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ntroduction

CMC "by hand"

Markov Chain Monte Carlos

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Our main goal is always to estimate properties of posterior probability distributions.

Suppose we have a random variable $X \sim f(x)$. What is its mean? We know how to calculate the mean analytically if f(x) is "solvable".

$$\mu = \int_{\infty}^{\infty} x f(x) \, dx \tag{1}$$

$$E[Z] = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} x e^{-x^2/2} dx$$

Let $u = -x^2/2$.

Then, du/dx = -2x/2 = -x. I.e., du = -x dx or -du = x dx.

We can rewrite the integral as:

$$E[Z] = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} e^{u} x \, dx$$

Replacing x dx with -du we get:

$$-\frac{1}{\sqrt{2\pi}}\int_{-\infty}^{\infty}e^{u}\,du$$

which yields:

$$-\frac{1}{\sqrt{2\pi}}[e^u]_{-\infty}^{\infty}$$

Replacing u with $-x^2/2$ we get:

$$-\frac{1}{\sqrt{2\pi}}[e^{-x^2/2}]_{-\infty}^{\infty}=0$$

Suppose that f(x) is not solvable, but suppose that we can get samples from $X: x_1, \ldots, x_n$

We can now estimate μ :

$$\hat{\mu} = \frac{1}{n} \sum x_i \tag{2}$$

This estimate is unbiased:

$$E(\hat{\mu}) = \frac{1}{n} \sum (E(X_i)) = \frac{1}{n} n E(X) = \mu$$

For large n, $Var(\hat{\mu}) = \frac{Var(X)}{2}$. I.e., variance tends to zero as $n \to \infty$.

sampling

- > x<-rnorm(1000,mean=0,sd=1)
- > mean(x) ## cf. analytical value 0
- [1] 0.06285426

We can also compute quantities like P(X < 1.96) by sampling:

- > counts<-table(x<1.96)[2]
- > ## pretty close to the theoretical value:
- > counts/length(x)

TRUE

- 0.982
- > ## theoretical value:
- > pnorm(1.96)
- [1] 0.9750021

In the bayesian setting, we often cannot derive the posterior distribution. But we can always write it up to proportionality:

$$f(\theta \mid x) \propto f(\theta) f(x \mid \theta)$$
 (3)

We often can't figure out $\int f(\theta)f(x \mid \theta) d\theta$. But maybe we can make it disappear.

The goal again

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MCMC "by hand"

The goal is to produce samples $\theta_1, \theta_2, \ldots$ from $f(\theta \mid x)$. The MCMC approach will produce a sample even if we know $f(\theta \mid x)$ only up to proportionality.

We have been doing non-Markov chain sampling in the introductory course:

- > indep.samp<-rnorm(500,mean=0,sd=1)</pre>
- > head(indep.samp,n=3)

[1] -0.05879067 0.52808900 1.26280858

The vector of values sampled here are statistically independent.

Markov Chain sampling

Independent samples:

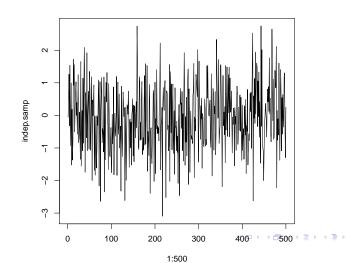
> plot(1:500,indep.samp,type="l")

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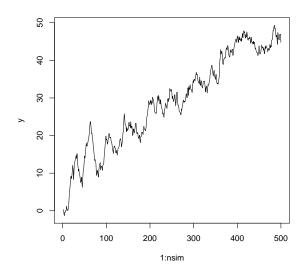


If the current value influences the next one, we have a Markov chain. Here is a Markov chain: the i-th draw is dependent on the i-1 th draw:

```
> nsim < -500
> x<-rep(NA,nsim)
> y<-rep(NA,nsim)
> x[1] < -rnorm(1) ## initialize x
> for(i in 2:nsim){
+ ## draw i-th value based on i-1-th value:
+ y[i]<-rnorm(1,mean=x[i-1],sd=1)
+ x[i]<-y[i]
+ }
> plot(1:nsim,y,type="l")
```

Introduction

ICMC "by hand"



Suppose we are given a sequence of random variables $X_1, X_2,...$ with a **transition kernel** which tells us the probability distribution of X_{t+1} given X_t :

Transition kernel: $P(X_{t+1} | X_t)$.

In a Markov Chain: $P(X_{t+1} | X_1,...,X_t) = P(X_{t+1} | X_t)$.

Suppose we have X_1 . Let $P^t(X_t \mid X_1)$ be the distribution of X_t .

 $P^t(X_t \mid X_1)$ will converge to a **stationary distribution** $\phi(X)$ if the Markov Chain has certain properties: if it is ergodic, i.e.,

- irreducible (can eventually visit every possible state)
- aperiodic (some cycle of values repeats only once),
- positive recurrent (will eventually return to any given start state with prob. 1).

Recall that a Markov Chain defines a probabilistic move from one state to the next.

Suppose we have 6 states; a **transition matrix** can define the probabilities:

```
> ## Set up transition matrix:
> T < -matrix(rep(0,36),nrow=6)
> diag(T) < -0.5
> offdiags <-c(rep(0.25,4),0.5)
> for(i in 2:6){
+ T[i,i-1]<-offdiags[i-1]
+ }
> offdiags2 < -c(0.5, rep(0.25, 4))
> for(i in 1:5){
+ T[i,i+1]<-offdiags2[i]
+ }
```

> T

```
[,1] [,2] [,3] [,4] [,5] [,6]
[1,] 0.50 0.50 0.00 0.00 0.00 0.00
[2,] 0.25 0.50 0.25 0.00 0.00 0.00
[3,] 0.00 0.25 0.50 0.25 0.00 0.00
[4,] 0.00 0.00 0.25 0.50 0.25 0.00
[5,] 0.00 0.00 0.00 0.25 0.50 0.25
[6,] 0.00 0.00 0.00 0.00 0.50 0.50
```

Note that the rows sum to 1, i.e., the probability mass is distributed over all possible transitions from any one location:

```
> rowSums(T)
```

[1] 1 1 1 1 1 1

[1] 2

We can represent a current state as a probability vector: e.g., in state one, the transition probabilities for possible moves are:

```
> T[1.]
[1] 0.5 0.5 0.0 0.0 0.0 0.0
```

We can also simulate a non-deterministic random walk based on a state like T[1,]:

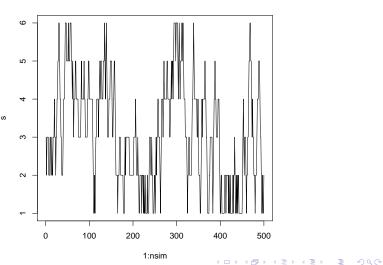
```
> sample(1:6, size=1, prob=T[1,])
[1] 1
> sample(1:6, size=1, prob=T[1,])
[1] 1
> sample(1:6, size=1, prob=T[1,])
```

4 D F 4 B F 4 B F 9 Q P

A non-deterministic random walk:

```
> nsim<-500
> s<-rep(0,nsim)
> ## initialize:
> s[1]<-3
> for(i in 2:nsim){
+    s[i]<-sample(1:6,size=1,prob=T[s[i-1],])
+ }
> plot(1:nsim,s,type="l",main="States visited")
```

States visited



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CMC "by hand"

Convergence

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MCMC "by hand"

This Markov chain converges to a particular distribution of probabilities of visiting states 1 to 6. We can see the convergence happen by examining the proportions of visits to each state after blocks of steps that increase by 500 steps.

```
> nsim < -50000
                                                        Introduction
> s<-rep(0,nsim)
> ## initialize:
> s[1]<-3
> for(i in 2:nsim){
+ s[i] <- sample (1:6, size=1, prob=T[s[i-1],])
+ }
> blocks < -seq(500, 50000, by = 500)
> n<-length(blocks)
> ## store transition probs over increasing blocks:
> store.probs<-matrix(rep(rep(0,6),n),ncol=6)</pre>
> ## compute relative frequencies over increasing blocks:
> for(i in 1:n){
    store.probs[i,]<-table(s[1:blocks[i]])/blocks[i]
+ }
```

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ICMC "by hand"

```
> op <- par(mfrow=c(3,2))
> for(i in 1:6){
+ plot(1:n,store.probs[,i],type="l",lty=1,xlab="block",
+ ylab="probability",main=paste("State ",i,sep=""))
+ }
```

Convergence

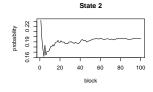
20

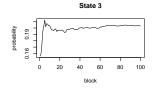
probability 0.075 0.090 Markov Chain Monte Carlos

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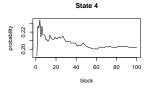




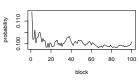
State 1

block

80 100







State 6

Note that each of the rows of the store.probs matrix is a probability mass function, which defines the probability distribution for the 6 states:

- > store.probs[1,]
- [1] 0.098 0.232 0.156 0.192 0.208 0.114

This distribution is settling down to a particular set of values; that's what we mean by convergence. This particular set of values is:

- > (w<-store.probs[n,])</pre>
- [1] 0.09704 0.19572 0.20306 0.20176 0.20156 0.10086

w is called a **stationary** distribution. If wT = w, then w is the stationary distribution of the Markov chain.

> round(w%*%T,digits=2)

> round(w,digits=2)

This discrete example gives us an intuition for what will happen in continuous distributions: we will devise a Markov chain such that the chain will converge to the distribution we are interested in sampling from.

If by time T the Markov Chain reaches its stationary distribution (reaches equilibrium) then X_{T+1},\ldots,X_{T+n} will be samples from the density function $\phi(X)$. Once we are at equilibrium, we can use $\frac{1}{n}\sum X_{T+i}$ to estimate E(X).

1CMC "by hand"

Note that X_{T+i} and X_{T+i+1} will still not be independent. But the samples will be from $\phi(X)$. As $n \to \infty$, the estimator will converge to E(X).

ICMC "by hand"

For any pdf $f(\theta \mid x)$, it is possible to construct a Markov Chain $\theta_1, \theta_2, \ldots$ whose stationary distribution is $\phi(X) = f(\theta \mid x)$.

CMC "by hand"

- 1. Let f(X) be the target density.
- 2. Let X_t be the value of the Markov Chain at time t.
- 3. We need to define the transition kernel $P(X_{t+1} | X_t)$ which states the probability with which the different X_{t+1} values would be generated.

We have an initial value X_t .

- 1. Define a proposal density $q(Y \mid X_t)$. Example: $N(mean = X_t, sd = 1).$
- 2. Generate a candidate point Y from $q(Y \mid X_t)$.
- 3. Set
 - 3.1 $X_{t+1} \leftarrow Y$ with probability $\alpha(X_t, Y)$,
 - 3.2 $X_{t+1} \leftarrow X_t$ with probability $1 \alpha(X_t, Y)$

where
$$\alpha(X_t, Y) = min\{1, \frac{f(Y)}{f(X_t)} \frac{g(X_t|Y)}{g(Y|X_t)}\}.$$

To make the above decision, sample $U \sim Unif(0,1)$.

- 3.1 If $U < \alpha(X_t, Y)$, set $X_{t+1} \leftarrow Y$.
- 3.2 If $U > \alpha(X_t, Y)$, set $X_{t+1} \leftarrow X_t$.

$$f(x) = \frac{k}{1 + \theta^2}$$
 where $k = \pi^{-1}$ (k will cancel out) (4)

Proposal density $q(\theta \mid \theta_t)$, let this be $N(\theta_t, 1)$, where θ_t is the current value of θ .

It follows that

$$q(\theta \mid \theta_t) = \frac{1}{\sqrt{2\pi}} \exp{-\frac{1}{2} \frac{(\theta - \theta_t)^2}{1}}$$
 (5)

Note that $q(\theta \mid \theta_t) = q(\theta_t \mid \theta)$. This means that

$$\alpha(X_t, Y) = \min\{1, \frac{f(Y)}{f(X_t)} \frac{q(X_t \mid Y)}{q(Y \mid X_t)}\} = \min\{1, \frac{f(Y)}{f(X_t)}\}$$
 (6)

Cauchy random variables

It follows that

$$\alpha(\theta_t, \theta) = \min\{1, \frac{f(\theta)}{f(\theta_t)}\}$$

$$= \min\{1, \frac{1 + \theta_t^2}{1 + \theta^2}\}$$
(7)

In other words:

$$\alpha(\theta_t, \theta) = \begin{cases} 1 & \text{if } |\theta_t| > |\theta|, \\ \frac{1+\theta_t^2}{1+\theta^2}, & \text{otherwise} \end{cases}$$
 (8)

Implementing Metropolis-Hastings

Cauchy random variables

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MCMC "by hand"

As a starting value, choose the mode of a cauchy: $\theta_1=0$.

Markov Chain so far: <0>

Generate candidate point Y from $q(\theta \mid theta_1 = 0)$.

> ## initial value:

> theta.t<-0

> ## always give the same result:

> set.seed(43210)

> ## generate candidate:

> (Y<-rnorm(1,mean=theta.t,sd=1))</pre>

[1] -0.4311743

Since $|Y| > |\theta_1|$, we have

$$\alpha(\theta_t, Y) = \frac{1 + \theta_t^2}{1 + Y^2}$$

$$= \frac{1 + 0}{1 + (-0.43117)^2}$$

$$= 0.84323$$
(9)

MCMC "by hand"

Next, generate a uniform random variable:

This step allows us to decide whether to probabilistically accept or reject Y:

(a) If
$$U \leq \alpha(X_t, Y)$$
, set $X_{t+1} \leftarrow Y$.

(b) If
$$U > \alpha(X_t, Y)$$
, set $X_{t+1} \leftarrow X_t$.

Here, the first condition holds, so we set X_{t+1} to Y.

Now start over, with
$$\theta_t = -0.43117$$
 instead of $\theta_t = 0$.

- Implement the Metropolis-Hastings algorithm for the cauchy case illustrated above. Run 5,000 simulations and assess convergence visually ("fat hairy caterpillars").
- 2. Once you have the algorithm working properly, run three chains, each with three different initial values (-100,0,100), and plot them together in one figure.
- 3. Discard the first 2000 runs (burn-in or warm-up) and compute $P(0 < \theta < 1)$ from the sampled chains.

Implementing Metropolis-Hastings

Exercise

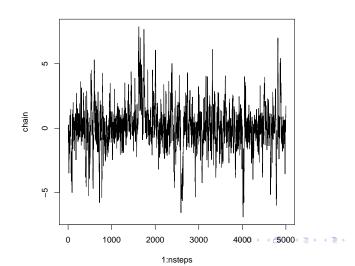
> plot(1:nsteps,chain,type="l")

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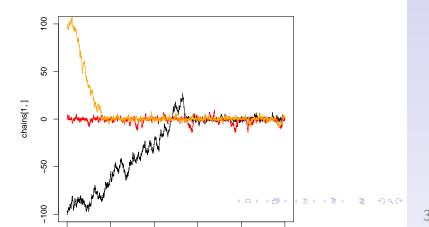
Implementing Metropolis-Hastings

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MCMC "by hand"

Exercise

- > plot(1:nsteps, chains[1,], type="l", ylim=c(-100, 100)) roduction
- > lines(1:nsteps,chains[2,],col="red")
- > lines(1:nsteps,chains[3,],col="orange")



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