



main.c

```
84- {  
85     int item;  
86     struct node *ptr;  
87     if (head == NULL)  
88     {  
89         printf("Underflow");  
90     }  
91     else  
92     {  
93         item = head->val;  
94         ptr = head;  
95         head = head->next;  
96         free(ptr);  
97         printf("Item popped");  
98     }  
99 }  
100 }  
101 void display()  
102 {  
103     int i;  
104     struct node *ptr;  
105     ptr=head;  
106     if(ptr == NULL)  
107     {  
108         printf("Stack is empty\n");  
109     }  
110     else  
111     {  
112         printf("Printing Stack elements \n");  
113         while(ptr!=NULL)  
114         {  
115             printf("%d\n",ptr->val);  
116             ptr = ptr->next;  
117         }  
118     }  
119 }
```



Run

Output

```
1  
Enter the value12  
Item pushed  
  
Chose one from the below options...  
  
1.Push  
2.Pop  
3.Show  
4.Exit  
Enter your choice  
1  
Enter the value23  
Item pushed  
  
Chose one from the below options...  
  
1.Push  
2.Pop  
3.Show  
4.Exit  
Enter your choice  
1  
Enter the value23  
3Item pushed  
  
Chose one from the below options...  
  
1.Push  
2.Pop  
3.Show  
4.Exit  
Enter your choice  
3  
Printing Stack elements
```




main.c

```

67     ptr->val = val;
68     ptr -> next = NULL;
69     head=ptr;
70 }
71 else
72 {
73     ptr->val = val;
74     ptr->next = head;
75     head=ptr;
76 }
77     printf("Item pushed");
78 }
79
80 }
81 }
82
83 void pop()
84 {
85     int item;
86     struct node *ptr;
87     if (head == NULL)
88     {
89         printf("Underflow");
90     }
91     else
92     {
93         item = head->val;
94         ptr = head;
95         head = head->next;
96         free(ptr);
97         printf("Item popped");
98     }
99 }
100 }
101 void display()

```



Run

Output

```

1
Enter the value12
Item pushed

Chose one from the below options...

1.Push
2.Pop
3.Show
4.Exit
Enter your choice
1
Enter the value23
Item pushed

Chose one from the below options...

1.Push
2.Pop
3.Show
4.Exit
Enter your choice
1
Enter the value23
Item pushed

Chose one from the below options...

1.Push
2.Pop
3.Show
4.Exit
Enter your choice
3
Printing Stack elements

```




main.c

```

34     break;
35 }
36 case 3:
37 {
38     display();
39     break;
40 }
41 case 4:
42 {
43     printf("Exiting....");
44     break;
45 }
46 default:
47 {
48     printf("Please Enter valid choice ");
49 }
50 };
51 }
52 }
53 void push ()
54 {
55     int val;
56     struct node *ptr = (struct node*)malloc(sizeof(struct node));
57     if(ptr == NULL)
58     {
59         printf("not able to push the element");
60     }
61     else
62     {
63         printf("Enter the value");
64         scanf("%d",&val);
65         if(head==NULL)
66         {
67             ptr->val = val;
68             ptr -> next = NULL;
69             head=ptr;

```



Run

Output

1
Enter the value12
Item pushed

Chose one from the below options...

1.Push
2.Pop
3.Show
4.Exit

Enter your choice

1
Enter the value23
Item pushed

Chose one from the below options...

1.Push
2.Pop
3.Show
4.Exit

Enter your choice

1
Enter the value23
3Item pushed

Chose one from the below options...

1.Push
2.Pop
3.Show
4.Exit

Enter your choice

3
Printing Stack elements



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main.c



Run

Output

```

1 #include <stdio.h>
2 #include <stdlib.h>
3 void push();
4 void pop();
5 void display();
6 struct node
7 {
8     int val;
9     struct node *next;
10 };
11 struct node *head;
12
13 void main ()
14 {
15     int choice=0;
16     printf("\n*****Stack operations using linked list*****\n");
17     printf("\n-----\n");
18     while(choice != 4)
19     {
20         printf("\n\nChose one from the below options...\n");
21         printf("\n1.Push\n2.Pop\n3.Show\n4.Exit");
22         printf("\n Enter your choice \n");
23         scanf("%d",&choice);
24         switch(choice)
25         {
26             case 1:
27             {
28                 push();
29                 break;
30             }
31             case 2:
32             {
33                 pop();
34                 break;
35             }
36             case 3:
37             {
38                 display();
39                 break;
40             }
41             case 4:
42             {
43                 break;
44             }
45         }
46     }
47 }
```

```

1
Enter the value12
Item pushed

Chose one from the below options...

1.Push
2.Pop
3.Show
4.Exit
Enter your choice
1
Enter the value23
Item pushed

Chose one from the below options...

1.Push
2.Pop
3.Show
4.Exit
Enter your choice
1
Enter the value23
3Item pushed

Chose one from the below options...

1.Push
2.Pop
3.Show
4.Exit
Enter your choice
3
Printing Stack elements
```