

Sandra Giraldo

UX/UI Designer | Sketch, Invision, Figma, Principle, Marvel, Adobe Illustrator, HTML, CSS

hello@sandra-giraldo.com

+33 7 69 00 94 72

Versailles, France

www.linkedin.com/in/sandra-gg in

www.medium.com/@sandra.giraldo M

I am a UX and UI designer who can easily understand clients' expectations, identify users' needs, and bridge them together with a digital solution. To build this bridge I use the 5 phases of the design thinking process: empathize, define, ideate, prototype, and test.

WORK EXPERIENCE

September 2018 - Present

Versailles, France

UX/UI Designer Freelancer - 35 projects - 12 clients

March 2019 - December 2019

UI Design and visual identity - DC WEB APS

- Design of hi-fi wireframes for mobile and desktop versions of clients' websites.
- Graphic design of communication support: brochures, business cards, pull up banners, & social media graphics.
- September 2018 Juin 2019

UI Design and development - Offshadow

- Design and development of different sections of the website: Homepage, login, join.
- Set up e-mail templates: welcome, change password, new notifications.

October 2016 - June 2017

Mountain View, California

Graphic and web design - Konversai Inc

- Design of flyers, posters, brochures, and multimedia graphics for the marketing team.
- Design of digital mock-ups for the different sections of their website (Dashboard, FAQ, and user strategy).
- Management of social media accounts.

UX / UI PROJECTS

Project 1 - Hi Talent responsive website

• Followed the 5 stages of the design thinking process in a 2 weeks sprint to deliver a final hi-fi prototype with a solution that will connect new talents with small audiences through an intimate online experience.

Project 2 - App design and MVP delivery

• Researched and identified a way to help people keep motivated and achieve their reading goals through a reading app.

Project 3 - Add a feature (Mapstr)

• Identified a design opportunity in the Mapstr app and incorporated it into the user flow without disturbing it.

EDUCATION

March 2020 - May 2020

Paris, France

Ironhack Paris - UX/UI Design full time bootcamp

- UX Process: Design Thinking, Agile, Research, IA UI Process: Visual Design, Design Systems, Microinteractions
- Front-end Web Dev: HTML, CSS and Bootstrap

2014 - 2017

Saratoga, California

West Valley College - Associate's degree in Web and Mobile design

TOOLS

Sketch, Invision, Figma, Principle, Marvel, Adobe Illustrator, HTML, CSS, Wireframing, Prototyping, Usability testing, Atom, Github

LANGUAGES

• Spanish : Native • English : Fluent

• French: Fluent