LAB-08

TCP Intro qanda

1. What field in the TCP header determines the expected length of the header?

Ans. Data offset (4 bits) Specifies the size of the TCP header in 32-bit words. The minimum size header is 5 words and the maximum are 15 words thus giving the minimum size of 20 bytes and maximum of 60 bytes, allowing for up to 40 bytes of options in the header.

2. What is the minimum and maximum number of bytes a TCP header can have. Explain your reasoning.

Ans. The minimum size header is 5 words and the maximum is 15 words thus giving the minimum size of 20 bytes and maximum of 60 bytes, allowing for up to 40 bytes of options in the header. This field gets its name from the fact that it is also the offset from the start of the TCP segment to the actual data.

3. It is not possible to have a 23-byte header, why not? What is used to pad the data?

Ans. The header is **24 bytes** long and contains 15 fields, including 4 bytes for source IP address and 4 bytes for destination IP address

PAD stands for packet assembler-disassembler, is a telecommunications device that breaks a data stream into individual packets and formats the packet headers for asynchronous transmission over an X.25 network. It also accepts packets from the network and translates them into a data stream.

4. What is required for a TCP segment to be considered valid for a given connection?

Ans. TCP uses a three-way handshake to establish a reliable connection. The connection is full-duplex, and both sides synchronize (SYN) and acknowledge (ACK) each other.

5. Why does TCP have a three-way handshake?

Ans. TCP uses a three-way handshake **to establish a reliable connection**. The connection is full-duplex, and both sides synchronize (SYN) and acknowledge (ACK) each other. The exchange of these four flags is performed in three steps: SYN, SYN-ACK, ACK.

6. You notice a TCP SYN packet with the same 4-tuple occurring at regular intervals in a packet capture. Those time interval since the first packet sent seems to be 2s, 4s, 8s, 16s, 32s, and 64s. What is this behavior called?

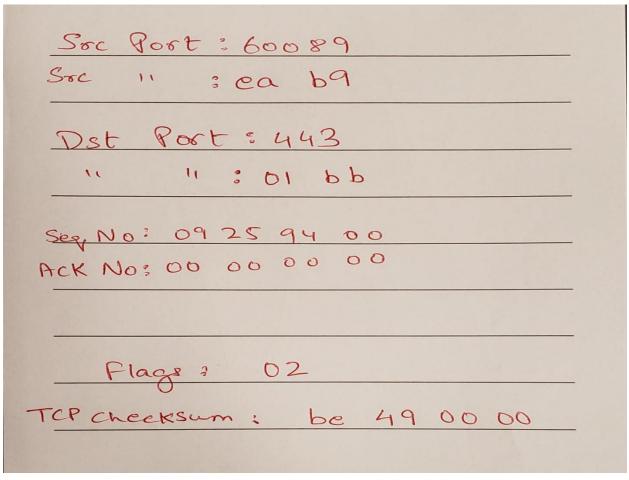
Ans. Three-Way Handshake.

TCP Packet qanda

The link layer (14 bytes) and network layer (20 bytes) protocols occupy the first 34 bytes of the frame for all three of the packets capture in this printout. The printout contains a three-way handshake only.

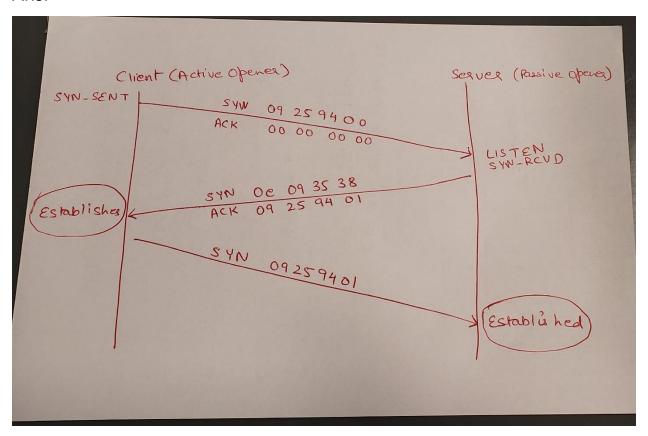
1. Create a protocol diagram similar to *Figure 13-1* from the slides. Include the *actual* sequence numbers in the diagram.

Ans.



2. Modify your diagram to include the TCP *state* that client/server are in.

Ans.



3. Highlight the source port, destination port, sequence number, acknowledgement number, flags and checksum in the *bytes* section for the client's SYN packet. Include a legend with your highlight mappings.

Ans.

/var/folders/4p/ncqfqnbx16g6w14tycnwj4rw0000gn/T/wireshark_Wi-FiN64GC1.pcapng 179 total packets, 175 shown

```
Leftover Capture Data Time
                                                                                                             Destination
 Protocol Length Data
                                                0.000000
                                                                          10.31.12.33
                                                                                                             64.4.54.254
                                                                                                                                                 60089 → 443 [SYN] Seg=0 Win=65535 Len=0
MSS=1460 WS=64 TSval=1026106541 TSecr=0 SACK_PERM=1 TCP 78
Frame 1: 78 bytes on wire (624 bits), 78 bytes captured (624 bits) on interface en0, id 0
Ethernet II, Src: Apple_31:3c:75 (8c:85:90:31:3c:75), Dst: Alcatel-_f2:8e:01 (e8:e7:32:f2:8e:01)
No. Leftover Capture Data Time
Protocol Length Data Data
                                                                                                             Destination
Protocol Length Data 2
2 0.031236 64.4.54.254 10.31.12.33 443 → 60
Win=65535 Len=0 MSS=1386 WS=256 SACK_PERM=1 TCP 66
Frame 2: 66 bytes on wire (528 bits), 66 bytes captured (528 bits) on interface en0, id 0
Ethernet II, Src: Alcatel__f2:8e:01 (e8:e7:32:f2:8e:01), Dst: Apple_31:3c:75 (8c:85:90:31:3c:75)
Internet Protocol Version 4, Src: 64.4.54.254, Dst: 10.31.12.33
Transmission Control Protocol, Src Port: 443, Dst Port: 60089, Seq: 0, Ack: 1, Len: 0
0000 8c 85 90 31 3c 75 e8 e7 32 f2 8e 01 08 00 45 00 ...
0010 00 34 4a 5e 40 00 6e 06 35 24 44 00 43 6f e0 a1 f .41^0e.n.5$@.6...
0020 0c 21 01 bb ea b9 0e 09 35 38 09 25 94 01 80 12 .....58.%...
0030 ff ff 15 2c 00 00 02 04 05 6a 01 03 03 08 01 01 .....j.....
                                                                                                                                                 443 → 60089 [SYN, ACK] Seq=0 Ack=1
 0040 04 02
             Leftover Capture Data Time
                                                                         Source
                                                                                                             Destination
 Protocol Length Data
                                                0.031344
                                                                         10.31.12.33
                                                                                                            64.4.54.254
                                                                                                                                                 60089 → 443 [ACK] Seg=1 Ack=1
 Win=262144 Len=0
                                                     TCP
```