

# Summary of Coordinate Normalization, Extension, and Neighbor List Construction

## 1. Normalization

**Goal:** Keep all atom positions inside the primary periodic box.

Each atom has position  $\mathbf{r}_i$  in real space and a simulation box defined by lattice vectors  $\mathbf{a}, \mathbf{b}, \mathbf{c}$ .

We define the transformation matrix

$$H = [\mathbf{a}, \mathbf{b}, \mathbf{c}]$$

and convert each atom position into fractional coordinates:

$$\mathbf{s}_i = H^{-1}\mathbf{r}_i$$

The coordinates are then wrapped into the interval  $[0, 1)$ :

$$\mathbf{s}'_i = \mathbf{s}_i - \lfloor \mathbf{s}_i \rfloor$$

and finally transformed back to real space:

$$\mathbf{r}'_i = H\mathbf{s}'_i$$

**Intuition:** Atoms that leave the simulation box due to periodic boundary conditions are wrapped back into the primary cell. This ensures all atoms lie within a single reference box for consistent neighbor searching.

## 2. Extension (Ghost Creation)

**Goal:** Recreate periodic images around the simulation box to ensure that every atom has all neighbors within a cutoff radius  $r_{\text{cut}}$ , even across boundaries.

We first compute the face-to-face distances using the box vectors:

$$n_{\text{buff}} = \left\lceil \frac{r_{\text{cut}}}{d_{\text{face}}} \right\rceil$$

Then, for each periodic shift  $(n_x, n_y, n_z)$  in the range  $[-n_{\text{buff}}, +n_{\text{buff}}]$ , we generate ghost atoms:

$$\mathbf{r}_i^{(\text{ghost})} = \mathbf{r}'_i + n_x\mathbf{a} + n_y\mathbf{b} + n_z\mathbf{c}$$

**Intuition:** This replicates the box in all three directions. Atoms near one boundary now see neighbors from the opposite boundary via these ghost atoms.

### 3. Neighbor List Construction

**Goal:** Identify all atoms (real and ghost) within the cutoff distance  $r_{\text{cut}}$  for each central atom.

For each atom  $i$ , compute pairwise distances:

$$r_{ij} = \|\mathbf{r}_j^{(\text{extended})} - \mathbf{r}_i'\|$$

We then:

- Exclude self-interactions ( $i = j$ ),
- Sort all other atoms by distance,
- Keep up to `sel[type]` nearest neighbors for each atom type,
- Store the results in the neighbor list array `nlist[i, j]`.

**Intuition:** This defines the local atomic environment around each atom — which is later used by DeePMD to construct descriptors and compute energies.

### Summary Table

Step	Function	Key Equation / Logic	Purpose
Normalization	<code>normalize_coord()</code>	$\mathbf{r}_i' = H(H^{-1}\mathbf{r}_i - \lfloor H^{-1}\mathbf{r}_i \rfloor)$	Wrap atoms into primary box
Extension	<code>extend_coord_with_ghosts()</code>	$\mathbf{r}_i^{(\text{ghost})} = \mathbf{r}_i' + n_x\mathbf{a} + n_y\mathbf{b} + n_z\mathbf{c}$	Add periodic images
Neighbor List	<code>build_neighbor_list()</code>	Sort distances $\leq r_{\text{cut}}$ , grouped by type	Identify local atomic environments