

PROGRAMMING AND DATA STRUCTURES

---

# DATA STRUCTURES: IMPLEMENTATION

HOURLIA OUDGHIRI

FALL 2023

# OUTLINE

- ▶ Implementations of the List interface
- ▶ Implementation of the Stack
- ▶ Implementation of the Queue
- ▶ Implementation of the Priority Queue

# STUDENT LEARNING OUTCOMES

At the end of this chapter, you should be able to:

- ▶ Implement **List** using an array
- ▶ Implement **List** using linked nodes
- ▶ Implement **Stack** using ArrayList
- ▶ Implement **Queue** using LinkedList
- ▶ Implement **Priority Queue** using ArrayList
- ▶ Analyze the complexity of the operations of the five data structures

# Why data structure implementation?

- ◆ Data Structures: List, Stack, Queue, PriorityQueue available in the Java API
- ◆ How are they implemented?
- ◆ How to create new data structures?
- ◆ How a data structure is implemented rather than only how to use it

# List

- ◆ Store data in order
- ◆ Common operations on List
  - ◆ Retrieve an element from the list
  - ◆ Add a new element to the list
  - ◆ Remove an element from the list
  - ◆ Get the number of elements in the list



# List

"interface"  
`Java.util.Collection<E>`

"interface"  
`List<E>`

`ArrayList<E>`

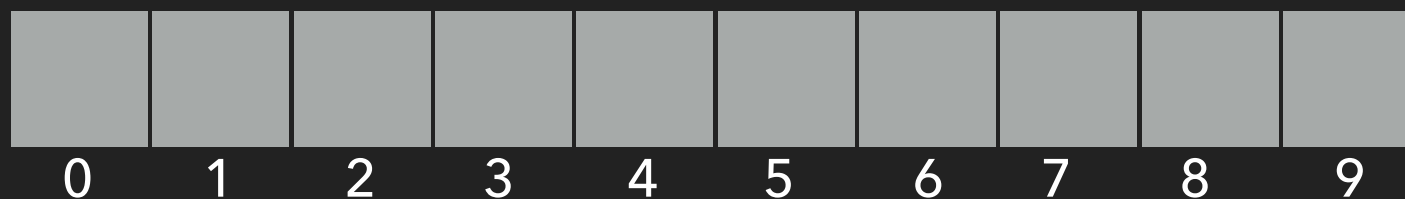
`LinkedList<E>`

# List

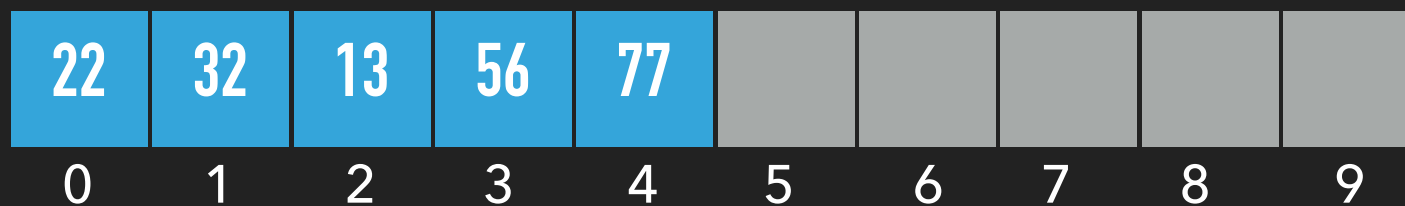
- ◆ Array Based List: **ArrayList<E>**
  - ◆ Fixed array size when the list is constructed
  - ◆ New larger array created when the current array is full
- ◆ Linked List: **LinkedList<E>**
  - ◆ Size not fixed
  - ◆ Nodes are created when an item is added
  - ◆ Nodes are linked together to form the list

# List

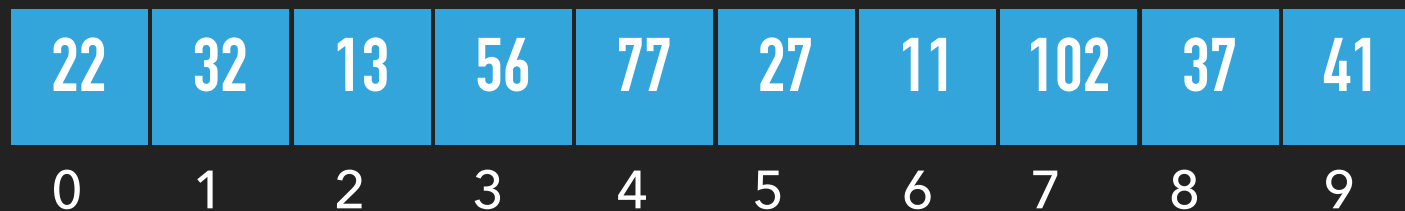
## ◆ Array Based List



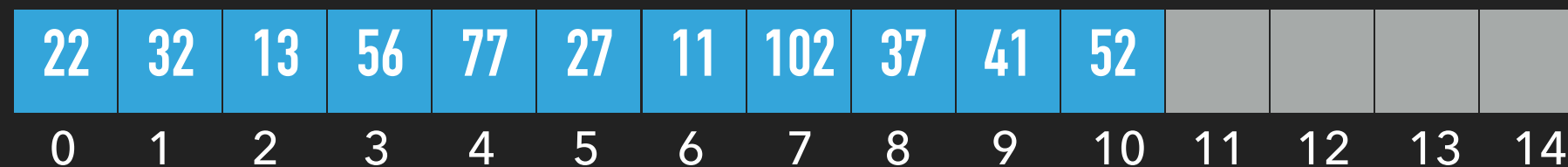
Size = 0, Capacity = 10



Size = 5, Capacity = 10



Size = 10, Capacity = 10



Size = 11, Capacity = 15

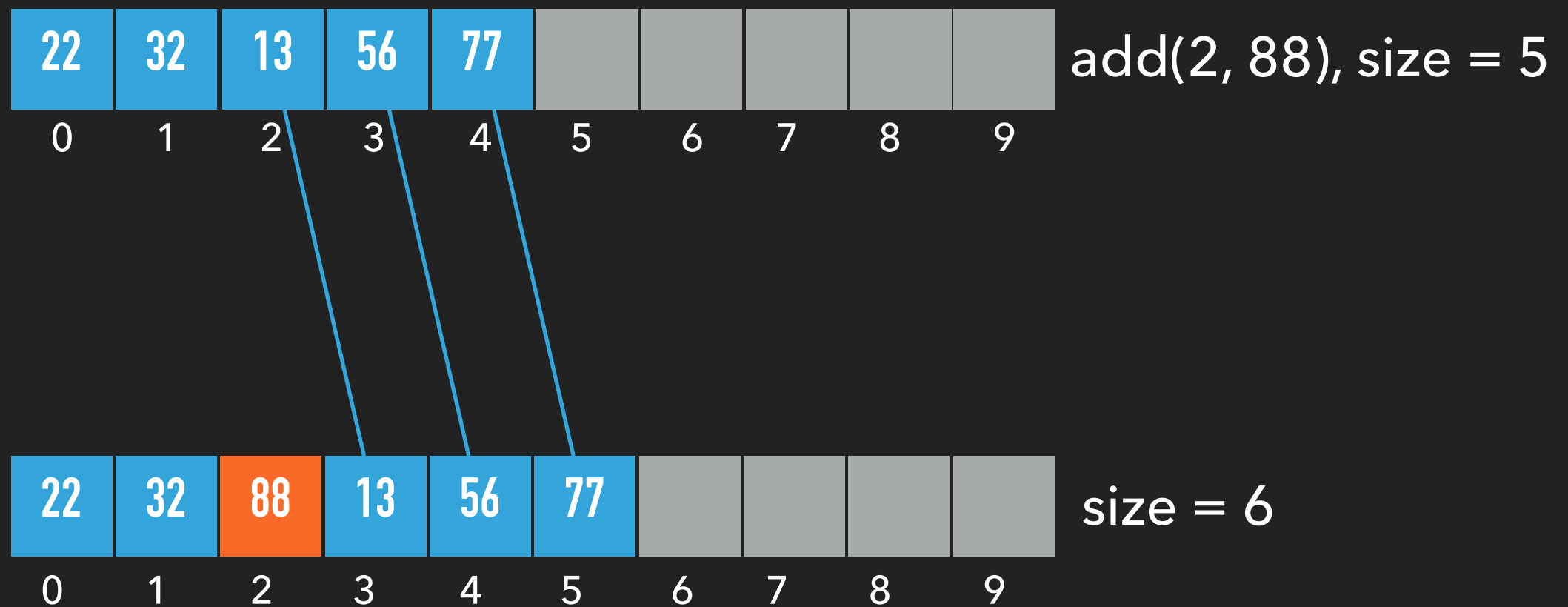


# Array Based List

- ◆ Inserting an element at a specific index
  - ◆ If (`size == capacity`), create a new array with `new capacity = (1.5 * capacity)` and copy all the elements from the current array to the new array. The new array becomes the new list
  - ◆ Shift all the elements after the index, modify element at index and increment the size

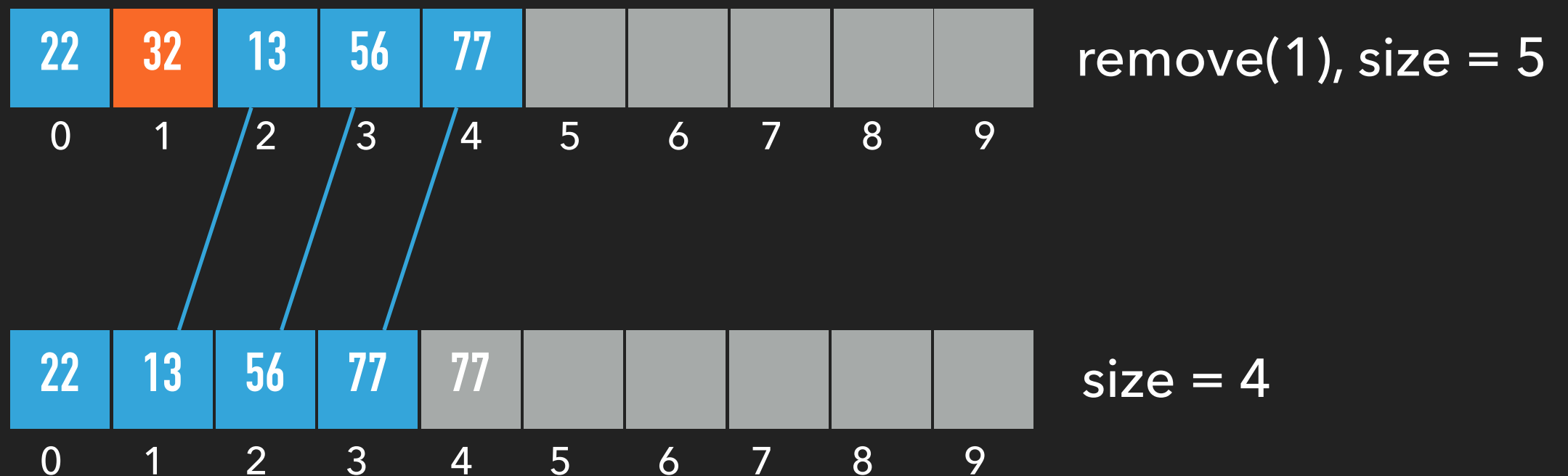
# Array Based List

## ✦ Inserting an element at a specific index



# Array Based List

- ◆ Removing an element at a specific index
  - ◆ Shift all the elements after the index and decrement the size



# Array Based List

**ArrayList<E>**

-elements: E[]

-size: int

+ArrayList()

+ArrayList(int)

+add(int, E): boolean

+add(E): boolean

+get(int): E

+set(int, E): E

+size(): int

+clear(): void

+isEmpty(): boolean

+remove(int): E

+trimToSize(): void

-ensureCapacity(): void

-checkIndex(int): void

+toString(): String

+iterator(): Iterator<E>



# Array Based List

**Test.java**

```
import java.util.Iterator;
public class Test {
    public static void main(String[] args) {
        ArrayList<String> cities = new ArrayList<>();
        cities.add("New York");
        cities.add("San Diego");
        cities.add("Atlanta");
        cities.add(0,"Baltimore");
        cities.add(2,"Pittsburg");
        // display the content of the list
        System.out.println(cities.toString());
        // iterator to display the elements of the list
        Iterator<String> cityIterator = cities.iterator();
        while(cityIterator.hasNext()) {
            System.out.print(cityIterator.next() + " ");
        }
        System.out.println();
        // get(index) to display the elements of the list
        for(int i=0; i<cities.size(); i++) {
            System.out.print(cities.get(i) + " ");
        }
        System.out.println();
        // remove(int)
        cities.remove(1);
        System.out.println(cities.toString());
    }
}
```



# Array Based List

## ◆ Complexity of the **ArrayList** operations?

Method	Complexity	Method	Complexity
<code>ArrayList()</code>	$O(1)$	<code>iterator()</code>	$O(1)$
<code>ArrayList(int)</code>	$O(1)$	<code>trimToSize</code>	$O(n)$
<code>size()</code>	$O(1)$	<code>ensureCapacity</code>	$O(n)$
<code>checkIndex()</code>	$O(1)$	<code>add(int, E)</code>	$O(n)$
<code>get(int)</code>	$O(1)$	<code>remove(int)</code>	$O(n)$
<code>set(int, E)</code>	$O(1)$	<code>toString()</code>	$O(n)$
<code>isEmpty()</code>	$O(1)$	<code>add(E)</code>	$O(1) - O(n)$
<code>clear()</code>	$O(1)$		

# List

## ◆ Linked List

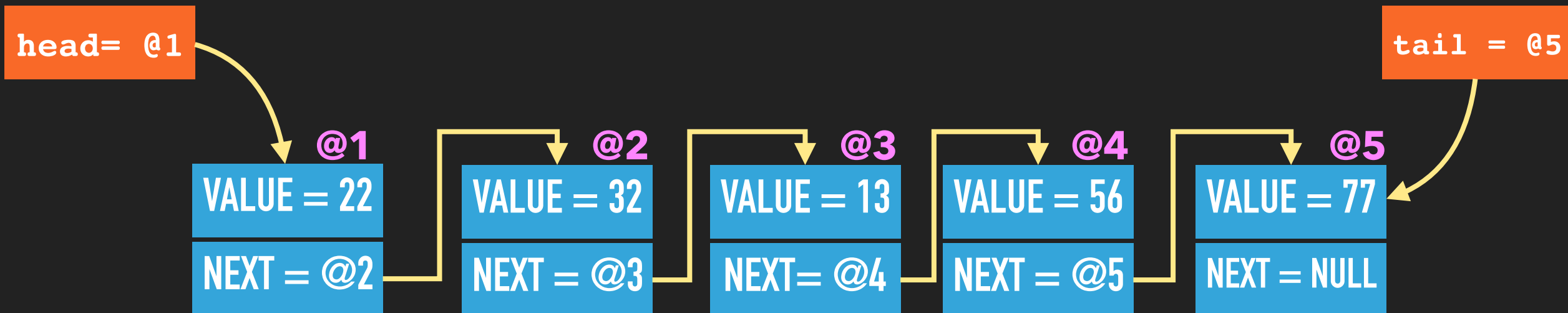
Node

VALUE

Value of the node

NEXT

Reference to the next node



Size = 5, Capacity: infinite

# Linked List

- ◆ List implementation using linked nodes
- ◆ Class **Node** (inner class - inside LinkedList)

**Node**

```
+value: E  
+next: Node  
+Node (E)
```

# Linked List

## LinkedList<E>

-head: Node  
-tail: Node  
-size: int

+LinkedList()  
+addFirst(E): void  
+addLast(E): void  
+add(E): boolean  
+getFirst(): E  
+getLast(): E  
+removeFirst(): E  
+removeLast(): E  
+clear(): void  
+isEmpty(): boolean  
+size(): int  
+iterator(): Iterator<E>



# Linked List

```
Node head = null;  
Node tail = null; size = 0;
```

Empty list

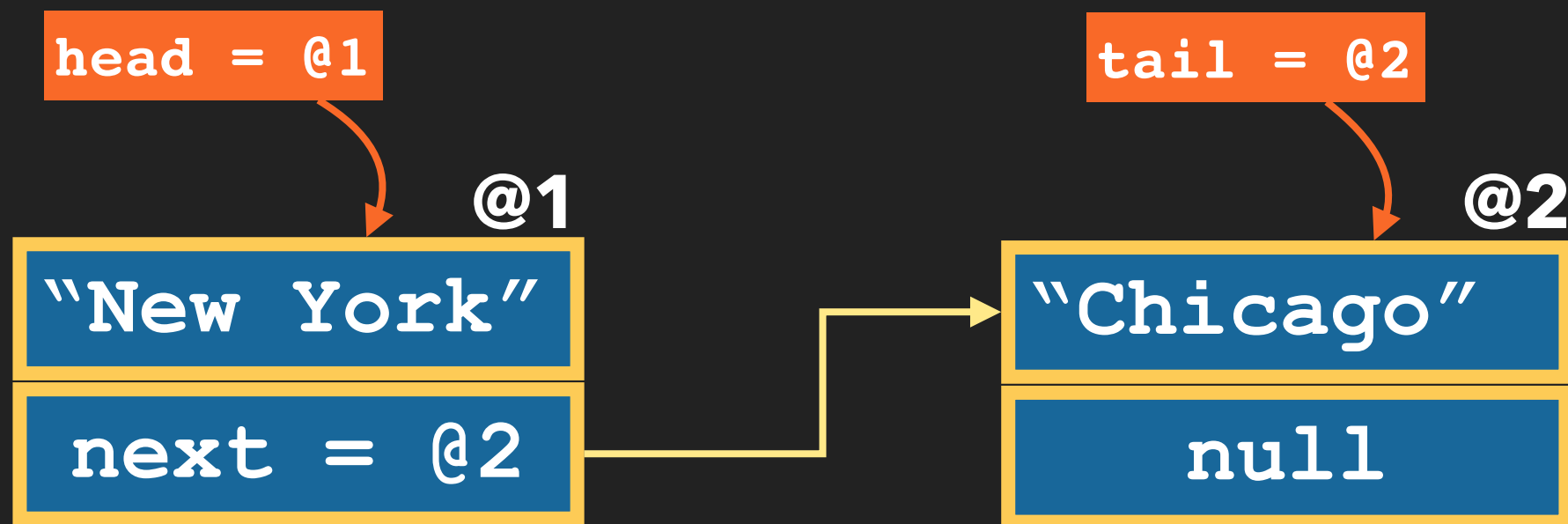
```
// Adding the first element  
head = new Node("New York");  
tail = head; size++;
```





# Linked List

Adding an element at the end - **addLast()**



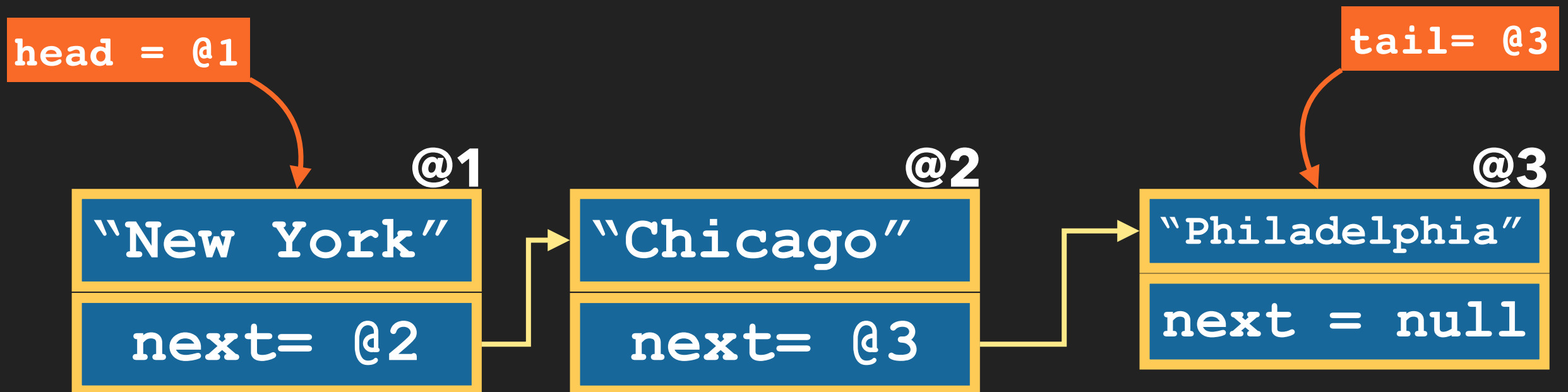
Two elements in the list

**Step1** `tail.next = new Node("Chicago");`

**Step2** `tail = tail.next; size++;`

# Linked List

## Adding an element at the end - **addLast()**

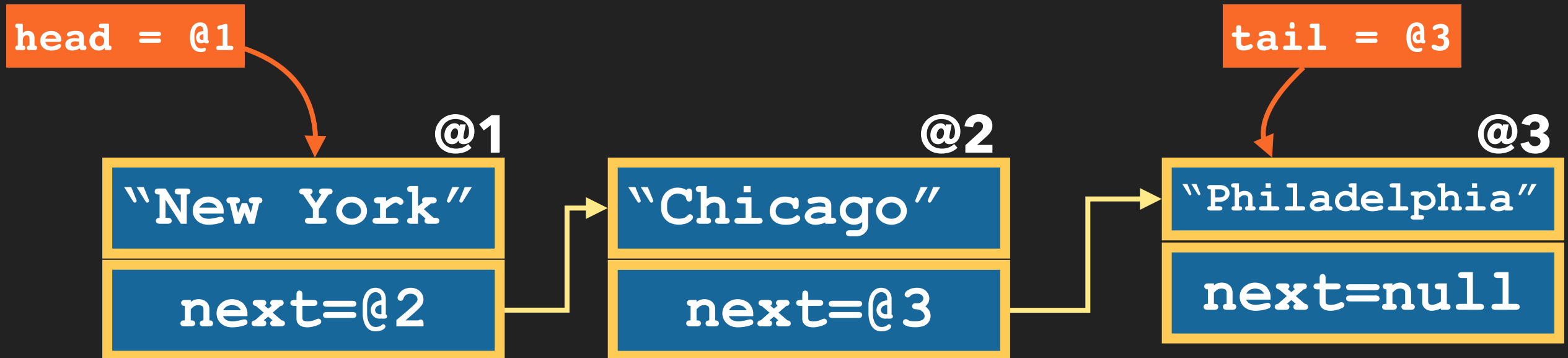


Three elements in the list

**Step1** `tail.next = new Node("Philadelphia");`

**Step2** `tail = tail.next; size++;`

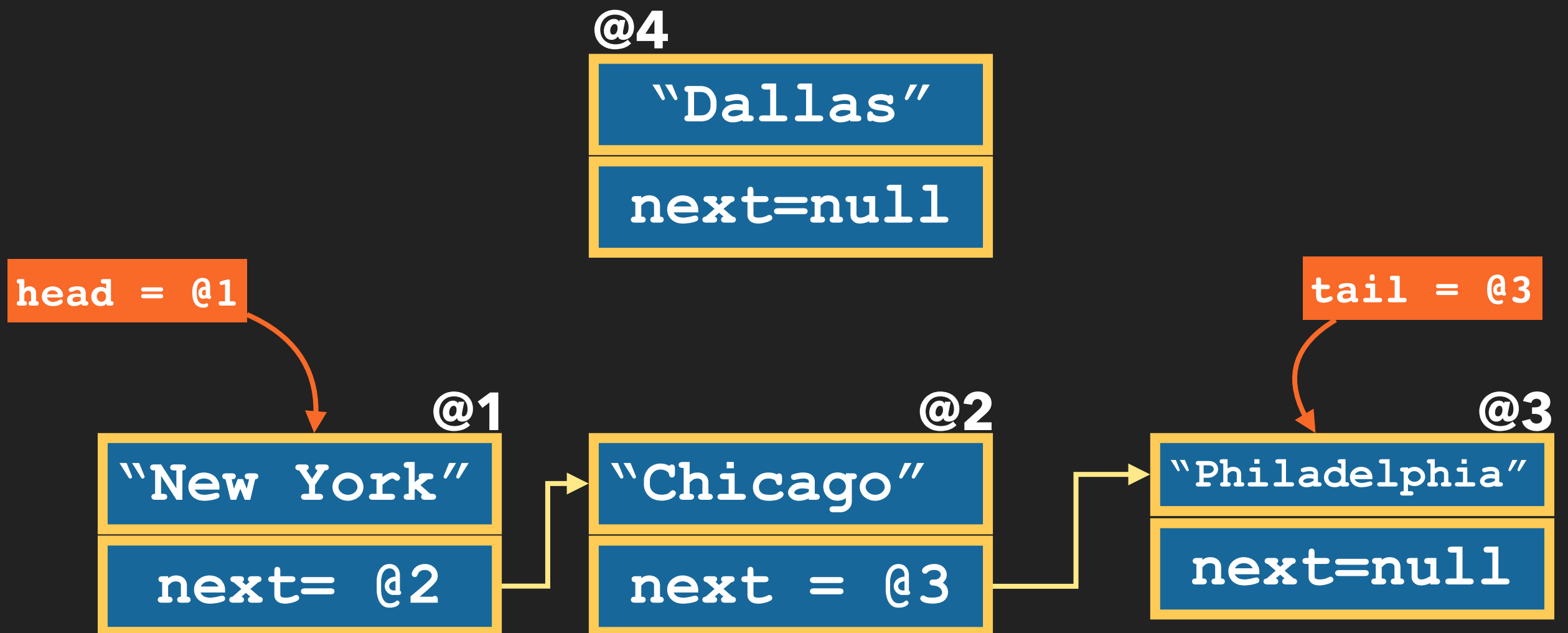
# Linked List



```
// Traversal of the linked list nodes
Node node = head;
while (node != null) {
    System.out.println(node.value);
    node = node.next;
}
```

# Linked List

Adding an element at the head - **addFirst()**



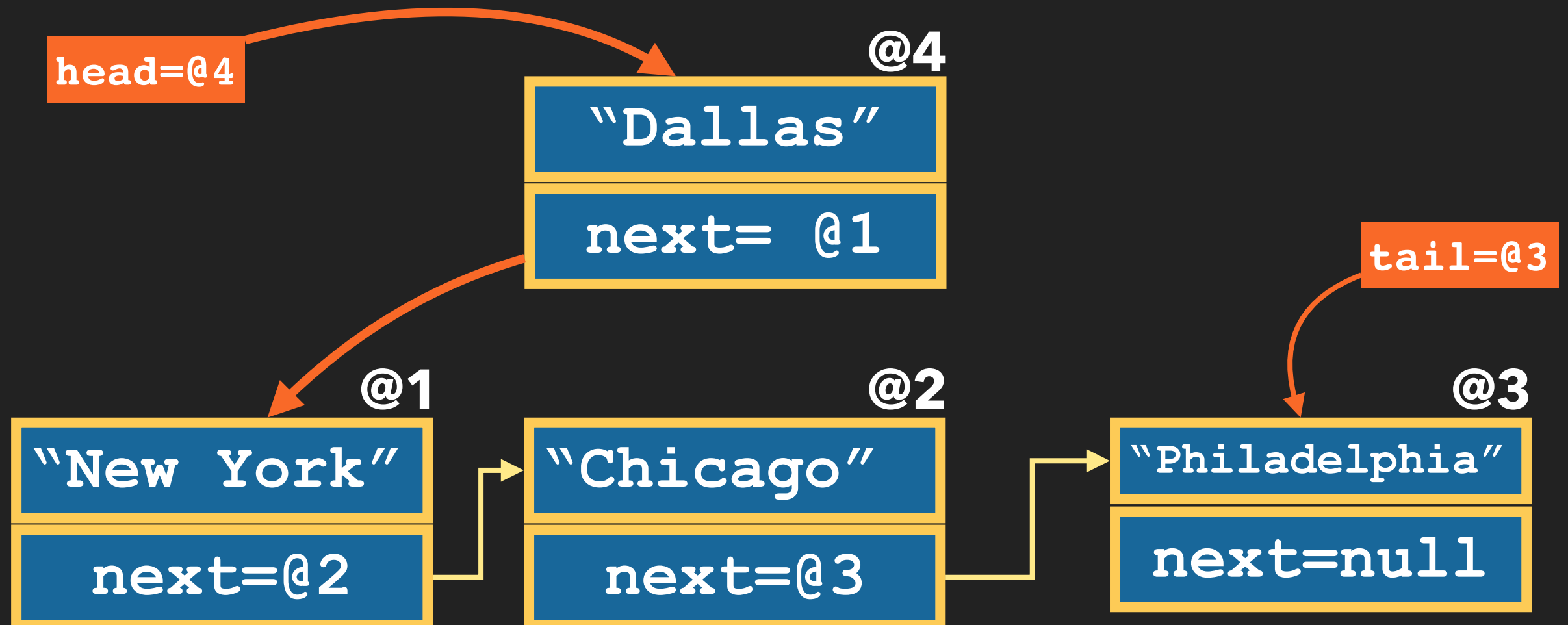
Step1

```
Node newNode = new Node("Dallas");
```



# Linked List

Adding an element at the head - **addFirst()**



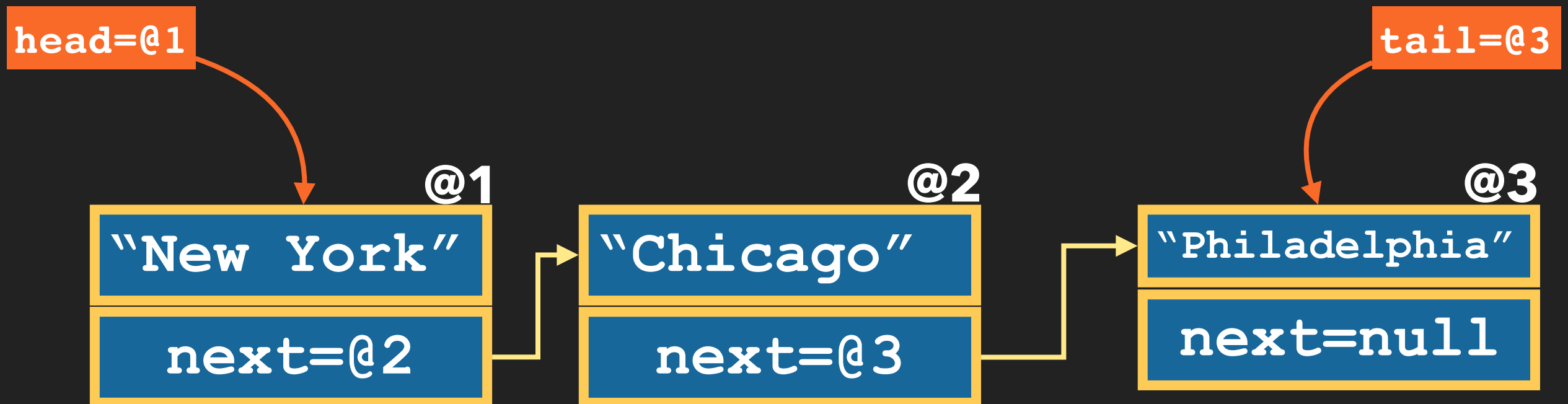
Step2

```
newNode.next = head; head = newNode; size++;
```



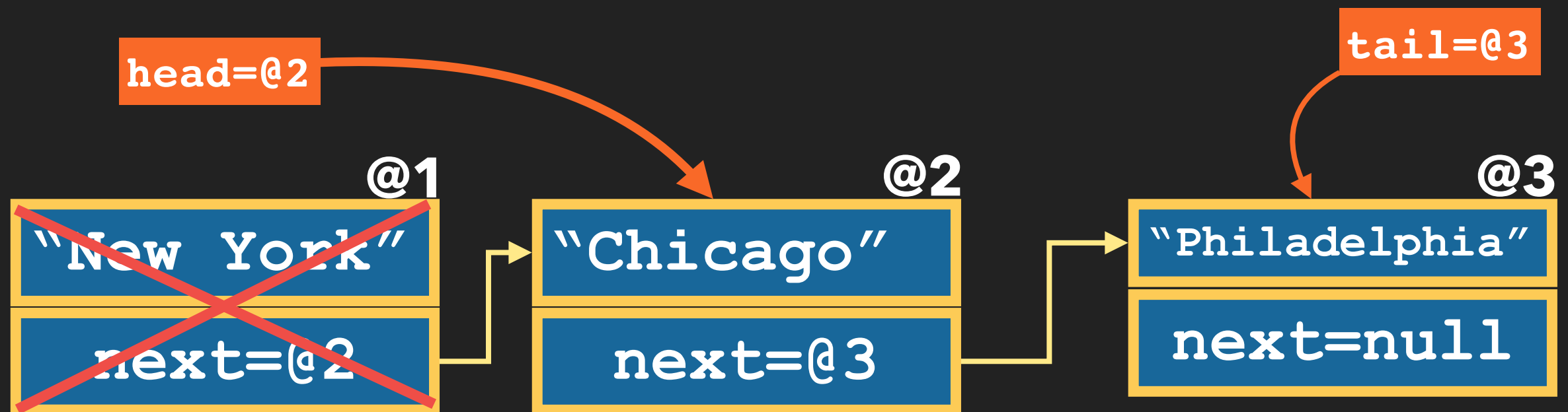
# Linked List

Removing an element at the head- **removeFirst()**



# Linked List

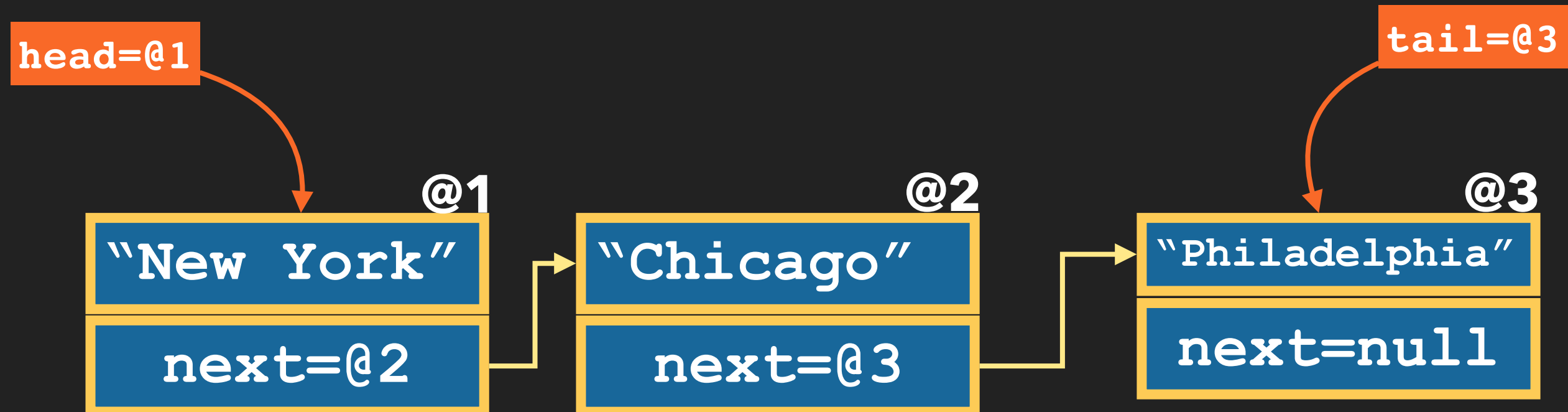
Removing an element at the head- **removeFirst()**



```
head= head.next;  
size --;
```

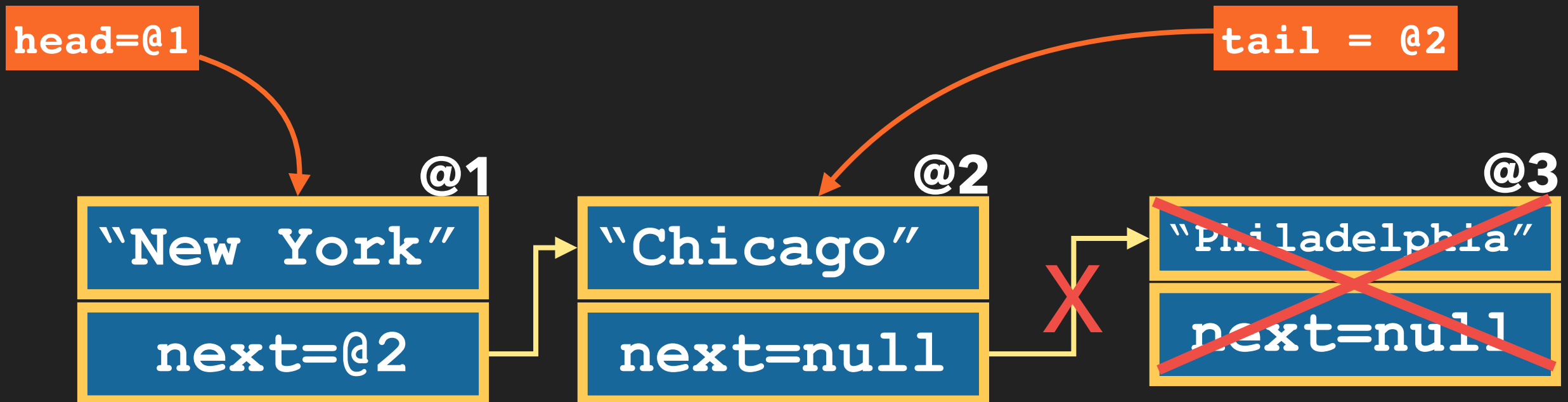
# Linked List

Removing an element at the tail- **removeLast()**



# Linked List

Removing an element at the tail- **removeLast()**



```
//go to the node before the last
node = head;
while (node.next != tail)
    node = node.next;
node.next = null; // node becomes tail
tail = node;
size--;
```



# Linked List

**Test.java**

```
import java.util.Iterator;
public class Test {
    public static void main(String[] args) {
        // Testing LinkedList
        System.out.println("\nLinkedList:");
        LinkedList<String> LLCities = new LinkedList<>();
        LLCities.add("Boston");
        LLCities.add("Philadelphia");
        LLCities.addFirst("San Francisco");
        LLCities.addFirst("Washington");
        LLCities.addFirst("Portland");
        System.out.println(LLCities.toString());
        cityIterator = LLCities.iterator();
        System.out.print("LinkedList (iterator): ");
        while(cityIterator.hasNext()) {
            System.out.print(cityIterator.next() + " ");
        }
        System.out.println();
        LLCities.removeFirst();
        System.out.println(LLCities.toString());
        LLCities.removeLast();
        System.out.println(LLCities.toString());
    }
}
```



# Linked List

## ◆ Complexity of the `LinkedList` operations

Method	Complexity	Method	Complexity
<code>LinkedList()</code>	$O(1)$	<code>addFirst()</code>	$O(1)$
<code>size()</code>	$O(1)$	<code>addLast()</code>	$O(1)$
<code>clear()</code>	$O(1)$	<code>add(E)</code>	$O(1)$
<code>isEmpty()</code>	$O(1)$	<code>removeFirst()</code>	$O(1)$
<code>iterator()</code>	$O(1)$	<code>removeLast()</code>	$O(n)$
<code>getFirst()</code>	$O(1)$	<code>toString()</code>	$O(n)$
<code>getLast()</code>	$O(1)$		

# Linked List

## ◆ Variations of Linked List

### ◆ Doubly Linked List

Every node is linked to the next and the previous nodes

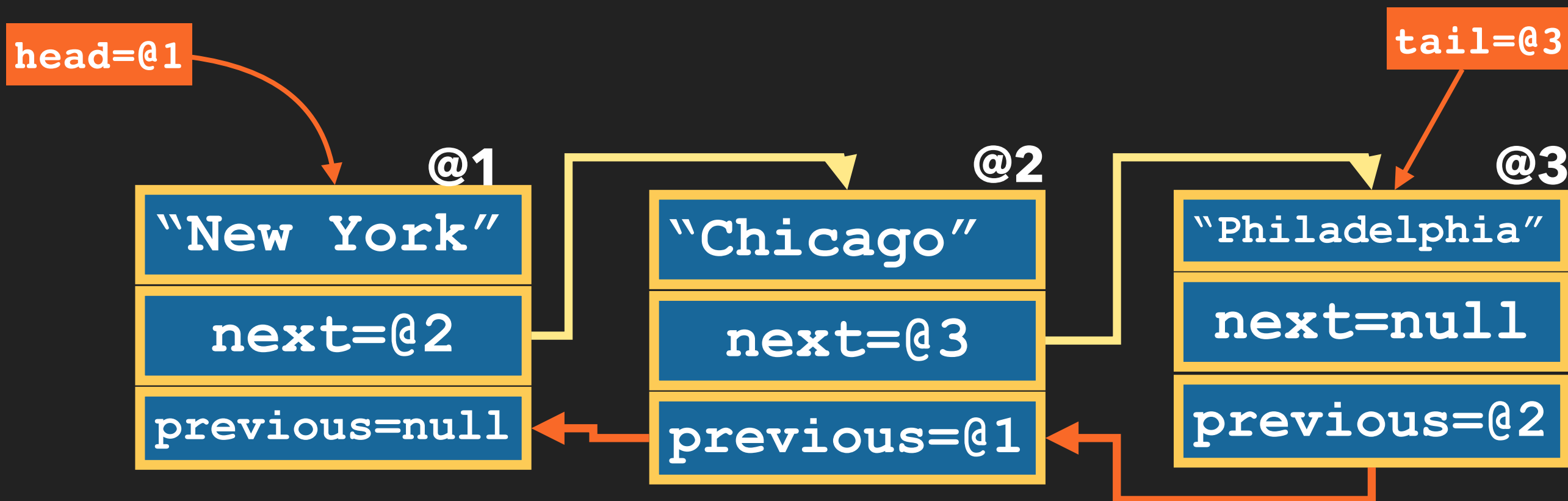
### ◆ Circular Linked List

Last element is linked back to the first element

# Linked List

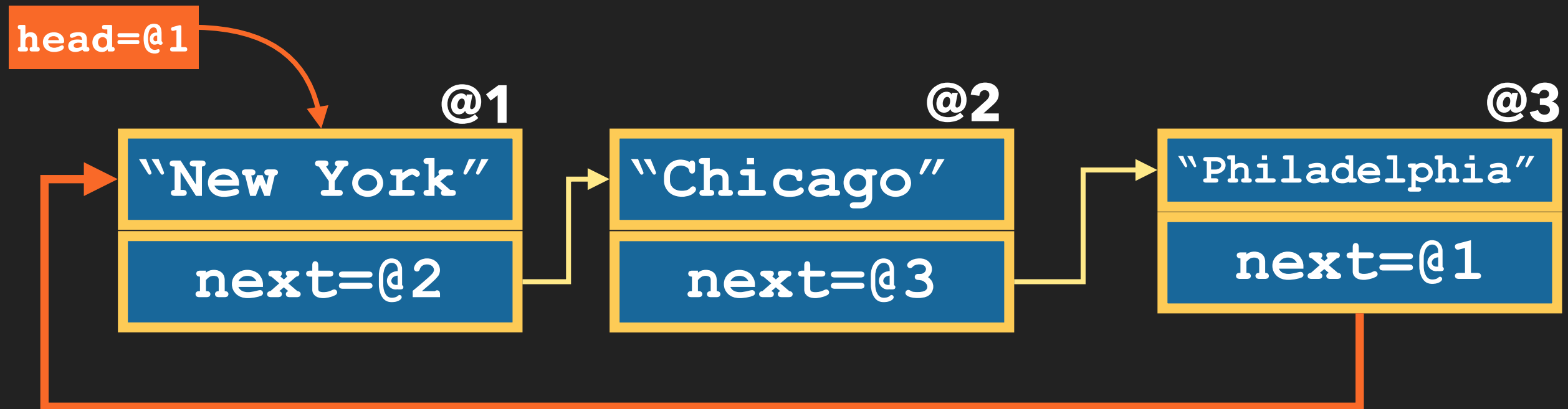
## ◆ Doubly Linked List

Improves the performance of `removeLast` (from  $O(n)$  to  $O(1)$ )



# Linked List

## ◆ Circular Linked List





# Stack and Queue

- ◆ Stack is implemented using an array based list (or linked list) with access only at the end of the list (or the head of the list)
- ◆ Queue is implemented using a linked list with access at the head and the tail



# Stack

**Stack<E>**

**-elements: ArrayList<E>**

**+Stack()**

**+size(): int**

**+isEmpty(): boolean**

**+push(E): void**

**+peek(): E**

**+pop(): E**

**+toString(): String**

# Stack

```
import java.util.Iterator;
public class Test {
    public static void main(String[] args) {
        // Testing Stack
        Stack<String> cityStack = new Stack<>();
        cityStack.push("New York");
        cityStack.push("San Diego");
        cityStack.push("Atlanta");
        cityStack.push("Baltimore");
        cityStack.push("Pittsburg");
        System.out.println("City Stack (toString): " +
                           cityStack.toString());
        System.out.print("City Stack (pop): ");
        while(!cityStack.isEmpty())
            System.out.print(cityStack.pop() + " ");
    }
}
```

**Test.java**

# Stack

## ◆ Complexity of the Stack operations

Method	Complexity
Stack<> ( )	$O(1)$
peek ( )	$O(1)$
pop ( )	$O(1)$
push ( )	$O(1)/O(n)$
size ( )	$O(1)$
isEmpty ( )	$O(1)$
toString ( )	$O(n)$

# Queue

## ◆ Implemented using a LinkedList

```
Queue<E>
```

```
-list: LinkedList<E>
```

```
+Queue()
```

```
+offer(E) : void
```

```
+poll() : E
```

```
+peek() : E
```

```
+size() : int
```

```
+clear() : void
```

```
+isEmpty() : boolean
```

```
+toString() : String
```



# Queue

```
public class Test {  
    public static void main(String[] args) {  
        // Testing Queue  
        Queue<String> cityQueue = new Queue<>();  
        cityQueue.offer("New York");  
        cityQueue.offer("San Diego");  
        cityQueue.offer("Atlanta");  
        cityQueue.offer("Baltimore");  
        cityQueue.offer("Pittsburg");  
        System.out.println("City Queue (toString): " +  
                            cityQueue.toString());  
        System.out.print("City Queue (poll): ");  
        while(!cityQueue.isEmpty())  
            System.out.print(cityQueue.poll() + " ");  
    }  
}
```

**Test.java**



# Queue

## ◆ Performance of the Queue operations

Method	Complexity
Queue<>()	$O(1)$
offer(E)	$O(1)$
poll()	$O(1)$
peek()	$O(1)$
size()	$O(1)$
clear()	$O(1)$
isEmpty()	$O(1)$
toString()	$O(n)$

# Priority Queue

## ◆ Queue with priority

**PriorityQueue<E>**

-list: ArrayList<E>

-comparator: Comparator<E>

+PriorityQueue()

+PriorityQueue(Comparator<E>)

+offer(E): void

+poll(): E

+peek(): E

+size(): int

+clear(): void

+isEmpty(): boolean

+toString(): String

# Priority Queue

**Test.java**

```
public class Test {  
    public static void main(String[] args) {  
        // Testing PriorityQueue  
        PriorityQueue<String> cityPriorityQueue = new PriorityQueue<>();  
        cityPriorityQueue.offer("New York");  
        cityPriorityQueue.offer("San Diego");  
        cityPriorityQueue.offer("Atlanta");  
        cityPriorityQueue.offer("Baltimore");  
        cityPriorityQueue.offer("Pittsburg");  
        System.out.println("\nCity Priority Queue: "+  
                             cityPriorityQueue.toString());  
        System.out.print("City Priority Queue (poll): ");  
        while(!cityPriorityQueue.isEmpty()) {  
            System.out.print(cityPriorityQueue.poll() + " ");  
        }  
    }  
}
```

# Priority Queue

## ◆ Complexity of the PriorityQueue operations

Method	Complexity
PriorityQueue()	$O(1)$
offer()	$O(n)$
poll()	$O(n)$
peek()	$O(1)$
size()	$O(1)$
isEmpty()	$O(1)$
clear()	$O(1)$
toString()	$O(n)$



# Summary

## ◆ Data Structures

- ✓ List - Array list and Linked List

- ✓ Stack - implemented using ArrayList

- ✓ Queues - Queue and PriorityQueue  
using LinkedList and ArrayList

## ◆ Complexity of the data structure operations