```
Q = _ _
                                                       psc@ubuntu: ~
psc@ubuntu:~$ ls
2020203002 Desktop execve malloc.c pause
alarm.c Downloads execvp mecro1 Pictures
                                                                               signal.c
                                                                                                   vector.cpp
                                                                               sigprocmask.c vector.out
arrary1.cpp execl exe
arrary1.out execl.c for
arrary.cpp execv for
arrary.out execv.c mai
psc@ubuntu:~$ cat malloc.c
                                execvp.c mecro1.c
                             fork
fork.c
                                             mecro2 sigaction sigset_t.c
mecro2.c sigaction.c string.cpp
                                                                                                   wait.c
                               main.sh Music
                                                                               string.out
#include <stdio.h>
#include <stdlib.h>
#define SAFE_FREE(p) if (p) { free(p); p = NULL; }
#define MAX_ITEM_CNT 5
int main(void){
     int i = 0;
     int * buf1 = (int*)malloc(MAX_ITEM_CNT * sizeof(int));
int * buf2 = (int*)calloc(MAX_ITEM_CNT, sizeof(int));
     printf("Address of buf1 : p\n", buf1);
for (i = 0; i < MAX_ITEM_CNT; i++) { printf("%d\n", *(buf1 + i)); }
     SAFE_FREE(buf1);
SAFE_FREE(buf2);
     return 0;
psc@ubuntu:~$ ./malloc.out
Address of buf1 : 0x55c01b4342a0
0
0
Address of buf2: 0x55c01b4342c0
0
0
0
psc@ubuntu:~$
```

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Q = _ =
                                                                  psc@ubuntu: ~
psc@ubuntu: $ ls
2020203002 Documents execvp
alarm Downloads execvp.c
                                                         mecro1.c realloc1.c sigprocmask vector mecro2 realloc1.out sigprocmask.c Videos
                                                         mecro2.c realloc2.c
alarm.c
arrary1.cpp execl.c fork.c
arrary1.out execv main.sh
                                                                         realloc2.out sigset_t.c sigaction string.cpp
                                                                                                                         wait.c
                                      main.sh
                                                         pause.c sigaction.c string.out
Pictures signal Templates
Public signal.c vector.cpp
arrary.cpp
                    execv.c malloc.c
                    execve.c mecro1
psc@ubuntu:~$ cat realloc1.c
#include <stdio.h>
#include <stdlib.h>
#define SAFE_FREE(p) if (p) { free(p); p = NULL; }
#define MAX_BUF_SIZE 16
int main(void){
   char * buf = (char *)malloc(MAX_BUF_SIZE * sizeof(char));
   printf("Address of buf : %p\n", buf);
      buf = (char *)realloc(buf, 2 * MAX_BUF_SIZE * sizeof(char));
printf("Address of buf : %p\n", buf);
      SAFE FREE(buf):
      return 0;
psc@ubuntu:~$ ./realloc1.out
Address of buf : 0x55e1e0e122a0
Address of buf : 0x55e1e0e126d0
psc@ubuntu:~$
```

```
Q = _ =
                                                            psc@ubuntu: ~
psc@ubuntu: $ ls
2020203002 Documents execvp
alarm Downloads execvp.c
                                                    mecro1.c realloc1.c
                                                                                        sigprocmask
                                                                   realloc1.out sigprocmask.c
                                                    mecro2.c realloc2.c
alarm.c
arrary1.cpp execl.c
arrary1.out execv
                                                                   realloc2.out sigset_t.c sigaction string.cpp
                                   fork.c
                                                                                                              wait.c
                                  main.sh
                                  malloc.out Pictures signal signal.
arrary.cpp
                 execv.c
                                  malloc.c
                                                                   sigaction.c
                  execve.c mecro1
                                                                   signal.c
                                                                                        vector.cpp
psc@ubuntu:~$ cat realloc2.c
#include <stdio.h>
#include <stdlib.h>
#define SAFE_FREE(p) if (p) { free(p); p = NULL; }
#define MAX_BUF_SIZE 16
int main(void){
   char * buf1 = (char *)malloc(MAX_BUF_SIZE * sizeof(char));
   char * buf2 = (char *)malloc(MAX_BUF_SIZE * sizeof(char));
      printf("Address of buf1 : %p\n", buf1);
     buf1 = (char *)realloc(buf1, 2 * MAX_BUF_SIZE * sizeof(char));
printf("Address of buf1 : %p\n", buf1);
     SAFE_FREE(buf1);
SAFE_FREE(buf2);
     return 0;
psc@ubuntu:-$ ./realloc2.out
Address of buf1 : 0x558e9c2552a0
Address of buf1 : 0x558e9c2556f0
psc@ubuntu:-$
```