

11. Write a C program to implement Stack operations such as PUSH , POP , PEEK .

```
#include <stdio.h>
```

```
#define SIZE 100
```

```
int stack[SIZE];
```

```
int top = -1;
```

```
// Push operation
```

```
void push(int value) {
```

```
    if (top == SIZE - 1) {
```

```
        printf("Stack Overflow! Cannot push %d\n", value);
```

```
    } else {
```

```
        top++;
```

```
        stack[top] = value;
```

```
        printf("Pushed %d into stack.\n", value);
```

```
    }
```

```
}
```

```
// Pop operation
```

```
void pop() {
```

```
    if (top == -1) {
```

```
        printf("Stack Underflow! Nothing to pop.\n");
```

```
    } else {
```

```
        printf("Popped %d from stack.\n", stack[top]);
```

```
        top--;
```

```
    }
```

```
}
```

```
// Peek operation

void peek() {
    if (top == -1) {
        printf("Stack is empty.\n");
    } else {
        printf("Top element is: %d\n", stack[top]);
    }
}
```

```
// Display stack

void display() {
    if (top == -1) {
        printf("Stack is empty.\n");
        return;
    }
    printf("Stack elements: ");
    for (int i = top; i >= 0; i--) {
        printf("%d ", stack[i]);
    }
    printf("\n");
}
```

```
int main() {
    int choice, value;

    do {
        printf("\n--- Stack Operations ---\n");
        printf("1. PUSH\n");
```

```
printf("2. POP\n");
printf("3. PEEK\n");
printf("4. DISPLAY\n");
printf("5. EXIT\n");
printf("Enter your choice: ");
scanf ("%d", &choice);

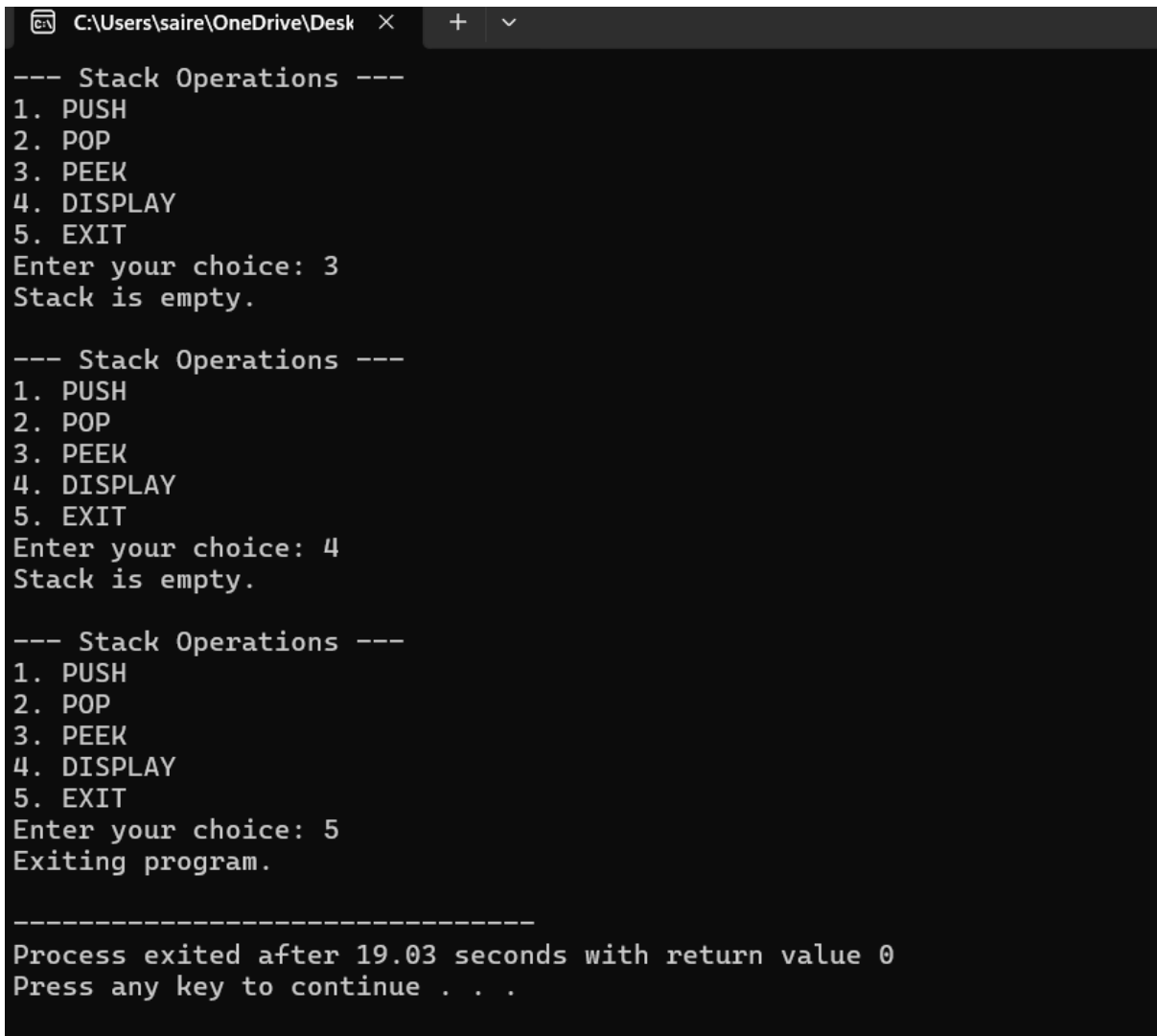
switch(choice) {
    case 1:
        printf("Enter value to push: ");
        scanf("%d", &value);
        push(value);
        break;
    case 2:
        pop();
        break;
    case 3:
        peek();
        break;
    case 4:
        display();
        break;
    case 5:
        printf("Exiting program.\n");
        break;
    default:
        printf("Invalid choice! Try again.\n");
}
```

```
} while(choice != 5);

return 0;

}
```

OUTPUT



```
C:\Users\saire\OneDrive\Desktop X + v

--- Stack Operations ---
1. PUSH
2. POP
3. PEEK
4. DISPLAY
5. EXIT
Enter your choice: 3
Stack is empty.

--- Stack Operations ---
1. PUSH
2. POP
3. PEEK
4. DISPLAY
5. EXIT
Enter your choice: 4
Stack is empty.

--- Stack Operations ---
1. PUSH
2. POP
3. PEEK
4. DISPLAY
5. EXIT
Enter your choice: 5
Exiting program.

-----
Process exited after 19.03 seconds with return value 0
Press any key to continue . . .
```