



1.1 The source entropy, H is given by $H = -\sum p_i \log_2(1/p_i)$ substituting the known values,

$$H = 0.5 \log_2(1/0.5) + 0.125 \log_2(1/0.125) + 0.125 \log_2(1/0.125) + 0.125 \log_2(1/0.125) + 0.125 \log_2(1/0.125) = 2$$

It means the average amount of information from the event is 2.

1.2 Using the formula:

For N_1 - Entropy = 0, Gini impurity = 0 and Classification error = 0

For N_2 - Entropy = 0.65, Gini impurity = 0.278 and Classification error = $1/6$

For N_3 - Entropy = 1, Gini impurity = $1/2$ and Classification error = 0.5

1.3 • Going to Pub

• Watching TV

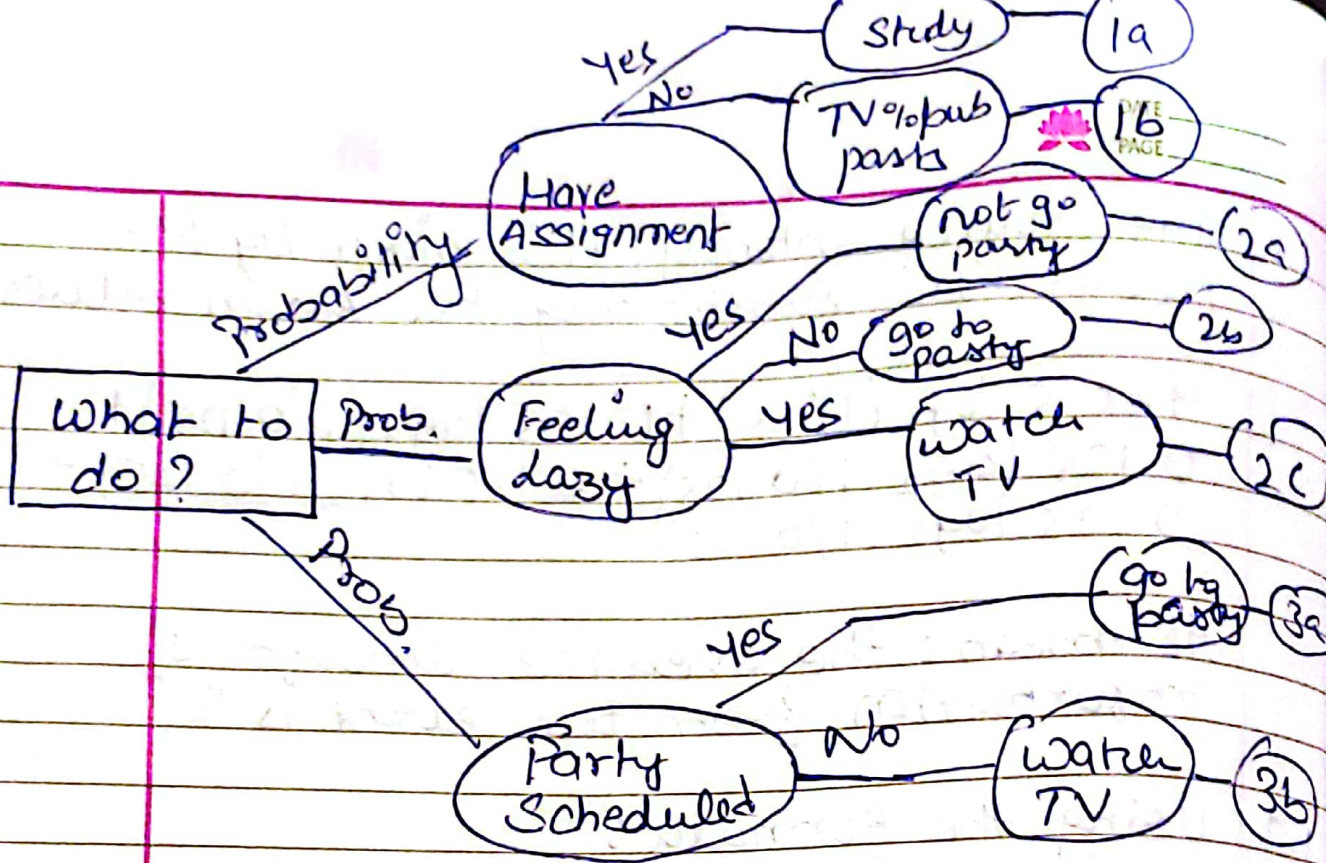
• Going to Party

• Studying

1. If assignment next day - Study

2. Feeling lazy - No Pub

3. No Party scheduled - cannot go to party



1.4 ID3 (Examples, Target-Attribute, Attributes).

Create a root node for the tree

If all examples are positive, Return the single-node tree root, with label = +.

If all examples are negative, Return the single-node tree root with label = -.

If number of predicting attribute is empty, then Return the single node tree root,

with label = most common value of the target attribute in the examples



Otherwise Begin

$A \leftarrow$ The attribute that best classifies examples.

Decision Tree attribute for root $= A$

For each possible value, v_i , of A ,
Add a new tree branch below root, corresponding to the test $A = v_i$.

Let Examples(v_i) be the subset of examples that have the value v_i for A

If Examples(v_i) is empty

Then below this new branch
add a leaf node with label =
most common target

values in the examples

Else, below this new branch
add the subtree IDS (Example(v_i))
target - attribute, attributes - $\{A\}$

End

Return, Root