# Bootstrap, Bagging, and Random Forests

David Rosenberg

New York University

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Bias and Variance

#### **Parameters**

- Suppose we have a probability distribution *P*.
- Often went to estimate some characteristic of P.
  - e.g. expected value, variance, kurtosis, median, etc...
- These things are called **parameters** of *P*.
- A parameter  $\mu = \mu(P)$  is any function of the distribution P.

#### Statistics and Estimators

- Suppose  $\mathfrak{D}_n = (x_1, x_2, \dots, x_n)$  is an i.i.d. sample from P.
- A statistic  $s = s(\mathcal{D}_n)$  is any function of the data.
- A statistic  $\hat{\mu} = \hat{\mu}(\mathcal{D}_n)$  is a **point estimator** of  $\mu$  if  $\hat{\mu} \approx \mu$ .

#### Bias and Variance for Real-Valued Estimators

- Let  $\mu: P \mapsto R$  be a real-valued parameter.
- Let  $\hat{\mu}: \mathcal{D}_n \mapsto \mathbf{R}$  be an estimator of  $\mu$ .
- Examples?
- We define the bias of  $\hat{\mu}$  to be  $Bias(\hat{\mu}) = \mathbb{E}\hat{\mu} \mu$ .
- We define the variance of  $\hat{\mu}$  to be  $Var(\hat{\mu}) = \mathbb{E}\hat{\mu}^2 (\mathbb{E}\hat{\mu})^2$ .
- An estimator is **unbiased** if  $Bias(\hat{\mu}) = \mathbb{E}\hat{\mu} \mu = 0$ .

Neither bias nor variance depend on a specific sample  $\mathcal{D}_n$ . We are taking expectation over  $\mathcal{D}_n$ .

# Estimating Variance of an Estimator

- To estimate  $Var(\hat{\mu})$  we need estimates of  $\mathbb{E}\hat{\mu}$  and  $\mathbb{E}\hat{\mu}^2$ .
- Instead of a single sample  $\mathcal{D}_n$  of size n, suppose we had
  - B independent samples of size  $n: \mathcal{D}_n^1, \mathcal{D}_n^2, \dots, \mathcal{D}_n^B$
- Can then estimate

$$\mathbb{E}\hat{\mu} \approx \frac{1}{B} \sum_{i=1}^{B} \hat{\mu} \left( \mathcal{D}_{n}^{i} \right)$$

$$\mathbb{E}\hat{\mu}^{2} \approx \frac{1}{B} \sum_{i=1}^{B} \left[ \hat{\mu} \left( \mathcal{D}_{n}^{i} \right) \right]^{2}$$

and

$$\operatorname{Var}(\hat{\mu}) \approx \frac{1}{B} \sum_{i=1}^{B} \left[ \hat{\mu} \left( \mathcal{D}_{n}^{i} \right) \right]^{2} - \left[ \frac{1}{B} \sum_{i=1}^{B} \hat{\mu} \left( \mathcal{D}_{n}^{i} \right) \right]^{2}.$$

# Putting "Error Vars" on Estimator

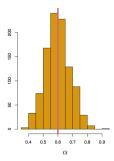
- Why do we even care about estimating variance?
- Would like to report a confidence interval for our point estimate:

$$\hat{\mu} \pm \sqrt{\widehat{Var(\hat{\mu})}}$$

• (This confidence interval assumes  $\hat{\mu}$  is unbiased.)

# Histogram of Estimator

- Want to estimate  $\alpha = \alpha(P)$  for some known P. (some complicated  $\alpha$ )
- Point estimator  $\hat{\alpha} = \hat{\alpha}(\mathcal{D}_{100})$  for samples of size 100.
- Histogram of  $\hat{\alpha}$  for 1000 random datasets of size 100:



Pink line indicates true value of  $\alpha$ . This is Figure 5.10 from *An Introduction to Statistical Learning, with applications in R* (Springer, 2013) with permission from the authors: G. James, D. Witten, T. Hastie and R. Tibshirani

#### Practical Issue

- We typically get only one sample  $\mathfrak{D}_n$ .
- We could divide it into B groups.
- Our estimator would be  $\hat{\mu} = \hat{\mu} (\mathcal{D}_{n/B})$ .
- And we could get a variance estimate for  $\hat{\mu}$ .
- But the estimator itself would not be as good as if we used all data:

$$\hat{\mu} = \hat{\mu}(\mathcal{D}_n).$$

- Can we get the best of both worlds?
  - A good point estimate AND a variance estimate?

The Bootstrap

# The Bootstrap Sample

#### Definition

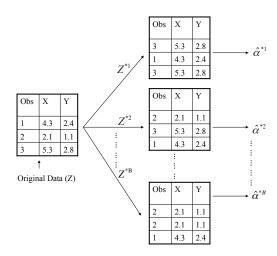
A **bootstrap sample** from  $\mathcal{D}_n = \{x_1, \dots, x_n\}$  is a sample of size n drawn with replacement from  $\mathcal{D}_n$ .

- ullet In a bootstrap sample, some elements of  ${\mathfrak D}$ 
  - will show up multiple times,
  - some won't show up at all.
- Each  $X_i$  has a probability  $(1-1/n)^n$  of not being selected.
- Recall from analysis that for large n,

$$\left(1-\frac{1}{n}\right)^n \approx \frac{1}{e} \approx .368.$$

 $\bullet$  So we expect ~63.2% of elements of  ${\mathfrak D}$  will show up at least once.

# The Bootstrap Sample



From An Introduction to Statistical Learning, with applications in R (Springer, 2013) with permission from the authors: G. James, D. Witten, T. Hastie and R. Tibshirani.

#### The Bootstrap Method

#### Definition

A **bootstrap method** is when you *simulate* having B independent samples from P by taking B bootstrap samples from the sample  $\mathcal{D}_n$ .

- Given original data  $\mathcal{D}_n$ , compute B bootstrap samples  $D_n^1, \ldots, D_n^B$ .
- For each bootstrap sample, compute some function

$$\phi(D_n^1), \ldots, \phi(D_n^B)$$

- Work with these values as though  $D_n^1, \ldots, D_n^B$  were i.i.d. P.
- Amazing fact: Things often come out very close to what we'd get with independent samples from *P*.

# Independent vs Bootstrap Samples

- Want to estimate  $\alpha = \alpha(P)$  for some known P. (some complicated  $\alpha$ )
- Point estimator  $\hat{\alpha} = \hat{\alpha}(\mathcal{D}_{100})$  for samples of size 100.
- Histogram of  $\hat{\alpha}$  based on
  - 1000 independent samples of size 100, vs
  - 1000 bootstrap samples of size 100

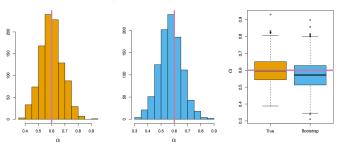


Figure 5.10 from An Introduction to Statistical Learning, with applications in R (Springer, 2013) with permission from the authors: G. James. D. Witten, T. Hastie and R. Tibshirani.

# The Bootstrap in Practice

- Suppose we have an estimator  $\hat{\mu} = \hat{\mu}(\mathcal{D}_n)$ .
- To get error bars, we can compute the "bootstrap variance".
  - Draw B bootstrap samples.
  - Compute empirical variance of  $\hat{\mu}(\mathcal{D}_n^1), \ldots, \hat{\mu}(\mathcal{D}_n^B)$ ...
- Could report

$$\hat{\mu}(\mathfrak{D}_n) \pm \sqrt{\mathsf{Bootstrap Variance}}$$

The Benefits of Averaging

#### A Lousy Estimator

- Let  $Z, Z_1, \ldots, Z_n$  i.i.d.  $\mathbb{E}Z = \mu$  and  $\text{Var}Z = \sigma^2$ .
- We could use any single  $Z_i$  to estimate  $\mu$ .
- Performance?
  - Unbiased:  $\mathbb{E}Z_i = \mu$ .
  - Variance of estimator would be  $\sigma^2$ .

#### Variance of a Mean

- Let  $Z, Z_1, ..., Z_n$  i.i.d.  $\mathbb{E}Z = \mu$  and  $\text{Var}Z = \sigma^2$ .
- Let's consider the average of the  $Z_i$ 's.
  - Average has the same expected value but smaller variance:

$$\mathbb{E}\left[\frac{1}{n}\sum_{i=1}^{n}Z_{i}\right] = \mu \qquad \operatorname{Var}\left[\frac{1}{n}\sum_{i=1}^{n}Z_{i}\right] = \frac{\sigma^{2}}{n}.$$

- Clearly the average is preferred to a single  $Z_i$  as estimator.
- Can we apply this to reduce variance of general decision functions?

#### Averaging Independent Prediction Functions

- Suppose we have B independent training sets from same distribution.
- Learning algorithm gives B decision functions:  $\hat{f}_1(x), \hat{f}_2(x), \dots, \hat{f}_B(x)$
- Define the average prediction function as:

$$\hat{f}_{\text{avg}} = \frac{1}{B} \sum_{b=1}^{B} \hat{f}_b$$

• What's random here?

# Averaging Independent Prediction Functions

- Fix some  $x \in \mathfrak{X}$ .
- Then average prediction on x is

$$\hat{f}_{avg}(x) = \frac{1}{B} \sum_{b=1}^{B} \hat{f}_b(x).$$

- Consider  $\hat{f}_{avg}(x)$  and  $\hat{f}_1(x), \ldots, \hat{f}_B(x)$  as random variables. (They are.)
- $\hat{f}_1(x), \dots, \hat{f}_B(x)$  are i.i.d.
- $\hat{f}_{avg}(x)$  and  $\hat{f}_b(x)$  have the same expected value, but
- $\hat{f}_{avg}(x)$  has smaller variance:

$$Var(\hat{f}_{avg}) = \frac{1}{B^2} Var \left( \sum_{b=1}^{B} \hat{f}_b(x) \right)$$
$$= \frac{1}{B} Var \left( \hat{f}_1(x) \right)$$

#### Averaging Independent Prediction Functions

Using

$$\hat{f}_{\text{avg}} = \frac{1}{B} \sum_{b=1}^{B} \hat{f}_b$$

seems like a win.

- But in practice we don't have B independent training sets...
- Instead, we can use the bootstrap....

Bagging

# Bagging

- Draw B bootstrap samples  $D^1, \ldots, D^B$  from original data  $\mathfrak{D}$ .
- Let  $\hat{f}_1, \hat{f}_2, \dots, \hat{f}_B$  be the decision functions for each set.
- The bagged decision function is a combination of these:

$$\hat{f}_{avg}(x) = \text{Combine}\left(\hat{f}_1(x), \hat{f}_2(x), \dots, \hat{f}_B(x)\right)$$

- How might we combine
  - decision functions for regression?
  - binary class predictions?
  - binary probability predictions?
  - multiclass predictions?
- Bagging proposed by Leo Breiman (1996).

# Bagging for Regression

- Draw B bootstrap samples  $D^1, \ldots, D^B$  from original data  $\mathfrak{D}$ .
- Let  $\hat{f}_1, \hat{f}_2, \dots, \hat{f}_R : \mathcal{X} \to \mathbf{R}$  be the predictions functions for each set.
- Bagged prediction function is given as

$$\hat{f}_{bag}(x) = \frac{1}{B} \sum_{b=1}^{B} \hat{f}_{b}(x).$$

- If bootstrap samples were independent draws from P,
  - $\hat{f}_{\mathsf{bag}}(x)$  would have the same expectation as  $\hat{f}_1(x)$ , but
  - $\hat{f}_{\text{bag}}(x)$  would have smaller variance.
- Empirically: Often get a similar effect for bagging.

# Out-of-Bag Error Estimation

- Each bagged predictor is trained on about 63% of the data.
- Remaining 37% are called out-of-bag (OOB) observations.
- For ith training point, let

$$S_i = \{b \mid D^b \text{ does not contain } i\text{th point}\}.$$

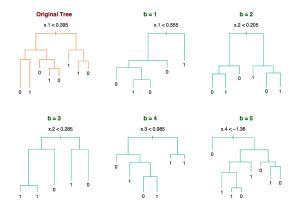
• The OOB prediction on  $x_i$  is

$$\hat{f}_{OOB}(x_i) = \frac{1}{|S_i|} \sum_{b \in S_i} \hat{f}_b(x).$$

- The OOB error is a good estimate of the test error.
- For large enough B, OOB error is like cross validation.

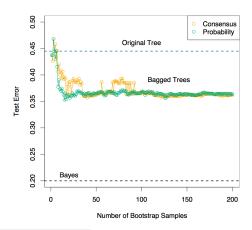
# Bagging Trees

- Input space  $\mathfrak{X}=\mathsf{R}^5$  and output space  $\mathfrak{Y}=\{-1,1\}.$
- Sample size N = 30 (simulated data)



# Bagging Trees

 Two ways to combine classifications: consensus class or average probabilities.



From ESL Figure 8.10

# Terms "Bias" and "Variance" in Casual Usage

- ullet Restricting the hypothesis space  $\mathcal{F}$  "biases" the fit
  - towards a simpler model and
  - away from the best possible fit of the training data.
- Full, unpruned decision trees have very little bias.
- Pruning decision trees introduces a bias.
- Variance describes how much the fit changes across different random training sets.
- Decision trees are found to be high variance.

# Conventional Wisdom on When Bagging Helps

- Bagging does nothing to eliminate bias.
- Hope is that bagging reduces variance.
- General sentiment is that bagging helps most when
  - Relatively unbiased base predictions
  - High variance
    - e.g. small changes in training set can cause large changes in predictions
- I'm not aware of solid theory on this...
- Empirical observation
  - Bagging trees works well.
  - Trees have high variance and low bias.
  - QED?

#### Random Forests

# Recall the Motivating Principal of Bagging

- Averaging  $\hat{f}_1, \dots, \hat{f}_B$  reduces variance, if they're based on i.i.d. samples.
- Bootstrap samples are not indepedendent.
- This probably limits the amount of variance reduction we can get.
- Would be nice to reduce the dependence between  $\hat{f}_i$ 's...

#### Variance of a Mean of Correlated Variables

• For  $Z, Z_1, ..., Z_n$  i.i.d. with  $\mathbb{E}Z = \mu$  and  $\text{Var}Z = \sigma^2$ ,

$$\mathbb{E}\left[\frac{1}{n}\sum_{i=1}^{n}Z_{i}\right] = \mu \qquad \operatorname{Var}\left[\frac{1}{n}\sum_{i=1}^{n}Z_{i}\right] = \frac{\sigma^{2}}{n}.$$

- What if Z's are correlated?
- Suppose  $\forall i \neq j$ ,  $Corr(Z_i, Z_j) = \rho$ . Then

$$\operatorname{Var}\left[\frac{1}{n}\sum_{i=1}^{n}Z_{i}\right]=\rho\sigma^{2}+\frac{1-\rho}{n}\sigma^{2}.$$

• For large n, the  $\rho\sigma^2$  term dominates – limits benefit of averaging.

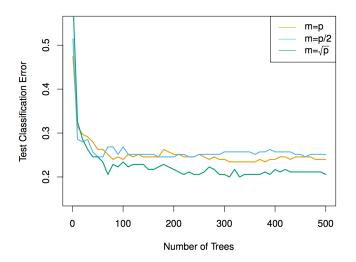
#### Random Forest

#### Main idea of random forests

Use **bagged decision trees**, but modify the tree-growing procedure to reduce the correlation between trees.

- Key step in random forests:
  - When constructing each tree node, restrict choice of splitting variable to a randomly chosen subset of features of size *m*.
- Typically choose  $m \approx \sqrt{p}$ , where p is the number of features.
- Can choose *m* using cross validation.

#### Random Forest: Effect of *m* size



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#### Random Forest: Effect of *m* size

 See movie in Criminisi et al's PowerPoint: http://research.microsoft.com/en-us/um/people/antcrim/ ACriminisi\_DecisionForestsTutorial.pptx