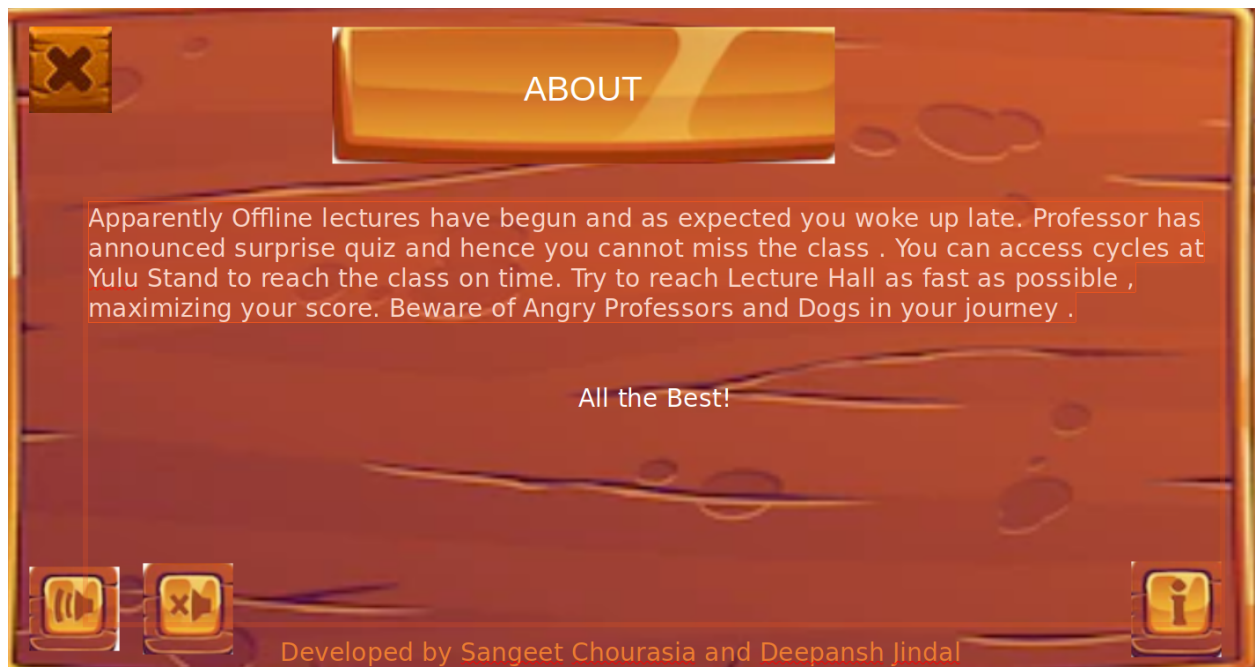


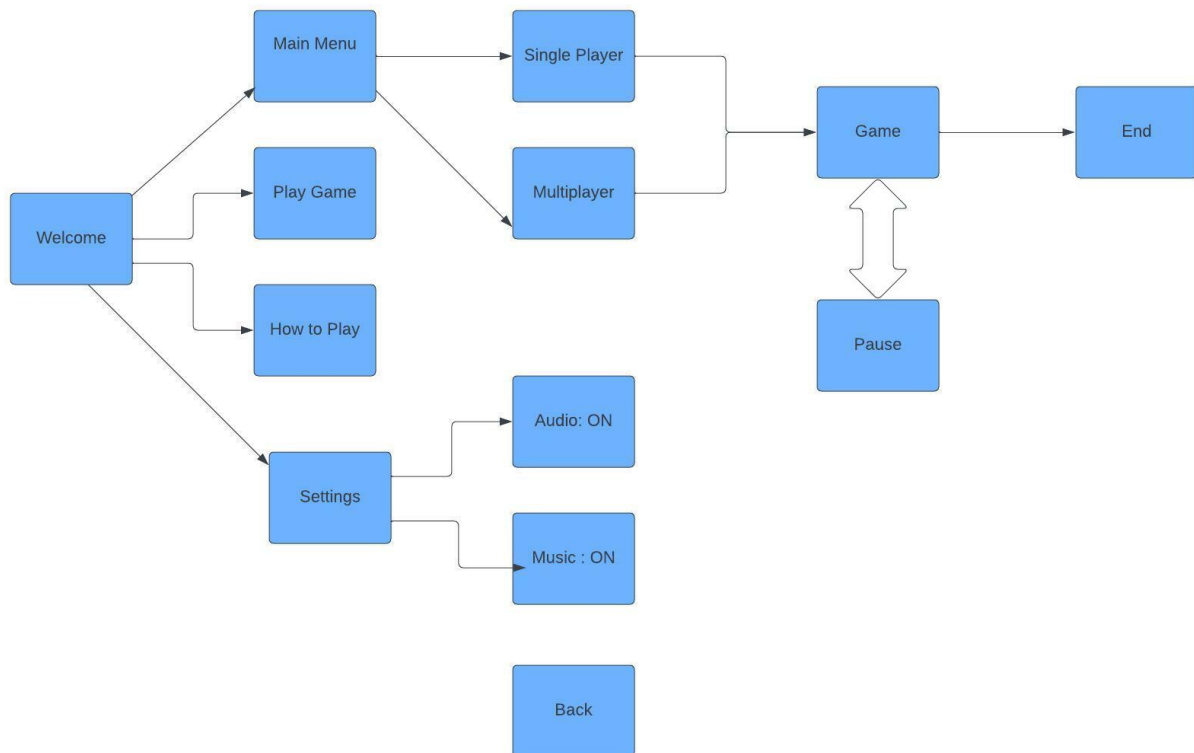
Reach The Class

Name : Sangeet Chourasia , 2019EE11082
Deepansh Jindal , 2019EE10474

Objective and About the Game:



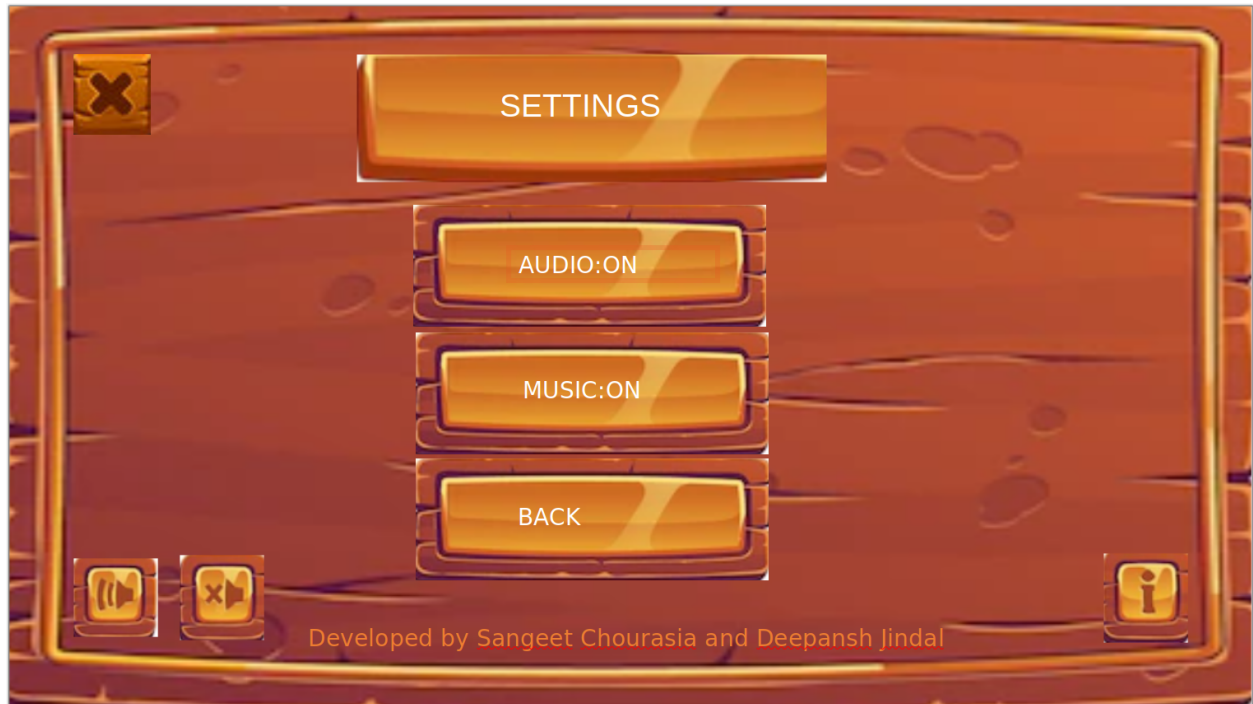
Game Structure :



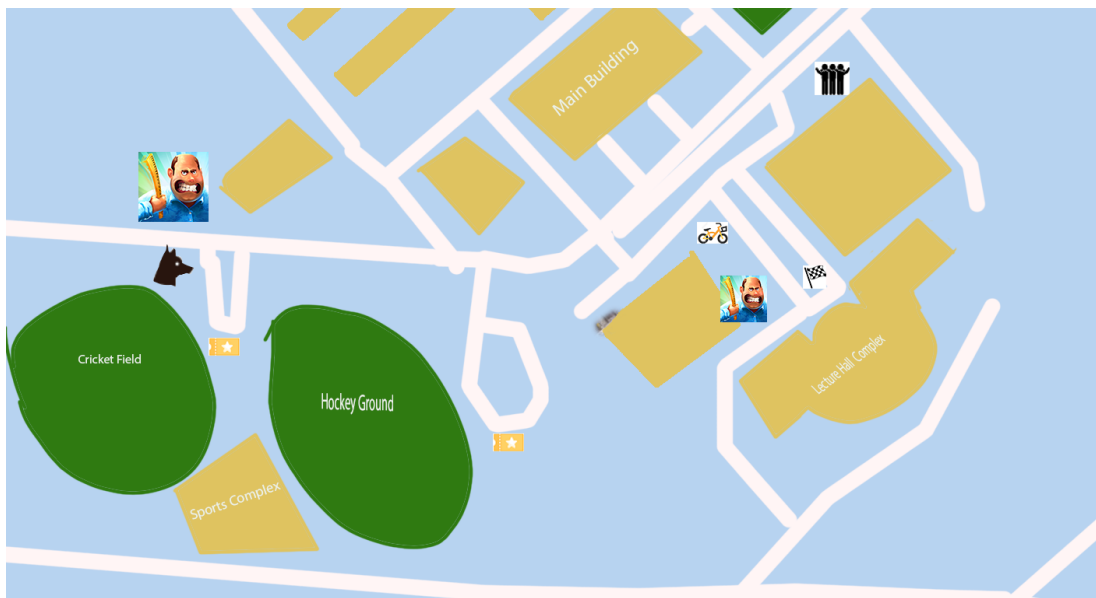
Main Menu :



Settings :



Game View:



Obstacles and Boosters:

Your speed will decrease if you go past the obstacles and it will increase if you through Boosters

Obstacles :



: Angry Professor



: Dog



: Group of People

Boosters:

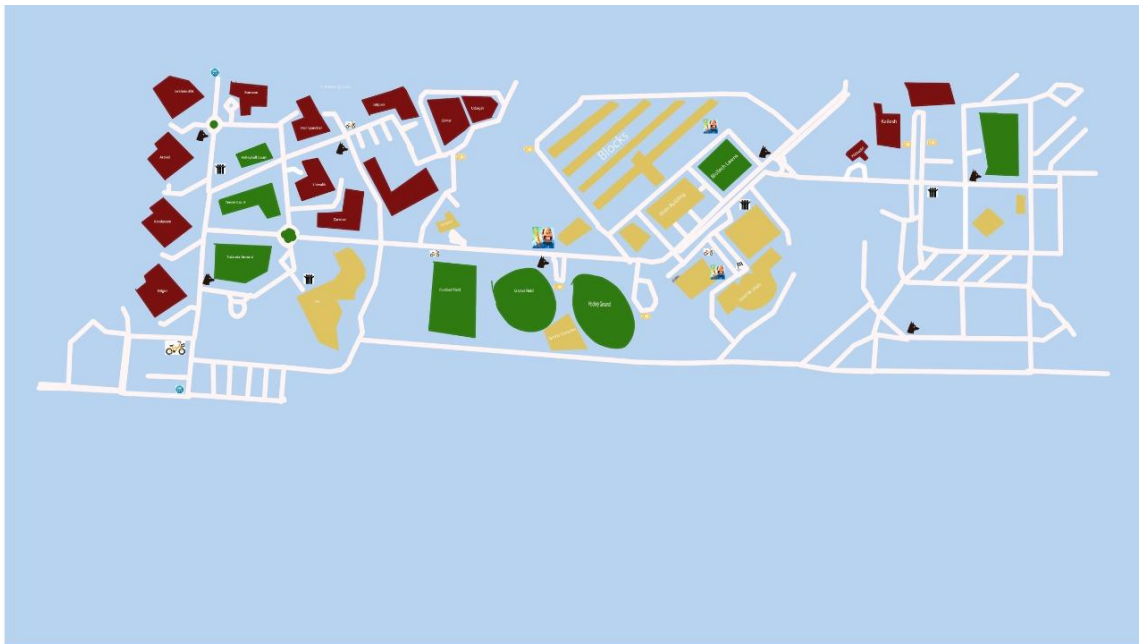


: Yulu



: **Gold Coin**

Level Design:



We have used Google Earth and Adobe Photoshop for making the Map. For various icons on the map, we have used google images.

Game Features:

1. Lively Sound and graphics
2. Supports Multiplayer
3. Customizable , can be customized for more number of players as well