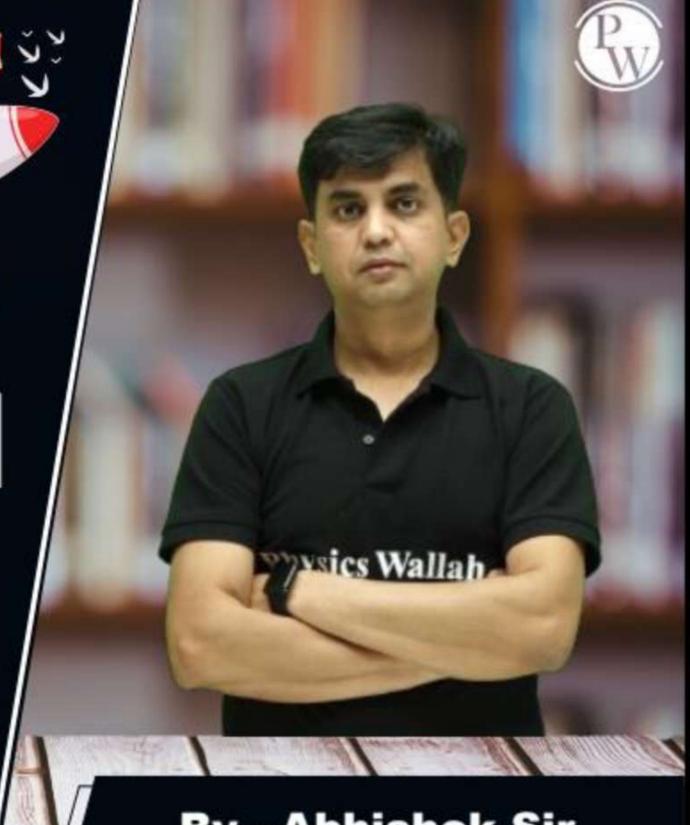
CS & IT BENGING

Computer Network

IPv4 Header



By - Abhishek Sir

Lecture No. - 03



Recap of Previous Lecture









Topic Identification Number

Topic Fragmentation Offset

Topic MF bit













Fragmentation Offset Topic

Topic

Flag bits

ABOUT ME



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Topic: IPv4 Packet Header



TPV4 Headord 5 to 15 Word	VER HLEN Type of Services Total Length Identification No. FFF Fragmentation Offset Time-to-Live Protocol Type Header Checksum Source IP Address (32 bits)	31 BASE CHENDER WORN (RO) byle
	Destination IP Address (32 bits) Optional Header (Options)	20 to
	Payload	



*Q. Every host in an IPv4 network has a 1-second resolution real-time clock with battery backup. Each host needs to generate up to 1000 unique identifiers per second. Assume that each host has a globally unique IPv4 address. Design a 50-bit globally unique ID for this purpose. After what period (in seconds) will the identifiers generated by a host wrap around?



Topic: Fragmentation at Source Host



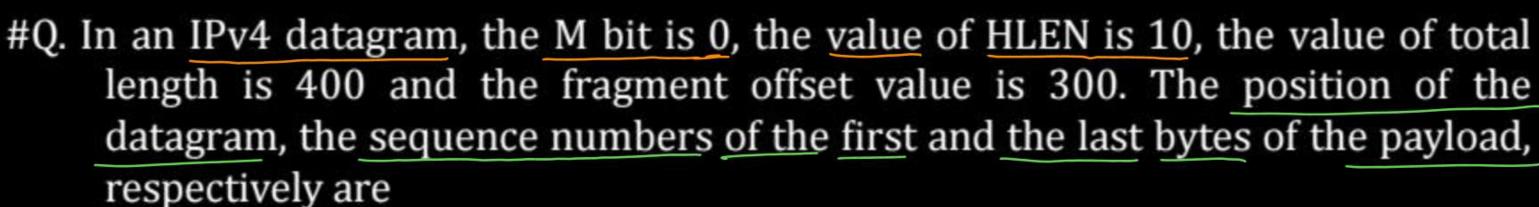
IPv4 Datagram Size ≤ Source Network MTU

Payload Size = [MTU - (HLEN * 4)] bytes

Number of fragments at source host (N) = [SDU Size / Payload Size]

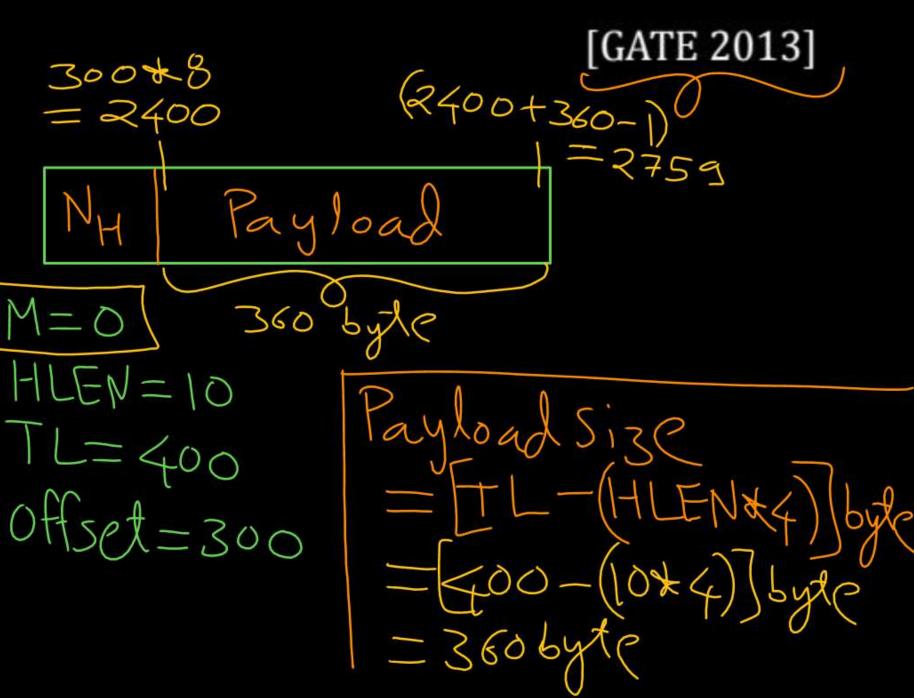
Offset value of last fragment = [(N-1) * Payload Size / 8]

Total length of last fragment = (HLEN * 4) + [SDU Size - (N - 1) * Payload Size]

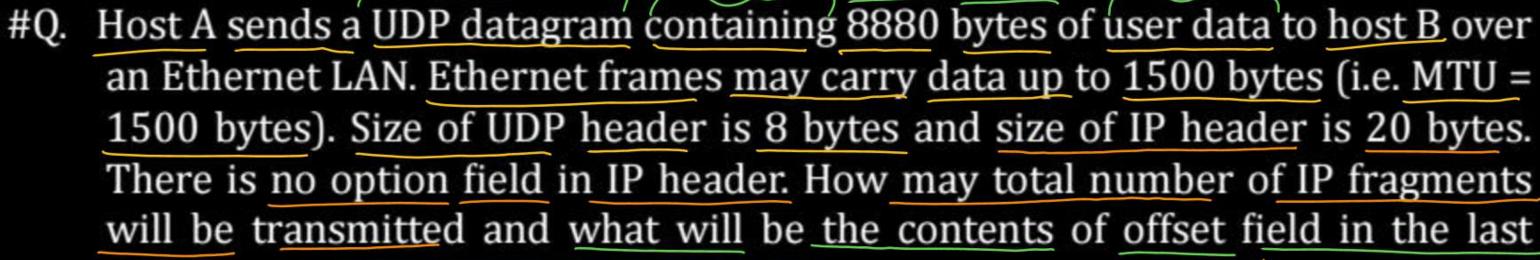


- (A) Last fragment, 2400 and 2789
- (B) First fragment, 2400 and 2759
- (C) Last fragment, 2400 and 2759
- (D) Middle fragment, 300 and 689

Ans:







fragment? UDP Packet Payload Size=8880 byle
UDP Packet Header Size=8 byle

[GATE 2015]

(A) 6 and 925

6 and 7400

7 and 1110

(D) 7 and 8880

UDP Packetsize=(HeaderSize+Payload

Payload Size = [MTU Size - Header Size] byles = [1500 byles - 20 byles] = 1480 byles



No. of IP fragments (N) =
$$\begin{bmatrix} 5DU & Size \end{bmatrix}$$

N= $\begin{bmatrix} 8888 & Syles \end{bmatrix}$ = $\begin{bmatrix} 6.005 \end{bmatrix}$ = 7

offset field value of last fragment

= (N-1) * Payload Size = (7-1) * 1480 byte = 1110 word

8

5DU for N/W layer 5:30=8888, byles (5J=K) 8887



0	1479	1480	2959	
H Pay		H Pa		
20B 1480	B	S 148	OB	
HLEN=5		HLEN=	=5	
TL=15	00	TL=	1500	
Id = k		IL =	K	
off=6=	0	off=	1480 = 18 <u>1</u>	
M = 1		M =		

148006 ,8887 20B 8 B HLEN=5 48026=1110





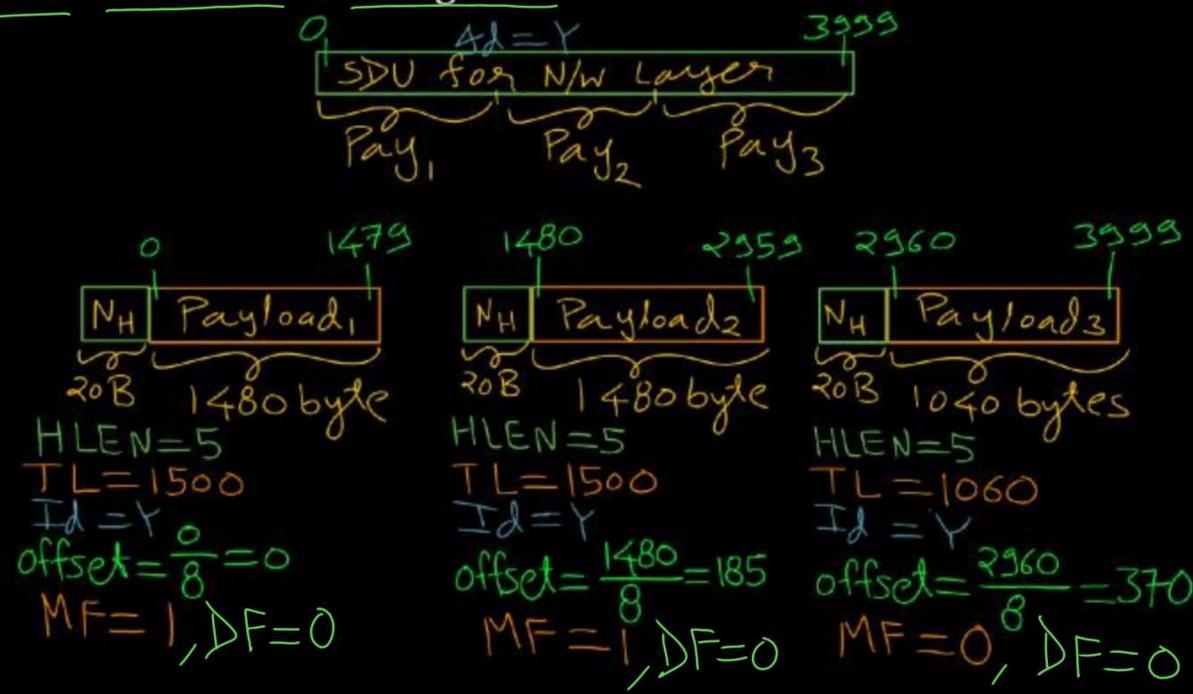
DF: Do not fragment

- → Source host can restrict further fragmentation (division) of datagram at any intermediate router
- → In such cases, source host set DF bit [DF = 1]
- → e.g "Remote Booting"

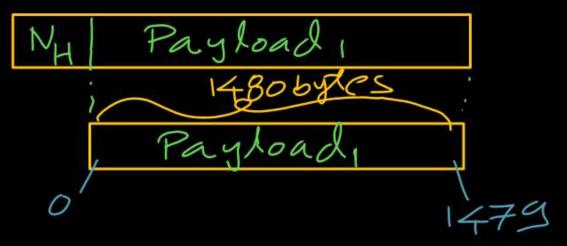
- → Default value of DF flag is "Zero"
- → Set / reset by source host only.

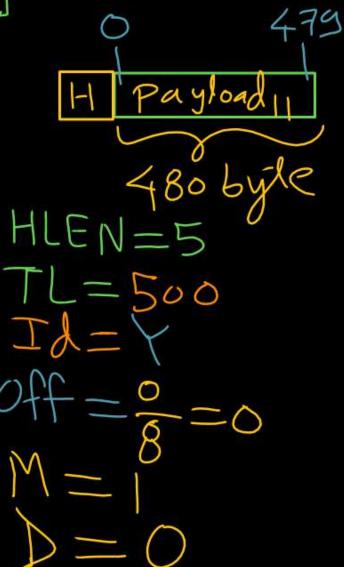


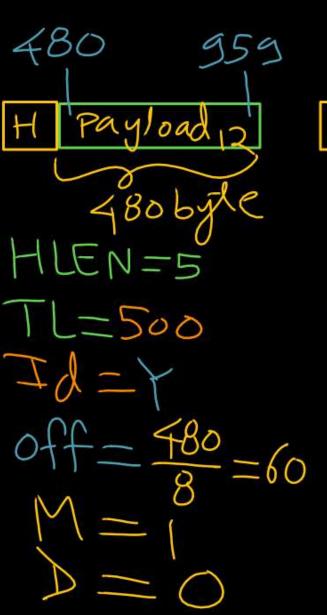
#Q. Suppose IPv4 datagrams created in previous question are arrived at intermediate IPv4 router where next network MTU is 500 bytes, then calculate total number of fragments?

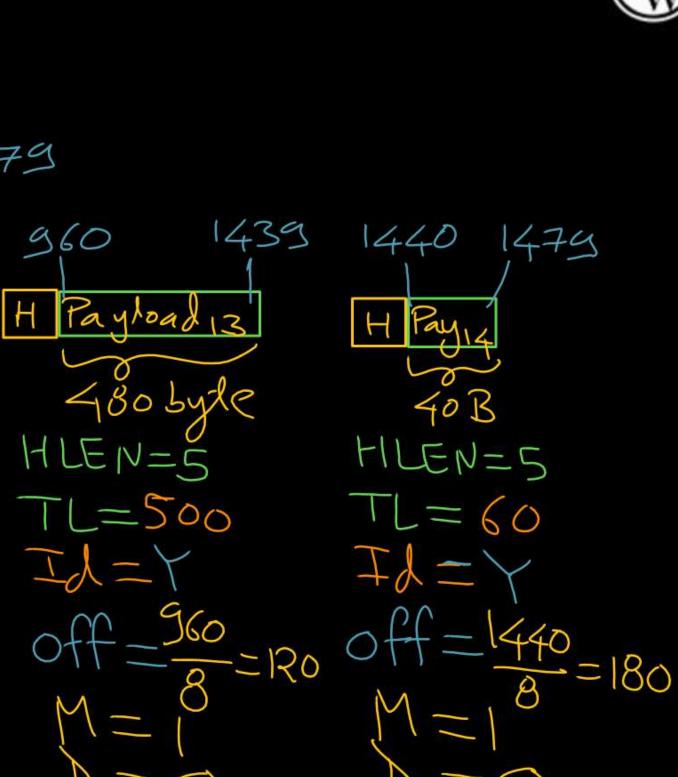


HLEN=50 TL=1500 TL=170 TJ=0 D=0









AT Rouder!-No. of IP fragments (N) MTU Size = 500 bytes Old payload Size New Payload Size =[TL-(HLEN * 4) (byte N= 1480 byle = 3.083 = 4 =[1500-(5+4) Jbytes = 1480 byles Total / Ength of last fragment = (HLENX4)+ New Payload Size [Old payload Si3C-(N-1)* New Payload Si3C-= [MTU-(HLENX4) (bytes = (5 x 4) bytes+ = 500-(5x4) Sbytes [480 byte-(4-1) & 480 bytes] = 480 bytes = 60 bytes

PW

offset value of last fragment = (old offset value) + [(N-1) × New Payload Size] $= O + (4-1) \times 480 \text{ byl}$ = 0 word + 180 word = 180 word





Topic: Fragmentation at Intermediate Router



IPv4 Datagram Size ≤ Intermediate Network MTU

Old Payload Size = [TL - (HLEN * 4)] bytes

New Payload Size = [MTU - (HLEN * 4)] bytes

Number of fragments at intermediate router (N)
= [Old Payload Size / New Payload Size]

Offset value of last fragment = Original Offset + [(N - 1) * New Payload Size / 8]

Total length of last fragment

= (HLEN * 4) + [Old Payload Size - (N - 1) * New Payload Size]



#Q. An IP datagram of size 1000 bytes arrives at a router. The router has to forward this packet on a link whose MTU (maximum transmission unit) is 100 bytes. Assume that the size of the IP header is 20 bytes. The number of fragments that the IP datagram will be divided into for transmission is _____.

[GATE 2016]



#Q. An IP router with a Maximum Transmission Unit (MTU) of 1500 bytes has received an IP packet of size 4404 bytes with an IP header of length 20 bytes. The values of the relevant fields in the header of the third IP fragment generated by the router for this packet are

[GATE 2014]

1-1.W

- (A) MF bit: 0, Datagram Length: 1444; Offset: 370
- (B) MF bit: 1, Datagram Length: 1424; Offset: 185
- (C) MF bit: 1, Datagram Length: 1500; Offset: 37
- (D) MF bit: 0, Datagram Length: 1424; Offset: 2960



#Q. A TCP message consisting of 2100 bytes is passed to IP for delivery across two networks. The first network can carry a maximum payload of 1200 bytes per datagram and the second network can carry a maximum payload of 400 bytes per datagram, excluding network overhead. Assume that IP overhead per packet is 20 bytes. What is the total IP overhead in the second network for this transmission?

[GATE 2004]

H.W.

- A) 40 bytes
- B) 80 bytes
- C) 120 bytes
- D) 160 bytes



#Q. Consider three IP networks A, B and C. Host H_A in network A sends messages each containing 180 bytes of application data to a host H_c in network C. The TCP layer prefixes a 20 byte header to the message. This passes through an intermediate network B. The maximum packet size, including 20 byte IP header, in each network is:

A: 1000 bytes B: 100 bytes

C: 1000 bytes

Assuming that the packets are correctly delivered, how many bytes, including headers, are delivered to the IP layer at the destination for one application message, in the best case?

Consider only data packets.

A) 200

B) 220



2 mins Summary



Topic Fragmentation Offset

Topic Flag bits



THANK - YOU