

# CS & IT ENGINEERING



## Computer Network

### IPv4 Addressing

**Lecture No. - 05**

**By - Abhishek Sir**





# Recap of Previous Lecture



Topic

Subnetting

Topic

Subnet Mask







# Topics to be Covered



Topic

Subnetting

Topic

VLSM

Topic

Forwarding Table

# ABOUT ME



Hello, I'm **Abhishek**

- GATE CS AIR - 96
- M.Tech (CS) - IIT Kharagpur
- 12 years of GATE CS teaching experience

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#Q. A subnetted Class B network has the following broadcast address :

144 . 16 . 95 . 255. Its subnet mask

[GATE-2006]

(A) is necessarily 255 . 255 . 224 . 0

(B) is necessarily 255 . 255 . 240 . 0

(C) is necessarily 255 . 255 . 248 . 0

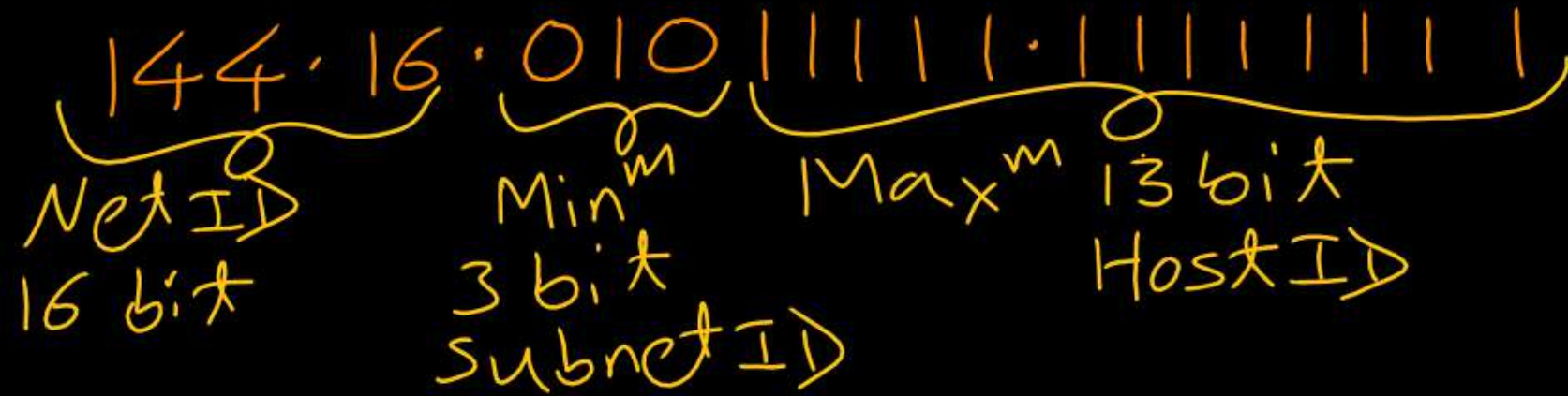
✓ (D) could be any one of 255 . 255 . 224 . 0, 255 . 255 . 240 . 0, 255 . 255 . 248 . 0

Ans: D



Class B:-

Subnet Broadcast Add. = 144.16.95.255



Subnet Mask:-

- ① 3 bit subnet = 255.255.224.0
- ② 4 - // — = 255.255.240.0
- ③ 5 — // — = 255.255.248.0

Classless network (Network Address : 40 . 50 . 64 . 0 / 19), with 4-bit subnetting.

Network Address : 40 . 50 . 64 . 0 / 19

Broadcast Address : 40 . 50 . 95 . 255 / 19  
(Network Directed)

Before Subnetting :-

First Host IP Address : 40 . 50 . 64 . 1 / 19

Last Host IP Address : 40 . 50 . 95 . 254 / 19

Network Size =  $[2^{13} - 2]$  hosts in the network

Netmask = 19 = 255.255.224.0





After 4-bit Subnetting :-

Sub-network Address

Net ID 19 bit      Subnet ID 4 bit      Host ID 9 bit

: 40.50.010 — — — — 0.00000000 / 23

First Host IP Address

: 40.50.010 — — — — 0.00000001 / 23

Last Host IP Address

: 40.50.010 — — — — 1.11111110 / 23

Subnet Broadcast Address  
(Sub-network Directed)

: 40.50.010 — — — — 1.11111111 / 23

Subnetmask = 23 = 255.255.254.0



First Sub-network Address :  $\underline{40.50.010} \underbrace{0000}_{} 0.\underline{0} / 23$   
 :  $40.50.64.0 / 23$

First Host IP Address :  $\underline{40.50.010} \underbrace{0000}_{} 0.\underline{1} / 23$   
 :  $40.50.64.1 / 23$

Last Host IP Address :  $\underline{40.50.010} \underbrace{0000}_{} \underline{1}. \underline{254} / 23$   
 :  $40.50.65.254 / 23$

First Subnet Broadcast Address :  $\underline{40.50.010} \underbrace{0000}_{} \underline{1}. \underline{255} / 23$   
 (Sub-network Directed) :  $40.50.65.255 / 23$

Second Sub-network Address : 40 . 50 . 0 1 0 0 0 0 1 0 . 0 / 23  
: 40 . 50 . 66 . 0 / 23

First Host IP Address : 40 . 50 . 0 1 0 0 0 0 1 0 . 1 / 23  
: 40 . 50 . 66 . 1 / 23

Last Host IP Address : 40 . 50 . 0 1 0 0 0 0 1 1 . 254 / 23  
: 40 . 50 . 67 . 254 / 23

Second Subnet Broadcast Address : 40 . 50 . 0 1 0 0 0 0 1 1 . 255 / 23  
(Sub-network Directed) : 40 . 50 . 67 . 255 / 23



Last Sub-network Address : 40 . 50 . 0 1 0 **1 1 1 1** 0 . 0 / 23  
 : 40 . 50 . **94** . 0 / 23

First Host IP Address : 40 . 50 . 0 1 0 **1 1 1 1** 0 . 1 / 23  
 : 40 . 50 . **94** . 1 / 23

Last Host IP Address : 40 . 50 . 0 1 0 **1 1 1 1** 1 . 254 / 23  
 : 40 . 50 . **95** . 254 / 23

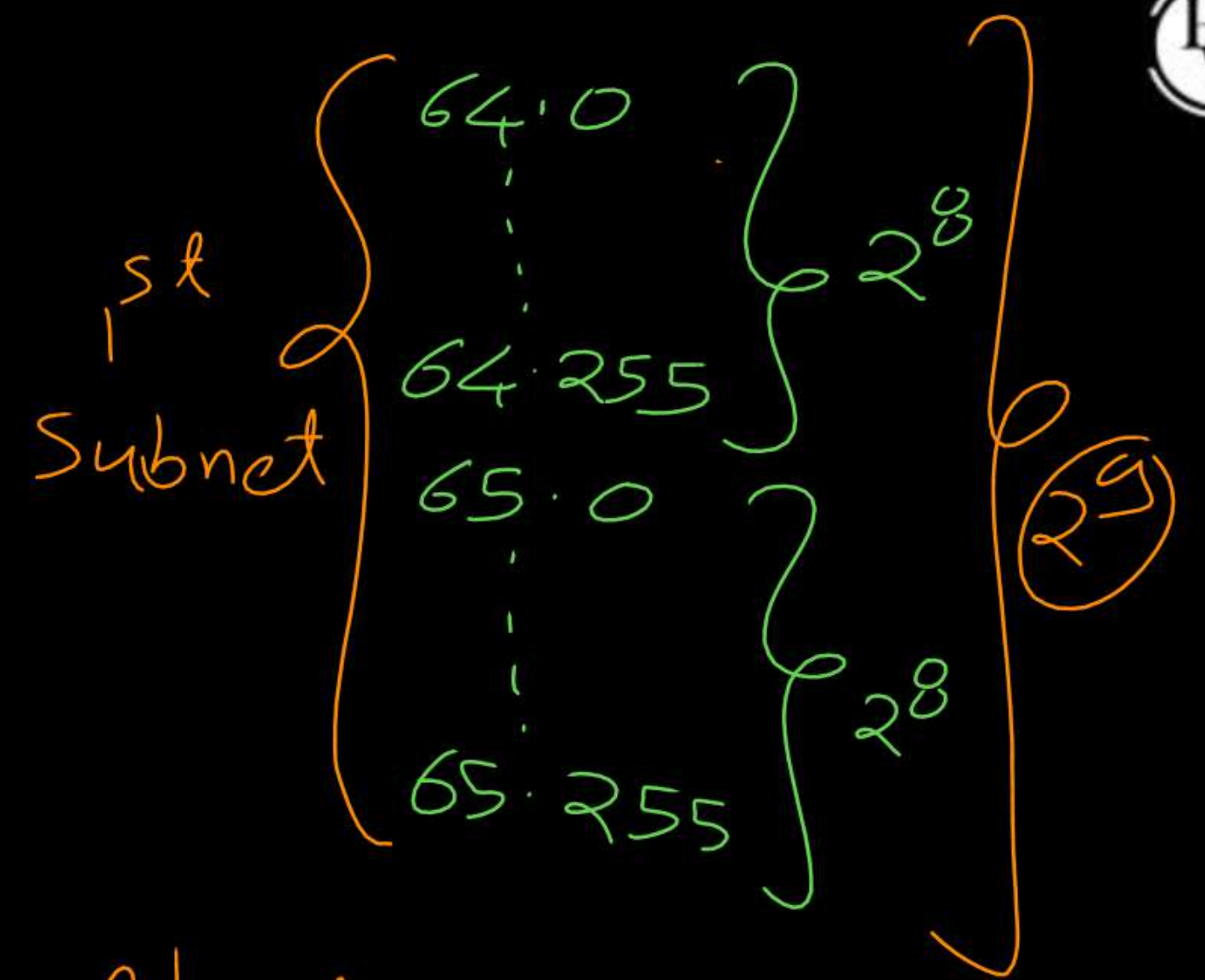
Last Subnet Broadcast Address : 40 . 50 . 0 1 0 **1 1 1 1** 1 . 255 / 23  
 (Sub-network Directed) : 40 . 50 . **95** . 255 / 23

1<sup>st</sup> subnet → 40.50.64.0/23  
Add.

2<sup>nd</sup> → 66.0

3<sup>rd</sup> → 68.0

16<sup>th</sup> → 94.0



No. of hosts in each subnet  
=  $(2^9 - 2) = 510$  hosts





## Topic : VLSM



- VLSM : Variable Length Subnet Mask
- Variable Length Network prefixes  
[Unlike fixed length prefixing]
- Allow variable size sub-networks (subnets)  
[efficient utilization of IP address space]



## Topic : VLSM

\* Host ID  
5 bit

Ex 1 -

Host ID 4 bit

0	0	0	0	0
0	0	0	0	1
0	0	0	1	0
0	0	0	1	1
0	0	1	0	0
0	0	1	0	1
0	0	1	1	0
0	0	1	1	1
0	1	0	0	0
0	1	0	0	1
0	1	0	1	0
0	1	0	1	1
0	1	1	0	0
0	1	1	0	1
0	1	1	1	0
0	1	1	1	1

Host ID 3 bit

1	0	0	0	0
1	0	0	0	1
1	0	0	1	0
1	0	0	1	1
1	0	1	0	0
1	0	1	0	1
1	0	1	1	0
1	0	1	1	1
1	1	0	0	0
1	1	0	0	1
1	1	0	1	0
1	1	0	1	1
1	1	1	0	0
1	1	1	0	1
1	1	1	1	0
1	1	1	1	1







## Topic : VLSM

\* Host ID  
5 bit

Ex 2:-

00000  
00001  
00010  
00011  
00100  
00101  
00110  
00111  
01000  
01001  
01010  
01011  
01100  
01101  
01110  
01111

Host ID  
3 bit

10000  
10001  
10010  
10011  
10100  
10101  
10110  
10111  
11000  
11001  
11010  
11011  
11100  
11101  
11110  
11111

Host ID  
2 bit



#Q. A company has a class C network address of "204 . 204 . 204 . 0" . It wishes to have three subnets, one with 100 hosts and two with 50 hosts each. Which one of the following options represents a feasible set of subnet address/subnet mask pairs?

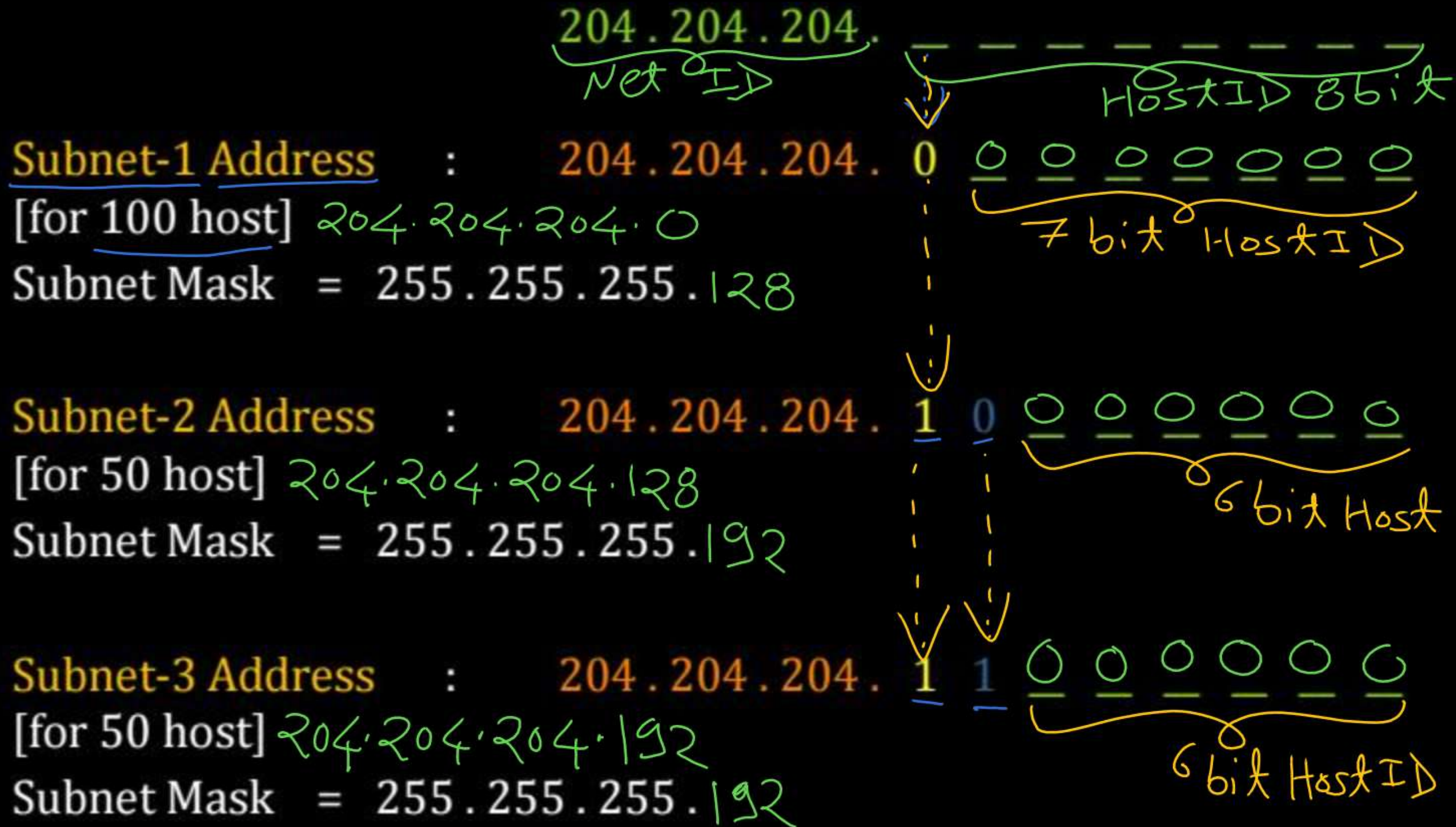
[GATE 2005]

- ~~(A)~~ 204 . 204 . 204 . 128 / 255 . 255 . 255 . 192  
 204 . 204 . 204 . 0 / 255 . 255 . 255 . 128  
 204 . 204 . 204 . 64 / 255 . 255 . 255 . 128
- ~~(B)~~ 204 . 204 . 204 . 0 / 255 . 255 . 255 . 192  
 204 . 204 . 204 . 192 / 255 . 255 . 255 . 128  
 204 . 204 . 204 . 64 / 255 . 255 . 255 . 128
- ~~(C)~~ 204 . 204 . 204 . 128 / 255 . 255 . 255 . 128  
 204 . 204 . 204 . 192 / 255 . 255 . 255 . 192  
 204 . 204 . 204 . 224 / 255 . 255 . 255 . 192
- ☒ (D) 204 . 204 . 204 . 128 / 255 . 255 . 255 . 128  
 204 . 204 . 204 . 64 / 255 . 255 . 255 . 192  
 204 . 204 . 204 . 0 / 255 . 255 . 255 . 192

Ans: D



# Class C network (Network Address : 204 . 204 . 204 . 0)



Class C network (Network Address : 204 . 204 . 204 . 0)

204 . 204 . 204 . \_\_\_\_\_

Subnet-1 Address : 204 . 204 . 204 . 1 0 0 0 0 0 0 0  
 [for 100 host] 204 . 204 . 204 . 128  
 Subnet Mask = 255 . 255 . 255 . 128

7 bit Host ID

Subnet-2 Address : 204 . 204 . 204 . 0 0 0 0 0 0 0 0  
 [for 50 host] 204 . 204 . 204 . 0  
 Subnet Mask = 255 . 255 . 255 . 192

6 bit Host ID

Subnet-3 Address : 204 . 204 . 204 . 0 1 0 0 0 0 0 0  
 [for 50 host] 204 . 204 . 204 . 64  
 Subnet Mask = 255 . 255 . 255 . 192

6 bit Host ID



## Class C Network :-

Network Address : 200 . 200 . 200 . 0

Default Netmask : 255 . 255 . 255 . 0 ✓

### After 3-bit subnetting :-

Subnet Mask ✓ : 255 . 255 . 255 . 224

1<sup>st</sup> Subnet Address : 200 . 200 . 200 . 0

2<sup>nd</sup> Subnet Address : 200 . 200 . 200 . 32

3<sup>rd</sup> Subnet Address : 200 . 200 . 200 . 64

4<sup>th</sup> Subnet Address : 200 . 200 . 200 . 96

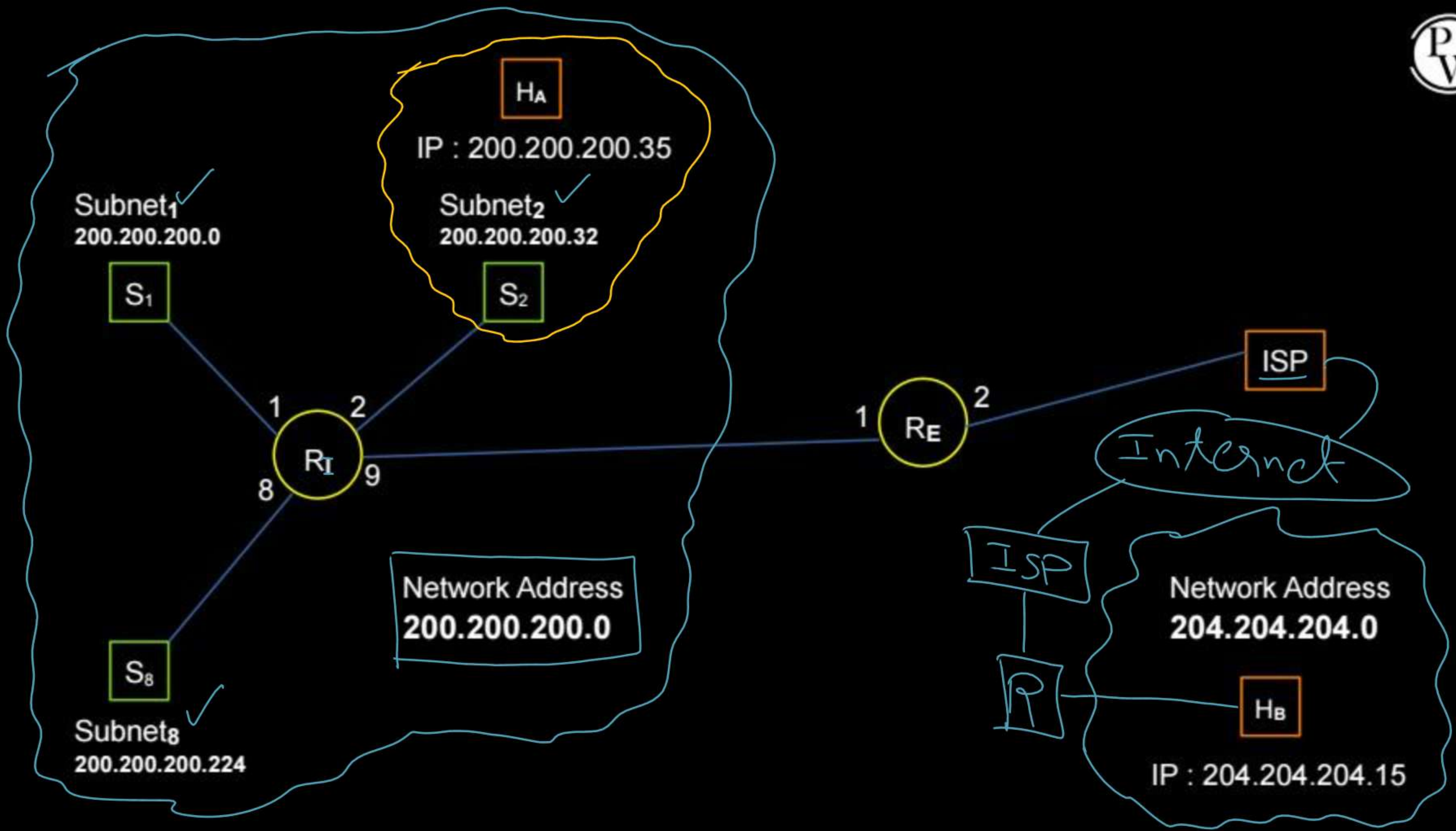
5<sup>th</sup> Subnet Address : 200 . 200 . 200 . 128

6<sup>th</sup> Subnet Address : 200 . 200 . 200 . 160

7<sup>th</sup> Subnet Address : 200 . 200 . 200 . 192

8<sup>th</sup> Subnet Address : 200 . 200 . 200 . 224







## Topic : Forwarding Table



### Router (R<sub>E</sub>) forwarding table

<u>Destination</u> Network Address	<u>Mask</u> Network Mask	Interface ID	Next Hop
200 . 200 . 200 . 0	255. 255 . 255 . 0	1	R <sub>I</sub>
Default		2	ISP



## Topic : Forwarding Table



### Router ( $R_I$ ) forwarding table

Subnet Address	<u>Subnet Mask</u>	Interface ID	Next Hop
200 . 200 . 200 . <u>0</u>	255 . 255 . 255 . 224	1	<del>R<sub>1</sub></del> ON Link
200 . 200 . 200 . <u>32</u>	255 . 255 . 255 . 224	2	<del>R<sub>2</sub></del> ON Link
200 . 200 . 200 . <u>64</u>	255 . 255 . 255 . 224	3	<del>R<sub>2</sub></del> ON Link
⋮			
200 . 200 . 200 . <u>224</u>	255 . 255 . 255 . 224	8	<del>R<sub>3</sub></del> On Link
Default		9	R <sub>E</sub>





## 2 mins Summary



Topic

**Subnetting** ✓

Topic

**VLSM** ✓

Topic

**Forwarding Table**



**THANK - YOU**