**AIM:** To solve the 4 queens problem using the Backtracking technique.

# **ALGORITHM:** Backtracking algorithm

- 1) Start in the leftmost column.
- 2) If all queens are placed return true
- Try all rows in the current column.Perform the following operations for every tried row.
- a) If the queen can be placed safely in this row then mark this [row, column] as part of the solution and recursively check if placing queen here leads to a solution.
- b) If placing the queen in [row, column] leads to a solution then return true.
- c) If placing queen doesn't lead to a solution then unmark this [row, column] (Backtrack) and go to step (a) to try other rows.
- 3) If all rows have been tried and nothing worked, return false to trigger backtracking.

## **PROGRAM:**

```
global N
N = 4

def printSolution(board):
    for i in range(N):
        for j in range(N):
            print (board[i][j], end = " ")
            print()
```

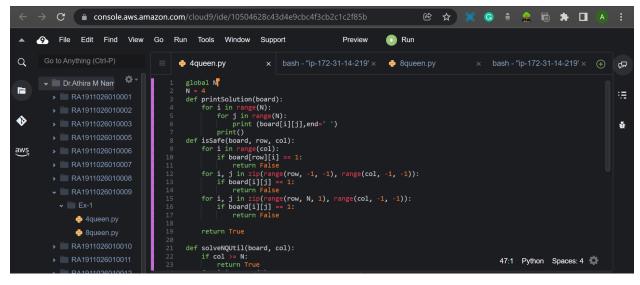
```
def isSafe(board, row, col):
      for i in range(col):
            if board[row][i] == 1:
                   return False
      for i, j in zip(range(row, -1, -1),
                                range(col, -1, -1)):
            if board[i][j] == 1:
                   return False
      for i, j in zip(range(row, N, 1),
                                range(col, -1, -1)):
            if board[i][j] == 1:
                   return False
      return True
def solveNQUtil(board, col):
      if col >= N:
            return True
      for i in range(N):
            if isSafe(board, i, col):
                   board[i][col] = 1
                   if solveNQUtil(board, col + 1) == True:
                         return True
```

#### **SCREENSHOT OF THE OUTPUT:**

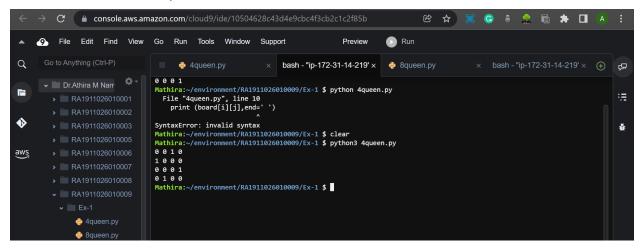


### **OUTPUTS IN AWS:**

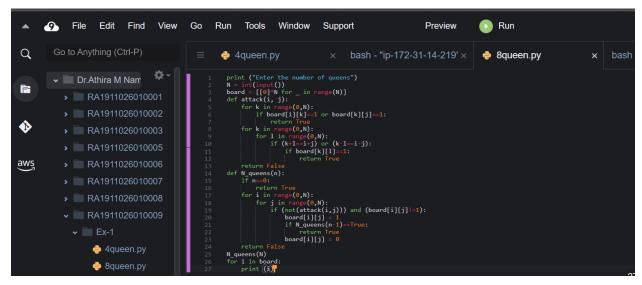
# **4-QUEENS SOURCE CODE SCREENSHOT:**



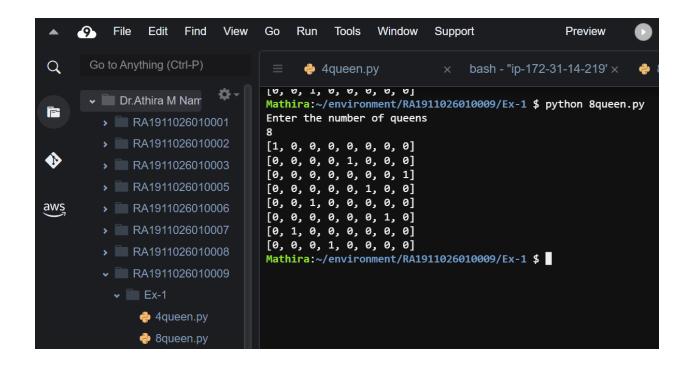
### **OUTPUT OF 4-QUEEN:**



## **8-QUEEN SOURCE CODE SCREENSHOT:**



# **OUTPUT OF 8-QUEEN PROBLEM:**



**RESULT:** Thus, the implementation of 4 queens and 8-queens has been done using the Backtracking algorithm.