

SQL-Script

-- The following statements creates the database and tables for the Alarmsystem Database

```
CREATE DATABASE Alarmsystem
```

```
go
```

```
USE Alarmsystem
```

```
Go
```

```
CREATE TABLE SUBSCRIBER
```

```
(
```

```
Email char (30),
```

```
FirstName char(18) NOT NULL,
```

```
LastName char(18) NOT NULL,
```

```
Telephone int,
```

```
CONSTRAINT PK_SUBSCRIBER PRIMARY KEY (Email)
```

```
)
```

```
CREATE TABLE TEMPERATURE
```

```
(
```

```
[Time] datetime,
```

```
Temperature float NOT NULL,
```

```
CONSTRAINT PK_TEMPERATURE PRIMARY KEY ([Time])
```

```
)
```

```
CREATE TABLE ALARMTYPE
```

```
(
```

```
Alarm char(30),
```

```
Limit float,
```

```
[Description] varchar(100),
```

```
CONSTRAINT PK_ALARMTYPE PRIMARY KEY (Alarm)
```

)

CREATE TABLE ALARM

(

Alarm char(30),

[Time] datetime,

CONSTRAINT PK_ALARM PRIMARY KEY (Alarm, [Time]),

CONSTRAINT FK_ALARMTYPE_ALARM FOREIGN KEY (Alarm)

REFERENCES ALARMTYPE (Alarm)

)

CREATE TABLE SUBSCRIBESTO

(

Alarm char(30),

Email char(30),

CONSTRAINT PK_SUBSCRIBESTO PRIMARY KEY (Alarm, Email),

CONSTRAINT FK_ALARMTYPE_SUBSCRIBESTO FOREIGN KEY (Alarm)

REFERENCES ALARMTYPE (Alarm),

CONSTRAINT FK_SUBSCRIBER_SUBSCRIBESTO FOREIGN KEY (Email)

REFERENCES SUBSCRIBER (Email)

)

/* Metode for å legge til en ny abonnent */

CREATE PROCEDURE NewSubscriber

@Email char(30), @FirstName char(18), @LastName char(18), @Telephone int

AS

INSERT INTO SUBSCRIBER

VALUES (@Email, @FirstName, @LastName, @Telephone)

GO

/* Metode for å lagre en ny temperaturmåling */

```
CREATE PROCEDURE MeasureTemp
@Temperature float
AS
INSERT INTO TEMPERATURE
VALUES (CURRENT_TIMESTAMP ,@Temperature)
GO
```

/* Metode for å lagrer en ny alarm i alarmhistorikken */

```
CREATE PROCEDURE NewAlarm
@Alarm char(30)
AS
INSERT INTO ALARM
VALUES (@Alarm, CURRENT_TIMESTAMP)
GO
```

/* Metode for å oppdatere grenseverdiene for alarmene */

```
CREATE PROCEDURE UpdateLimit
@AlarmType char(30), @NewLimit float
AS
UPDATE ALARMTYPE
SET Limit = @NewLimit
WHERE ALARMTYPE.Alarm = @AlarmType
GO
```

/* Metode som returnerer alarmgrense for en gitt alarm */

```
CREATE PROCEDURE GetLimit
@AlarmType char(30)
AS
SELECT Limit
FROM ALARMTYPE
WHERE Alarm = @AlarmType
```

GO

/* Metode som returnerer beskrivelsen til en gitt alarm */

CREATE PROCEDURE GetDescription

@AlarmType char(30)

AS

SELECT [Description]

FROM ALARMTYPE

WHERE Alarm = @AlarmType

GO

-- Metode som oppdaterer en eksisterende abonnent med nye verdier

CREATE PROCEDURE UpdateSubscriber

@Email char(30), @NewEmail char(30), @FirstName char(18), @LastName char(18), @Telephone int

AS

ALTER TABLE SUBSCRIBESTO NOCHECK CONSTRAINT ALL --skrur av FK før oppdatering

UPDATE SUBSCRIBER

SET Email = @NewEmail,

FirstName = @FirstName,

LastName = @LastName,

Telephone = @Telephone

WHERE Email = @Email

UPDATE SUBSCRIBESTO

SET Email = @NewEmail

WHERE Email = @Email

ALTER TABLE SUBSCRIBESTO CHECK CONSTRAINT ALL --setter FK tilbake etter oppdatering

GO

drop procedure UpdateSubscriber

-- Metode som sletter en abonnent

```
CREATE PROCEDURE DeleteSubscriber
```

```
@Email char(30)
```

```
AS
```

```
DELETE SUBSCRIBESTO WHERE Email = @Email
```

```
DELETE SUBSCRIBER WHERE Email = @Email
```

```
GO
```

```
-- Metode som legger en abonent i abonentliste
```

```
CREATE PROCEDURE NewSubscribesTo
```

```
@Email char(30), @Alarmtype char(30)
```

```
AS
```

```
INSERT INTO SUBSCRIBESTO
```

```
VALUES (@Alarmtype, @Email)
```

```
GO
```

```
CREATE PROCEDURE UnsubscribesTo
```

```
@Email char(30), @Alarmtype char(30)
```

```
AS
```

```
DELETE SUBSCRIBESTO
```

```
WHERE Email = @Email
```

```
AND ALARM = @Alarmtype
```

```
GO
```

```
-- Inserts the types of alarms needed
```

```
INSERT INTO ALARMTYPE
```

```
VALUES ('HighTemp', 30.0, 'Måleverdi for temperatur er over øvre grense'),
```

```
('LowTemp', 15.0, 'Måleverdi for temperature er under nedre grense'),
```

```
('LowBattery', 20, 'Batterispenningen er under nedre grense'),
```

```
('NoCharge', null, 'Datamaskinens strømforsyning er ikke tilkoblet'),
```

```
('ComFault', null, 'Kommunikasjon med Arduino feilet'),
```

```
('Motion', null, 'Motion detected!')
```