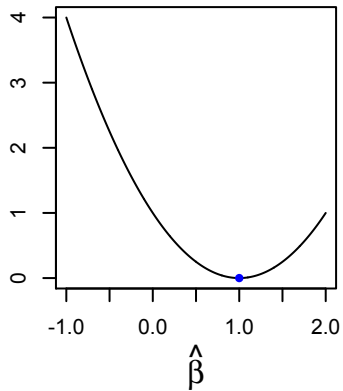
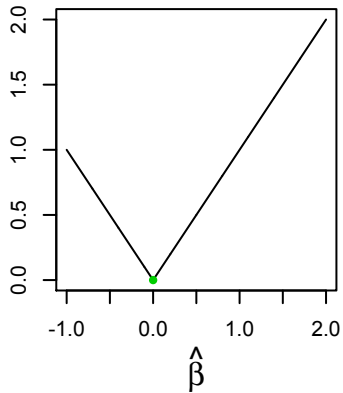


deviance



penalty



deviance + penalty

