```
#ifndef _32MC204REGSV1_H_
   2 #define 32MC204REGSV1 H
   3
          #include <stdint.h>
    4
    5
            #define IO volatile uint16 t
    6

      6
      7
      #define STATUS_BASE
      0x0042

      8
      #define CORCON_BASE
      0x0044

      9
      #define MODCON_BASE
      0x0046

      10
      #define XMODSRT_BASE
      0x0048

      11
      #define XMODEND_BASE
      0x004A

      12
      #define YMODSRT_BASE
      0x004C

      13
      #define YMODEND_BASE
      0x004E

      14
      #define XBREV_BASE
      0x0050

      15
      #define DISICNT_BASE
      0x0052

 16
 17

      18
      #define CNEN1_BASE
      0x0060

      19
      #define CNEN2_BASE
      0x0062

      20
      #define CNPU1_BASE
      0x0068

      21
      #define CNPU2_BASE
      0x006A

 22
 23
24
58
67
```

74			
75	#define	P1TCON_BASE	0x01C0
76	#define	P1TMR_BASE	0x01C2
77	#define	P1TPER_BASE	0x01C4
78	#define	P1SECMP_BASE	0x01C6
79	#define	PWM1CON1_BASE	0x01C8
80	#define	PWM1CON2_BASE	0x01CA
81	#define	P1DTCON1_BASE	0x01CC
82	#define	P1DTCON2 BASE	0x01CE
83	#define	P1FLTACON BASE	0x01D0
84	#define	P10VDCON BASE	0x01D4
85	#define	P1DC1 BASE	0x01D6
86	#define	P1DC2 BASE	0x01D8
87	#define	P1DC3 BASE	0x01DA
88		_	
89	#define	P2TCON BASE	0x05C0
90	#define	P2TMR BASE	0x05C2
91	#define	P2TPER BASE	0x05C4
92	#define	P2SECMP BASE	0x05C4
93	#define	PWM2CON1 BASE	0x05C8
94	#define	PWM2CON1_BASE PWM2CON2_BASE	0x05C8
95			
	#define	P2DTCON1_BASE	0x05CC
96	#define	P2DTCON2_BASE	0x05CE
97	#define	P2FLTACON_BASE	0x05D0
98	#define	P2OVDCON_BASE	0x05D4
99	#define	P2DC1_BASE	0x05D6
100			
101	#define	QEI1CON_BASE	0x01E0
102	#define	DFLT1CON_BASE	0x01E2
103	#define	POS1CNT_BASE	0x01E4
104	#define	MAX1CNT BASE	0x01E6
105		_	
106	#define	I2C1RCV BASE	0x0200
107	#define	I2C1TRN BASE	0x0202
108	#define	I2C1BRG BASE	0x0204
109	#define	I2C1CON BASE	0x0206
110	#define	I2C1STAT BASE	0x0208
111	#define	I2C1ADD BASE	0x0200
112	#define	I2C1MSK BASE	0x020A
113	#deline	IZCIMSK_DASE	0X020C
	#dofino	II1MODE DACE	0**0220
114	#define	U1MODE_BASE	0x0220
115	#define	U1STA_BASE	0x0222
116	#define	U1TXREG_BASE	0x0224
117	#define	U1RXREG_BASE	0x0226
118	#define	U1BRG_BASE	0x0228
119			
120	#define	SPI1STAT_BASE	0x0240
121	#define	SPI1CON1_BASE	0x0242
122	#define	SPI1CON2_BASE	0x0244
123	#define	SPI1BUF_BASE	0x0248
124			
125	#define	ADC1BUF0_BASE	0x0300
126	#define	ADC1BUF1 BASE	0x0302
127	#define	ADC1BUF2 BASE	0x0304
128	#define	ADC1BUF3 BASE	0x0306
129	#define	ADC1BUF4 BASE	0x0308
130	#define	ADC1BUF5 BASE	0x030A
131	#define	ADC1BUF6 BASE	0x030C
132	#define	ADC1BUF7 BASE	0x030E
133	#define	ADC1BUF8 BASE	0x030L
134	#define	ADC1BUF9 BASE	0x0310
135	#define	ADC1BUFA BASE	0x0312 0x0314
136	#define	ADC1BUFA_BASE ADC1BUFB BASE	0x0314 0x0316
		_	
137	#define	ADC1BUFC_BASE	0x0318
138	#define	ADC1BUFD_BASE	0x031A
139	#define	ADC1BUFE_BASE	0x031C
140	#define	ADC1BUFF_BASE	0x031E
141	#define	AD1CON1_BASE	0x0320
142	#define	AD1CON2_BASE	0x0322
143	#define	AD1CON3_BASE	0x0324
144	#define	AD1CHS123_BASE	0x0326
145	#define	AD1CHS0_BASE	0x0328
146	#define	AD1PCFGL_BASE	0x032C
		_	

```
#define AD1CSSL BASE
148
      #define RPINRO_BASE 0x0680
#define RPINR1_BASE 0x0682
#define RPINR3_BASE 0x0686
#define RPINR7_BASE 0x0688
#define RPINR1O_BASE 0x0694
#define RPINR11_BASE 0x0696
#define RPINR12_BASE 0x0698
#define RPINR13_BASE 0x069A
#define RPINR14_BASE 0x069C
#define RPINR15_BASE 0x069C
#define RPINR15_BASE 0x069E
#define RPINR18_BASE 0x06A4
#define RPINR18_BASE 0x06A4
#define RPINR20_BASE 0x06AA
149
150 #define RPINR1 BASE
151 #define RPINR3 BASE
152
153
154
155
156
157
158
159
160
                                      0x06AA
161
       #define RPINR21 BASE
162
176
178 #define PORTA_BASE 0x02C0
179 #define LATA RASE 0x02C2
      #define ODCA BASE
180
                                      0x02C6
181
#define TRISB_BASE 0x02C8

183 #define PORTB_BASE 0x02CA
184 #define LATB BASE
                                      0x02CC
185
       #define ODCB BASE
                                      0x02CE
186
187
       #define TRISC_BASE
                                      0x02D0
      #define PORTC_BASE
188
                                      0x02D2
189
       #define LATC_BASE
                                      0x02D4
190
       #define ODCC_BASE
                                      0x02D6
191
192
       #define RCON BASE
                                     0x0740
      #define OSCTUN_BASE 0x0744
#define OSCTUN_BASE 0x0744
193
194
195
196
197
      #define NVMCON_BASE 0x0760
198
199 #define NVMKEY BASE
                                     0x0766
200
201
      #define PMD1 BASE
                                      0x0770
202 #define PMD2 BASE
                                      0x0772
203 #define PMD3 BASE
                                     0x0774
204
      205
206
       typedef union {
207
           struct {
                     _IO C:1;
 208
209
                       IO Z:1;
                    _IO OV:1;
210
                    __IO N:1;
_IO RA:1;
211
212
                    _IO IPL:3;
213
                    __IO DC:1;
214
                   _____IO DA:1;
_____IO SAB:1;
215
216
                   _IO OAB:1;
217
                   ___IO SB:1;
 218
                    _IO SA:1;
 219
```

0x0330

147

```
_IO OB:1;
220
              _IO OA:1;
221
222
                 };
223
        struct {
224
                   IO :5;
225
               IO IPL0:1;
               226
227
                IO IPL2:1;
228
               };
229
     }STATUSbits;
230
     #define STATUS ((STATUSbits*)(STATUS BASE))
231
     232
233
     typedef union {
234
         struct {
               _IO IFb:1;//Morao sam mu iz 'IF' promijeniti naziv u 'IFb'.
235
               _IO RND:1;
236
237
                IO PSV:1;
              238
239
             IO ACCSAT:1;
240
             _IO SATDW:1;
              _IO SATB:1;
241
              IO SATA:1;
242
243
                IO DL:3;
244
               _IO EDT:1;
245
                IO US:1;
246
               };
247
        struct {
248
                  IO :8;
               _IO DL0:1;
249
               _IO DL1:1;
250
251
               IO DL2:1;
252
               };
253
    }CORCONbits;
254
255
    #define CORCON ((CORCONbits*)(CORCON BASE))
256
257
     typedef union {
258
        struct {
               _IO XWM:4;
259
               _IO YWM:4;
260
               _IO BWM:4;
261
                  _IO :2;
262
            _IO YMODEN:1;
263
            _IO XMODEN:1;
264
265
               };
         struct {
266
              _io xwm0:1;
267
               _[O XWM1:1;
268
269
               IO XWM2:1;
270
               IO XWM3:1;
271
               272
               IO YWM1:1;
               _IO YWM2:1;
273
274
               _IO YWM3:1;
275
               IO BWM0:1;
276
               IO BWM1:1;
               _IO BWM2:1;
277
               _IO BWM3:1;
278
279
               };
280
    }MODCONbits;
281
                   ((MODCONbits*)(MODCON_BASE))
282
     #define MODCON
     283
284
     typedef union {
285
         struct {
286
                IO XB:15;
               TO BREN:1;
287
288
        };
289
         struct {
               _IO XB0:1;
290
               _IO XB1:1;
291
               _IO XB2:1;
292
```

```
_IO XB3:1;
293
             _IO XB4:1;
294
             _IO XB5:1;
295
              _IO XB6:1;
296
              _IO XB7:1;
297
             298
299
              _10 XB9:1;
_10 XB10:1;
300
             301
             __IO XB12:1;
302
             303
304
305
        };
306
     }XBREVbits;
307
     #define XBREV ((XBREVbits*)(XBREV BASE))
308
309
310
    //
                 STRUKTURE ZA KONTROLU CHANGE NOTIFICATION MODULA:
311
     //
312
313
     typedef union {
314
     struct{
        _IO CNEN1R:16;
315
316
          };
317
    struct{
          _IO CNOIE:1;
318
          _IO CN1IE:1;
319
          _IO CN2IE:1;
320
          _IO CN3IE:1;
321
          _IO CN4IE:1;
322
          _IO CN5IE:1;
323
          _IO CN6IE:1;
324
          _IO CN7IE:1;
325
          326
327
           IO CN9IE:1;
         _IO CN10IE:1;
328
         _IO CN11IE:1;
329
         _IO CN12IE:1;
330
         __io CN13IE:1;
331
         332
         _IO CN15IE:1;
333
334
           };
335
    }CNEN1bits;
336
337
    #define CNEN1 ((CNEN1bits*)(CNEN1 BASE))
    338
339
    typedef union {
340
     struct {
341
     _IO CNEN2R:15;
342
           };
343
     struct {
         _io cn16ie:1;
344
           IO CN17IE:1;
345
         346
          347
          _IO CN20IE:1;
348
           IO CN21IE:1;
349
          _IO CN22IE:1;
350
          _IO CN23IE:1;
351
          _IO CN24IE:1;
352
          _IO CN25IE:1;
353
          _IO CN26IE:1;
354
          _IO CN27IE:1;
355
          _IO CN28IE:1;
356
          _IO CN29IE:1;
357
          _IO CN30IE:1;
358
359
       };
360
    }CNEN2bits;
361
362
     #define CNEN2
                  ((CNEN2bits*)(CNEN2 BASE))
363
    364
    typedef union{
365
    struct{
```

```
_IO CNPU1R:16;
366
367
           };
368 struct{
           _IO CNOPUE:1;
369
          ____IO CN1PUE:1;
370
          ____IO CN2PUE:1;
371
          ____IO CN3PUE:1;
372
          __io CN4PUE:1;
373
          _____IO CN5PUE:1;
374
          _____IO CN6PUE:1;
375
         __O CNOPUE:1;
_IO CN9PUE:1;
_IO CN10PUE:1;
_IO CN11PUE:1;
376
377
378
379
         _IO CN12PUE:1;
380
         381
382
          _IO CN15PUE:1;
383
384
      };
385
    }CNPU1bits;
386
     #define CNPU1 ((CNPU1bits*)(CNPU1 BASE))
387
                                         388
   typedef union {
389
390 struct {
           _IO CNPU2R:15;
391
392
            };
393 struct {
          _IO CN16PUE:1;
394
          _IO CN17PUE:1;
395
          _IO CN18PUE:1;
396
          _IO CN19PUE:1;
397
          _IO CN20PUE:1;
398
          _IO CN21PUE:1;
399
          _IO CN22PUE:1;
400
          _IO CN23PUE:1;
401
          _IO CN24PUE:1;
402
           _IO CN25PUE:1;
403
          _io cn26puE:1;
404
          _IO CN27PUE:1;
405
          406
          407
           _IO CN30PUE:1;
408
409
            };
410
    }CNPU2bits;
411
412
     #define CNPU2
                  ((CNPU2bits*)(CNPU2 BASE))
     413
     //
414
                  STRUKTURE I REGISTR ZA KONTROLU I STATUS PREKIDA:
415
     //
     416
    typedef union{
417
    struct {
418
     _IO INTCON1R :16;
419
420
           };
421 struct{
422
                 10:1;
           _IO OSCFAIL:1;
423
           _IO STKERR:1;
424
           _IO ADDRERR:1;
425
          _IO MATHERR:1;
426
427
            IO :1;
          _10 :1;
IO DIV0ERR:1;
428
          __IO SFTACERR:1;
429
           _IO COVTE:1;
430
            431
             IO OVATE:1;
432
           _IO COVBERR:1;
433
434
          _IO COVAERR:1;
           _IO OVBERR:1;
435
           __io ovaerr:1;
436
            _IO NSTDIS:1;
437
438
           };
```

```
439
   }INTCON1bits;
440
441 #define INTCON1 ((INTCON1bits*)(INTCON1 BASE))
    442
   typedef union {
443
444
    struct{
            _IO INTOEP:1;
445
            ____IO INT1EP:1;
446
            IO INT2EP:1;
447
              _IO :11;
IO DISI:1;
448
449
            IO ALTIVT:1;
450
451
      };
452
    }INTCON2bits;
453
    #define INTCON2 ((INTCON2bits*)(INTCON2 BASE))
454
    /*****
455
456
    typedef union{
457
        struct{
              _IO INTOIF:1;
458
              459
              460
               _IO T1IF:1;
461
462
                  10:1;
               IO \overline{\text{IC2IF:1}};
463
              _IO OC2IF:1;
464
               465
466
               IO T3IF:1;
             IO SPI1EIF:1;
467
              _IO SPI1IF:1;
468
              _IO U1RXIF:1;
469
              _IO U1TXIF:1;
470
471
              IO AD1IF:1;
472
              };
473
   }IFSObits;
474
475
   #define IFS0 ((IFS0bits*)(IFS0 BASE))
   476
477
    typedef union {
478
       struct {
               _IO SI2C1IF:1;
479
               _IO MI2C1IF:1;
480
                     _IO :1;
481
                  IO CNIF:1;
482
                _IO INT1IF:1;
483
                    IO :1;
484
                 _IO IC7IF:1;
485
                 _IO IC8IF:1;
486
                   IO :5;
487
                IO \overline{INT2IF:1};
488
489
                };
             _ IO SI2CIF:1;
490
       struct {
491
492
   }IFS1bits;
493
494
   #define IFS1 ((IFS1bits*)(IFS1 BASE))
495
   496
497
   typedef union{
498
   struct{
499
                 IO :9;
            _IO PWM1IF:1;
500
            _IO QEIIF:1;
501
502
                 IO :4;
           _IO FLTA1IF:1;
503
504
        };
505
   }IFS3bits;
506
507
    #define IFS3 ((IFS3bits*)(IFS3 BASE))
508
    509
    typedef union{
510
     struct{
511
                  _IO :1;
```

```
_IO U1EIF:1;
512
513
                   IO :7;
514
                  IO PWM2IF:1;
515
                 IO FLTA2IF:1;
516
517
     }IFS4bits;
518
     #define IFS4 ((IFS4bits*)(IFS4 BASE))
519
520
     typedef union{
521
522
      struct{
              _IO INTOIE:1;
523
               524
525
                _IO T1IE:1;
526
               __IO :1;
__IO IC2IE:1;
527
528
529
               _IO OC2IE:1;
530
               ____IO T2IE:1;
__IO T3IE:1;
531
              IO SPI1EIE:1;
532
              _IO SPI1IE:1;
533
               IO U1RXIE:1;
534
              IO U1TXIE:1;
535
536
                IO AD1IE:1;
537
               };
538
    } IECObits;
539
    #define IEC0 ((IECObits*)(IECO_BASE))
540
541
542
     typedef union {
543
                _IO SI2C1IE:1;
544
                _IO MI2C1IE:1;
545
546
                       IO :1;
547
                    IO CNIE:1;
548
                 _IO INT1IE:1;
549
                       IO :1;
                  _IO IC7IE:1;
550
                  _IO IC8IE:1;
551
552
                   _IO :5;
                 -IO INT2IE:1;
553
554
555
556
                 _IO SI2CIE:1;
557
558
     }IEC1bits;
559
560
     #define IEC1 ((IEC1bits*)(IEC1 BASE))
561
     562
     typedef union {
563
         struct{
564
                      IO :9;
               _IO PWM1IE:1;
565
               _IO QEIIE:1;
566
                 _IO :4;
567
568
              IO FLTA1IE:1;
569
               };
570
    }IEC3bits;
571
     #define IEC3 ((IEC3bits*)(IEC3 BASE))
572
573
574
     typedef union{
575
     struct{
576
                       IO :1;
577
                  IO U1EIE:1;
578
                       IO :7;
                  IO PWM2IE:1;
579
580
                _IO FLTA2IE:1;
581
             };
582
     } IEC4bits;
583
584
     #define IEC4 ((IEC4bits*)(IEC4_BASE))
```

```
585
586
   typedef union {
587
       struct {
                   _IO INTOIP:3;
588
589
                        IO :1;
                    _IO IClip:3;
590
591
                         IO :1;
                    IO OC1IP:3;
592
593
                         IO :1;
                     _IO T1IP:3;
594
595
               };
596
        struct {
                  __IO INT0IP0:1;
597
                  598
                   _IO INTOIP2:1;
599
600
                         IO :1;
                   _IO IC1IP0:1;
601
                   602
603
604
                        IO :1;
605
                    IO OC\overline{1}IP0:1;
                   _IO OC1IP1:1;
606
                   IO OC1IP2:1;
607
608
                         IO :1;
                    _IO T1IP0:1;
609
                    _IO T1IP1:1;
610
                    IO T1IP2:1;
611
612
                };
613
    } IPCObits;
614
   #define IPC0 ((IPC0bits*)(IPC0 BASE))
615
    616
617
    typedef union {
618
       struct {
619
                       IO :4;
620
                   _IO IC2IP:3;
621
                       IO :1;
                   IO OC2IP:3;
622
623
                       IO :1;
                   _IO T2IP:3;
624
625
               };
626
       struct {
                        IO :4;
627
                  _IO IC2IP0:1;
628
                  629
                  _IO IC2IP2:1;
630
631
                        IO :1;
                   _IO OC2IP0:1;
632
                   IO OC2IP1:1;
633
                   _IO OC2IP2:1;
634
635
                      IO :1;
                    IO \overline{72}IP0:1;
636
637
                    IO T2IP1:1;
                   638
639
                };
    } IPC1bits;
640
641
642
    #define IPC1
                 ((IPC1bits*)(IPC1 BASE))
    643
644
    typedef union {
645
       struct {
                     _IO T3IP:3;
646
647
                         IO :1;
                   IO SPITEIP:3;
648
649
                        IO :1;
                   _IO SPI1IP:3;
650
651
                         IO :1;
                   IO U1RXIP:3;
652
653
               };
654
        struct {
                    _IO T3IP0:1;
655
                    _IO T3IP1:1;
656
                    _IO T3IP2:1;
657
```

```
658
                          IO :1;
                   _IO SPI1EIPO:1;
659
                   _IO SPI1EIP1:1;
660
                   TO SPI1EIP2:1;
661
662
                          IO :1;
                    663
                   664
                    _IO SPI1IP2:1;
665
666
                          IO :1;
                    _IO U1RXIP0:1;
667
                   668
                   _IO U1RXIP2:1;
669
670
                };
671
     } IPC2bits;
     #define IPC2 ((IPC2bits*)(IPC2_BASE))
673
674
675
     typedef union {
676
        struct {
                     _IO U1TXIP:3;
677
678
                       IO :1;
679
                     IO AD1IP:3;
680
681
        struct {
                    _IO U1TXIP0:1;
682
                    _IO U1TXIP1:1;
683
                    IO U1TXIP2:1;
685
                          10:1;
                     _IO AD1IP0:1;
686
                    _IO AD1IP1:1;
687
688
                     _IO AD1IP2:1;
689
                };
690
     } IPC3bits;
691
692 #define IPC3 ((IPC3bits*)(IPC3 BASE))
693
    694
    typedef union {
695
        struct {
                    _IO SI2C1IP:3;
696
697
                          10:1;
                    _IO MI2C1IP:3;
698
699
                          IO :5;
                      _IO CNIP:3;
700
701
                };
702
        struct {
703
                    _IO SI2C1IP0:1;
                   _IO SI2C1IP1:1;
704
705
                    _IO SI2C1IP2:1;
706
                       IO :1;
                    _IO MI2C\overline{1}IP0:1;
707
708
                    _IO MI2C1IP1:1;
                    709
710
                       IO :5;
711
                      _IO CNIP0:1;
712
                      _IO CNIP1:1;
                      IO CNIP2:1;
713
714
                };
715
    } IPC4bits;
716
     #define IPC4 ((IPC4bits*)(IPC4 BASE))
717
     718
719
     typedef union {
720
        struct {
                   IO INT1IP:3;
721
722
                       IO :5;
723
                    IO IC7IP:3;
724
                        IO :1;
                    _IO IC8IP:3;
725
726
                };
727
        struct {
                    _IO INT1IP0:1;
728
                    _IO INT1IP1:1;
729
                    _IO INT1IP2:1;
730
```

```
731
                            IO :5;
                     _IO IC7IP0:1;
732
                      _IO IC7IP1:1;
733
734
                      IO IC7IP2:1;
735
                           IO :1;
                      _IO IC8IP0:1;
736
                     _IO IC8IP1:1;
737
                     _IO IC8IP2:1;
738
739
                 };
740
     }IPC5bits;
741
     #define IPC5 ((IPC5bits*)(IPC5 BASE))
742
     743
744
     typedef union {
745
         struct {
746
                __IO INT2IP:3;
747
748
749
         struct {
750
                         IO :4;
751
                  IO INT\overline{2}IP0:1;
752
                  IO INT2IP1:1;
                  IO INT2IP2:1;
753
754
755
     }IPC7bits;
756
    #define IPC7 ((IPC7bits*)(IPC7_BASE))
757
758
759
     typedef union {
760
        struct {
761
                        IO :4;
                  _IO PWM1IP:3;
762
763
                __io QEIIP:3;
};
                        10:1;
764
765
766
         struct {
767
                         IO :4;
                  _IO PWM1IP0:1;
768
                  _IO PWM1IP1:1;
769
                  _IO PWM1IP2:1;
770
771
                      IO :1;
                   _IO QEIIPO:1;
772
                   _IO QEIIP1:1;
773
                   _IO QEIIP2:1;
774
775
                };
776
     }IPC14bits;
777
778
     #define IPC14 ((IPC14bits*)(IPC14 BASE))
779
780
     typedef union {
781
        struct {
782
                        IO :12;
                  _IO FLTA1IP:3;
783
                };
784
785
         struct {
786
                         IO: 12;
                  _IO FLTA1IP0:1;
787
                  _IO FLTA1IP1:1;
788
                  _IO FLTA1IP2:1;
789
790
791
     }IPC15bits;
792
     #define IPC15 ((IPC15bits*)(IPC15 BASE))
793
     794
795
     typedef union {
796
        struct {
797
                       IO :4;
                  _IO U1EIP:3;
798
799
                };
800
         struct {
801
                        IO :4;
                  _IO U1EIP0:1;
802
803
                  _IO U1EIP1:1;
```

```
IO U1EIP2:1;
804
805
806
    }IPC16bits;
807
    #define IPC16 ((IPC16bits*)(IPC16 BASE))
808
    809
    typedef union {
810
811
       struct {
                      IO :4;
812
                _IO PWM2IP:3;
813
814
                      IO :1;
                _IO FLTA2IP:3;
815
816
817
        struct {
818
                      IO :4;
              819
820
              _IO PWM2IP2:1;
821
822
                IO :1;
               IO FLTAZIPO:1;
823
              824
825
               IO FLTA2IP2:1;
826
827
     } IPC18bits;
828
   #define IPC18 ((IPC18bits*)(IPC18_BASE))
829
    /*****
                                        ************
830
    typedef union {
831
832
          struct {
                 _IO VECNUM: 7;
833
834
                     IO :1;
                    _IO ILR:4;
835
                 };
836
837
        struct {
                _IO VECNUM0:1;
838
                _IO VECNUM1:1;
839
                _IO VECNUM2:1;
840
                _IO VECNUM3:1;
841
                _io vecnum4:1;
842
                _io vecnum5:1;
843
                _IO VECNUM6:1;
844
                       IO :1;
845
                   _IO ILR0:1;
846
                   _IO ILR1:1;
847
                   _IO ILR2:1;
848
                   _IO ILR3:1;
849
850
    }INTTREGbits;
851
852
     #define INTTREG ((INTTREGbits*)(INTTREG BASE))
853
854
    //
855
                  STRUKTURE I REGISTRI ZA KONTROLU I STATUS TIMER-a:
856
    //
    857
858
    typedef union {
859
      struct {
860
                   IO :1;
861
                 IO TCS:1;
               _IO TSYNC:1;
862
863
                   10:1;
               _IO TCKPS:2;
864
               _IO TGATE:1;
865
866
                  IO :6;
               IO TSIDL:1;
867
868
               _IO :1;
                 _IO TON:1;
869
870
              };
        struct {
871
872
                    IO :4;
              _IO TCKPS0:1;
873
              _IO TCKPS1:1;
874
875
               };
876
     }T1CONbits;
```

```
877
     #define T1CON ((T1CONbits*)(T1CON BASE))
878
    879
                                         ************
880
    typedef union {
881
        struct {
882
                 IO :1;
              _IO TCS:1;
883
               __IO :1;
IO T32:1;
884
885
            _IO TCKPS:2;
886
            _IO TGATE:1;
887
888
              IO :6;
889
             IO TSIDL:1;
              _IO :1;
_IO TON:1;
890
891
892
               };
893
894
                 10:4;
895
            IO TCKPS0:1;
            IO TCKPS1:1;
896
897
            };
898
    }T2CONbits;
899
     #define T2CON ((T2CONbits*)(T2CON BASE))
900
901
902
     typedef union {
903
        struct {
904
                 IO :1;
              _IO TCS:1;
905
906
               IO :2;
             IO TCKPS:2;
907
            _IO TGATE:1;
908
909
              IO :6;
             IO TSIDL:1;
910
911
               IO :1;
              _IO TON:1;
912
913
               };
914
        struct {
                 _IO :4;
915
           _IO TCKPS0:1;
916
           _IO TCKPS1:1;
917
918
919
    }T3CONbits;
920
921
    #define T3CON ((T3CONbits*)(T3CON BASE))
    922
923
    typedef union
924
     {
925
      struct
926
927
         _IO TMR1:<mark>16;</mark>//BUG!!!
        };
928
929
      }TMR1bits;
930
931
    #define TMR1R ((TMR1bits*)(TMR1 BASE))
932
    typedef union
933
934
    {
935
      struct
936
         _IO PR1:<mark>16;</mark>//BUG!!!
937
938
939
      }PR1bits;
940
941
     #define PR1R ((PR1bits*)(PR1 BASE))
942
    typedef union
943
944
    {
945
      struct
946
         _IO TMR2:16;//BUG!!!
947
948
949
      }TMR2bits;
```

```
950
951
     #define TMR2R ((TMR2bits*)(TMR2 BASE))
     /********
952
                                      ************
953
     typedef union
954
955
      struct
        _IO PR2:16;//BUG!!!
956
957
958
959
       }PR2bits;
960
961
     #define PR2R ((PR2bits*)(PR2 BASE))
     962
963
     typedef union
964
      {
965
      struct
        _IO TMR3:16;//BUG!!!
966
       {
967
968
969
       }TMR3bits;
970
     #define TMR3R ((TMR3bits*)(TMR3 BASE))
971
972
     typedef union
973
974
      {
975
      struct
976
      {
         IO PR3:16;//BUG!!!
977
978
979
      }PR3bits;
980
981
     #define PR3R ((PR3bits*)(PR3 BASE))
     982
983
     typedef union
984
985
      struct
986
      {
         _IO TMR3HLD:16;//BUG!!!
987
988
        };
989
      }TMR3HLDbits;
990
991
     #define TMR3HLDR ((TMR3HLDbits*)(TMR3HLD BASE))
     992
     //
993
                 STRUKTURE I REGISTRI ZA INPUT CAPTURE MODULA:
     //
994
995
996
     typedef union
997
      {
998
      struct
999
1000
         _IO IC1BUF:<mark>16;</mark>//BUG!!!
1001
1002
       }IC1BUFbits;
1003
1004
     #define IC1BUFR ((IC1BUFbits*)(IC1BUF BASE))
     1005
     typedef union {
1006
1007
        struct {
1008
                IO ICM:3;
              _IO ICBNE:1;
1009
              _IO ICOV:1;
1010
1011
                IO ICI:2;
1012
              IO ICTMR:1;
1013
              IO :5;
             _IO ICSIDL:1;
1014
1015
              };
1016
        struct {
              _IO ICM0:1;
1017
              _IO ICM1:1;
1018
              _IO ICM2:1;
1019
                 _IO :2;
1020
              1021
1022
              _IO ICI1:1;
```

```
1023
1024 }IC1CONbits;
1025
1026
     #define IC1CON ((IC1CONbits*)(IC1CON BASE))
     1027
     typedef union
1028
1029
     {
1030
      struct
1031
       {
         _IO IC2BUF:16;//BUG!!!
1032
1033
        };
1034
       }IC2BUFbits;
1035
1036
     #define IC2BUFR ((IC2BUFbits*)(IC2BUF BASE))
     1037
1038
     typedef union {
1039
        struct {
1040
                IO ICM:3;
1041
              IO ICBNE:1;
              _IO ICOV:1;
1042
               IO ICI:2;
1043
1044
              IO ICTMR:1;
1045
               IO :5;
             IO ICSIDL:1;
1046
1047
              };
1048
        struct {
              _IO ICM0:1;
1049
              _IO ICM1:1;
1050
              _IO ICM2:1;
1051
1052
                 IO :2;
              1053
1054
              IO ICI1:1;
1055
              };
1056
    }IC2CONbits;
1057
1058
    #define IC2CON ((IC2CONbits*)(IC2CON BASE))
1059
1060
     typedef union
1061
     {
1062
      struct
        _IO IC7BUF:16;//BUG!!!
};
1063
      {
1064
1065
1066
       }IC7BUFbits;
1067
     #define IC7BUFR ((IC7BUFbits*)(IC7BUF BASE))
1068
     1069
1070
     typedef union {
1071
        struct {
1072
                IO ICM:3;
1073
              IO ICBNE:1;
              __IO ICOV:1;
1074
1075
                IO ICI:2;
              _IO ICTMR:1;
1076
1077
                 IO :5;
             _IO ICSIDL:1;
1078
1079
             };
1080
        struct {
             _IO ICM0:1;
1081
              _IO ICM1:1;
1082
              _IO ICM2:1;
1083
1084
                 IO :2;
              IO \overline{ICI0:1};
1085
1086
              IO ICI1:1;
1087
              };
1088
    }IC7CONbits;
1089
1090
     #define IC7CON ((IC7CONbits*)(IC7CON BASE))
     1091
1092
     typedef union
1093
     {
1094
      struct
1095
      {
```

```
1096
         IO IC8BUF: 16; //BUG!!!
1097
       };
1098
      }IC8BUFbits;
1099
1100
    #define IC8BUFR ((IC8BUFbits*)(IC8BUF BASE))
     1101
1102
     typedef union {
1103
        struct {
               IO ICM:3;
1104
             _IO ICBNE:1;
1105
             ____IO ICOV:1;
1106
1107
               IO ICI:2;
             _IO ICTMR:1;
1108
                 IO :5;
1109
             _IO ICSIDL:1;
1110
1111
            };
1112
        struct {
             _IO ICM0:1;
_IO ICM1:1;
1113
1114
              1115
1116
                IO :2;
              IO ICIO:1;
1117
1118
              IO ICI1:1;
1119
              };
1120
    }IC8CONbits;
1121
1122
     #define IC8CON ((IC8CONbits*)(IC8CON BASE))
     1123
     //
1124
                 STRUKTURE I REGISTRI ZA OUTPUT COMPARE MODUL:
1125
     1126
1127
     typedef union
1128
     {
1129
      struct
1130
         _IO OC1RS:16;//BUG!!!
1131
1132
        };
1133
      }OC1RSbits;
1134
1135
     #define OC1RSR ((OC1RSbits*)(OC1RS BASE))
     1136
1137
     typedef union
1138
      {
1139
      struct
1140
       {
1141
         IO OC1R:16;//BUG!!!
1142
1143
      }OC1Rbits;
1144
1145
     #define OC1RR ((OC1Rbits*)(OC1R BASE))
1146
1147
     typedef union {
1148
        struct {
                IO OCM:3;
1149
             _IO OCTSEL:1;
1150
1151
              _IO OCFLT:1;
1152
                  IO :8;
             _IO OCSIDL:1;
1153
1154
              };
1155
        struct {
               _IO OCM0:1;
1156
               _IO OCM1:1;
1157
               IO OCM2:1;
1158
1159
             };
1160
    }OC1CONbits;
1161
1162
     #define OC1CON ((OC1CONbits*)(OC1CON BASE))
     1163
     typedef union
1164
1165
     {
1166
      struct
1167
1168
         _IO OC2RS:16;//BUG!!!
```

```
1169
       };
     }OC2RSbits;
1170
1171
#define OC2RSR ((OC2RSbits*)(OC2RS BASE))
    /**********
1173
    typedef union
1174
1175
     {
1176
      struct
1177
      {
         _IO OC2R:16;//BUG!!!
1178
1179
        };
1180
       }OC2Rbits;
1181
     #define OC2RR ((OC2Rbits*)(OC2R BASE))
1182
     1183
1184
     typedef union {
1185
        struct {
            _IO OCM:3;
_IO OCTSEL:1;
1186
1187
            _IO OCFLT:1;
1188
1189
              IO :8;
1190
             IO OCSIDL:1;
1191
             };
        struct {
1192
             _IO OCM0:1;
1193
             _IO OCM1:1;
1194
1195
              IO OCM2:1;
1196
              };
1197
    }OC2CONbits;
1198
     #define OC2CON ((OC2CONbits*)(OC2CON BASE))
1199
     1200
    //
                 6-IZLAZNI MOTOR CONTROL PWM MODUL: (13 registara)
1201
1202
                 Jos ukupno 111 registara za definisati
1203
1204
    typedef union {
1205
        struct {
               IO PTMOD:2;
1206
1207
              _IO PTCKPS:2;
              _IO PTOPS:4;
1208
1209
               IO :5;
              IO PTSIDL:1;
1210
1211
                   10:1;
                IO PTEN:1;
1212
1213
               };
1214
        struct {
             _IO PTMOD0:1;
_IO PTMOD1:1;
1215
1216
             IO PTCKPS0:1;
1217
1218
             IO PTCKPS1:1;
1219
              IO PTOPS0:1;
              IO PTOPS1:1;
1220
              IO PTOPS2:1;
1221
              _IO PTOPS3:1;
1222
1223
              };
1224 }P1TCONbits;
1225
1226
     #define P1TCON ((P1TCONbits*)(P1TCON BASE))
    1227
1228
    typedef union
1229
     {
1230
      struct
1231
1232
          IO PTMR: 15; //BUG!!!
         _IO PTDIR:1;
1233
1234
        };
1235
       }P1TMRbits;
1236
    #define P1TMR ((P1TMRbits*)(P1TMR BASE))
1237
1238
     typedef union
1239
1240
     {
1241
     struct
```

```
1242
1243
          IO PTPER: 15; //BUG!!!
1244
1245
       }P1TPERbits;
1246
    #define P1TPER ((P1TPERbits*)(P1TPER BASE))
1247
    1248
1249
    typedef union{
1250
     struct{
          _IO SEVTCMP:15;
1251
          ____IO SEVTDIR:1;
1252
1253
           };
1254
     }P1SECMPbits;
1255
1256
     #define P1SECMP ((P1SECMPbits*)(P1SECMP BASE))
     1257
1258
     typedef union{
1259
     struct{
            _IO PENL:3;
_IO :1;
_IO PENH:3;
1260
1261
1262
            IO :1;
1263
1264
            IO PMOD: 3;
1265
            };
1266 struct{
           _IO PEN1L:1;
1267
           _IO PEN2L:1;
1268
           _IO PEN3L:1;
1269
1270
             IO :1;
           _IO PEN1H:1;
1271
           _IO PEN2H:1;
1272
           _IO PEN3H:1;
1273
1274
             IO :1;
           _IO PMOD1:1;
1275
           _IO PMOD2:1;
1276
           IO PMOD3:1;
1277
1278
           };
1279
    }PWM1CON1bits;
1280
1281
    #define PWM1CON1 ((PWM1CON1bits*)(PWM1CON1 BASE))
     1282
1283
1284
     typedef union {
1285
       struct {
1286
                IO UDIS:1;
               _TO OSYNC:1;
1287
               _IO IUE:1;
1288
1289
                   IO :5;
1290
              IO SEVOPS:4;
1291
               };
1292
         struct {
1293
                    IO :8;
1294
              IO SEVOPS0:1;
               IO SEVOPS1:1;
1295
              _IO SEVOPS2:1;
1296
               IO SEVOPS3:1;
1297
1298
               };
1299
    }PWM1CON2bits;
1300
1301
    #define PWM1CON2 ((PWM1CON2bits*)(PWM1CON2 BASE))
     1302
1303
     typedef union {
1304
        struct {
1305
                 IO DTA:6;
1306
               _IO DTAPS:2;
1307
                IO DTB:6;
              _IO DTBPS:2;
1308
1309
               };
1310
         struct {
              _IO DTA0:1;
1311
              _IO DTA1:1;
1312
              _IO DTA2:1;
1313
1314
              _IO DTA3:1;
```

```
_IO DTA4:1;
1315
1316
               IO DTA5:1;
1317
             IO DTAPS0:1;
             _IO DTAPS1:1;
1318
              _IO DTB0:1;
1319
              1320
              1321
              1322
              1323
               _IO DTB5:1;
1324
             __IO DTBPS0:1;
1325
             _IO DTBPS1:1;
1326
1327
                };
1328
     }P1DTCON1bits;
1329
1330
     #define P1DTCON1 ((P1DTCON1bits*)(P1DTCON1 BASE))
1331
1332
     typedef union{
1333
      struct{
           _IO DTS1I:1;
1334
1335
            IO DTS1A:1;
           _IO DTS2I:1;
1336
1337
            IO DTS2A:1;
            IO DTS3I:1;
1338
           _IO DTS3A:1;
1339
1340
            };
1341 }P1DTCON2bits;
1342
1343 #define P1DTCON2 ((P1DTCON2bits*)(P1DTCON2 BASE))
1345 typedef union{
1346 struct{
           _IO FAEN1:1;
1347
           _IO FAEN2:1;
1348
          1349
1350
           1351
          1352
          __io FAOV1H:1;
1353
          __io FAOV2L:1;
1354
          1355
          __io FAOV3L:1;
1356
          _IO FAOV3H:1;
1357
1358
            };
1359
     }P1FLTACONbits;
1360
1361
     #define P1FLTACON ((P1FLTACONbits*)(P1FLTACON BASE))
1362
1363
    typedef union{
1364
    struct{
1365
             _IO POUT:6;
1366
           __io :2;
__IO POVD:6;
};
                 IO :2;
1367
1368
1369 struct{
           _IO POUT1L:1;
1370
           IO POUT1H:1;
1371
           _IO POUT2L:1;
1372
1373
           _IO POUT2H:1;
           _IO POUT3L:1;
1374
           _IO POUT3H:1;
1375
1376
              IO :2;
           _IO POVD1L:1;
1377
           _IO POVD1H:1;
1378
           _IO POVD2L:1;
1379
           _IO POVD2H:1;
1380
           __IO POVD3L:1;
1381
1382
            IO POVD3H:1;
1383
           };
1384
     }P10VDCONbits;
1385
1386
     #define P10VDCON ((P10VDCONbits*)(P10VDCON BASE))
1387
```

```
1388
    typedef union
1389
    {
1390
      struct
1391
          IO PDC:16;//BUG!!!
1392
1393
        };
1394
       }P1DC1bits;
1395
1396
     #define P1DC1 ((P1DC1bits*)(P1DC1 BASE))
     /*****
1397
1398
     typedef union
     {
1399
1400
      struct
1401
        {
         _IO PDC:16;//BUG!!!
1402
1403
1404
       }P1DC2bits;
1405
1406
     #define P1DC2 ((P1DC2bits*)(P1DC2 BASE))
1407
1408
     typedef union
1409
      {
1410
      struct
1411
        {
         _IO PDC:16;//BUG!!!
1412
1413
1414
       }P1DC3bits;
1415
1416
     #define P1DC3 ((P1DC3bits*)(P1DC3 BASE))
     1417
     //
1418
                  2-IZLAZNI MOTOR CONTROL PWM MODUL: (11 registara)
1419
     1420
1421
     typedef union {
1422
        struct {
1423
                IO PTMOD:2;
              _IO PTCKPS:2;
1424
               _IO PTOPS:4;
1425
1426
                IO :5;
              _IO PTSIDL:1;
1427
               ____IO PTEN:1;
};
1428
1429
1430
1431
         struct {
              __ IO PTMOD0:1;
1432
1433
               IO PTMOD1:1;
             _IO PTCKPS0:1;
1434
              IO PTCKPS1:1;
1435
               IO PTOPS0:1;
1436
1437
               IO PTOPS1:1;
               IO PTOPS2:1;
1438
1439
               IO PTOPS3:1;
1440
              };
     }P2TCONbits;
1441
1442
1443
    #define P2TCON ((P2TCONbits*)(P2TCON BASE))
    1444
1445
    typedef union{
1446
     struct{
           _IO PTMR:15;
1447
           _IO PTDIR:1;
1448
1449
           };
1450
    }P2TMRbits;
1451
1452
     #define P2TMRR ((P2TMRbits*)(P2TMR BASE))
     /*****
                      ***********************************
1453
    typedef union{
1454
1455
     struct{
          _IO PTPER:15;
1456
1457
           };
     }P2TPERbits;
1458
1459
1460
    #define P2TPERR ((P2TPERbits*)(P2TPER BASE))
```

```
1461
1462 typedef union{
1463
     struct{
          _IO SEVTCMP:15;
1464
           _IO SEVTDIR:1;
1465
1466
           };
1467
     }P2SECMPbits;
1468
1469
    #define P2SECMP ((P2SECMPbits*)(P2SECMP BASE))
     1470
     typedef union{
1471
1472
     struct{
           _IO PEN1L:1;
1473
               _IO :3;
1474
           _IO PEN1H:1;
1475
1476
               IO :3;
1477
            IO PMOD1:1;
1478
           };
1479
     }PWM2CON1bits;
1480
     #define PWM2CON1 ((PWM2CON1bits*)(PWM2CON1_BASE))
1481
1482
     typedef union {
1483
1484
         struct {
1485
                IO UDIS:1;
               IO OSYNC:1;
1486
                _IO IUE:1;
1487
1488
                   IO :5;
              _IO SEVOPS:4;
1489
1490
               };
1491
         struct {
1492
                     IO:8;
              _IO SEVOPS0:1;
1493
1494
               _IO SEVOPS1:1;
               _io sevops2:1;
1495
               _IO SEVOPS3:1;
1496
1497
               };
1498
     }PWM2CON2bits;
1499
1500
    #define PWM2CON2 ((PWM2CON2bits*)(PWM2CON2 BASE))
     1501
1502
     typedef union {
1503
        struct {
1504
                 IO DTA:6;
               _IO DTAPS:2;
1505
1506
                IO DTB:6;
               _IO DTBPS:2;
1507
1508
               };
1509
         struct {
              _IO DTA0:1;
1510
              1511
               1512
1513
               IO DTA3:1;
              _IO DTA4:1;
1514
1515
               IO DTA5:1;
             IO DTAPS0:1;
1516
             _IO DTAPS1:1;
1517
              _IO DTB0:1;
1518
              _IO DTB1:1;
1519
              _IO DTB2:1;
1520
              _IO DTB3:1;
1521
              _IO DTB4:1;
1522
1523
               IO DTB5:1;
1524
              IO DTBPS0:1;
             _IO DTBPS1:1;
1525
1526
                };
     }P2DTCON1bits;
1527
1528
1529
     #define P2DTCON1 ((P2DTCON1bits*)(P2DTCON1 BASE))
     /*****
1530
     typedef union{
1531
     struct{
1532
1533
           _IO DTS1I:1;
```

```
IO DTS1A:1;
1534
1535
            };
1536 }P2DTCON2bits;
1537
    #define P2DTCON2 ((P2DTCON2bits*)(P2DTCON2 BASE))
1538
    1539
    typedef union{
1540
     struct{
1541
           _IO FAEN1:1;
1542
1543
             _IO :6;
            IO FLTAM:1;
1544
           _____;
__IO FAOV1L:1;
1545
          __IO FAOV1H:1;
__};
1546
1547
1548
     }P2FLTACONbits;
1549
1550
      #define P2FLTACON ((P2FLTACONbits*)(P2FLTACON BASE))
1551
1552
     typedef union{
1553
      struct{
1554
            IO POUT:2;
1555
                IO :6;
             IO \overline{POVD:2};
1556
1557
1558 struct{
           _IO POUT1L:1;
1559
           _IO POUT1H:1;
1560
1561
             IO :6;
            IO POVD1L:1;
1562
           _IO POVD1H:1;
1563
1564
            };
1565
    }P2OVDCONbits;
1566
     #define P20VDCON ((P20VDCONbits*)(P20VDCON BASE))
1567
     1568
1569
     typedef union
1570
1571
       struct
1572
         ____IO P2DC1:16;//BUG!!!
};
       - {
1573
1574
1575
       }P2DC1bits;
1576
1577
      #define P2DC1R ((P2DC1bits*)(P2DC1 BASE))
     1578
     //
                 MOTION FEEDBACK MODUL (KVADRATURNI ENKODER): (4 registra)
1579
     //
1580
1581
     typedef union {
1582
1583
        struct {
             _IO UPDN_SRC:1;
1584
1585
                IO TQCS:1;
1586
               IO POSRES:1;
               _IO TQCKPS:2;
1587
               _IO TQGATE:1;
1588
               IO PCDOUT:1;
1589
                IO SWPAB:1;
1590
                _IO QEIM:3;
1591
               1592
1593
                 IO INDX:1;
              _IO QEISIDL:1;
1594
1595
                  IO :1;
               IO CNTERR:1;
1596
1597
               };
1598
         struct {
1599
                    IO :3;
              _IO TQCKPS0:1;
1600
              IO TQCKPS1:1;
1601
1602
                    IO :3;
                _IO QEIM0:1;
1603
               _IO QEIM1:1;
1604
1605
                _IO QEIM2:1;
1606
                };
```

```
}QEI1CONbits;
1607
1608
1609
      #define QEI1CON ((QEI1CONbits*)(QEI1CON BASE))
1610
1611
      typedef union {
1612
         struct {
1613
                   IO:4;
                IO QECK:3;
1614
              TO QEOUT:1;
1615
               _IO CEID:1;
1616
               ___IO IMV:2;
1617
1618
1619
         struct {
                   _IO :4;
1620
              __ IO QECK0:1;
1621
              _IO QECK1:1;
1622
               IO QECK2:1;
1623
1624
                   IO :2;
                IO \overline{I}MV0:1;
1625
                _IO IMV1:1;
1626
1627
                };
1628
      }DFLT1CONbits;
1629
1630
      #define DFLT1CON ((DFLT1CONbits*)(DFLT1CON BASE))
1631
      typedef union
1632
1633
      {
1634
       struct
1635
        {
1636
           IO POS1CNT:16;//BUG!!!
1637
1638
        } POS1CNTbits;
1639
1640
      #define POS1CNTR ((POS1CNTbits*)(POS1CNT BASE))
      1641
1642
      typedef union
1643
1644
       struct
1645
       {
          _IO MAX1CNT:16;//BUG!!!
1646
1647
1648
       }MAX1CNTbits;
1649
1650
      #define MAX1CNTR ((MAX1CNTbits*)(MAX1CNT BASE))
      1651
      //
1652
                         I2C1 MODUL (2-ZICANI SERIJSKI INTERFEJS): (7 registara)
      //
1653
1654
1655
      typedef union
1656
       {
1657
       struct
1658
1659
           IO I2C1RCV:8;//BUG!!!
1660
1661
       }I2C1RCVbits;
1662
      #define I2C1RCVR ((I2C1RCVbits*)(I2C1RCV BASE))
1663
1664
1665
      typedef union
1666
      {
1667
       struct
1668
1669
           IO I2C1TRN:8;//BUG!!!
1670
1671
        }I2C1TRNbits;
1672
1673
      #define I2C1TRNR ((I2C1TRNbits*)(I2C1TRN BASE))
      1674
1675
      typedef union
1676
      {
1677
       struct
1678
1679
          _IO I2C1BRG:9;//BUG!!!
```

```
1680
       };
     };
}I2C1BRGbits;
1681
1682
#define I2C1BRGR ((I2C1BRGbits*)(I2C1BRG_BASE))
    /***********
1684
    typedef union{
1685
1686
     struct{
1687
            IO SEN:1;
          __ IO RSEN:1;
1688
          ____IO PEN:1;
__IO RCEN:1;
1689
1690
         _IO RCEN:1;
_IO ACKEN:1;
_IO ACKDT:1;
_IO STREN:1;
1691
1692
1693
         __IO GCEN:1;
IO SMEN:1;
1694
1695
         _io disslw:1;
1696
         __IO A10M:1;
_IO IPMIEN:1;
_IO SCLREL:1;
1697
1698
1699
        1700
1701
           IO :1;
          IO \overline{12}CEN:1;
1702
1703
          };
1704 }I2C1CONbits;
1705
1706 #define I2C1CON ((I2C1CONbits*)(I2C1CON BASE))
    1707
1708
    typedef union{
1709
     struct{
          _IO TBF:1;
1710
          _IO RBF:1;
1711
          _IO R_W:1;
1712
          1713
1714
            IO P:1;
          _IO D_A:1;
1715
         _IO I2COV:1;
1716
        1717
        1718
        _IO GCSTAT:1;
1719
        1720
1721
1722
         _IO TRSTAT:1;
       _IO ACKSTAT:1;
1723
1724
          };
1725
    }I2C1STATbits;
1726
1727
     #define I2C1STAT ((I2C1STATbits*)(I2C1STAT BASE))
1728
     typedef union
1729
1730
     {
1731
      struct
1732
       {
1733
         _IO I2C1ADD: 10; //BUG!!!
1734
1735
      }I2C1ADDbits;
1736
1737
     #define I2C1ADDR ((I2C1ADDbits*)(I2C1ADD BASE))
     1738
1739
    typedef union
1740
     {
1741
      struct
1742
1743
          IO I2C1MSK:10;//BUG!!!
1744
1745
       }I2C1MSKbits;
1746
1747
     #define I2C1MSKR ((I2C1MSKbits*)(I2C1MSK BASE))
1748
     1749
     //
                       USART1 MODUL (SERIJSKI INTERFEJS): (5 registara)
1750
1751
     1752
     typedef union {
```

```
1753
           struct {
                  _IO STSEL:1;
1754
1755
                  _IO PDSEL:2;
1756
                    IO BRGH:1;
                 _IO URXINV:1;
1757
1758
                   IO ABAUD:1;
                  TO LPBACK:1;
1759
                   _IO WAKE:1;
1760
                    1761
                     _IO :1;
1762
                  _IO RTSMD:1;
1763
1764
                    IO IREN:1;
                  _IO USIDL:1;
1765
                    _IO :1;
1766
                 _IO UARTEN:1;
1767
1768
                      };
1769
           struct {
1770
                          IO :1;
1771
                   IO PDSEL0:1;
1772
                   IO PDSEL1:1;
1773
                         IO :5;
1774
                     IO UEN0:1;
1775
                    _IO UEN1:1;
1776
                   };
1777
       }U1MODEbits;
1778
1779
       #define U1MODE ((U1MODEbits*)(U1MODE BASE))
1780
       typedef union {
1781
1782
           struct {
1783
                 _IO URXDA:1;
                  _IO OERR:1;
1784
                  _IO FERR:1;
1785
1786
                   IO PERR:1;
                 _IO RIDLE:1;
1787
1788
                  IO ADDEN:1;
1789
               IO URXISEL:2;
                  _IO TRMT:1;
1790
                 _TO UTXBF:1;
1791
                  _IO UTXEN:1;
1792
                _IO UTXBRK:1;
1793
1794
                  IO :1;
              _IO UTXISEL0:1;
1795
1796
                IO UTXINV:1;
              _IO UTXISEL1:1;
1797
1798
                   };
1799
           struct {
1800
                            10 : 6;
                  _IO URXISEL0:1;
1801
                  _IO URXISEL1:1;
1802
1803
                   };
1804
       }U1STAbits;
1805
1806
       #define U1STA
                       ((U1STAbits*)(U1STA BASE))
1807
       typedef union
1808
1809
        {
1810
         struct
1811
          {
             IO U1TXREG:9;//BUG!!!
1812
1813
1814
          struct
1815
             _IO UTXREG0:1;
1816
             _IO UTXREG1:1;
1817
             _IO UTXREG2:1;
1818
             __io utxreg3:1;
1819
             _IO UTXREG4:1;
1820
             __IO UTXREG5:1;
1821
             __io utxreg6:1;
1822
             _____IO UTXREG7:1;
1823
             _IO UTXREG8:1;
1824
1825
```

```
}U1TXREGbits;
1826
1827
1828 #define UlTXREGR ((UlTXREGbits*)(UlTXREG BASE))
    1829
1830 typedef union
1831
    {
1832
      struct
1833
         IO U1RXREG:9;//BUG!!!
1834
      };
1835
1836
     struct
      {
1837
      _IO URXREGO:1;
1838
       1839
      _IO URXREG2:1;
_IO URXREG3:1;
_IO URXREG4:1;
_IO URXREG5:1;
_IO URXREG6:1;
_IO URXREG7:1;
1840
1841
1842
1843
1844
1845
       IO URXREG8:1;
1846
1847
       };
      }U1RXREGbits;
1848
1849
1850 #define U1RXREGR ((U1RXREGbits*)(U1RXREG BASE))
//
1852
                      SPI1 MODUL (SERIJSKI INTERFEJS): (4 registra)
1853 //
    1854
1855 typedef union{
1856
     struct{
           _IO SPIRBF:1;
1857
           _IO SPITBF:1;
1858
1859
            IO :4;
           IO SPĪROV:1;
1860
1861
            IO :6;
1862
          IO SPISIDL:1;
1863
           IO :1;
            _IO SPIEN:1;
1864
1865
           };
    }SPI1STATbits;
1866
1867
1868
    #define SPI1STAT ((SPI1STATbits*)(SPI1STAT BASE))
     1869
1870
    typedef union {
1871
     struct {
            _IO PPRE:2;
_IO SPRE:3;
1872
1873
1874
             IO MSTEN:1;
1875
              IO CKP:1;
              TO SSEN:1;
1876
             _IO CKE:1;
1877
1878
               IO SMP:1;
            _IO MODE16:1;
1879
            _IO DISSDO:1;
1880
            _IO DISSCK:1;
1881
1882
             };
1883
        struct {
             _IO PPRE0:1;
1884
             _IO PPRE1:1;
1885
             _IO SPRE0:1;
1886
             _IO SPRE1:1;
1887
             _IO SPRE2:1;
1888
1889
              };
1890
    }SPI1CON1bits;
1891
1892 #define SPI1CON1 ((SPI1CON1bits*)(SPI1CON1 BASE))
    1893
    typedef union{
1894
1895
     struct{
1896
                IO :1;
1897
           _IO FRMDLY:1;
1898
              _IO :11;
```

```
_IO FRMPOL:1;
1899
             _IO SPIFSD:1;
1900
1901
              IO FRMEN:1;
1902
1903
     }SPI1CON2bits;
1904
     #define SPI1CON2 ((SPI1CON2bits*)(SPI1CON2 BASE))
1905
1906
      typedef union
1907
1908
      {
1909
       struct
1910
           _IO SPI1BUF:16;//BUG!!!
1911
1912
1913
        }SPI1BUFbits;
1914
1915
      #define SPI1BUFR ((SPI1BUFbits*)(SPI1BUF BASE))
1916
      //
                              ADC1 MODUL:
1917
1918
                         (MODUL ANALOGNO-DIGITALNOG PRETVARACA)
1919
1920
      typedef union
1921
      {
1922
       struct
1923
        -{
           _IO ADCBUF: 16; //BUG!!!
1924
1925
1926
        }ADC1BUF0bits;
1927
1928
      #define ADC1BUF0 ((ADC1BUF0bits*)(ADC1BUF0 BASE))
      /****************************<del>-</del>
1929
1930
      typedef union
1931
      {
1932
       struct
1933
1934
           _IO ADCBUF:16;//BUG!!!
1935
         };
1936
        }ADC1BUF1bits;
1937
1938
      #define ADC1BUF1 ((ADC1BUF1bits*)(ADC1BUF1 BASE))
1939
      typedef union
1940
1941
       {
       struct
1942
1943
        {
           _IO ADCBUF:16;//BUG!!!
1944
1945
1946
       }ADC1BUF2bits;
1947
1948
      #define ADC1BUF2 ((ADC1BUF2bits*)(ADC1BUF2 BASE))
1949
      typedef union
1950
1951
       {
1952
       struct
1953
         {
1954
           IO ADCBUF:16;//BUG!!!
1955
1956
        }ADC1BUF3bits;
1957
      #define ADC1BUF3 ((ADC1BUF3bits*)(ADC1BUF3 BASE))
1958
1959
1960
      typedef union
1961
       {
1962
        struct
1963
1964
           IO ADCBUF: 16; //BUG!!!
1965
         };
1966
        }ADC1BUF4bits;
1967
1968
      #define ADC1BUF4 ((ADC1BUF4bits*)(ADC1BUF4 BASE))
1969
      1970
      typedef union
1971
      -{
```

```
1972 struct
1973
      {
1974
          IO ADCBUF: 16; //BUG!!!
1975
1976
       }ADC1BUF5bits;
1977
1978
    #define ADC1BUF5 ((ADC1BUF5bits*)(ADC1BUF5 BASE))
     1979
     typedef union
1980
1981
     {
1982
      struct
1983
       {
         _IO ADCBUF: 16; //BUG!!!
1984
1985
1986
       }ADC1BUF6bits;
1987
1988
     #define ADC1BUF6 ((ADC1BUF6bits*)(ADC1BUF6 BASE))
1989
1990
     typedef union
1991
     {
1992
      struct
1993
         _IO ADCBUF:16;//BUG!!!
1994
1995
1996
       }ADC1BUF7bits;
1997
1998
    #define ADC1BUF7 ((ADC1BUF7bits*)(ADC1BUF7 BASE))
    1999
2000
     typedef union
2001
      {
2002
      struct
2003
       {
         _IO ADCBUF: 16; //BUG!!!
2004
        };
2005
2006
       }ADC1BUF8bits;
2007
2008
    #define ADC1BUF8 ((ADC1BUF8bits*)(ADC1BUF8 BASE))
2009
2010
     typedef union
2011
      {
2012
      struct
2013
         _IO ADCBUF:16;//BUG!!!
2014
2015
        };
2016
       }ADC1BUF9bits;
2017
2018
     #define ADC1BUF9 ((ADC1BUF9bits*)(ADC1BUF9 BASE))
2019
2020
     typedef union
2021
      {
2022
      struct
2023
2024
          IO ADCBUF: 16; //BUG!!!
2025
2026
       }ADC1BUFAbits;
2027
2028
     #define ADC1BUFA ((ADC1BUFAbits*)(ADC1BUFA BASE))
2029
     2030
     typedef union
2031
      {
2032
      struct
2033
          IO ADCBUF: 16; //BUG!!!
2034
2035
2036
       }ADC1BUFBbits;
2037
2038
     #define ADC1BUFBR ((ADC1BUFBbits*)(ADC1BUFB BASE))
     2039
2040
     typedef union
2041
     {
2042
      struct
2043
       -{
         _IO ADCBUF:16;//BUG!!!
2044
```

```
2045
         };
2046
       }ADC1BUFCbits;
2047
2048
      #define ADC1BUFC ((ADC1BUFCbits*)(ADC1BUFC BASE))
2049
      typedef union
2050
2051
      {
2052
       struct
2053
        {
          _IO ADCBUF:16;//BUG!!!
2054
2055
         };
2056
        }ADC1BUFDbits;
2057
2058
      #define ADC1BUFD ((ADC1BUFDbits*)(ADC1BUFD BASE))
      2059
2060
      typedef union
2061
       {
2062
       struct
2063
2064
           IO ADCBUF: 16; //BUG!!!
2065
2066
        }ADC1BUFEbits;
2067
2068
      #define ADC1BUFE ((ADC1BUFEbits*)(ADC1BUFE BASE))
                                                   *********
2069
2070
      typedef union
2071
       {
2072
       struct
2073
        {
2074
           IO ADCBUF: 16; //BUG!!!
2075
2076
        }ADC1BUFFbits;
2077
      #define ADC1BUFF ((ADC1BUFFbits*)(ADC1BUFF BASE))
2078
      2079
2080
     typedef union {
2081
                _IO ADCON1:16;//Zbog brze inicijalizacije periferala.
2082
2083
                };
2084
         struct {
               _IO DONE:1;
2085
               _IO SAMP:1;
2086
                _IO ASAM:1;
2087
              _IO SIMSAM:1;
2088
2089
                    IO :1;
               _io SSRC:3;
2090
2091
                 IO FORM: 2;
               _IO AD12B:1;
2092
2093
                IO :2;
2094
               IO ADSIDL:1;
2095
                    IO :1;
                IO ADON:1;
2096
2097
                };
          struct {
2098
2099
                     10:5;
                _IO SSRC0:1;
2100
2101
                IO SSRC1:1;
                _IO SSRC2:1;
2102
                _IO FORM0:1;
2103
                _IO FORM1:1;
2104
2105
                };
2106
     }AD1CON1bits;
2107
2108
      #define AD1CON1 ((AD1CON1bits*)(AD1CON1 BASE))
2109
2110
     typedef union {
2111
         struct{
2112
                IO ADCON2:16;//Zbog brze inicijalizacije periferala.
2113
                };
2114
          struct {
                _IO ALTS:1;
2115
                _IO BUFM:1;
2116
2117
                _IO SMPI:4;
```

```
2118
                      IO:1;
                 _IO BUFS:1;
2119
2120
                  IO CHPS:2;
                _IO CSCNA:1;
2121
2122
                     IO :2;
                 _IO VCFG:3;
2123
2124
                  };
2125
          struct {
                       IO :2;
2126
                 2127
                 2128
                 2129
                 _IO SMPI3:1;
2130
                      _IO :2;
2131
                 _IO CHPS0:1;
2132
                 _IO CHPS1:1;
2133
                 2134
2135
                  IO VCFG1:1;
2136
2137
                  IO VCFG2:1;
2138
                  };
2139
      }AD1CON2bits;
2140
2141
      #define AD1CON2 ((AD1CON2bits*)(AD1CON2 BASE))
2142
2143
      typedef union {
2144
                 _IO ADCON3:16;//Zbog brze inicijalizacije periferala.
2145
2146
                  };
2147
          struct {
                 _IO ADCS:8;
2148
                 _IO SAMC:5;
2149
2150
                     IO :2;
                 _IO ADRC:1;
2151
2152
                 };
2153
          struct {
                 _IO ADCS0:1;
2154
                 2155
                 _IO ADCS2:1;
2156
                 _IO ADCS3:1;
2157
                 2158
                 2159
                 _IO ADCS6:1;
2160
                 _IO ADCS7:1;
2161
                 _IO SAMC0:1;
2162
                 _IO SAMC1:1;
2163
                 _IO SAMC2:1;
2164
                  IO SAMC3:1;
2165
                 _IO SAMC4:1;
2166
2167
                   };
2168
     }AD1CON3bits;
2169
2170
      #define AD1CON3 ((AD1CON3bits*)(AD1CON3 BASE))
2171
      typedef union {
2172
2173
          struct {
                 _IO CH123SA:1;
2174
                 _IO CH123NA:2;
2175
2176
                        IO :5;
                 _IO CH123SB:1;
2177
                 _IO CH123NB:2;
2178
2179
                  };
2180
          struct {
2181
                          IO :1;
                 _{10} CH12\frac{1}{3}NA0:1;
2182
2183
                 IO CH123NA1:1;
2184
                          IO :6;
2185
                  IO CH123NB0:1;
                 _IO CH123NB1:1;
2186
2187
                  };
2188
      }AD1CHS123bits;
2189
2190
      #define AD1CHS123 ((AD1CHS123bits*)(AD1CHS123_BASE))
```

```
2191
2192
    typedef union {
2193
        struct {
              _IO CHOSA:5;
2194
2195
                  IO :2;
               IO CHONA:1;
2196
              _IO CHOSB:5;
2197
2198
               IO :2;
              _IO CHONB:1;
2199
2200
               1;
        struct {
2201
             2202
              2203
              _IO CH0SA2:1;
2204
              _IO CH0SA3:1;
2205
              _IO CH0SA4:1;
2206
2207
               IO :3;
              _IO CHOSB0:1;
_IO CHOSB1:1;
2208
2209
2210
               IO CH0SB2:1;
               2211
              2212
2213
               };
2214
    }AD1CHS0bits;
2215
2216
     #define AD1CHS0 ((AD1CHS0bits*)(AD1CHS0 BASE))
2217
     typedef union{
2218
2219
     struct{
            _IO PCFG:9;
2220
2221
           };
2222 struct{
           _IO PCFG0:1;
2223
          _IO PCFG1:1;
2224
          _IO PCFG2:1;
2225
          _IO PCFG3:1;
2226
          _IO PCFG4:1;
2227
           _IO PCFG5:1;
2228
           _IO PCFG6:1;
2229
           _IO PCFG7:1;
2230
           2231
2232
            };
2233
    }AD1PCFGLbits;
2234
2235
     #define AD1PCFGL ((AD1PCFGLbits*)(AD1PCFGL BASE))
     2236
     typedef union{
2237
2238
     struct{
          _IO CSSL:9;
2239
2240
           };
2241
     struct{
          _IO CSS0:1;
_IO CSS1:1;
2242
2243
          2244
          __io css3:1;
2245
          _IO CSS4:1;
2246
2247
           IO CSS5:1;
           _IO CSS6:1;
2248
           _IO CSS7:1;
2249
           _IO CSS8:1;
2250
2251
            };
2252
    }AD1CSSLbits;
2253
2254
     #define AD1CSSL ((AD1CSSLbits*)(AD1CSSL BASE))
     2255
     //
2256
                       GPIO (PORT) REGISTRI: (23 registra)
     //
                       (KONTROLA DIGITALNIH I/O PINOVA)
2257
2258
     typedef union{
2259
2260
     struct{
          _IO TRISL:5;
2261
2262
              _IO:2;
2263
           _IO TRISH:4;
```

```
2264
2265 struct{
           _IO TRIS:11;
2266
2267
            };
    struct{
2268
           _IO TRISA0:1;
2269
           2270
           2271
           2272
           __io TRISA4:1;
2273
                _IO :2;
2274
           __IO TRISA7:1;
2275
           __io TRISA8:1;
_io TRISA9:1;
2276
2277
           _IO TRISA10:1;
2278
2279
            };
2280
     }TRISAbits;
2281
     #define TRISA ((TRISAbits*)(TRISA_BASE))
2282
2283
     typedef union{
2284
2285
      struct{
            _IO PORTAL:5;
2286
2287
               IO:2;
2288
            IO PORTAH: 4;
2289
            };
2290 struct{
           _IO PORTAR:16;
2291
2292
            };
2293 struct{
              _IO RA0:1;
2294
              _IO RA1:1;
2295
              _IO RA2:1;
2296
              2297
              ____IO RA4:1;
2298
2299
               _IO :2;
              __IO RA7:1;
2300
              2301
              2302
              TO RA10:1;
2303
2304
             };
2305
     } PORTAbits;
2306
2307
     #define PORTA ((PORTAbits*)(PORTA BASE))
      2308
     typedef union{
2309
2310
      struct{
            _IO GPOAL:5;
2311
2312
             IO:2;
            _IO GPOAH:4;
2313
2314
            };
2315
      struct{
           _IO GPOA:16;
2316
2317
2318
     struct{
           _IO LATA0:1;
_IO LATA1:1;
2319
2320
           _IO LATA2:1;
2321
           _IO LATA3:1;
2322
           _IO LATA4:1;
2323
             IO :2;
2324
           _IO LATA7:1;
2325
           _io Lata8:1;
2326
2327
            IO LATA9:1;
           _IO LATA10:1;
2328
2329
            };
2330 struct{
             _IO LA0:1;
2331
             _IO LA1:1;
2332
             _IO LA2:1;
2333
             _IO LA3:1;
2334
             _IO LA4:1;
2335
2336
                _IO :2;
```

```
_IO LA7:1;
2337
             _IO LA8:1;
2338
2339
             IO LA9:1;
2340
             IO LA10:1;
2341
             };
2342
    }LATAbits;
2343
2344
    #define LATA ((LATAbits*)(LATA BASE))
     /*********
2345
     typedef union{
2346
2347
     struct{
           _IO ODCAL:5;
2348
2349
             IO:2;
           _IO ODCAH:4;
2350
2351
            };
2352
     struct{
          _IO ODCAR:16;
2353
2354
           };
2355
     struct{
           _IO ODCA0:1;
2356
2357
            IO ODCA1:1;
           2358
2359
            IO ODCA3:1;
           _IO ODCA4:1;
2360
2361
             IO :2;
           _IO ODCA7:1;
2362
           _IO ODCA8:1;
2363
2364
            IO ODCA9:1;
          _IO ODCA10:1;
2365
2366
            };
2367
    }ODCAbits;
2368
2369 #define ODCA ((ODCAbits*)(ODCA_BASE))
    /*******
2370
2371 typedef union{
2372
     struct{
2373
      _IO TRIS:16;
2374
           };
2375
     struct{
      __IO TRISB0:1;
2376
           2377
           2378
           2379
          _IO TRISB4:1;
2380
          ____io TRISB5:1;
2381
          __io TRISB6:1;
2382
          2383
2384
2385
            IO TRISB9:1;
          _IO TRISB9:1;
_IO TRISB10:1;
_IO TRISB11:1;
_IO TRISB12:1;
2386
2387
2388
          2389
          _IO TRISB14:1;
2390
          _IO TRISB15:1;
2391
2392
            };
2393 }TRISBbits;
2394
2395 #define TRISB ((TRISBbits*)(TRISB BASE))
2397
     typedef union{
2398
     struct{
          _IO PORT:16;
2399
           };
2400
2401
     struct{
              _IO RB0:1;
2402
              _IO RB1:1;
2403
              2404
              2405
              _IO RB4:1;
2406
              _IO RB5:1;
2407
              _IO RB6:1;
2408
              _IO RB7:1;
2409
```

```
_IO RB8:1;
2410
2411
               IO RB9:1;
             _IO RB10:1;
2412
             _IO RB11:1;
2413
             _IO RB12:1;
2414
             _IO RB13:1;
2415
             _IO RB14:1;
2416
             _IO RB15:1;
2417
2418
              };
2419
     } PORTBbits;
2420
2421
      #define PORTB ((PORTBbits*)(PORTB BASE))
2422
      /***********
2423
     typedef union{
2424
      struct{
          - IO LAT: 16;
2425
2426
2427
     struct{
            _IO LB0:1;
_IO LB1:1;
_IO LB2:1;
2428
2429
2430
           _IO LB2:1;
_IO LB3:1;
_IO LB4:1;
_IO LB5:1;
2431
2432
2433
           2434
           2435
           2436
2437
             IO LB9:1;
           _IO LB10:1;
2438
           _IO LB11:1;
2439
           _IO LB12:1;
2440
           _IO LB13:1;
2441
           _IO LB14:1;
2442
           _IO LB15:1;
2443
2444
            };
2445 struct{
           _IO LATB0:1;
2446
           2447
           2448
           2449
           2450
           2451
           2452
           2453
          2454
2455
            IO LATB9:1;
          _IO LATB9:1;
_IO LATB10:1;
_IO LATB11:1;
_IO LATB12:1;
_IO LATB13:1;
_IO LATB14:1;
2456
2457
2458
2459
2460
           _IO LATB15:1;
2461
2462
            };
2463
     }LATBbits;
2464
2465
                 ((LATBbits*)(LATB BASE))
     #define LATB
2466
     2467
     typedef union{
2468
      struct{
2469
           _IO ODCBR:16;
2470
            };
2471
      struct{
           _IO ODCB0:1;
2472
           _IO ODCB1:1;
2473
           _IO ODCB2:1;
2474
           _IO ODCB3:1;
2475
           _IO ODCB4:1;
2476
           2477
           2478
           2479
           2480
2481
            _IO ODCB9:1;
2482
```

```
_IO ODCB11:1;
2483
         _IO ODCB12:1;
2484
         _IO ODCB13:1;
2485
         _IO ODCB14:1;
2486
         _IO ODCB15:1;
2487
2488
            };
2489
    }ODCBbits;
2490
2491
     #define ODCB ((ODCBbits*)(ODCB BASE))
     2492
    typedef union{
2493
2494
     struct{
         _IO TRIS:10;
2495
2496
2497
     struct{
         _IO TRISCO:1;
2498
2499
          _IO TRISC1:1;
          2500
2501
2502
2503
           IO TRISC5:1;
          __io TRISC6:1;
2504
           IO TRISC7:1;
2505
           IO TRISC8:1;
2506
          _IO TRISC9:1;
2507
2508
           };
2509
    }TRISCbits;
2510
2511 #define TRISC ((TRISCbits*)(TRISC BASE))
    2512
2513 typedef union{
2514
     struct{
      _IO PORTCR:10;
2515
        };
2516
2517
    struct{
            _IO RC0:1;
2518
            _IO RC1:1;
2519
            2520
            _IO RC3:1;
2521
            _io RC4:1;
2522
            2523
            2524
            _IO RC8:1;
2525
             _IO RC9:1;
2526
2527
            };
2528
    } PORTCbits;
2529
2530
     #define PORTC ((PORTCbits*)(PORTC BASE))
2531
2532
     typedef union{
2533
     struct{
          _IO LAT:10;
2534
2535
          };
2536
     struct{
          _IO LC0:1;
2537
          2538
          2539
          2540
          __io LC4:1;
2541
          2542
           _IO LC6:1;
2543
           _IO LC7:1;
2544
           _IO LC8:1;
2545
2546
           IO LC9:1;
2547
          };
2548
    struct{
         _IO LATCO:1;
2549
         2550
         2551
         2552
         _IO LATC4:1;
2553
         2554
         _IO LATC6:1;
2555
```

```
_IO LATC7:1;
2556
         _IO LATC8:1;
2557
         _IO LATC9:1;
2558
2559
           };
    }LATCbits;
2560
2561
2562
    #define LATC ((LATCbits*)(LATC BASE))
    2563
    typedef union{
2564
2565
     struct{
         _IO ODCCR:10;
2566
2567
          };
2568
    struct{
         _IO ODCC0:1;
2569
          _IO ODCC1:1;
2570
          2571
          2572
2573
          __io odcc4:1;
_io odcc5:1;
2574
2575
           IO ODCC6:1;
2576
           IO ODCC7:1;
           TO ODCC8:1;
2577
          IO ODCC9:1;
2578
2579
           };
2580 }ODCCbits;
2581
2582
     #define ODCC ((ODCCbits*)(ODCC BASE))
    2583
    //
               REGISTRI REMAPIRANJA ULAZNIH PINOVA ZA PERIFERALE: (13 registara)
2584
                           (INUT PIN REMAPPING)
2585
    2586
2587
     typedef union {
2588
       struct {
2589
                  IO :8;
             _IO INT1R:5;
2590
2591
              };
2592
        struct {
2593
                   IO :8;
             _IO INTIR0:1;
2594
             _IO INT1R1:1;
2595
             2596
             2597
             _IO INT1R4:1;
2598
2599
              };
2600
     }RPINRObits;
2601
2602
     #define RPINR0 ((RPINRObits*)(RPINRO BASE))
     /*****
2603
2604
     typedef union {
2605
      struct {
2606
               IO INT2R:5;
              <del>}</del>;
2607
2608
        struct {
             __ IO INT2R0:1;
2609
             _IO INT2R1:1;
2610
              _IO INT2R2:1;
2611
2612
              IO INT2R3:1;
             _IO INT2R4:1;
2613
2614
              };
2615
    }RPINR1bits;
2616
2617
     #define RPINR1 ((RPINR1bits*)(RPINR1 BASE))
     2618
2619
     typedef union {
2620
        struct {
              _IO T2CKR:5;
2621
2622
               IO :3;
             __IO T3CKR:5;
2623
2624
              };
2625
        struct {
             _IO T2CKR0:1;
2626
             _IO T2CKR1:1;
2627
2628
              _IO T2CKR2:1;
```

```
IO T2CKR3:1;
2629
              _IO T2CKR4:1;
2630
2631
                  IO :3;
               _IO T3CKR0:1;
2632
              2633
              2634
              _IO T3CKR3:1;
2635
              _IO T3CKR4:1;
2636
2637
               };
2638
     }RPINR3bits;
2639
2640
     #define RPINR3 ((RPINR3bits*)(RPINR3 BASE))
2641
     2642
     typedef union {
2643
         struct {
              _IO IC1R:5;
2644
2645
                IO :3;
               _IO IC2R:5;
2646
2647
               };
2648
         struct {
              __IO IC1R0:1;
2649
2650
               IO IC1R1:1;
2651
               IO IC1R2:1;
2652
               IO IC1R3:1;
2653
              IO IC1R4:1;
                  IO :3;
2654
2655
               IO IC2R0:1;
              _IO IC2R1:1;
2656
              _IO IC2R2:1;
2657
              _IO IC2R3:1;
2658
              _IO IC2R4:1;
2659
2660
               };
2661
     }RPINR7bits;
2662
2663
    #define RPINR7 ((RPINR7bits*)(RPINR7 BASE))
2664
     2665
     typedef union {
2666
        struct {
              _IO IC7R:5;
2667
2668
                  IO :3;
              _IO IC8R:5;
2669
2670
               };
2671
         struct {
              _IO IC7R0:1;
2672
              2673
              _io ic7R2:1;
2674
              _IO IC7R3:1;
2675
              _IO IC7R4:1;
2676
2677
                  IO :3;
2678
               _IO IC8R0:1;
              _IO IC8R1:1;
2679
2680
               IO IC8R3:1;
2681
               _IO IC8R4:1;
2682
2683
               };
2684
    }RPINR10bits;
2685
2686
     #define RPINR10 ((RPINR10bits*)(RPINR10 BASE))
     2687
2688
     typedef union {
2689
2690
                IO OCFAR:5;
2691
               };
2692
         struct {
              _IO OCFAR0:1;
2693
              _IO OCFAR1:1;
2694
              _IO OCFAR2:1;
2695
              _IO OCFAR3:1;
2696
              _IO OCFAR4:1;
2697
2698
               };
2699
     }RPINR11bits;
2700
2701
     #define RPINR11 ((RPINR11bits*)(RPINR11 BASE))
```

```
2702
2703
    typedef union {
2704
        struct {
2705
              IO FLTA1R:5;
2706
             };
2707
       struct {
             _IO FLTA1R0:1;
2708
             2709
            2710
             2711
             _IO FLTA1R4:1;
2712
2713
             };
2714
     }RPINR12bits;
2715
2716
     #define RPINR12 ((RPINR12bits*)(RPINR12 BASE))
     2717
2718
     typedef union {
2719
       struct {
2720
              IO FLTA2R:5;
2721
             };
2722
        struct {
             _IO FLTA2R0:1;
2723
             IO FLTA2R1:1;
2724
2725
             IO FLTA2R2:1;
             IO FLTA2R3:1;
2726
             IO FLTA2R4:1;
2727
2728
             };
2729
     }RPINR13bits;
2730
     #define RPINR13 ((RPINR13bits*)(RPINR13 BASE))
2731
    2732
2733
     typedef union {
2734
             _IO QEA1R:5;
2735
2736
                IO :3;
2737
             IO QEB1R:5;
2738
             };
2739
        struct {
            _IO QEA1R0:1;
2740
            2741
            2742
            2743
             _IO QEA1R4:1;
2744
2745
                IO :3;
             _IO QEB1R0:1;
2746
             _IO QEB1R1:1;
2747
             _IO QEB1R2:1;
2748
2749
             IO QEB1R3:1;
2750
             _IO QEB1R4:1;
2751
              };
2752
    }RPINR14bits;
2753
    #define RPINR14 ((RPINR14bits*)(RPINR14 BASE))
2754
2755
    2756
    typedef union {
2757
       struct {
             _IO INDX1R:5;
2758
2759
             };
2760
        struct {
             _IO INDX1R0:1;
2761
             _IO INDX1R1:1;
2762
             _IO INDX1R2:1;
2763
             _IO INDX1R3:1;
2764
             _IO INDX1R4:1;
2765
2766
             };
2767
    }RPINR15bits;
2768
2769
     #define RPINR15 ((RPINR15bits*)(RPINR15 BASE))
    2770
2771
     typedef union {
2772
       struct {
2773
             _IO U1RXR:5;
2774
                 _IO :3;
```

```
_IO U1CTSR:5;
2775
2776
              };
2777
        struct {
             _IO U1RXR0:1;
2778
             _IO U1RXR1:1;
2779
             2780
             2781
             _IO U1RXR4:1;
2782
2783
                  IO :3;
             _IO U1CTSR0:1;
2784
            2785
2786
2787
             _IO U1CTSR4:1;
2788
2789
              };
2790
     }RPINR18bits;
2791
2792
     #define RPINR18 ((RPINR18bits*)(RPINR18 BASE))
2793
2794
     typedef union {
2795
        struct {
              _IO SDI1R:5;
2796
2797
                 IO :3;
              IO SCK1R:5;
2798
2799
              };
2800
        struct {
             _io sdi1r0:1;
2801
             _IO SDI1R1:1;
2802
             _IO SDI1R2:1;
2803
             _IO SDI1R3:1;
2804
             _IO SDI1R4:1;
2805
2806
               IO :3;
             _IO SCK1R0:1;
2807
             _IO SCK1R1:1;
2808
             __io sck1R2:1;
2809
             _IO SCK1R3:1;
2810
             _IO SCK1R4:1;
2811
2812
               };
    }RPINR20bits;
2813
2814
    #define RPINR20 ((RPINR20bits*)(RPINR20 BASE))
2815
    2816
    typedef union {
2817
     struct {
2818
              _IO SS1R:5;
2819
2820
              };
2821
        struct {
             _io ss1r0:1;
2822
             2823
2824
              2825
              2826
2827
              };
    }RPINR21bits;
2828
2829
2830
     #define RPINR21 ((RPINR21bits*)(RPINR21 BASE))
    /*************************<del>-</del>
2831
    //
2832
              REGISTRI REMAPIRANJA IZLAZNIH PINOVA ZA PERIFERALE: (13 registara)
2833
    //
               (OUTPUT PIN REMAPPING)
typedef union {
2835
     struct {
2836
             _IO RPOR:5;
2837
2838
                 IO :3;
             _IO RP1R:5;
2839
2840
              };
        struct {
2841
             _IO RP0R0:1;
2842
             2843
             _IO RP0R2:1;
2844
             _IO RP0R3:1;
2845
              _IO RPOR4:1;
2846
                 _IO :3;
2847
```

```
_IO RP1R0:1;
2848
                _IO RP1R1:1;
2849
                _IO RP1R2:1;
2850
                _IO RP1R3:1;
2851
                _IO RP1R4:1;
2852
2853
                  };
2854
     }RPORObits;
2855
2856
      #define RPOR0 ((RPORObits*)(RPORO BASE))
      2857
2858
      typedef union {
2859
          struct {
                _IO RP2R:5;
2860
                  _IO :3;
2861
2862
                 IO RP3R:5;
2863
                 };
2864
          struct {
                _IO RP2R0:1;
_IO RP2R1:1;
_IO RP2R2:1;
2865
2866
2867
2868
                 IO RP2R3:1;
                _IO RP2R4:1;
2869
                  IO :3;
2870
                 IO RP3R0:1;
2871
                _IO RP3R1:1;
2872
                _IO RP3R2:1;
2873
                IO RP3R3:1;
2874
                _IO RP3R4:1;
2875
2876
                 };
2877
      }RPOR1bits;
2878
      #define RPOR1 ((RPOR1bits*)(RPOR1 BASE))
2879
      /**********
2880
2881
      typedef union {
2882
2883
                _IO RP4R:5;
2884
                     IO :3;
                _IO RP5R:5;
2885
2886
                 };
          struct {
2887
                _IO RP4R0:1;
2888
                2889
                2890
                _IO RP4R3:1;
2891
                _IO RP4R4:1;
2892
2893
                    IO :3;
                _IO RP5R0:1;
2894
                2895
                _IO RP5R2:1;
2896
2897
                 IO RP5R3:1;
                _IO RP5R4:1;
2898
2899
                  };
2900
     }RPOR2bits;
2901
2902
      #define RPOR2 ((RPOR2bits*)(RPOR2 BASE))
2903
2904
      typedef union {
2905
       struct {
                _IO RP6R:5;
2906
2907
                    IO :3;
                _IO RP7R:5;
2908
2909
                };
2910
          struct {
                _IO RP6R0:1;
2911
                _IO RP6R1:1;
2912
                _IO RP6R2:1;
2913
                _IO RP6R3:1;
2914
                _IO RP6R4:1;
2915
2916
                    IO :3;
                _IO RP7R0:1;
2917
                _IO RP7R1:1;
2918
                _IO RP7R2:1;
2919
                _IO RP7R3:1;
2920
```

```
_IO RP7R4:1;
2921
2922
              };
2923 }RPOR3bits;
2924
2925
    #define RPOR3 ((RPOR3bits*)(RPOR3 BASE))
    2926
    typedef union {
2927
       struct {
2928
             _IO RP8R:5;
2929
2930
                IO :3;
             _IO RP9R:5;
2931
2932
              };
2933
        struct {
             _IO RP8R0:1;
2934
             _IO RP8R1:1;
2935
            2936
2937
             _IO RP8R4:1;
2938
2939
              IO :3;
2940
             IO RP9R0:1;
2941
              _IO RP9R2:1;
2942
             2943
             IO RP9R4:1;
2944
2945
              };
2946
    }RPOR4bits;
2947
2948
    #define RPOR4 ((RPOR4bits*)(RPOR4 BASE))
    2949
2950
    typedef union {
2951
       struct {
             _IO RP10R:5;
2952
2953
              IO :3;
2954
             IO RP11R:5;
2955
             };
2956
        struct {
             _IO RP10R0:1;
2957
             2958
             2959
             2960
             2961
2962
                IO :3;
             _IO RP11R0:1;
2963
             _IO RP11R1:1;
2964
             _IO RP11R2:1;
2965
             _IO RP11R3:1;
2966
             _IO RP11R4:1;
2967
2968
              };
2969
    }RPOR5bits;
2970
    #define RPOR5 ((RPOR5bits*)(RPOR5_BASE))
2971
    2972
2973
    typedef union {
2974
      struct {
             _IO RP12R:5;
2975
2976
                IO :3;
             _IO RP13R:5;
2977
2978
              };
2979
        struct {
             _IO RP12R0:1;
2980
             _IO RP12R1:1;
2981
             _IO RP12R2:1;
2982
             _IO RP12R3:1;
2983
             _IO RP12R4:1;
2984
2985
              IO :3;
             _IO RP13R0:1;
2986
             2987
             2988
             _IO RP13R3:1;
2989
             _IO RP13R4:1;
2990
2991
              };
2992
    }RPOR6bits;
2993
```

```
2994
    #define RPOR6 ((RPOR6bits*)(RPOR6 BASE))
    2995
2996
     typedef union {
2997
        struct {
               _IO RP14R:5;
2998
2999
                IO :3;
              _IO RP15R:5;
3000
3001
               };
3002
         struct {
              __IO RP14R0:1;
3003
              3004
              3005
              3006
              _IO RP14R4:1;
3007
3008
                  IO :3;
              _IO RP15R0:1;
3009
3010
              _IO RP15R1:1;
              __IO RP15R2:1;
_IO RP15R3:1;
3011
3012
3013
               IO RP15R4:1;
3014
               };
3015
     }RPOR7bits;
3016
3017
     #define RPOR7 ((RPOR7bits*)(RPOR7 BASE))
3018
     typedef union {
3019
3020
        struct {
               _IO RP16R:5;
3021
3022
                IO :3;
               _IO RP17R:5;
3023
3024
               };
3025
         struct {
              _IO RP16R0:1;
3026
              _IO RP16R1:1;
3027
              3028
              _IO RP16R3:1;
3029
3030
              _IO RP16R4:1;
3031
                IO :3;
              _IO RP17R0:1;
3032
              3033
              3034
              3035
              _IO RP17R4:1;
3036
3037
                };
3038
     }RPOR8bits;
3039
     #define RPOR8 ((RPOR8bits*)(RPOR8 BASE))
3040
     /*****
3041
3042
     typedef union {
3043
      struct {
3044
               _IO RP18R:5;
3045
                 IO :3;
3046
                IO RP19R:5;
3047
               };
3048
         struct {
              _IO RP18R0:1;
_IO RP18R1:1;
3049
3050
              _IO RP18R2:1;
3051
               _IO RP18R3:1;
3052
               _IO RP18R4:1;
3053
3054
                IO :3;
              _IO RP19R0:1;
3055
               _IO RP19R1:1;
3056
               _IO RP19R2:1;
3057
               _IO RP19R3:1;
3058
              _IO RP19R4:1;
3059
3060
               };
3061
    }RPOR9bits;
3062
3063
     #define RPOR9 ((RPOR9bits*)(RPOR9 BASE))
3064
     3065
     typedef union {
3066
      struct {
```

```
_IO RP20R:5;
3067
3068
               IO :3;
3069
               IO RP21R:5;
3070
               };
3071
         struct {
              _IO RP20R0:1;
3072
              3073
              3074
              3075
               _IO RP20R4:1;
3076
               _IO :3;
_IO RP21R0:1;
3077
3078
               3079
              3080
               _IO RP21R3:1;
3081
               3082
3083
               };
3084
     }RPOR10bits;
3085
     #define RPOR10 ((RPOR10bits*)(RPOR10 BASE))
3086
3087
3088
     typedef union {
3089
         struct {
               IO RP22R:5;
3090
3091
                  IO :3;
               _IO RP23R:5;
3092
3093
               };
3094
         struct {
               _IO RP22R0:1;
3095
               _IO RP22R1:1;
3096
               _IO RP22R2:1;
3097
               _IO RP22R3:1;
3098
               _IO RP22R4:1;
3099
3100
                IO :3;
3101
               IO RP23R0:1;
               3102
               _IO RP23R2:1;
3103
               _IO RP23R3:1;
3104
               _IO RP23R4:1;
3105
3106
                 };
3107
     }RPOR11bits;
3108
3109
     #define RPOR11 ((RPOR11bits*)(RPOR11 BASE))
     3110
3111
     typedef union {
3112
      struct {
               _IO RP24R:5;
3113
3114
                IO :3;
               IO RP25R:5;
3115
3116
               };
3117
         struct {
              _IO RP24R0:1;
_IO RP24R1:1;
3118
3119
               _IO RP24R2:1;
3120
               _IO RP24R3:1;
3121
               _IO RP24R4:1;
3122
3123
                  IO :3;
               _IO RP\overline{2}5R0:1;
3124
               _IO RP25R1:1;
3125
               _IO RP25R2:1;
3126
               _IO RP25R3:1;
3127
3128
               _IO RP25R4:1;
3129
               };
3130
    }RPOR12bits;
3131
3132
     #define RPOR12 ((RPOR12bits*)(RPOR12 BASE))
    3133
    //
3134
                           REGISTRI KONTROLE SISTEMA:
    //
3135
3136
     typedef union{
3137
3138
     struct{
3139
           _IO POR:1;
```

```
IO BOR:1;
3140
            TO IDLE:1;
3141
           _IO SLEEP:1;
3142
3143
             IO WDTO:1;
           _IO SWDTEN:1;
3144
3145
              IO SWR:1;
3146
              IO EXTR:1;
           3147
              _IO CM:1;
_IO :4;
3148
3149
           _IO IOPUWR:1;
3150
           __IO_TRAPR:1;
3151
3152
             };
3153
       }RCONbits;
3154
3155
       #define RCON ((RCONbits*)(RCON BASE))
       /*****
3156
3157
       typedef union {
3158
          struct {
3159
                     IO OSWEN:1;
                  IO LPOSCEN:1;
3160
3161
                         IO :1;
                        \overline{10} CF:1;
3162
3163
                         10:1;
                      IO LOCK:1;
3164
                    IO IOLOCK:1;
3165
                  IO CLKLOCK:1;
3166
                     _IO NOSC:3;
3167
3168
                         IO :1;
                      IO COSC:3;
3169
3170
3171
           struct {
3172
                        IO :8;
                  _io Nosc0:1;
3173
                  _io Nosc1:1;
3174
                  _IO NOSC2:1;
3175
3176
                     IO :1;
                  _io cosc0:1;
3177
                  _io cosc1:1;
3178
                  _io cosc2:1;
3179
3180
                   };
3181
       }OSCCONbits;
3182
3183
       #define OSCCON
                       ((OSCCONbits*)(OSCCON BASE))
       /*****
                       **************************************
3184
3185
       typedef union {
3186
          struct {
3187
                   _IO PLLPRE:5;
                     IO :1;
3188
3189
                  IO PLLPOST:2;
3190
                   IO FRCDIV:3;
                    IO DOZEN:1;
3191
                    _IO DOZE:3;
3192
                     _IO ROI:1;
3193
3194
3195
           struct {
                  _IO PLLPRE0:1;
3196
                  _IO PLLPRE1:1;
3197
                  _IO PLLPRE2:1;
3198
                  _IO PLLPRE3:1;
3199
                  _IO PLLPRE4:1;
3200
3201
                         IO :1;
                 IO PLLPOST0:1;
3202
                 IO PLLPOST1:1;
3203
                  _IO FRCDIV0:1;
3204
                  _IO FRCDIV1:1;
3205
                  _IO FRCDIV2:1;
3206
3207
                         IO :1;
                    _IO DOZE0:1;
3208
                    _IO DOZE1:1;
3209
                     IO DOZE2:1;
3210
3211
                    <u>}</u>;
3212
       }CLKDIVbits;
```

```
3213
3214
     #define CLKDIV ((CLKDIVbits*)(CLKDIV BASE))
     /********
3215
3216
     typedef union {
3217
          struct {
                _IO PLLDIV:9;
3218
3219
                 };
3220
          struct {
                _io PLLDIV0:1;
3221
                __IO PLLDIV1:1;
3222
                _IO PLLDIV2:1;
3223
                3224
                ___IO PLLDIV4:1;
3225
                _IO PLLDIV5:1;
3226
                _IO PLLDIV6:1;
                _IO PLLDIV7:1;
3228
                _IO PLLDIV8:1;
3229
3230
                 };
3231
     }PLLFBDbits;
3232
3233
     #define PLLFBD ((PLLFBDbits*)(PLLFBD BASE))
3234
3235
      typedef union {
3236
                _IO TUN:6;
3237
3238
                 };
3239
          struct {
                _IO TUN0:1;
3240
                _IO TUN1:1;
3241
                _IO TUN2:1;
3242
                _IO TUN3:1;
3243
                _IO TUN4:1;
3244
                _IO TUN5:1;
3245
3246
3247
     }OSCTUNbits;
3248
3249
     #define OSCTUN ((OSCTUNbits*)(OSCTUN BASE))
3250
      //
3251
                              NVM KONTROLNI REGISTRI:(2 registra)
3252
3253
3254
      typedef union {
3255
          struct {
                _IO NVMOP:4;
3256
3257
                  IO :2;
                 _IO ERASE:1;
3258
3259
                  IO :6;
                 IO WRERR:1;
3260
                 _IO WREN:1;
3261
3262
                   _IO WR:1;
};
3263
3264
          struct {
                _io NVMOP0:1;
3265
                 IO NVMOP1:1;
3266
                _IO NVMOP2:1;
3267
                _IO NVMOP3:1;
3268
3269
                 };
3270
     }NVMCONbits;
3271
3272
      #define NVMCON
                     ((NVMCONbits*)(NVMCON BASE))
3273
3274
     typedef union
3275
      {
3276
       struct
3277
3278
           _IO NVMKEYR:8;//BUG!!!
3279
3280
        }NVMKEYbits;
3281
      #define NVMKEY ((NVMKEYbits*)(NVMKEY BASE))
3282
      3283
3284
                              PMD KONTROLNI REGISTRI: (3 registra)
3285
                               (ONEMOGUCAVANJE MODULA PERIFERALA)
```

```
3287 typedef union {
3288
     struct {
           _IO AD1MD:1;
3289
               IO :2;
3290
           _IO SPI1MD:1;
3291
3292
               IO :1;
            _IO U1MD:1;
3293
3294
             IO:1;
           _IO I2C1MD:1;
3295
3296
            IO:1;
           _IO PWM1MD:1;
3297
           _IO QEIMD:1;
3298
3299
            _IO T1MD:1;
            3300
            3301
3302
             };
3303
   }PMD1bits;
3304
   #define PMD1 ((PMD1bits*)(PMD1 BASE))
3305
               3306
3307
    typedef union {
3308
       struct {
           _IO OC1MD:1;
3309
           _IO OC2MD:1;
3310
3311
               IO:6;
3312
            IO IC1MD:1;
           _IO IC2MD:1;
3313
3314
              IO:4;
           _{10} ic^{-7}MD:1;
3315
           _IO IC8MD:1;
3316
3317
            };
3318
   }PMD2bits;
3319
3320 #define PMD2 ((PMD2bits*)(PMD2 BASE))
3322
   typedef union {
3323
      struct {
                IO:4;
3324
           _IO PWM2MD:1;
3325
             };
3326
3327
    }PMD3bits;
3328
3329
    #define PMD3 ((PMD3bits*)(PMD3 BASE))
    3330
3331
    #endif
3332
```