**Meeting Minutes**

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| **Subject** |  | **Date** | **02/04/20** |
| **Facilitator** |  | **Time** |  |
| **Location** |  | **Scribe** | Mason |
| **Attendees** | Mason, Jacob, Ives, Cullen | | |
|  |  | | |

| Key Points Discussed | | |
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| No. | Topic | **Highlights** |
| 1. | Map of choice | Middle Earth (Lord of the Rings) |
| 2. | Nodes to include | All settlements, important mountains, large bodies of water, large forests |
| 3. | Java Map API | We found a potentially helpful API for displaying the map we create |
| 4. | Implement Transportation methods | Walking, horseback, boat, potentially flight (eagles) |
| 5. |  |  |
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| Action Plan | | | |
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| No. | Action Item(s) | **Owner** | **Target Date** |
| 1. | Calculate distance between all nodes |  |  |
| 2. | Determine transportation methods for each path |  |  |
| 3. | Create Git repo | Cullen |  |
| 4. |  |  |  |
| 5. |  |  |  |
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