



# Standard built-in objects

This chapter documents all of JavaScript's standard, built-in objects, including their methods and properties.

The term "global objects" (or standard built-in objects) here is not to be confused with **the global object**. Here, "global objects" refer to **objects in the global scope**.

The **global object** itself can be accessed using the [this](#) operator in the global scope. In fact, the global scope **consists of** the properties of the global object, including inherited properties, if any.

Other objects in the global scope are either [created by the user script](#) or provided by the host application. The host objects available in browser contexts are documented in the [API reference](#).

For more information about the distinction between the [DOM](#) and core [JavaScript](#), see [JavaScript technologies overview](#).

## Standard objects by category


### Value properties



These global properties return a simple value. They have no properties or methods.

- [Infinity](#)
- [NaN](#)
- [undefined](#)
- [globalThis](#)

### Function properties

These global functions—functions which are called globally, rather than on an object—directly return their results to the caller.

- [eval\(\)](#)
-  [uneval\(\)](#)
- [isFinite\(\)](#)

- [isNaN\(\)](#)
- [parseFloat\(\)](#)
- [parseInt\(\)](#)
- [encodeURIComponent\(\)](#)
- [encodeURIComponent\(\)](#)
- [decodeURI\(\)](#)
- [decodeURIComponent\(\)](#)
- **Deprecated**
  -  [escape\(\)](#)
  -  [unescape\(\)](#)

## Fundamental objects

These are the fundamental, basic objects upon which all other objects are based. This includes general objects, booleans, functions, and symbols.

- [Object](#)
- [Function](#)
- [Boolean](#)
- [Symbol](#)

## Error objects

Error objects are a special type of fundamental object. They include the basic [Error](#) type, as well as several specialized error types.

- [Error](#)
- [AggregateError](#)
- [EvalError](#)
- [InternalError](#)
- [RangeError](#)
- [ReferenceError](#)
- [SyntaxError](#)
- [TypeError](#)
- [URIError](#)

## Numbers and dates

The number object is a wrapper for the primitive value of a number. It is used to access the methods of the Number object.

These are the base objects representing numbers, dates, and mathematical calculations.

- [Number](#)
- [BigInt](#)
- [Math](#)
- [Date](#)

## Text processing

These objects represent strings and support manipulating them.

- [String](#)
- [RegExp](#)

## Indexed collections

These objects represent collections of data which are ordered by an index value. This includes (typed) arrays and array-like constructs.

- [Array](#)
- [Int8Array](#)
- [Uint8Array](#)
- [Uint8ClampedArray](#)
- [Int16Array](#)
- [Uint16Array](#)
- [Int32Array](#)
- [Uint32Array](#)
- [Float32Array](#)
- [Float64Array](#)
- [BigInt64Array](#)
- [BigUint64Array](#)

## Keyed collections

These objects represent collections which use keys. The iterable collections ( [Map](#) and [Set](#) ) contain elements which are easily iterated in the order of insertion.

- [Map](#)
- [Set](#)
- [WeakMap](#)

- [WeakSet](#)

## Structured data

These objects represent and interact with structured data buffers and data coded using JavaScript Object Notation (JSON).

- [ArrayBuffer](#)
- [SharedArrayBuffer](#)
- [Atomics](#)
- [DataView](#)
- [JSON](#)

## Control abstraction objects

Control abstractions can help to structure code, especially async code (without using deeply nested callbacks, for example).

- [Promise](#)
- [Generator](#)
- [GeneratorFunction](#)
- [AsyncFunction](#)
- [AsyncGenerator](#)
- [AsyncGeneratorFunction](#)

## Reflection

- [Reflect](#)
- [Proxy](#)

## Internationalization

Additions to the ECMAScript core for language-sensitive functionalities.

- [Intl](#)
- [Intl.Collator](#)
- [Intl.DateTimeFormat](#)
- [Intl.ListFormat](#)
- [Intl.NumberFormat](#)
- [Intl.PluralRules](#)

## Intl. API classes

- [Intl.RelativeTimeFormat](#)
- [Intl.Locale](#)

## WebAssembly

- [WebAssembly](#)
- [WebAssembly.Module](#)
- [WebAssembly.Instance](#)
- [WebAssembly.Memory](#)
- [WebAssembly.Table](#)
- [WebAssembly.CompileError](#)
- [WebAssembly.LinkError](#)
- [WebAssembly.RuntimeError](#)

## Other

- [arguments](#)

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