Strings, I/O and Other Bits & Pieces

Many Useful Little Things

José Paumard blog.paumard.org @JosePaumard





Java 8 is not only about Lambdas and Streams

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- Numbers
- Maps
- Annotations



Creating a Stream on a String

A new method on the String class

```
String s = "Hello world!";
```

Creating a Stream on a String

A new method on the String class

Creating a Stream on a String

A new method on the String class

```
> HELLO WORLD!
```

```
String s1 = "Hello";
String s2 = "world";
String s = s1 + " " + s2; // it works!
```

```
String s1 = "Hello";
String s2 = "world";
String s = s1 + " " + s2; // it works!
```

- Some people will tell you:
- « it's not efficient, and should not be used! »
- « because of the multiple creations / deletions of intermediary strings »

```
StringBuffer sb1 = new StringBuffer();
sb1.append("Hello");
```

```
StringBuffer sb1 = new StringBuffer();
sb1.append("Hello");
sb1.append(" ").append("world"); // can be chained
```

```
StringBuffer sb1 = new StringBuffer();
sb1.append("Hello");
sb1.append(" ").append("world"); // can be chained
String s = sb1.toString();
```

Concatenating Strings is not that simple!

```
StringBuffer sb1 = new StringBuffer();
sb1.append("Hello");
sb1.append(" ").append("world"); // can be chained
String s = sb1.toString();
```

Better but StringBuffer is synchronized

Concatenating Strings is not that simple!

```
// The JDK 5 way
StringBuilder sb1 = new StringBuilder();
sb1.append("Hello");
sb1.append(" ").append("world"); // can be chained
String s = sb1.toString();
```

Better!

```
// The JDK 5 way
StringBuilder sb1 = new StringBuilder();
sb1.append("Hello");
sb1.append(" ").append("world"); // can be chained
String s = sb1.toString();
```

- Better!
- In fact, this is the way the JDK7 compiles String concatenations

- Much simpler in JDK 8 with the StringJoiner!
- A StringJoiner is built with a separator

```
// The JDK 8 way
StringJoiner sj = new StringJoiner(", ");
sj.add("one").add("two").add("three");
```

- Much simpler in JDK 8 with the StringJoiner!
- A StringJoiner is built with a separator

```
// The JDK 8 way
StringJoiner sj = new StringJoiner(", ");
sj.add("one").add("two").add("three");
String s = sj.toString();
System.out.println(s);
```

```
> one, two, three
```

- Much simpler in JDK 8 with the StringJoiner!
- A StringJoiner can also be built with a separator, a prefix and a postfix

```
// The JDK 8 way
StringJoiner sj = new StringJoiner(", ", "{", "}");
// we leave the joiner empty
String s = sj.toString();
System.out.println(s);
```

- Much simpler in JDK 8 with the StringJoiner!
- A StringJoiner can also be built with a separator, a prefix and a postfix

```
// The JDK 8 way
StringJoiner sj = new StringJoiner(", ", "{", "}");
// we leave the joiner empty
String s = sj.toString();
System.out.println(s);
```

```
> {}
```

- Much simpler in JDK 8 with the StringJoiner!
- A StringJoiner can also be built with a separator, a prefix and a postfix

```
// The JDK 8 way
StringJoiner sj = new StringJoiner(", ", "{", "}");
sj.add("one");
String s = sj.toString();
System.out.println(s);
```

```
> {one}
```

- Much simpler in JDK 8 with the StringJoiner!
- A StringJoiner can also be built with a separator, a prefix and a postfix

```
// The JDK 8 way
StringJoiner sj = new StringJoiner(", ", "{", "}");
sj.add("one").add("two").add("three");
String s = sj.toString();
System.out.println(s);
```

```
> {one, two, three}
```

The StringJoiner can be used from the String class

```
// From the String class, with a vararg
String s = String.join(", ", "one", "two", "three");
System.out.println(s);
```

```
> one, two, three
```

The StringJoiner can be used from the String class

```
// From the String class, with an Iterable
String [] tab = {"one", "two", "three"};
String s = String.join(", ", tab);
System.out.println(s);
```

```
> one, two, three
```



Reading Text Files

A lines() method has been added on the BufferedReader class

Reading Text Files

Method File.lines(path)

```
// Java 7 : try with resources and use of Paths
Path path = Paths.get("d:", "tmp", "debug.log");
try (Stream<String> stream = Files.lines(path)) {
    stream.filter(line -> line.contains("ERROR"))
        .findFirst()
        .ifPresent(System.out::println);
} catch (IOException ioe) {
    // handle the exception
}
```

Reading Text Files

Method File.lines(path)

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Path path = Paths.get("d:", "tmp", "debug.log");
try (Stream<String> stream = Files.Lines(path)) {
    stream.filter(line -> line.contains("ERROR"))
        .findFirst()
        .ifPresent(System.out::println);
} catch (IOException ioe) {
    // handle the exception
}
```

Stream implements AutoCloseable, and will close the underlying file

Reading Directory Entries

Method File.list(path)

```
// Java 7 : try with resources and use of Paths
Path path = Paths.get("c:", "windows");
try (Stream<Path> stream = Files.list(path)) {
    stream.filter(path -> path.toFile().isDirectory())
        .forEach(System.out::println);
} catch (IOException ioe) {
    // handle the exception
}
```

Reading Directory Entries

Method File.list(path)

```
// Java 7 : try with resources and use of Paths
Path path = Paths.get("c:", "windows");
try (Stream<Path> stream = Files.list(path)) {
    stream.filter(path -> path.toFile().isDirectory())
        .forEach(System.out::println);
} catch (IOException ioe) {
    // handle the exception
}
```

Visits the first level entries

Reading Directory Entries

To visit the whole subtree use the Files.walk(path) method

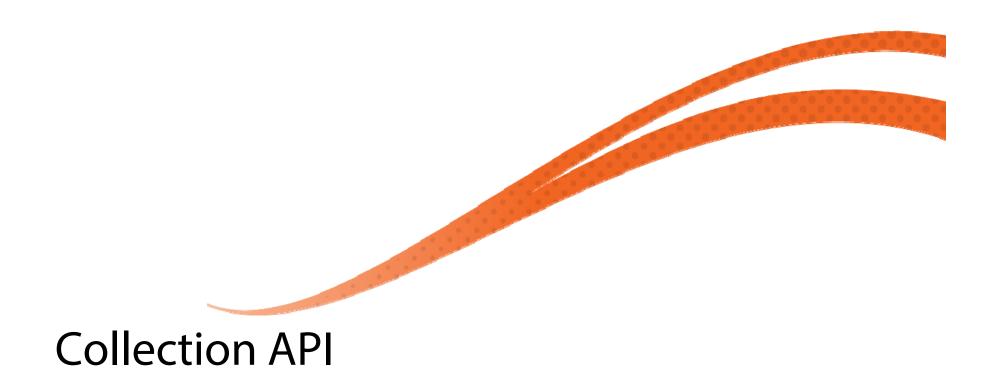
```
// Java 7 : try with resources and use of Paths
Path path = Paths.get("c:", "windows");
try (Stream<Path> stream = Files.walk(path)) {
    stream.filter(path -> path.toFile().isDirectory())
        .forEach(System.out::println);
} catch (IOException ioe) {
    // handle the exception
}
```

Reading Directory Entries

To visit the whole subtree use the Files.walk(path) method

```
// Java 7 : try with resources and use of Paths
Path path = Paths.get("c:", "windows");
try (Stream<Path> stream = Files.walk(path, 2)) {
    stream.filter(path -> path.toFile().isDirectory())
        .forEach(System.out::println);
} catch (IOException ioe) {
    // handle the exception
}
```

One can limit the depth of the exploration



New Methods on the Collection API

- Of course, the most important : stream() and parallelStream()
- Also: spliterator()

New Method on Iterable

Method forEach()

```
// Unfortunately not for arrays
List<String> strings =
   Arrays.asList("one", "two", "three");
strings.forEach(System.out::println);
```

New Methods on Collection

Method removelf(), returns a boolean

```
// removes an element on a predicate
Collection<String> strings =
    Arrays.asList("one", "two", "three", "four");

// will not work if list is unmodifiable
Collection<String> list = new ArrayList<>>(strings);

// returns true if the list has been modified
boolean b = list.removeIf(s -> s.length() > 4);

System.out.println(
    list.stream().collect(Collectors.joining(", ")));
```

New Methods on Collection

Method removelf(), returns a boolean

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// removes an element on a predicate
Collection<String> strings =
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// will not work if list is unmodifiable
Collection<String> list = new ArrayList<>>(strings);

// returns true if the list has been modified
boolean b = list.removeIf(s -> s.length() > 4);

System.out.println(
    list.stream().collect(Collectors.joining(", ")));
```

Will print:

```
> one, two, four
```

Method replaceAll()

```
// removes an element on a predicate
List<String> strings =
    Arrays.asList("one", "two", "three", "four");

// will not work if list is unmodifiable
List<String> list = new ArrayList<>(strings);

// doesnt return anything
list.replaceAll(String::toUpperCase);

System.out.println(
    list.stream().collect(Collectors.joining(", ")));
```

Method replaceAll()

```
// removes an element on a predicate
List<String> strings =
    Arrays.asList("one", "two", "three", "four");

// will not work if list is unmodifiable
List<String> list = new ArrayList<>(strings);

// doesnt return anything
list.replaceAll(String::toUpperCase);

System.out.println(
    list.stream().collect(Collectors.joining(", ")));
```

Will print:

```
> ONE, TWO, THREE, FOUR
```

Method sort()

```
// removes an element on a predicate
List<String> strings =
    Arrays.asList("one", "two", "three", "four");

// will not work if list is unmodifiable
List<String> list = new ArrayList<>(strings);

// doesnt return anything
list.sort(Comparator.naturalOrder());

System.out.println(
    list.stream().collect(Collectors.joining(", ")));
```

Method sort()

```
// removes an element on a predicate
List<String> strings =
    Arrays.asList("one", "two", "three", "four");

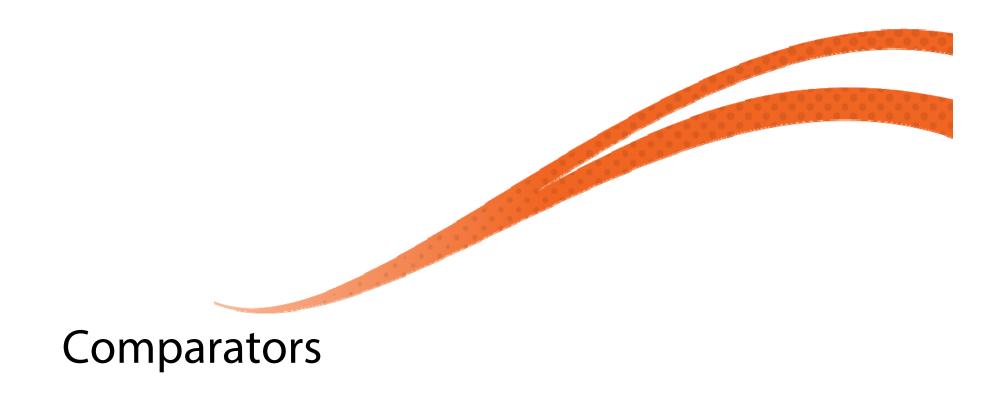
// will not work if list is unmodifiable
List<String> list = new ArrayList<>(strings);

// doesnt return anything
list.sort(Comparator.naturalOrder());

System.out.println(
    list.stream().collect(Collectors.joining(", ")));
```

Will print

```
> four, one, three, two
```



The JDK 7 way:

```
// comparison using the last name
Comparator<Person> compareLastName =
   new Comparator<Person>() {
      @Override
      public int compare(Person p1, Person p2) {
          return p1.getLastName().compareTo(p2.getLastName());
      }
   };
```

The JDK 7 way:

```
// comparison using the last name
Comparator<Person> compareLastName =
   new Comparator<Person>() {
      @Override
      public int compare(Person p1, Person p2) {
          return p1.getLastName().compareTo(p2.getLastName());
      }
   };
```

It would also need to check if p1 or p2 is null

The JDK 7 way:

```
// comparison using the last name then the first name
Comparator<Person> compareLastNameThenFirstName =
    new Comparator<Person>() {
      @Override
      public int compare(Person p1, Person p2) {
         int lastNameComparison =
            p1.getLastName().compareTo(p2.getLastName());
      return lastNameComparison == 0 ?
            p2.getFirstName().compareTo(p2.getFirstName());
            lastNameComparison;
      }
    };
}
```

Same remark!

The JDK 8 way:

```
// comparison using the last name
Comparator<Person> compareLastName =
   Comparator.comparing(Person::getLastName);
```

The JDK 8 way:

```
// comparison using the last name
Comparator<Person> compareLastName =
   Comparator.comparing(Person::getLastName);
```

comparing() is a static method of the interface Comparator

The JDK 8 way:

```
// comparison using the last name and then the first name
Comparator<Person> compareLastNameThenFirstName =
    Comparator.comparing(Person::getLastName)
    .thenComparing(Person::getFirstName);
```

thenComparing() is a default method of the interface Comparator

How to reverse a given comparator?

```
// reverses a comparator
Comparator<Person> comp = ...;
Comparator<Person> reversedComp = comp.reversed();
```

The natural comparator

```
// compares comparable objects
Comparator<String> c = Comparator.naturalOrder();
```

The natural comparator

```
// compares comparable objects
Comparator<String> c = Comparator.naturalOrder();
```

The reversed natural comparator

```
// compares comparable objects in the reverse order
Comparator<String> c = Comparator.reversedOrder();
```

And what about null values?

```
// considers null values lesser than non-null values
Comparator<String> c =
   Comparator.nullsFirst(Comparator.naturalOrder());
```

• And what about null values?

```
// considers null values lesser than non-null values
Comparator<String> c =
   Comparator.nullsFirst(Comparator.naturalOrder());
```

And of course...

```
// considers null values greater than non-null values
Comparator<String> c =
   Comparator.nullsLast(Comparator.naturalOrder());
```



- Primitive types: byte, short, char, int, long, double, float and boolean
- They all got a wrapper type

New Methods on the Number Types

New useful methods: sum, max, min

```
long max = Long.max(1L, 2L);
```

Useful to create reduction operations

```
BinaryOperator<Long> sum = (11, 12) -> 11 + 12;
= (11, 12) -> Long.sum(11, 12);
= Long::sum;
```

Hash code computation

```
// JDK 7
long l = 3141592653589793238L;
int hash = new Long(l).hashCode(); // -1985256439
```

Hash code computation

```
// JDK 7
long 1 = 3141592653589793238L;
int hash = new Long(1).hashCode(); // -1985256439
```

Costly boxing / unboxing to compute this hash code

Hash code computation

```
// JDK 7
long l = 3141592653589793238L;
int hash = new Long(l).hashCode(); // -1985256439
```

Costly boxing / unboxing to compute this hash code

```
// JDK 8
long l = 3141592653589793238L;
int hash = Long.hashCode(l); // - 1985256439
```

This method is available on the 8 wrapper types



Method forEach()

```
Map<String, Person> map = ...;
map.forEach((key, person) ->
    System.out.println(key + " " + person);
```

Takes a BiConsumer as a parameter

Method get()

```
Map<String, Person> map = ...;
Person p = map.get(key); // p can be null!
```

Method get()

```
Map<String, Person> map = ...;
Person defaultPerson = Person.DEFAULT_PERSON;
Person p = map.getOrDefault(key, defaultPerson); // JDK 8
```

 Returns the default value passed as a parameter if there is no value in the map

Method put()

```
Map<String, Person> map = ...;
map.put(key, person); // will erase an existing person
```

Method put()

```
Map<String, Person> map = ...;
map.put(key, person);
map.putIfAbsent(key, person); // JDK8
```

Will not erase an existing person

Method replace()

```
Map<String, Person> map = ...;
map.replace(key, person);
```

Replaces an existing person

Method replace()

```
Map<String, Person> map = ...;
map.replace(key, person);
map.replace(key, oldPerson, newPerson);
```

Replaces oldPerson by newPerson

Method replace()

```
Map<String, Person> map = ...;
map.replace(key, person);
map.replace(key, oldPerson, newPerson);
map.replaceAll((key, oldPerson) -> newPerson);
```

Applies the remapping function to all the existing key / person pairs

Method remove()

```
Map<String, Person> map = ...;
map.remove(key);
```

Method remove()

```
Map<String, Person> map = ...;
map.remove(key);  // JDK 7
map.remove(key, person); // JDK 8
```

Removes a key / person value

Method compute(), computelfPresent(), computelfAbsent()

```
Map<String, Person> map = ...;
map.compute(key, person, (key, oldPerson) -> newPerson);
```

Returns the computed value

Method compute(), computelfPresent(), computelfAbsent()

```
Map<String, Person> map = ...;
map.computeIfPresent(key, person, (key, oldPerson) -> newPerson);
```

Returns the computed value

Method compute(), computelfPresent(), computelfAbsent()

```
Map<String, Person> map = ...;
map.computeIfAbsent(key, key -> newPerson);
```

Returns the computed value

Method compute(), computelfPresent(), computelfAbsent()

```
Map<String, Person> map = ...;
map.computeIfAbsent(key, key -> newPerson);
```

- Returns the computed value
- Useful to create bimaps

```
Map<String, Map<Integer, Person>> bimap = ...;
Person p = ...;
bimap.computeIfAbsent(key1, key -> new HashMap<>()).put(key2, p);
```

Method merge()

```
Map<String, Person> map = ...;
map.merge(key, person, (key, person) -> newPerson);
```

 Associates a key not present in the map, or associated to a null value, to a new value



Java 8 brings the concept of « multiple annotations »

- Suppose we want to test this case with several parameters
- Java 7 solution: wrap the annotation

```
@TestCases({
    @TestCase(param=1, expected=false),
    @TestCase(param=2, expected=true)
})
public boolean even(int param) {
    return param % 2 == 0;
}
```

Java 8 brings the concept of « multiple annotations »

- Suppose we want to test this case with several parameters
- Java 7 solution: wrap the annotation

```
@TestCases({
    @TestCase(param=1, expected=false),
    @TestCase(param=2, expected=true)
})
public boolean even(int param) {
    return param % 2 == 0;
}
```

Because an annotation cannot be applied twice on the same element

Java 8 brings the concept of « multiple annotations »

- Suppose we want to test this case with several parameters
- Java 8 solution

```
@TestCase(param=1, expected=false)
@TestCase(param=2, expected=true)
public boolean even(int param) {
   return param % 2 == 0;
}
```

Java 8 brings the concept of « multiple annotations »

- Suppose we want to test this case with several parameters
- Java 8 solution

```
@TestCase(param=1, expected=false)
@TestCase(param=2, expected=true)
public boolean even(int param) {
   return param % 2 == 0;
}
```

Annotations become « repeatable »

How does it work?

- How does it work?
- The wrapping annotation is automatically added for us

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- First, create the annotations as usual

```
@interface TestCase {
   int param();
   boolean expected();
}
```

```
@interface TestCases {
   TestCase[] value();
}
```

- How does it work?
- The wrapping annotation is automatically added for us
- First, create the annotations as usual
- Then add the @Repeatable annotation on the wrapped annotation

```
@Repeatable(TestCases.class)
@interface TestCase {
   int param();
   boolean expected();
}
```

```
@interface TestCases {
   TestCase[] value();
}
```

Type Annotations

- Java 8 allows annotations to be put on types
- Example 1: to declare that a variable should not be null

```
private @NonNull List<Person> persons = ...;
```

Type Annotations

- Java 8 allows annotations to be put on types
- Example 1: to declare that a variable should not be null

```
private @NonNull List<Person> persons = ...;
```

 Example 2: to declare that a list should not be null, and should not contain null values

```
private @NonNull List<@NonNull Person> persons = ...;
```

Summary

- The String class, StringJoiner
- Easy ways to create streams on text files
- Simple ways to visit directories
- New methods on Iterable, Collection and List
- New patterns to create Comparator
- Useful methods on the number wrapper classes
- New methods on Map
- How to use and create repeatable annotations