SANJA MILORADOVIKJ



FRONT-END DEVELOPER

Contact

Home city:

Skopje

Phone: 077 518 525

Email:

sanjamiloradovic@yahoo.com

GitHub:

https://github.com/SanjaMilo

Linkedin:

https://www.linkedin.com/in/sanja -m-73764136/

MyPortfolio website:

https://sanjamiloradovic.netlify.app

Languages

Fluent English Fluent Serbian

Professional summary

Programmer with working experience in a tech company, working in an agile, collaborative environment, implementing solutions that meet project requirements. Very motivated and excited about coding and learning new technologies. Eager to work in a collaborative environment, build a successful career and continously upgrade my programming skills. Special interest in fullstack projects.

Skill Highlights

JAVASCRIPT REACT REDUX JQUERY AJAX

HTML & CSS BOOTSTRAP MUI SASS GITFLOW

TYPESCRIPT GRAPHQL WEBPACK PHOTOSHOP

FIGMA NODE.JS EXPRESS MONGODB (ATLAS)

MYSQL PYTHON DJANGO

Education

Software development Courses (Udemy, Coursera, etc.)

Front-end developer – BRAINSTER programming academy – 10/2019 to 07/2020, Skopje.

Bachelor of Economics - Faculty of Economics, St. Cyril and Methodius University – Skopje

Financial Management

Experience

LDSK (Livedooh Signkick), Skopje office

August 2021 – May 2024

Platform Solutions Engineer -

-Technology: JavaScript, React, TypeScript

 Worked on developing, testing and implementing a custom solution using the existing html5-based webcontainer app to connect the cloud ad-server with third party CMS (TelemetryTV), incorporating their SDK to ensure smooth playing of programmatic advertisements.

- Code-refactored the programmatic integration templates. Added new functionalities and logic.
 Created algorithm for selecting the optimum sized media file (image, video) from the VAST response based on screen size and orientation on the display.
- Created reusable library implemented in the webcontainer app that ensures every advertisement playback is reported to the third party audience recognition engine and analytics API.
- Created cache-SDK, a library that is used for caching media files (images, videos) and JSON data within programmatic templates and dynamic creatives, and getting them from the cache storage, instead of downloading them from the internet every play-time.
- Writing documentation. Debugging. Manual testing.
- Created Kibana Dashboard of charts for monitoring the performance of the programmatic integrations using logs messages as performance indicators.
- Contributed on developing SSP (supply-sideplatform) for real-time programmatic transactions, providing media owners with complete platform with tools and controls that facilitate the management of open-real-time-bidding deals and monitor deals, revenue performance, bid activity by DSP and advertiser.
- Solo developed documentation website using Docusaurus framework, with authentication Autho.

Hobbies

Mountain and road cycling Distance running Mountain hiking Photography Aikido