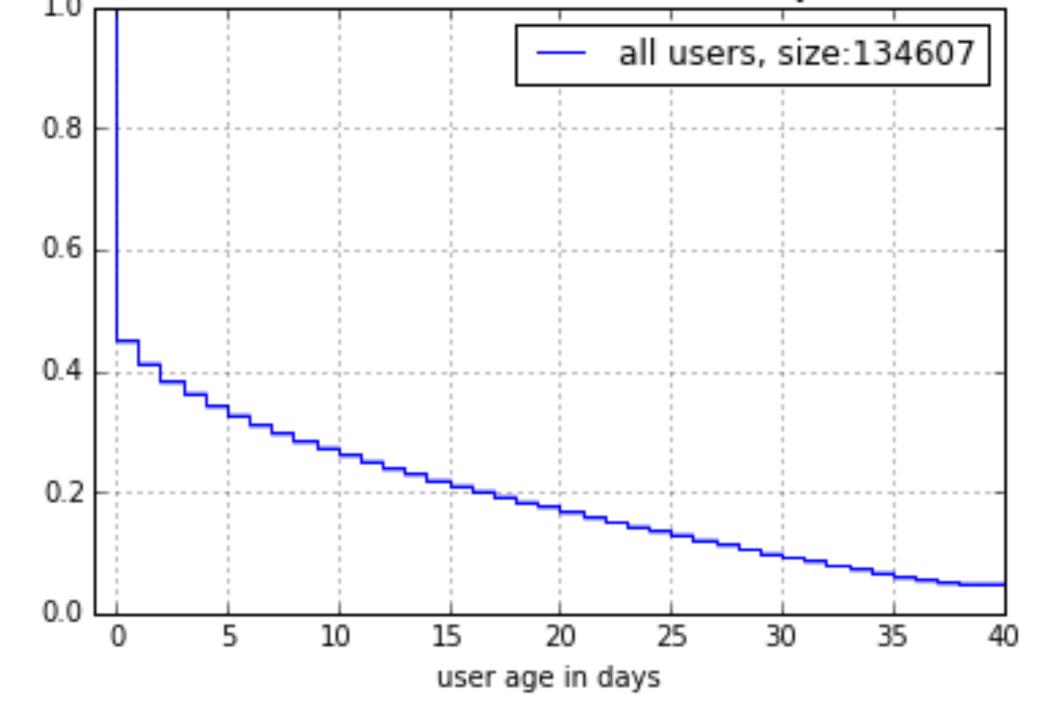
Customer churn in a news app

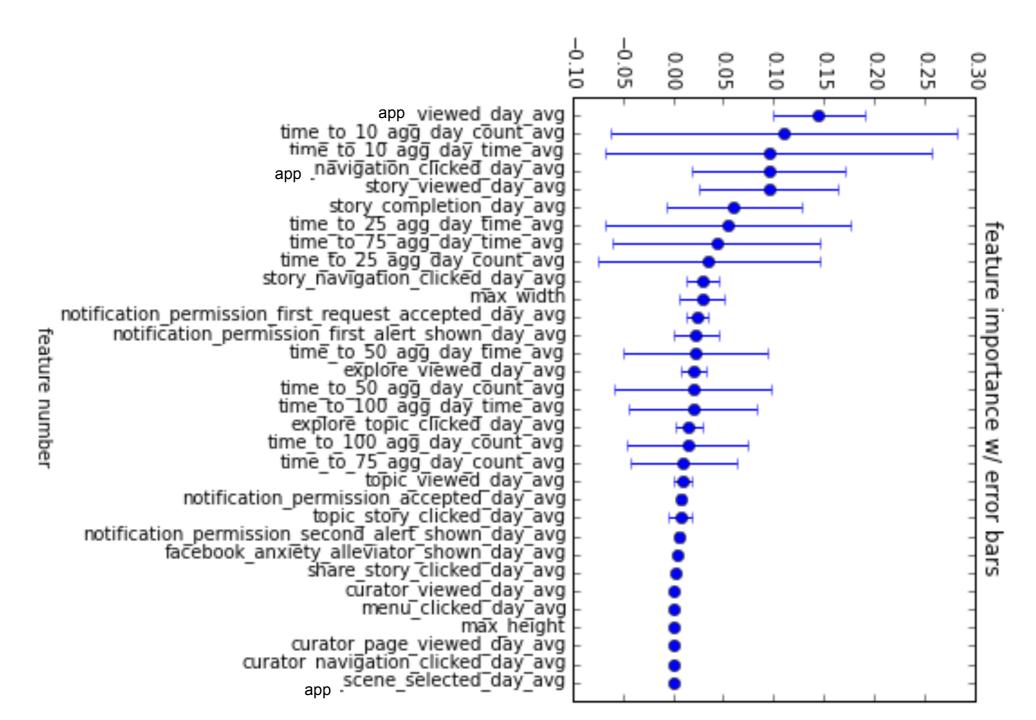
Lev Konstantinovskiy

What makes users stay?



Survival over user's life: most people visit only once

6 weeks 8m of all kinds of events, 300k user_id's, 4Gb

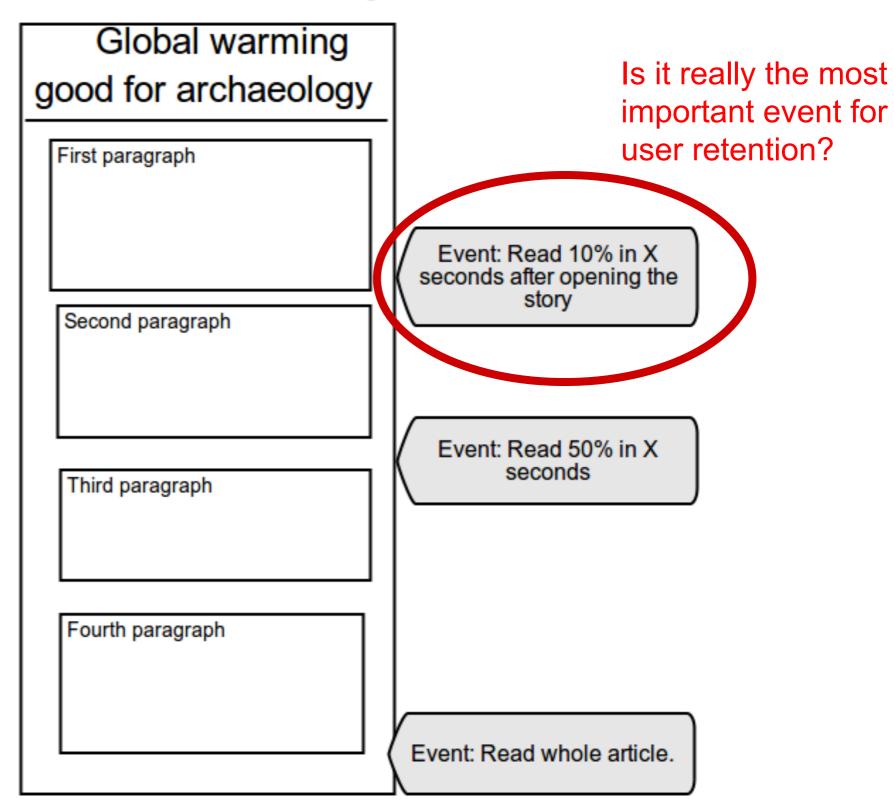


Users who stay vs users who leave: main difference is "reading to 10%".

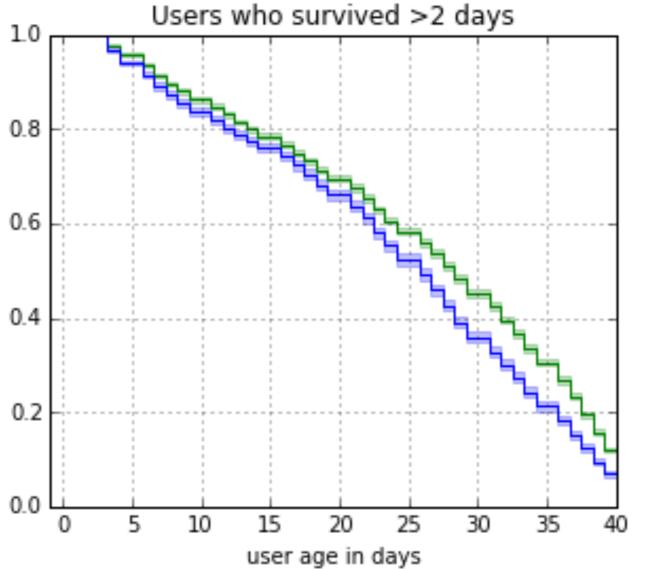
(feature importance from a random forest with a binary target "active/not active in the last week")

Homepage A news story





read_to_100%_at_least_once, size:14042read_to_10_but_not_100 size:6530



Survival over time:

There must be more difference between 10% and 100%! We have all these dashboards that monitor how many got to 100% on a story.

But this graph shows it is not a good metric for engagement.

How come?

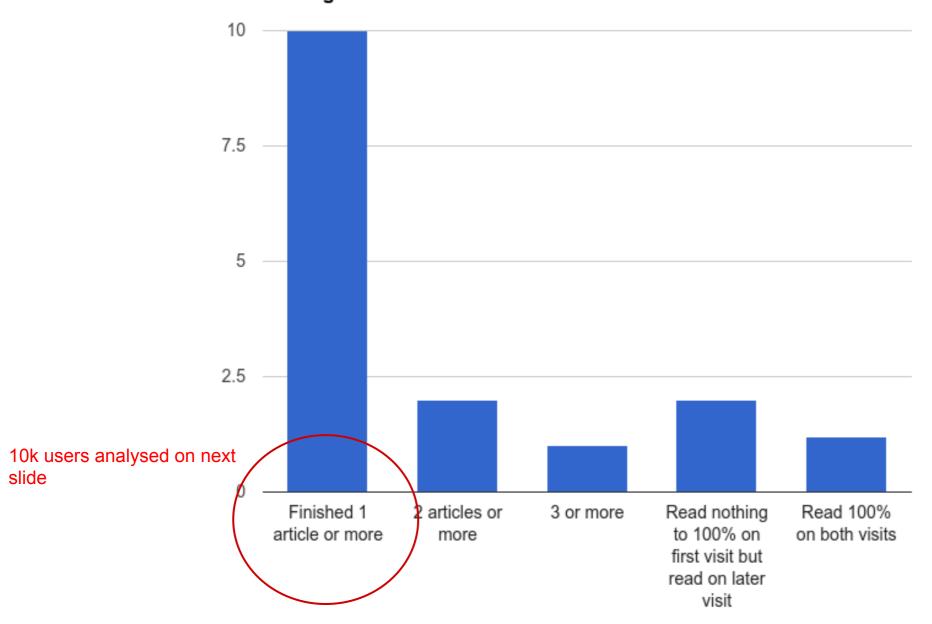
Homepage A news story Global warming good for archaeology First paragraph Global warming These are good for archaeology "touch" events. Event: Read 10% in X Only triggered EU to free itself from seconds after opening the Russian gas story once. Second paragraph Protecting art during war No events are coming from the Event: Read 50% in X seconds user at all after Third paragraph they scrolled to the bottom. Fourth paragraph Sometimes in 5 seconds, sometimes 5 Event: Read whole article. minutes.

Code change: Events need to keep firing for as long as the user is on the page

Which stories make users return after first visit?

Getting through the biggest leak in the funnel.

First 24 hours of 45k users who signed up after 6 Feb. 32k users read nothing on first visit and alos never read to 100% later



12% retention of those who read to the end 5% for those who didn't.

Retention = "came back and read to 100"

Short and timely stories make users come back.

Story title	Date published, length in paragraphs	Predicted retention rate	Probability that prediction is true	Users read to 100% on first visit	% came back and finished another article at some point later (24 or more hours later)
	Fri 5 Feb				
Global warming good for archaelogy	7	17%	90%	200	31%
	Tue 10 Feb				
EU to free itself from Russian gas	6	17%	90%	297	31%
	Fri 6 Feb				
Protecting art during war	5	17%	90%	476	31%
	Thur 29 Jan				
Story A	7	17%	80%	115	31%
	Tue 10 Feb				
Story B	6	17%	80%	199	29%
	Mon 16 Feb				
Story C	9	17%	80%	125	32%
	Thur 12 Feb				
Story D	8	17%	80%	184	27%
Story E	Tue 3 Feb 6	17%	80%	143	30%

Eight stories get 40% lift over average 12% Model assumption: read only one story on first visit. It is quite valid - in reality if a user reads one story, then they read 1.4 stories on average.

Next steps... Which stories are best at getting from 0 to 100?