Ishan Sandhir

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EDUCATION

SRM Institute of Science and Technology, Kattankulathur

2022 - 2026

B. Tech in Computer Science and Engineering

CGPA 8.8

TECHNICAL SKILLS

Languages: Java, Python, C++, JavaScript, HTML, CSS

Frameworks: React.js, Next.js, Node.js, Express.js, Flask, TensorFlow, Keras

Technologies: OpenCV, Pandas, NumPy, Beautiful Soup, SciPy, MySQL, Firebase, REST API DevOps: Git, Docker, Kubernetes, CI/CD Pipelines, AWS (ML Foundations – Certified)

EXPERIENCE

Mphasis

AI/ML Intern

June 2024 - July 2024

- Gained hands-on experience in developing and deploying AI-based solutions for real-world business problems, focusing on machine learning models and data processing.
- Contributed to projects related to natural language processing (NLP), sentiment analysis, and AI-driven recommendation systems, supporting data analysis and interpretation.
- Utilized Python and key libraries (TensorFlow, Keras, Scikit-learn) to build predictive models, analyzing datasets to derive actionable insights.

PROJECTS

Agreemint

Next.js, Firebase, Tailwind CSS, TypeScript

- Developed Agreement, an AI-driven web application that enables entrepreneurs and small businesses to generate legally sound contracts from call recordings or written descriptions, streamlining the agreement creation process.
- Integrated Firebase for secure authentication and data storage, ensuring a tamper-proof digital paper trail to prevent disputes.
- Utilized modern web technologies including Next.js, Tailwind CSS, and Shaden UI to create a responsive and user-friendly interface.

Virtual Garden

Three.js, Blender, React.js, JavaScript

- Developed Virtual Garden, an interactive web application allowing users to explore a virtual garden and learn about various
- Implemented features such as plant information display and user interaction using React.js and JavaScript.
- Acquired a thorough understanding of project requirements and user workflows, translating them into efficient React component design and state management strategies.

HandDistance

Python, OpenCV, MediaPipe

- Developed HandDistance, a real-time computer vision application that calculates the distance between two fingers using webcam input.
- Leveraged OpenCV and MediaPipe to detect hand landmarks and compute Euclidean distance between specific points.
- Acquired a comprehensive understanding of the project's architecture and computer vision pipeline, ensuring precise landmark mapping and efficient distance calculations.

ACHIEVEMENTS

AWS Academy Machine Learning Foundations (01/2024)- Certificate

Coursera Meta Front-End Development (04/2023)- Certificate