```c
#include <stdio.h>
#include <string.h>

int isValidString(char *str) {
    if (str == NULL) {
        return 0;
    }

    int length = strlen(str);
    if (length == 0 || str[length - 1] != '\0') {
        return 0;
    }

    return 1; g
}

int main() {
    char str[] = "Hello, World!";

    if (isValidString(str)) {
        printf("The string is valid.\n");
    } else {
        printf("The string is not valid.\n");
    }

    return 0;
}
```