

# Array Index Out Of Bounds Exception in Java

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In Java, **ArrayIndexOutOfBoundsException** is a Runtime Exception thrown only at runtime. The Java Compiler does not check for this error during the compilation of a program. It occurs when we try to access the element out of the index we are allowed to, i.e. **index >= size of the array**.

Java supports the creation and manipulation of [arrays](#) as a data structure. The index of an array is an integer value that has a value in the interval [0, n-1], where n is the size of the array. If a request for a negative or an index greater than or equal to the size of the array is made, then Java throws an **ArrayIndexOutOfBoundsException**. This is unlike C/C++, where no index of the bound check is done.

**Example 1:** Here, we are *trying to access the index which is greater than or equal to the array length*.

```
// Java program to show ArrayIndexOutOfBoundsException
// when the index is greater than or equal to array length
public class GFG {

    public static void main(String[] args)
    {

        // taking array of integers
        int a[] = { 1, 2, 3, 4, 5 };

        for (int i = 0; i <= a.length; i++)
            System.out.println(a[i]);
    }
}
```

**Runtime Error Throws an Exception:**

```
Exception in thread "main" java.lang.ArrayIndexOutOfBoundsException: Index 5 out of bounds for length
5
    at GFG.main(GFG.java:11)
```

Here if you carefully see, the array is of size 5. Therefore while accessing its element using for loop, the maximum index value can be 4, but in our program, it is going till 5 and thus the exception.

**Example 2:** Here, we are *trying to access the index of array which is negative*.

```
// Java program to show ArrayIndexOutOfBoundsException
// when we access the negative index of array
public class GFG {

    public static void main(String[] args)
    {

        // taking array of integers
        int a[] = { 1, 2, 3 };

        // accessing the negative index of array
        System.out.println(a[-2]);
    }
}
```

```
}  
}
```

### Run-Time Exception:

*Exception in thread "main" java.lang.ArrayIndexOutOfBoundsException: Index -2 out of bounds for length 3  
at GFG.main(GFG.java:12)*

## Handling ArrayIndexOutOfBoundsException in Java

To handle ArrayIndexOutOfBoundsException, make sure that index of array is within the valid range. You can also use the [enhanced for-loop](#) to automatically handle this exception.

**Example 1:** Here, we are checking whether the index is valid or not by taking array length with in the index range i.e. [0, n-1]

```
// Java program to handle ArrayIndexOutOfBoundsException  
// by taking array index within valid range  
public class GFG {  
  
    public static void main(String[] args)  
    {  
  
        // taking array of integers  
        int a[] = { 1, 2, 3, 4, 5 };  
  
        // here, we have remove equal to sign  
        for (int i = 0; i < a.length; i++)  
            System.out.println(a[i]);  
    }  
}
```

### Output

```
1  
2  
3  
4  
5
```

**Example 2:** Here, we are *using enhanced for loop* that automatically handles the accessing of array's index

```
// Java program to handle ArrayIndexOutOfBoundsException  
// by using enhanced for loop  
public class GFG {  
  
    public static void main(String[] args)  
    {  
  
        // taking array of integers  
        int a[] = { 1, 2, 3, 4, 5 };  
  
        // using enhanced for loop  
        for (int e : a) {  
            System.out.println(e);  
        }  
    }  
}
```

```
}
```

## Output

```
1  
2  
3  
4  
5
```

**Example 3:** Consider enclosing your code inside a [try-catch](#) statement and manipulate the exception accordingly. As mentioned, Java won't let you access an invalid index and will definitely throw an `ArrayIndexOutOfBoundsException`. However, we should be careful inside the block of the catch statement because if we don't handle the exception appropriately, we may conceal it and thus, create a bug in your application.

```
// Java program to handle ArrayIndexOutOfBoundsException
```

```
// by using try-catch block
```

```
public class GFG {
```

```
    public static void main(String[] args)  
    {
```

```
        // taking array of integers
```

```
        int a[] = { 1, 2, 3, 4, 5 };
```

```
        // using try catch block
```

```
        try {
```

```
            for (int i = 0; i <= a.length; i++)
```

```
                System.out.print(a[i] + " ");
```

```
        }
```

```
        catch (Exception e) {
```

```
            System.out.println("\nException Caught");
```

```
        }
```

```
    }
```

```
}
```

## Output

```
1 2 3 4 5  
Exception Caught
```

Here in the above example, you can see that till index 4 (value 5), the loop printed all the values, but as soon as we tried to access the `a[5]`, the program threw an exception which is caught by the catch block, and it printed the "Exception Caught" statement.

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