- 1. Start
- Declare and initialized: _TravelDistance, _TravelDIrection, _NumberOfPeople, _WindDirection, _WindForce, _DirectionalFactors, _UnitsToTravel, _BaseUnitTime, _PeopleTime, _WindTime, _DirectionTime, _AccumulatedTime, _AccumulatedDistance, _hoursminutes, _averageminutesperkilometer
- 3. Set and put value in _TravelDistance
- 4. Set and put value in _TravelDIrection
 - A) North
 - B) South
 - C) East
 - D) West
- 5. Set number of people in the car and store it in _NumberOfPeople
 If user picked up passengers add number of passengers to _NumberOfPeople
 If user dropped off passengers subtract number of passengers to _NumberOfPeople
- 6. Set the direction of the wind and store the value in _WindDirection
 - A) North
 - B) South
 - C) East
 - D) West
- 7. Set wind force and store the value in WindForce

A)No Wind: Set _WindForce = 0

B)Weak: Set WindForce = 1

C)Moderate: Set WindForce = 2

D)Strong: Set _WindForce = 3

- 8. Set the directional factors and store the value in _directionalIntensity
 - A) Travel against the wind: increase each unit time by a factor of the wind level times 20.0%

- B) Travel with the wind: Decrease each unit time by a factor of the wind level times -30.0%
- C) Travel perpendicular to wind: Increase each unit time by a factor of the wind level times 5.0%
- 9. If _WindForce > 0?
 - a. Yes: Wind Impact
 - i. Against the Wind: Set _WindTime =

_BaseUnitTime x (_WindForce x (_directionalIntensity=20%)

- 1. Travel Direction = North and Wind Direction = Southerly
- 2. Travel Direction = East and Wind Direction = Westerly
- 3. Travel Direction = South and Wind Direction = Northerly
- 4. Travel Direction = West and Wind Direction = Easterly
- ii. With the Wind: Set WindTime =

_BaseUnitTime x (_WindForce x _directionalIntensity=30%)

- 1. Travel Direction = North and Wind Direction = Northerly
- 2. Travel Direction = East and Wind Direction = Easterly
- 3. Travel Direction = South and Wind Direction = Southerly
- 4. Travel Direction = West and Wind Direction = Westerly
- iii. Perpendicular to the Wind: Set _WindTime =

_BaseUnitTime x (_WindForce x _directionalIntensity =5%)

- 1. Travel Direction = North or South and Wind Direction = East or West
- 2. Travel Direction = East or West and Wind Direction = North or South
- b. No: Set WindTime = 0
- 10. Calculate units of time store the value in UnitsToTravel

Set: _UnitsToTravel = _TravelDistance / 2km

11. Calculate Base Unit Time(min) and store it in _BaseTimePlus

Set: _BaseUnitTime= _UnitsToTravel X 10

12. Calculate People Time and store it in _PeopleTime

Set: _PeopleTime= _UnitsToTravel X (_NumberOfPeople X 0.1)

13. Calculate Wind Time and store it in _WindTime

Set: _WindTime = _BaseUnitTime X (_DirectionalFactor X (_WindForce/ 100))

- 14. Calculate Direction Time and store it in _DirectionTime

 Set: _DirectionTime = _BaseUnitTime + _PeopleTime + _WindTime
- 15. Calculate Accumulated Time and store it in _AccumulatedTime

 Set: _AccumulatedTime = _AccumulatedTime + _DirectionTime
- 16. Calculate Accumulated Distance and store it in _AccumulatedDistance

 Set: _AccumulatedDistance = _AccumulatedDistance + _TravelDistance
- 17. Set: _hoursminutes = _accumulatedTime(min) to divide by 60
- 18. System print the string followed by _hoursminutes : "Minutes expressed as Hours and Minutes (HH:MM): "
- 19. Set: _averageminutesperkilometer = _AccumulatedTime/ _AccumulatedDistance
- 20. System print string follwed by _averageminutesperkilometer " Average mniutes per kilometer travelled "
- 21. If user have another destination? YES Go to #3 else) Shut down the system, go to #22
- 22. **End**