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# **UNIVERSITY INSTITUTE OF COMPUTING**

## **PROJECT REPORT ON Simple Calculator Application**

**Program Name: BCA**

**Subject Name/Code: Linux Administration Lab(23CAP-305)**

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**Designation:** AP

# Simple Calculator Application

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## 1. Title of the Project

Simple Calculator using C++ in Linux Environment

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## 2. Objective of the Project

The main objective of this project is to design and implement a **simple calculator** using the **C++ programming language** that can perform basic arithmetic operations such as **addition, subtraction, multiplication, and division**.

The project also demonstrates the use of fundamental programming concepts like **input/output, switch-case statements, operators, and conditional statements**.

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## 3. Software and Hardware Requirements

### Software Requirements

- **Operating System:** Ubuntu Linux (running in VirtualBox)
- **Compiler:** GNU C++ Compiler (g++)
- **Editor:** nano or any text editor
- **Virtualization Platform:** Oracle VM VirtualBox

### Hardware Requirements

- **Processor:** Intel or AMD Dual Core (or higher)
  - **RAM:** Minimum 2 GB
  - **Hard Disk:** Minimum 10 GB free space
  - **Display:** Standard VGA or higher
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## 4. Tools Used

- **VirtualBox** – To run a Linux virtual environment on a host system.
  - **Ubuntu Terminal** – For compiling and executing the C++ program.
  - **g++ Compiler** – To compile the C++ source code into an executable program.
  - **nano Editor** – To write and edit source code within the terminal.
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## 5. Methodology

### Step 1: Program Design

The calculator accepts two numerical inputs and one operator from the user. It then performs the operation based on the entered operator using a **switch-case** structure.

## Step 2: Program Flow

1. Start the program.
2. Take the first number as input.
3. Take an operator as input (+, -, \*, /).
4. Take the second number as input.
5. Perform the corresponding operation.
6. Display the result.
7. End the program.

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## 6. Source Code

```
#include <iostream>using namespace std;

int main() {

    double num1, num2;

    char op;

    cout << "Enter first number: ";
    cin >> num1;

    cout << "Enter operator (+, -, *, /): ";
    cin >> op;

    cout << "Enter second number: ";
    cin >> num2;

    double result;

    switch(op) {
        case '+':
            result = num1 + num2;
            cout << "Result: " << result << endl;
            break;
```

```
case '-':  
    result = num1 - num2;  
    cout << "Result: " << result << endl;  
    break;  
case '*':  
    result = num1 * num2;  
    cout << "Result: " << result << endl;  
    break;  
case '/':  
    if (num2 != 0)  
        cout << "Result: " << num1 / num2 << endl;  
    else  
        cout << "Error: Division by zero!" << endl;  
    break;  
default:  
    cout << "Invalid operator!" << endl;  
}  
  
return 0;  
}
```

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## **7. Compilation and Execution Steps**

### **Step 1: Create the file**

nano calculator.cpp

### **Step 2: Save the code and compile**

g++ calculator.cpp -o calculator

### **Step 3: Run the program**

./calculator

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## **8. Sample Output**



Enter first number: 12

Enter operator (+, -, \*, /): \*

Enter second number: 3Result: 36

### Another Example:

Enter first number: 10

Enter operator (+, -, \*, /): /

Enter second number: 0Error: Division by zero!

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## 9. Result

The program successfully performs arithmetic operations and displays the correct result. It validates user input to avoid division by zero and handles invalid operators appropriately.

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## 10. Conclusion

This project demonstrates how a simple calculator can be developed using C++ and run in a **Linux VirtualBox environment**.

It helps understand **basic syntax, operators, conditional logic, and program structure** in C++.

This project can be extended to include more advanced mathematical functions like exponentiation, modulus, and square roots.

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## 11. Future Enhancements

- Add support for multiple operations in a single run (menu-driven interface).
  - Include advanced mathematical functions.
  - Add error handling for invalid inputs.
  - Implement a graphical user interface (GUI).
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## 12. References

- C++ Documentation – <https://cplusplus.com/doc/tutorial>
- GNU Compiler Collection – <https://gcc.gnu.org>
- Ubuntu Official Documentation – <https://ubuntu.com/tutorials>