

\Rightarrow Forward list / singly linked list:-

Forward list is list in which elements can only be accessed in forward direction, not in backward direction. It's iterator is forward iterator, which can't iterate backward and can't access elements randomly.

We use it in chaining in hashing, in graph etc.

We need to include `<forward_list>` header file to use it.

\rightarrow Ways to initialize a forward-list.

- `forward_list<int> l;`

- 1. `push_front(5);`

5

- 2. `push_front(3);`

3 \rightarrow 5

- 3. `push_front(10);`

10 \rightarrow 3 \rightarrow 5

`push_front()` function pushes element at the first position.

$\oplus 10 \rightarrow 3 \rightarrow 5$

forward-list <int> l = {10, 30, 50};

10 → 30 → 50

→ Ways to traverse through forward list:-

for (auto x : l)

2

cout << " ";

3

• for (auto i = l.begin(); i != l.end(); i++)

4

cout << (*i) << " ";

5

→ Some function of forward list:-

• push_front();

Enter an element at front of
the forward list.

forward-list <int> l = {10, 20};

10 → 20

l.push_front(3);

3 → 10 → 20

• pop_front();

Removes one element from the front of the forward_list.

forward_list<int> l={30,5,7,10}

30 → 5 → 7 → 10

l.pop_front();

5 → 7 → 10

• assign()

This function is used to assign new set of values to the forward_list
~~thereafter removing old one, if~~

Any `g+` can also be used to assign ^{value of} one forward_list to other, and can be used to assign specific value to all elements made.

forward list <int> $l = \{2, 7, 1, 9, 5, 13\}$

$7 \rightarrow 2 \rightarrow 1 \rightarrow 9 \rightarrow 5 \rightarrow 13$
 l

- $l \cdot assign(\{7, 2, 17, 5, 10\});$

$17 \rightarrow 2 \rightarrow 1 \rightarrow 9 \rightarrow 5 \rightarrow 10$
 l

- $l \cdot assign(\{5, 10\});$

$10 \rightarrow 10 \rightarrow 10 \rightarrow 10 \rightarrow 10$
 l

$l \cdot assign(\{7, 2, 1, 9, 5\});$

$7 \rightarrow 2 \rightarrow 1 \rightarrow 9 \rightarrow 5$
 l

forward list <int> $l_2;$

- $l_2 \cdot assign(l \cdot begin(), l \cdot end());$

$7 \rightarrow 2 \rightarrow 1 \rightarrow 9 \rightarrow 5$
 l_2

- $remove()$

This function removes all copy of number / element mentioned to removed from forward-list.

~~It can also remove elements in given range.~~

l. `remove (value);`

forward-list<int> l={10, 7, 5, 2, 10, 5};

10 → 7 → 5 → 2 → 10 → 5

l. `remove(10);`

7 → 5 → 2 → 5

• `insert_after()` :-

`insert_after()` accepts an iterator and value, and places that value after that iterator.

Syntax. -

l. `insert_after(iterator, value);`

It returns iterator to the element inserted last.

Ex. -

forward-list<int> l={10, 12, 7};

10 → 12 → 7

`auto it = l.insert_after(l.begin, s);`

$10 \rightarrow S \rightarrow 12 \rightarrow 7$

It returns iterator to 'S' as it is inserted last.

`auto it = l.insert_after(it, {7, 5, 0});`

It inserts 3 elements after 'it' iterator and returns iterator to the last element inserted i.e. '0'.

$10 \rightarrow S \rightarrow 7 \rightarrow S \rightarrow 0 \rightarrow 12 \rightarrow 7$

• `emplace_after()` :-

It's same as `insert_after()` but it does some optimisation over `insert_after`. It is added in C++11 and it's works better, for big user defined objects than `insert_after()`.

For primitive data type both works same.

forward-list <mt> l = {7, 5, 9};

auto it = l::emplace_after(l.begin(), 10);

7 → 10 → 5 → 9

↑
it

l.emplace_after(it, 8);

7 → 10 → 8 → 5 → 9

↑
it

• erase_after() :-

~~erase_after()~~ takes iterator and ~~returns~~ erases 1 element after it or it can take two iterator starting and end and erases all elements b/w them.

It returns iterator to the next element ~~of~~ last erased element.

Ex -

forward-list <mt> l = {17, 7, 49};

auto it = l.insert_after(l.begin(), {8, 6, 16});

17 → 8 → 6 → 16 → 7 → 49

↑
it

~~it = l.erase_after(it);~~

17 → 8 → 6 → 16 → 49

↑
it

③ $it = l.erase_after(l.begin() + 2, l.end());$

17 → 8 → 6

now, it will point to l.end() as ~~10~~
element after last remove
element is l.end().

• `clear()` :-

It clear the forward list by removing all element.

Forward list <int> l = {9, 8, 7};

`l.clear();`

no element left.

• `empty()` :-

Checks if forward list is empty or not.

• `reverse()` :-

Reverses the forward list.

`l.reverse();`

• merge()

It merges two sorted forward-list.
It places element of list2 in
right position in list1 and so
list2 become empty() at last.

Ex:-

forward_list<int> l1 = {10, 20, 30};
forward_list<int> l2 = {5, 15};

l1.merge(l2);

$l_2 = \{5, 10, 15, 20, 30\}$

$l_2 = \{\}$

After merging

• Sort():

It sorts the forward list.

l1.sort();

→ list / doubly linked list:-

In doubly linked list / list, we can move in both direction. its iterator are bi-directional. it can move forward and backward.

Need to include <list> header file to use it.

Initialization of list:-

list<int> l;

l.push_back(5);

5

l.push_back(10);

5 \Rightarrow 10

l.push_front(7);

7

\Leftrightarrow 5 \Rightarrow 10

list<int> l = {5, 7, 11, 5};

5 \Rightarrow 7 \Rightarrow 11 \Rightarrow 5

Traversing a list :-

- ```
for(aut x: l)
 cout << x << " ";
```
- ~~```
for(int i=0; i<l.size(); i++)
    cout << (*it) << " ";
```~~
- ```
for(auto it=l.begin(); it != l.end(); it++)
 cout << (*it) << " ";
```

## Functions used with list :-

- push\_back() :-

insert an element at end of list.

Ex -

`list<int> l = {5, 7, 2};`

$5 \leftarrow 7 \leftarrow 2$

l. `push_back(9);`

$5 \leftarrow 7 \leftarrow 2 \leftarrow 9$

- push\_front() :-

like `push_back()`, but insert an ele. at beginning.

`list<int> l = {5, 7, 0, 9};`

l.push\_front(3);

3 → 5 → 7 → 0 → 9

• `pop_front()` :-

Removes an element from beginning.

• `pop_back()` :-

Removes an element from end.

• `front()` :-

Returns element at first position

as reference, so that we can modify it.

`list<int> l = {8, 0, 23};`

`cout << l.front() << endl;`

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• `back()` :-

Returns element reference of last element in list.

## • size() :-

Returning size of list as no. of elements.

list <int> l = {7, 0, 9, 23};

int s = l.size();

cout << s;

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## • insert() :-

insert() function can be used to insert one element or many instances of same element at specific position in list.

It can also be used to insert value of one list to the other.

Syntax to insert element:-

list(position, no of times, value);  
if no of times not mentioned it is by default 1.

`list<int> l = {7, 0, 9, 2, 5, 7};`

`auto it = l.insert(l.begin(), 9);`

$9 \geq 7 \geq 0 \geq 9 \geq 2 \geq 5 \geq 7$

NOTE:- `insert()` returns iterator to the first inserted element, in this example to the first element '9'.

`cout << *it; // will print 9.`

`l.pop_back();`

`l.pop_front();`

`l.pop_front();`

$9 \geq 2 \geq 5 \quad l$

`it = l.insert(l.begin() + 2, 7);`

$9 \geq 7 \geq 7 \geq 2 \geq 5$

$\uparrow$   
`it`

Syntax to assign value of one list to other:-

`l2.insert(l2.begin(), l.begin(), l.end());`

↑  
Position to insert  
in `l2`

↑ ↑  
Range to copy

`list <int> l = {8, 6, 4, 0};`

`list <int> l2;`

~~l2.push\_back(8);~~

`l2.insert(l2.begin(), l.begin(), l.end());`

$8 \Rightarrow 6 \Rightarrow 4 \Rightarrow 0$   
 $\downarrow$   
 $l_2$

• `erase()` :-

It is used to erase one or more than one element in a range.

Erasing one element:-

Symbol-

`l.erase(position)`

`list <int> l = {10, 20, 30};`

`auto it = l.erase(l.begin());`

$20 \Rightarrow 30$

$\uparrow$   
 $it$

`erase()` returns iterator to the next element of last erased element.

## erasing in range :-

l. `erase(first position, last position);`

It will erase all element in this range including element at position first but excluding element at position last.

`list<int> l = {12, 7, 9, 8};`

Auto it = `l.erase(l.begin(), l.begin(0+2));`

~~X~~  
 can't reverse  
 as iterator is  
 bidirectional &  
 not random so  
 no addition subtraction  
 in iterator directly  
 $0 \geq 0$   
 if.

'remove()' :-

It takes a value as argument and removes all instance of that value-

l. `remove(value);`

`list<int> l = {12, 7, 9, 7, 3};`

l. `remove(7);`

$12 \geq 9$

• reverse() :-

reverses the list.

• merge() :-

It too merges two already sorted list in sorted order.

~~Symbol~~ Syntax :-

$l_1 \cdot \text{merge}(l_2);$

It merges  $l_2$  to  $l_1$  such that all element of  $l_2$ , placed in  $l_1$  in right position and  $l_2$  become empty.

Ex -

$\text{list} < \text{int} \rangle l_1 = \{10, 30, 50\};$   
 $\text{list} < \text{int} \rangle l_2 = \{20, 40, 60\};$

$l_1 \cdot \text{merge}(l_2);$

~~10 = 20 = 30 = 40 = 50 = 60~~

$\{ \ 3 \ l_2$