

Exception handling Lab Questions

Q 1 Take two integers and as input, you have to compute x/y . If x and y are not integers or if y is zero, exception will occur and you have to report it. Read sample Input/Output to know what to report in case of exceptions.

```
package assign4;
import java.util.*;
public class ExcepOne {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        int x, y;
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter value of x");
        while(true){
            try {
                x= sc.nextInt();
                break;
            }catch(InputMismatchException e) {
                System.out.println("Input mismatched enter
valid input");
                sc.next();
            }
        }
        System.out.println("Enter value of y");
        while(true){
            try {
                y= sc.nextInt();
                if(y==0) throw new ArithmeticException();
                break;
            }catch(InputMismatchException e) {
                System.out.println("Input mismatched enter
valid input");
                sc.next();
            }catch(ArithmeticException e) {
                System.out.println("Divide by zero");
            }
        }
    }
}
```

```
    }  
    System.out.println("Result: " + (x / y));  
  
    }  
}
```

Output-

Enter value of x

22

Enter value of y

2

Result: 11

Enter value of x

0

Enter value of y

2

Result: 0

Enter value of x

2

Enter value of y

0

Divide by zero

Enter value of x

w

Input mismatched enter valid input

Enter value of x

2

Enter value of y

e

Input mismatched enter valid input

Q 2

You are required to compute the power of a number by implementing a calculator. Create a class `MyCalculator` which consists of a single method `long power (int, int)`. This method takes two integers, n and p , as parameters and finds n^p . If either n or p is negative, then the method must throw an exception which says "**n or p should not be negative**". Also, if both n and p are zero, then the method must throw an exception which says "**n and p should not be zero.**"

For example, -4 and -5 would result in `java.lang.Exception: n or p should not be negative`.

Complete the function `power` in class `MyCalculator` and return the appropriate result after the power operation or an appropriate exception as detailed above.

Sample Input 0

```
3 5
2 4
0 0
-1 -2
-1 3
```

Sample Output 0

```
243
16
java.lang.Exception: n and p should not be zero.
java.lang.Exception: n or p should not be negative.
java.lang.Exception: n or p should not be negative.
```

Explanation 0

- In the first two cases, both n and p are positive. So, the power function returns the answer correctly.
- In the third case, both n and p are zero. So, the exception, "n and p should not be zero.", is printed.
- In the last two cases, at least one out of n and p is negative. So, the exception, "n or p should not be negative.", is printed for these two cases.

```

package assign4;
import java.util.*;
public class ExcepOne {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        int x, y;
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter value of x");
        while(true){
            try {
                x= sc.nextInt();
                break;
            }catch(InputMismatchException e) {
                System.out.println("Input mismatched enter
valid input");
                sc.next();
            }
        }
        System.out.println("Enter value of y");
        while(true){
            try {
                y= sc.nextInt();
                if(y==0) throw new ArithmeticException();
                break;
            }catch(InputMismatchException e) {
                System.out.println("Input mismatched enter
valid input");
                sc.next();
            }catch(ArithmeticException e) {
                System.out.println("Divide by zero");
            }
        }
        System.out.println("Result: " + (x / y));
        sc.close();
    }
}

```

Output-

4.0

[java.lang.Exception](#): n and p should not be zero

0.0

[java.lang.Exception](#): n and p should not be zero

0.0

[java.lang.Exception](#): n and p should not be negative

0.0

[java.lang.Exception](#): n and p should not be negative

0.0

Q 3 Write a program for user defined Exception that checks the external and internal marks if the internal marks is greater than 40 it raise the exception internal mark is exceed, if the external mark is greater than 60 exception is raised and display the message the external marks is exceed, create the above exception and use it in your program.

```
package assign4;
```

```
class InternalException extends Exception{
```

```
InternalException(){
```

```
super("Internal mark is exceed");
```

```
}
```

```
}
```

```
class ExternalException extends Exception{
```

```
ExternalException(){
```

```
super("external marks is exceed");
```

```
}
```

```
}
```

```
public class Marks {
```

```
int emarks=0;
```

```
int imarks=0;
```

```
void check(int i, int e ) {
```

```
emarks=e;
```

```
imarks=i;
```

```
try {
```

```
if(imarks>40) {
```

```
throw new InternalException();
```

```

}
if(emarks>60) {
throw new ExternalException();
}
}catch(Exception d) {
System.out.println(d);
}
System.out.println("Internal marks -"+imarks+" External
Marks -"+emarks);
}
public static void main(String[] args) {
// TODO Auto-generated method stub
Marks m1 = new Marks();
m1.check(30, 50);
System.out.println("-----
---");
Marks m2 = new Marks();
m2.check(50, 50);
System.out.println("-----
---");
Marks m3 = new Marks();
m3.check(30, 80);
System.out.println("-----
---");
Marks m4 = new Marks();
m4.check(50, 90);
}
}

```

Output-

```

Internal marks -30 External Marks -50
-----
assign4.InternalException: Internal mark is exceed
Internal marks -50 External Marks -50
-----
assign4.ExternalException: external marks is exceed
Internal marks -30 External Marks -80
-----

```

[assign4.InternalException](#): Internal mark is exceed
Internal marks -50 External Marks -90

Q 4 Create a class Student with attributes roll no, name, age and course. Initialize values through parameterized constructor. If age of student is not in between 15 and 21 then generate user-defined exception "AgeNotWithinRangeException". If name contains numbers or special symbols raise exception "NameNotValidException".

```
package assign4;
class AgeNotWithinRangeException extends Exception{
    AgeNotWithinRangeException(){
        System.out.println("AgeNotWithinRangeException");
    }
}
class NameNotValidException extends Exception{
    NameNotValidException(){
        System.out.println("AgeNotWithinRangeException");
    }
}
public class Student {
    int roll_no;
    String name;
    int age;
    String course;
    Student(int r,String n, int a,String c){
        roll_no=r;
        name=n;
        age=a;
        course=c;
    }
    void CheckDetails() {
        try {
            if(age<15 || age>21) {
                throw new AgeNotWithinRangeException();
            }
            if(!name.matches("[a-zA-Z]+")) {
                throw new NameNotValidException();
            }
        }
    }
}
```

```

}
} catch (Exception d) {
System.out.println(d);
}
System.out.println("name -"+name+" roll number -"+roll_no+"
age-"+age+" course -"+course);
}
public static void main(String[] args) {
System.out.println("-----
---");
Student s1= new Student(1,"sam",20,"PGDAC");
s1.CheckDetails();
System.out.println("-----
---");
Student s2= new Student(1,"tom",24,"PGDAC");
s2.CheckDetails();
System.out.println("-----
---");
Student s3= new Student(1,"ram1@",24,"PGDAC");
s3.CheckDetails();
}
}

```

Output-

```

-----
name -sam roll number -1 age-20 course -PGDAC
-----
AgeNotWithinRangeException
assign4.AgeNotWithinRangeException
name -tom roll number -1 age-24 course -PGDAC
-----
AgeNotWithinRangeException
assign4.AgeNotWithinRangeException
name -ram1@ roll number -1 age-24 course -PGDAC

```


Q 5 Write a program to check all the three number entered by command line argument are greater than 10 , then print sum of those numbers . If any number is less then 10 then throw user defined exception "MyException" which print message number iis lesser then 10 "

```
package assign4;
```

```
class MyException1 extends Exception{
    private static final long serialVersionUID = 1L;
    MyException1(String message){
        super(message);
    }
}
public class NumCheck1 {

    public static void main(String[] args) {

        try {
            int i;
            int sum=0;
            for(String s:args) {
                i=Integer.parseInt(s);
                if(i>10) {
                    sum=sum+i;
                }else {
                    throw new MyException1("Number
is less than 10");
                }
            }
            System.out.println("sum is "+sum);
        }
        catch(MyException1 e){
            System.out.println(e.getMessage());
        }

    }

}
```

Input-20 30 6

Output- Number is less than 10

Input - 20 30 40

Output- sum is 90

Q 6 create a program to demonstrate constructor chaining .

```
package assign4;
```

```
class construct1{
    construct1(){
        System.out.println("hello");
    }
    construct1(int a){
        System.out.println("value of a is "+a);
    }
}
class construct2 extends construct1 {
    construct2(){
        System.out.println("world");
    }
    construct2(int b){
        super(5);
        System.out.println("value of b is"+b);
    }
}
public class ConstChaining {
    public static void main(String[] args) {
        new construct2();
        System.out.println("-----");
        new construct2(20);
    }
}
```

Output-

hello

world

value of a is 5

value of b is 20

Q 7 Write a program that define interface Admission having abstract method registration

Create another class Student in separate file having method Addstudent ()

- a) In Addstudent create local class Mtech student that inherits Admission interface
- b) In same method also create anonymous class that also inherits Admission interface

In both above classes implement registration method

In main call AddStudent method of student class.

```
interface Admission{
    void registration();
}
class Student1{
    void Addstudent() {
        System.out.println("add student");
        class Mtech implements Admission{
            public void registration() {
                System.out.println("student1 -
registration");
            }
        }
        Mtech m1=new Mtech();
        m1.registration();
        new Admission(){
            public void registration() {
                System.out.println("student1 -
registration2");
            }
        }
    }
}
```

```

        }
        }.registration();
    }
}
public class Adm {

    public static void main(String[] args) {
        // TODO Auto-generated method stub
        Student1 s1=new Student1();
        s1.Addstudent();
    }
}

```

Output-
add student
student1 -registration
student1 -registration2

Q 8 Implement a Java program to read an integer from the user and calculate its square root. Handle the InputMismatchException if the user enters a non-integer value.

```

package assign4;
import java.util.Scanner;
public class SquareRoot {
double num=0;
void sqrt() {
try {
System.out.println("Enter number");
Scanner sc = new Scanner(System.in);
num = sc.nextDouble();
double sqrt= Math.sqrt(num);
System.out.println("square root is "+sqrt);
}catch(NumberFormatException e) {
System.out.println("sorry ! enter corret number");
}
}
public static void main(String[] args) {

```

```

SquareRoot s1= new SquareRoot();
s1.sqrt();
}

}

```

Output-

Enter number

16

square root is 4.0

Enter number

a

```

Exception in thread "main" java.util.InputMismatchException
    at
    java.base/java.util.Scanner.throwFor(Scanner.java:947)
    at java.base/java.util.Scanner.next(Scanner.java:1602)
    at
    java.base/java.util.Scanner.nextDouble(Scanner.java:2573)
    at assign4.SquareRoot.sqrt(SquareRoot.java:10)
    at assign4.SquareRoot.main(SquareRoot.java:19)

```

Q 9 Write a Java program to read an integer array from the user and calculate the average of its elements. Handle the NumberFormatException if the user enters a non-integer value.

```

package assign4;
import java.util.*;
public class avg {
    int a,len;
    int[] arr1;
    void input(){
        Scanner sc = new Scanner(System.in);
        System.out.println("Length of array");
        len = sc.nextInt();
        arr1=new int[len];
        System.out.println("Enter elements of array");
        for(int i=0;i<len;i++) {
            try {

```

```

arr1[i]=sc.nextInt();
}catch(InputMismatchException e) {
System.out.println("Invalid input. Please enter an
integer.");
sc.next(); // Clear the invalid input
}
}
}
void average() {
int avg=0;
for(int i=0;i<len;i++) {
avg+=arr1[i];
}
System.out.print(avg);
}
public static void main(String[] args) {
avg a= new avg();
a.input();
a.average();
}
}

```

Output-

Length of array

4

Enter elements of array

2 3 f 4

Invalid input. Please enter an integer.

9

Q 10 Develop a Java program to read a string from the user and convert it into an integer. Handle the NumberFormatException if the string cannot be converted to an integer.

```

package assign4;
//Develop a Java program to read a string from the user and
convert it into an integer. Handle the NumberFormatException
if the string cannot be converted to an integer.
import java.util.*;

```

```

public class Convert {

    public static void main(String[] args) {
        Scanner sc=new Scanner(System.in);
        String s;
        System.out.println("Enter string : ");
        String S=sc.nextLine();
        try {
            int a= Integer.parseInt(S);
        }catch(NumberFormatException e) {
            System.out.println("NumberFormatException");
        }
    }
}

```

Output-

Enter string :

aa

NumberFormatException

Q 11 You are tasked with implementing a Java program to manage bank accounts. Each bank account has an account number, balance, and account holder name. The program should support deposit, withdrawal, and balance inquiry operations.

Input

createAccount 123 John 1000

deposit 123 500

withdraw 123 200

balance 123

output

Balance for account 123: 1300

```

package assign4.Bank;

```

```

import java.util.Scanner;

```

```

public class BankAccount {

```

```

int anum;
String name;
double blncA;
Scanner sc = new Scanner(System.in);
void createA(int a, String s, Double b) {
    name = s;
    anum=a;
    blncA=b;
}
void depositA(int a, double depoA) {
    if(a==anum) {
        blncA+=depoA;
    }else {
        System.out.println("Account Number Mismatch
!");
    }
}
void withdrawA(int a, double withA) {
    if(a==anum) {
        blncA-=withA;
    }else {
        System.out.println("Account Number Mismatch
!");
    }
}
void balanceA(int a) {
    if(a==anum) {
        System.out.println(anum+" : "+blncA);
    }else {
        System.out.println("Account Number Mismatch
!");
    }
}
public static void main(String[] args) {
    BankAccount a= new BankAccount();
    a.createA(123, "John", 1000.000);
    a.depositA(123, 500);
    a.withdrawA(123, 200);
    a.balanceA(123);
}

```



```
}
```

```
}
```

Output-

123 : 1300.0

-----MCQ-----

1 What is the purpose of the finally block in Java exception handling?

- A) To catch exceptions and handle them appropriately.
- B) To execute a block of code regardless of whether an exception is thrown or not.
- C) To specify the exceptions that a method might throw.
- D) To define custom exception classes.

Answer: B) To execute a block of code regardless of whether an exception is thrown or not.

Which of the following statements about checked and unchecked exceptions in Java is true?

- A) Checked exceptions are subclasses of RuntimeException.
- B) Unchecked exceptions must be explicitly caught or declared in the method signature using the throws keyword.
- C) Checked exceptions are always caught at compile-time.
- D) Unchecked exceptions are subclasses of Exception.

Answer: C) Checked exceptions are always caught at compile-time.

What happens if an exception is thrown inside a try block, but no catch block matches its type?

- A) The program crashes.
- B) The exception is caught by the finally block.
- C) The program continues execution after the try block.
- D) The exception is propagated up the call stack.

Answer: D) The exception is propagated up the call stack.

Which keyword is used to explicitly throw an exception in Java?

- A) try
- B) throw
- C) catch
- D) finally

Answer: B) throw

What does the throws keyword indicate in a method signature?

- A) That the method must be called within a try block.
- B) That the method throws an exception.
- C) That the method handles exceptions internally.
- D) That the method is overloaded.

Answer: B) That the method throws an exception.

What happens if a method declares that it throws a checked exception, but no exception of that type is thrown within the method?

- A) The code will not compile.
- B) The method will throw a NullPointerException.
- C) The method will throw an ArrayIndexOutOfBoundsException.
- D) The code will compile without any issues.

Answer: D) The code will compile without any issues.

Which of the following is NOT a valid way to handle exceptions in Java?

- A) Using a try block followed by a catch block.
- B) Using a try block followed by multiple catch blocks.
- C) Using a try block followed by a finally block.
- D) Using a try block followed by a throw statement.

Answer: D) Using a try block followed by a throw statement.

What does the `printStackTrace()` method do when called on an exception object in Java?

- A) Prints the exception message to the console.
- B) Prints the entire stack trace of the exception to the console.
- C) Throws the exception to the console.
- D) Clears the exception object.

Answer: B) Prints the entire stack trace of the exception to the console.

In Java, which keyword is used to create a custom exception class?

- A) try
- B) catch
- C) throw
- D) class

Answer: D) class