

File

```
main( )  
{  
    FILE *fp ;  
    fp = fopen ( "PR1.C", "r" ) ;  
    ....  
}
```

- **fopen() performs three important tasks when you open the file in “r” mode:**
 1. Firstly it searches on the disk the file to be opened.
 2. Then it loads the file from the disk into a place in memory called buffer.
 3. It sets up a character pointer that points to the first character of the buffer.


❖ Different modes:

"r" -- Searches file. If the file is opened successfully `fopen()` loads it into memory and sets up a pointer which points to the first character in it. If the file cannot be opened `fopen()` returns NULL. Operations possible – reading from the file.

"w"-- Searches file. If the file exists, its contents are overwritten. If the file doesn't exist, a new file is created.

Returns NULL, if unable to open file.

Operations possible – writing to the file.



"a" Searches file. If the file is opened successfully `fopen()` loads it into memory and sets up a pointer that points to the last character in it. If the file doesn't exist, a new file is created. Returns `NULL`, if unable to open file.

Operations possible - adding new contents at the end of file.

- Here `FILE` is a structure. `fopen()` returns the address of this structure, which we have collected in the structure pointer called `fp`.

FILE READ(Display the contents of a file)

```
void main()
{
    FILE *fp1;
    char ch;
    clrscr();
    fp1=fopen("msit.txt","r");
    if(fp1==NULL)
    {
        printf("\nUnable to
        open file ");
        exit(o);
    }
```

```
ch=fgetc(fp1);
while(ch!=EOF)
{
    printf("%c",ch);
    ch=fgetc(fp1);
}
fclose(fp1);
getch();
}
```

FILE COPY

```
void main()
{
    FILE *fp1,*fp2;
    char ch,file1[30],file2[30];
    printf("\nEnter the source file name: ");
    gets(file1);
    printf("\nEnter the destination file name: ");
    gets(file2);
    fp1=fopen(file1,"r");
    if(fp1==NULL)
    {
        printf("\nUnable to open file %s",file1);
        exit(o);
    }
    fp2=fopen(file2,"w");
    if(fp2==NULL)
    {
        printf("\nUnable to open file %s",file2);
        exit(o);
    }
    ch=fgetc(fp1);
    while(ch!=EOF)
    {
        fputc(ch,fp2);
        ch=fgetc(fp1);
    }
    fclose(fp1);
    fclose(fp2);
    getch();
}
```

FILE COPY USING COMMAND LINE ARGUMENTS

```
void main(int argc, char *argv[])
{
    FILE *fp1,*fp2;
    char ch;
    if(argc < 3)
    {
        printf("enter source and destination
        file name properly");
        exit(0);
    }
    fp1=fopen(argv[1],"r");
    if(fp1==NULL)
    {
        printf("\nUnable to open file %s",argv[1]);
        exit(0);
    }

    fp2=fopen(argv[2],"w");
    if(fp2==NULL)
    {
        printf("Unable to open file %s",argv[2]);
        exit(0);
    }
    ch=fgetc(fp1);
    while(ch!=EOF)
    {
        fputc(ch,fp2);
        ch=fgetc(fp1);
    }
    fclose(fp1);
    fclose(fp2);
    getch();
}
```

FILE REVERSE

```
ch=fgetc(fp1);
while(ch!=EOF)
{
    if(ch!='\n')
    {
        str[i++]=ch;
    }
    else
    {
        for(j=i-1;j>=0;j--)
            fputc(str[j],fp2);
        fputc('\n',fp2);
        i=0;
    }
    ch=fgetc(fp1);
}
```