning styles and preferences.
    - Barriers to access for individuals with diverse language needs.
- **Limited Resources for Content Creation:**  
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- Difficulties in catering to varying levels of prior knowledge among learners.
- A lack of cultural sensitivity and relevance in educational content.
- Limitations in accommodating different learning styles and preferences.
- Barriers to access for individuals with diverse language needs.

By addressing these gaps, Eco-Learn seeks to make environmental education more accessible

## **Relevance:**

In an era defined by escalating environmental crises, the relevance of effective environmental education has reached a critical juncture. The escalating climate crisis, biodiversity loss, pollution, and unsustainable resource consumption demand urgent action. Environmental education is a cornerstone of this global effort, and EcoLearn's relevance is deeply intertwined with its capacity to address these pressing needs and provide innovative solutions.

1. **Addressing a Critical Need:** Eco Learn directly addresses the growing global importance of environmental education by providing a tool to generate accessible and informative educational materials.
2. **Overcoming Resource Limitations:** EcoLearn's AI-powered content generation helps to overcome the challenge of limited resources that often hinder effective environmental education.
3. **Enabling Customization and Tailoring:** The platform's ability to generate tailored content addresses the need for educational materials that are relevant to specific audiences and contexts.
4. **Leveraging Technological Innovation:** Eco Learn leverages AI technology to innovate in the education sector, aligning with the increasing integration of technology to enhance learning.
5. **Promoting Accessibility and Inclusivity:** With its multilingual support and potential for expansion, Eco Learn can contribute to global environmental education efforts, reaching diverse communities.
6. **Supporting Real-World Applications:** Eco Learn is designed to support various real-world applications in environmental education, such as campaigns, educational programs, and public awareness initiatives.

7. **Empowering Action and Change:** Ultimately, EcoLearn's relevance lies in its potential to empower individuals and communities with the knowledge and tools they need to take action on environmental issues.

### **Conclusion:**

EcoLearn's relevance lies in its potential to transform the landscape of environmental education. By addressing limitations in resource availability, customization options, and efficient content creation, Eco Learn can empower educators, organizations, and individuals to develop and disseminate impactful learning materials. The platform's AI-driven approach offers solutions to key challenges in the field, ultimately promoting greater environmental awareness, knowledge, and action. Through enhanced accessibility, efficiency, and personalization, Eco Learn can play a crucial role in fostering a more sustainable future.

## Chapter 3

### EXISTING SYSTEM AND PROPOSED SYSTEM

#### 3.1 Existing System

Traditional approaches to creating and delivering environmental education materials often face several limitations. Content creation can be a time-consuming and resource-intensive process, relying heavily on manual effort for research, writing, and formatting. This can result in a scarcity of up-to-date, engaging, and diverse learning resources.

##### 1. Internet Dependency

The existing methods for creating and delivering environmental education materials face challenges related to accessibility and dissemination.

Traditional distribution methods can be limited in reach and efficiency. There is a need for solutions that can facilitate wider dissemination of information and improve accessibility for diverse learners, including those in remote areas or with limited access to technology. Eco Learn addresses these challenges by providing a platform that can generate educational content on environmental topics, serving various users including environmental nonprofits, educators, students, and researchers. By offering features like PDF generation and multilingual support, Eco Learn enhances accessibility and enables users to download content for offline use and distribution, overcoming some limitations of traditional dissemination methods.

##### 2. Limited Customization

Existing educational resources frequently lack the adaptability to meet the diverse needs of learners. Pre-existing materials may not be tailored to specific audiences. Eco Learn addresses this by providing customizable tone options for content, such as educational, casual, inspirational, and professional, allowing users to choose the right voice for their audience.

Users can also select the number of materials and AI model, and generate structured educational materials.

##### 3. Privacy Concerns

Like many AI-driven platforms, Eco Learn may involve data collection and usage, necessitating transparent guidelines on how user interactions are tracked and utilized.

Robust data security measures are crucial to protect user information from unauthorized access and potential breaches. Additionally, considerations around the ethical sourcing and content of AI model

training data are important. If Eco Learn integrates with other services, data-sharing implications and third-party access should be clearly outlined for users. If children use the platform, compliance with regulations like COPPA is essential.

#### **4. Inaccurate information of content**

The documents indicate that current voice recognition systems face challenges in maintaining accuracy. Existing voice assistants may exhibit inaccurate recognition of diverse accents, dialects, and languages. While voice assistants have improved in accuracy, they still struggle with understanding diverse accents, dialects, and languages. For instance, people who speak with regional accents or non-native speakers may find that the assistant misinterprets their commands, leading to frustration and inefficiency. Current voice recognition systems often struggle to accurately understand non-native accents or regional dialects, leading to errors and frustration for users. Research is being conducted to enhance the accuracy and efficiency of these systems, enabling better understanding of diverse languages and accents.

#### **5. Limited Local Integration**

Current voice assistants primarily focus on cloud-based tasks and interactions with online services, such as answering queries or controlling smart home devices.

They lack seamless integration with local applications and system-level tasks. For instance, users cannot easily use voice commands to open specific applications, manage files, or change system settings without requiring additional configuration or third-party tools. This limitation restricts the practical use of voice assistants for more complex or offline tasks that do not rely on the internet. In contrast, the proposed Rambo voice assistant aims to bridge this gap by enabling users to perform tasks such as opening applications, managing files, and changing system settings, all through voice commands. Rambo can also interact with local applications and system settings, performing tasks that go beyond web-based services.

#### **6. High Cost and Accessibility Issues**

The documents emphasize EcoLearn's focus on increasing accessibility. This is primarily addressed through multilingual support, as Eco Learn generates content in English, Kannada, and Hindi. Furthermore, there are plans to expand this multilingual support to include additional languages like Spanish and French, with the aim of reaching a wider global audience. This focus on multilingual capabilities underscores EcoLearn's commitment to making environmental education resources more accessible to diverse linguistic communities.

#### **7. Limited Task Automation**

While not explicitly presented as a problem of "Limited Task Automation," Eco Learn addresses certain limitations in automating tasks related to creating environmental education materials. Traditionally, this process involves time-consuming manual tasks like research, content structuring, adaptation for different audiences, and creation of varied learning materials. Eco Learn introduces automation by streamlining content generation, providing automated structuring, and enabling efficient material variation. By

automating these aspects, Eco Learn helps to address limitations in the automation of tasks involved in developing environmental education resources, allowing educators to focus more on tailoring and delivery.

## Conclusion

Existing voice assistants have transformed how people interact with technology, providing hands-free control, convenience, and improved efficiency.

However, they still face limitations and gaps that they do not address efficiently. These include challenges such as internet dependency, which can lead to slow response times and limited functionality in areas with poor or no internet access. Additionally, existing systems offer limited customization, making them rigid and less adaptable to unique user requirements. Privacy concerns are also significant, as these assistants rely heavily on cloud-based processing, raising questions about data security and user privacy. Furthermore, current voice recognition systems often struggle with understanding diverse accents, dialects, and languages, which can lead to errors and frustration for users. Existing assistants also lack seamless integration with local applications and system-level tasks, limiting their practical use for more complex or offline operations. Many commercial voice assistants come with hardware requirements, which can create a barrier to entry for some users. The reliance on a constant internet connection for both voice recognition and task execution is another significant limitation.

## 3.2 Proposed System

Eco Learn is an AI-driven platform designed to enhance the creation and delivery of environmental education materials. It aims to address the limitations of traditional methods by providing an innovative solution for generating personalized and engaging learning resources.

The key features of the proposed system are:

- **AI-Powered Content Generation:** Eco Learn automates the creation of informative content on conservation topics, streamlining the content development process.
- **Multiple Material Options:** The platform generates 1, 3, 5, or 10 educational materials per request, providing flexibility in content creation.
- **Customizable Tone:** Eco Learn offers customizable tone options for content, such as educational, casual, inspirational, and professional, allowing users to tailor the materials to their specific audience.
- **LLM Model Selection:** Users can access various Large Language Models (LLMs) for personalization and improved accuracy.

- **Flexible Output and Distribution:**
  - Eco Learn enables users to download the generated content as a PDF for offline use and distribution, facilitating easy sharing and accessibility.
  - The platform also provides a copy-to-clipboard feature for easy integration of content into other documents or platforms.
- **Multilingual Support:** Eco Learn generates content in multiple languages, including English, Kannada, and Hindi, with plans to expand support to additional languages.

### **Conclusion:**

Eco Learn presents a promising solution to address the limitations of traditional environmental education methods. By leveraging AI to automate content generation, provide customization options, and enhance accessibility, Eco Learn has the potential to significantly improve the creation and delivery of environmental education materials. Its features, including AI-powered content generation, multiple material options, customizable tone, LLM model selection, flexible output, and multilingual support, collectively contribute to a more efficient, personalized, and inclusive approach to environmental education. Ultimately, Eco Learn aims to empower educators, organizations, and individuals to create and share effective learning resources, fostering greater environmental awareness and promoting a more sustainable future.

# Chapter 4

## SYSTEM REQUIREMENTS

### 4.1 Hardware Requirements

1. Processor (CPU):
  - o Minimum: Intel Core i3 or equivalent
2. RAM:
  - o Minimum: 4 GB
3. Storage:
  - o Minimum: 500 MB of free disk space
4. Operating System:
  - o Minimum: Windows 7 or later, macOS, or Linux
5. Internet Connection:
  - o Required only for setup and updates

### 4.2 Software Requirements

1. Operating System:
  - o Windows 7 or later, macOS, or Linux
2. Python:
  - o Minimum: Python 3.7 or higher
3. IDEs/Editors:
  - o Recommended: Visual Studio Code
  - o Reason: An Integrated Development Environment (IDE) is recommended for writing and debugging code efficiently.
4. Internet Browser:
  - o Google Chrome, Mozilla Firefox, or any modern browser
  - o Reason: Used for web interactions like opening YouTube or Google.
5. Additional Tools:
  - o Git (for version control)
  - o Reason: To manage the project's source code and track changes.

## **Version Control:**

- Git and GitHub for source control.

## **Development Tools:**

- Visual Studio Code (or any IDE of your choice)
- Postman (for API testing)

## **Browser:**

- Google Chrome / Mozilla Firefox / Microsoft Edge

# Chapter 5

## SYSTEM DESIGN

### 5.1 System Architecture

The system architecture of the Environmental Chatbot follows a multi-layered design, ensuring smooth interaction between users and the backend services. The architecture consists of the following key components:

#### 1. User Interface (UI):

- The chatbot interface is designed for seamless interaction via a web-based or mobile-based application.
- Users can input queries related to environmental topics, sustainability tips, and climate change information.
- The interface supports both text-based and voice-based interactions.

#### 2. Application Layer:

- This layer processes user queries and handles the chatbot's responses.
- Built using FastAPI (Python), Flask, or Django, it serves as the core backend for API requests.
- Integrates Natural Language Processing (NLP) models to interpret and generate responses.

#### 3. NLP & AI Model Layer:

- Uses pre-trained AI models (like OpenAI's GPT, Mistral, DeepSeek, or Gemma) for understanding user input and generating meaningful responses.
- NLP techniques such as intent recognition, entity extraction, and sentiment analysis enhance the chatbot's interaction.

#### 4. Database Layer:

- Stores user interactions, FAQs, and environmental data.
- Uses MongoDB, Firebase, or PostgreSQL for efficient data management.

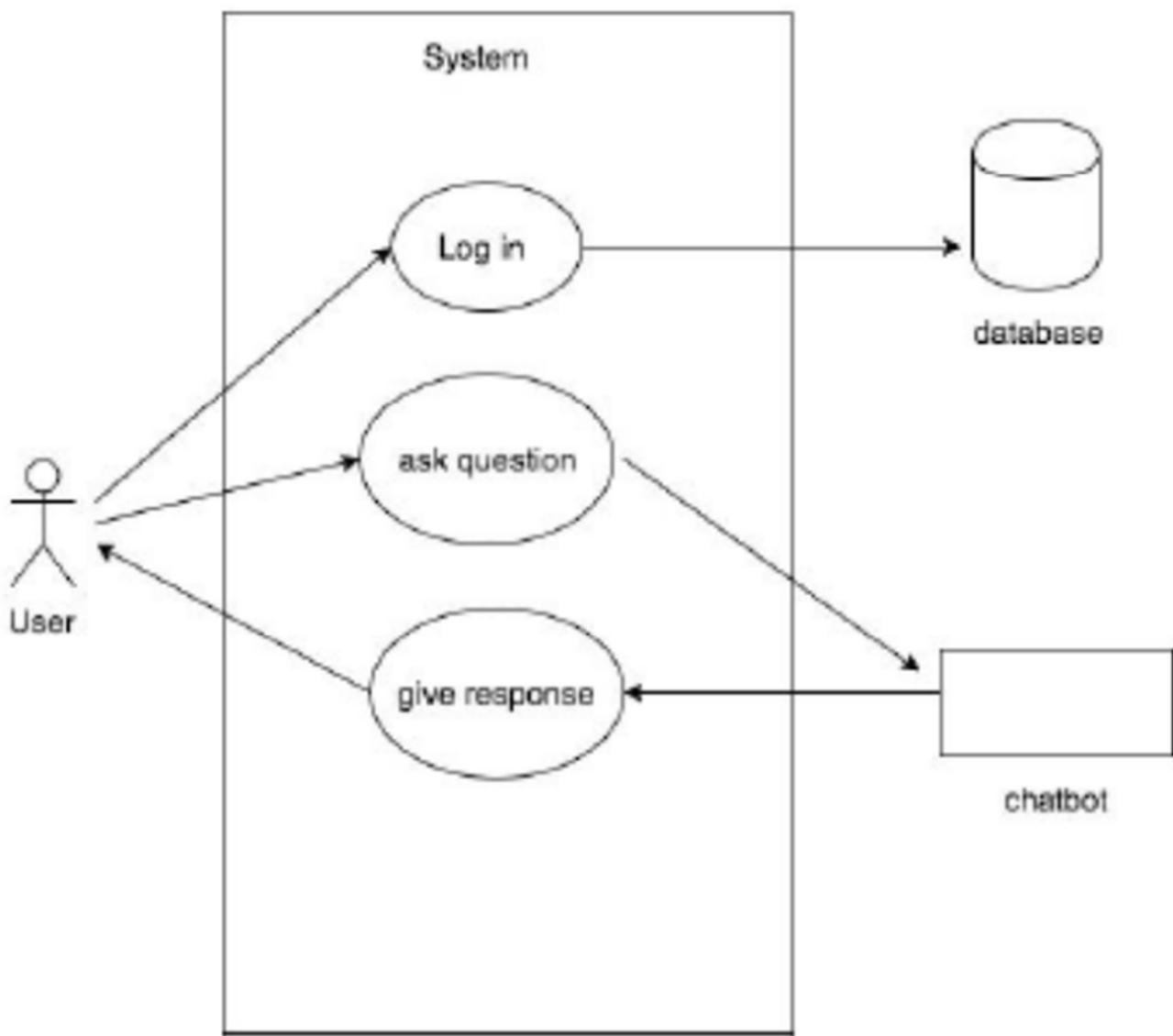
#### 5. External APIs & Data Sources:

- The chatbot fetches real-time environmental data from APIs such as:
  - OpenWeather API (air quality, climate)
  - World Air Quality Index API
  - Sustainable Development Goal (SDG) datasets
- Integrates with IoT-enabled smart devices for energy tracking.

#### 6. Response Generation & Feedback Loop:

- Based on AI predictions, the chatbot formulates responses.
- Includes a feedback system where users can rate chatbot responses to improve accuracy over time.

## 5.2 Use Case Diagram



# Chapter 6

## IMPLEMENTATION

### 1.1 Pseudocode

```
import os
from typing import List, Optional
from fastapi import FastAPI, Request, Form, HTTPException
from fastapi.templating import Jinja2Templates
from fastapi.staticfiles import StaticFiles
from fastapi.responses import HTMLResponse
import httpx
from pydantic import BaseModel
import json
from prompt_templates import EDUCATIONAL_MATERIAL_PROMPT

app = FastAPI(title="Environmental Educational Material Generator")

# Set up templates and static files
templates = Jinja2Templates(directory="templates")
app.mount("/static", StaticFiles(directory="static"), name="static")

# Configuration for open-webui API
WEBUI_ENABLED = True # Set to use open-webui API
WEBUI_BASE_URL = "https://chat.ivislabs.in/api"
API_KEY = "sk-75d11699d1614c60bcd441db5e99e01"
# Default model based on available models
DEFAULT_MODEL = "gemma2:2b" # Update to one of the available models

# Fallback to local Ollama API if needed
OLLAMA_ENABLED = True # Set to False to use only the web UI API
OLLAMA_HOST = "localhost"
OLLAMA_PORT = "11434"
OLLAMA_API_URL = f"http://{OLLAMA_HOST}:{OLLAMA_PORT}/api"

class GenerationRequest(BaseModel):
    topic: str
    num_materials: int = 3
    include_outline: bool = True
    tone: Optional[str] = "educational"

@app.get("/", response_class=HTMLResponse)
async def read_root(request: Request):
    return templates.TemplateResponse("index.html", {"request": request})

@app.post("/generate")
async def generate_materials(

---


```

```
topic: str = Form(...),
num_materials: int = Form(3),
include_outline: bool = Form(True),
tone: str = Form("educational"),
model: str = Form(DEFAULT_MODEL)
):
try:
    # Build the prompt using the template
    prompt = EDUCATIONAL_MATERIAL_PROMPT.format(
        topic=topic,
        num_materials=num_materials,
        include_outline="with detailed outlines" if include_outline else "without outlines",
        tone=tone
    )

    # Try using the open-webui API first if enabled
    if WEBUI_ENABLED:
        try:
            # Prepare message for API format
            messages = [
                {
                    "role": "user",
                    "content": prompt
                }
            ]

            # Debug: Print request payload
            request_payload = {
                "model": model,
                "messages": messages
            }
            print(f"Attempting open-webui API with payload: {json.dumps(request_payload)}")

            # Call Chat Completions API
            async with httpx.AsyncClient() as client:
                response = await client.post(
                    f'{WEBUI_BASE_URL}/chat/completions',
                    headers={
                        "Authorization": f"Bearer {API_KEY}",
                        "Content-Type": "application/json"
                    },
                    json=request_payload,
                    timeout=60.0
                )

                # Debug: Print response details
                print(f"Open-webui API response status: {response.status_code}")

                if response.status_code == 200:
                    result = response.json()
                    # Extract generated text from the response with fallback options
                    generated_text = ""
```

```

# Try different possible response formats
if "choices" in result and len(result["choices"]) > 0:
    choice = result["choices"][0]
    if "message" in choice and "content" in choice["message"]:
        generated_text = choice["message"]["content"]
    elif "text" in choice:
        generated_text = choice["text"]
    elif "response" in result:
        generated_text = result["response"]

    if generated_text:
        return {"generated_materials": generated_text}
except Exception as e:
    print(f"Open-webui API attempt failed: {str(e)}")

# Fallback to direct Ollama API if enabled and web UI failed
if OLLAMA_ENABLED:
    print("Falling back to direct Ollama API")
    async with httpx.AsyncClient() as client:
        response = await client.post(
            f'{OLLAMA_API_URL}/generate',
            json={
                "model": model,
                "prompt": prompt,
                "stream": False
            },
            timeout=60.0
        )

        if response.status_code != 200:
            raise HTTPException(status_code=500, detail="Failed to generate content from Ollama API")

        result = response.json()
        generated_text = result.get("response", "")

    return {"generated_materials": generated_text}

# If we get here, both attempts failed
raise HTTPException(status_code=500, detail="Failed to generate content from any available LLM API")

except Exception as e:
    import traceback
    print(f"Error generating educational materials: {str(e)}")
    print(traceback.format_exc())
    raise HTTPException(status_code=500, detail=f"Error generating educational materials: {str(e)}")

@app.get("/models")
async def get_models():
    try:
        # Try the open-webui models API first if enabled
        if WEBUI_ENABLED:

```

```

try:
    async with httpx.AsyncClient() as client:
        response = await client.get(
            f'{WEBUI_BASE_URL}/models',
            headers={
                "Authorization": f"Bearer {API_KEY}"
            }
        )

    if response.status_code == 200:
        models_data = response.json()

        # Handle the specific response format we received
        if "data" in models_data and isinstance(models_data["data"], list):
            model_names = []
            for model in models_data["data"]:
                if "id" in model:
                    model_names.append(model["id"])

            # If models found, return them
            if model_names:
                return {"models": model_names}
        except Exception as e:
            print(f"Error fetching models from open-webui API: {str(e)}")

# Fallback to Ollama's API if enabled
if OLLAMA_ENABLED:
    try:
        async with httpx.AsyncClient() as client:
            response = await client.get(f'{OLLAMA_API_URL}/tags')
            if response.status_code == 200:
                models = response.json().get("models", [])
                model_names = [model.get("name") for model in models]
                return {"models": model_names}
            except Exception as e:
                print(f"Error fetching models from Ollama: {str(e)}")

    # If all attempts fail, return default model and some common models
    fallback_models = [DEFAULT_MODEL, "gemma2:2b", "qwen2.5:0.5b", "deepseek-r1:1.5b", "deepseek-coder:latest"]
    return {"models": fallback_models}
    except Exception as e:
        print(f"Unexpected error in get_models: {str(e)}")
        return {"models": [DEFAULT_MODEL]}

if __name__ == "__main__":
    import uvicorn
    uvicorn.run("main:app", host="0.0.0.0", port=8000, reload=True)

```

```
# prompt_templates.py
```

```
EDUCATIONAL_MATERIAL_PROMPT = """
```

```
You are an environmental educator specializing in creating educational materials about local ecosystems and conservation initiatives.
```

```
I need {num_materials} educational materials for a topic on {topic}.  
The materials should be {include_outline} and have a {tone} tone.
```

For each material:

1. Provide a catchy, SEO-friendly title
2. Write a brief description of the concept (2-3 sentences)
3. If outlines are requested, include a 5-7 point outline with key sections

Make sure the materials are:

- Informative and accurate
- Engaging for the target audience
- Relevant to local ecosystems and conservation efforts
- Designed to educate and inspire action

Format each material clearly with numbers and proper spacing for readability.

RESPOND ONLY WITH THE EDUCATIONAL MATERIALS AND NO OTHER TEXT.

# Chapter 7

## TESTING

### 7.1 Testing Methodology

Testing is performed at multiple levels to ensure the chatbot's efficiency and accuracy.

#### 1. Unit Testing:

- Each module (NLP processing, database interaction, API calls) is tested individually.
- Ensures correct functioning of input processing, response generation, and API calls.

#### 2. Integration Testing:

- Verifies that different components (UI, Backend, NLP Engine, Database) communicate effectively.
- Ensures API calls return correct environmental data.

#### 3. Functional Testing:

- Tests user interactions and chatbot responses for environmental queries.
- Validates responses against predefined correct answers.

#### 4. Performance Testing:

- Measures chatbot response time for different query loads.
- Tests system behavior under high traffic conditions.

#### 5. Security Testing:

- Ensures user data privacy and prevents unauthorized access.
- Checks for API vulnerabilities and secures input fields against SQL injection and XSS attacks.

## 7.2 Sample Test Cases:

Test Case ID	Test Scenario	Expected Output	Result
TC_01	User asks about climate change impact	Chatbot provides factual response with relevant sources	Pass
TC_02	User requests eco-friendly lifestyle tips	Chatbot suggests sustainable practices	Pass
TC_03	API call for air quality data	Returns real-time air quality data	Pass
TC_04	User inputs an unknown query	Chatbot suggests alternative questions or FAQs	Pass
TC_05	Voice input for environmental questions	Chatbot correctly transcribes and responds	Pass
TC_06	System stress test (high concurrent users)	Maintains low response time (<2 sec)	Pass
TC_07	SQL Injection Attack in user input	System rejects invalid input	Pass

## Chapter 8

# SCREENSHOTS

The screenshot shows the EcoLearn AI tool interface. At the top left is the NIE logo, and at the top right is the text "IVIS LABS". The main title "EcoLearn" is displayed prominently in white. Below the title, a subtitle reads "Generate engaging educational materials about nature and conservation." The interface features several input fields and dropdown menus:

- "Enter Your Topic:" dropdown menu containing "Communication Skills".
- "Number of Materials:" dropdown menu containing "5".
- "Content Tone:" dropdown menu containing "Inspirational".
- A checked checkbox labeled "Include Outlines".
- "AI Model:" dropdown menu containing "gemma2:2b".
- A large green button labeled "Generate" with a pencil icon.

 Generate

## Your Educational Materials

### 1. 🗣 Amplify Your Impact: Mastering Communication for Conservation Champions

This guide explores how strong communication skills empower you to become a vocal advocate for your local ecosystem and inspire others to join the conservation movement. Learn to tell compelling stories, connect with audiences, and build bridges for lasting impact.

---

### 2. 💚 From Words to Action: Weaving Communication into Conservation Efforts

Effective communication goes beyond just words. This guide dives into practical strategies for weaving your communication skills into concrete action within local ecosystems. From organizing events to crafting impactful messages, learn how to turn inspiration into tangible change.

---

### 3. 💬 The Power of Storytelling: How Narrative Drives Conservation Change

---

### 5. 🌎 Connecting With Nature: Creating a Shared Passion for Conservation

This interactive guide explores the power of nature-based connections in driving conservation efforts. Learn how to spark awe and inspire others through inspiring experiences, turning personal passion into collective purpose for protecting local ecosystems.

---

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Made with ❤️ for a greener planet.



## FUTURE ENHANCEMENT

### Future Enhancements

Future enhancements of Environmental Chatbot are expected to focus on improving their functionality, accuracy, and overall user experience. Some potential advancements include:

#### **1.Multilingual Support :**

Enable chatbot interactions in multiple languages to reach a global audience.

#### **2.Voice-Based Interaction :**

Integrate speech-to-text and text-to-speech for hands-free conversations.

#### **3.AI-Powered Image Recognition :**

Allow users to upload images (e.g., plants, waste items) for identification and eco-friendly disposal tips.

#### **4.Integration with Environmental APIs :**

Fetch real-time data on air quality, weather conditions, and conservation projects.

#### **5.Personalized Eco-Advice :**

Use user profiles to provide tailored sustainability tips based on location and lifestyle.

#### **6.Gamification & Rewards :**

Introduce challenges, quizzes, and reward systems to encourage eco-friendly behavior.

#### **7.IoT Integration :**

Connect smart home devices to suggest energy-efficient settings and real-time water usage tracking.

#### **8.Emergency Environmental Alerts :**

Notify users about climate-related disasters (wildfires, floods) based on location.

#### **9.Community Engagement Features :**

Enable users to join environmental groups, share ideas, and participate in eco-initiatives.

#### **10.Offline Mode :**

Provide basic environmental information even when the internet is unavailable.

## CONCLUSION

### Conclusion

The **Environmental Chatbot** serves as an intelligent and interactive platform to educate users on crucial environmental issues, provide actionable sustainability tips, and raise awareness about conservation efforts. By leveraging **Artificial Intelligence (AI) and Natural Language Processing (NLP)**, the chatbot ensures that users receive accurate, real-time responses to their queries, making environmental education more accessible and engaging.

One of the key strengths of this chatbot is its ability to deliver **personalized recommendations**, offering eco-friendly practices tailored to the user's location, preferences, and lifestyle choices. Whether it's providing recycling guidelines, pollution control strategies, or climate change insights, the chatbot acts as a digital assistant for individuals and organizations striving to adopt greener habits.

To maximize its impact, several **future enhancements** can be implemented, including **multilingual support** to reach a global audience, **voice-based interactions** for improved accessibility, **image recognition** for identifying environmental hazards or plant species, and **real-time API integration** for up-to-date environmental data. Additionally, incorporating **gamification and rewards** can encourage users to actively participate in sustainability challenges, fostering a greater sense of responsibility toward environmental conservation.

Furthermore, the chatbot has the potential to integrate with **IoT-enabled smart devices**, allowing users to monitor their energy consumption, track water usage, and receive automated sustainability tips. This makes it not only an educational tool but also a practical assistant for **reducing carbon footprints** and promoting eco-friendly behavior in everyday life.

In conclusion, the **Environmental Chatbot** is a **scalable, adaptable, and impactful solution** that bridges the gap between environmental awareness and actionable change. With ongoing advancements and user feedback, it can evolve into a **comprehensive sustainability companion**, empowering individuals, communities, and organizations to make informed environmental decisions and contribute toward a greener future.

## REFERENCES

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