

Lecture 5 & Lecture 6 Notes (Loops, Math & Patterns in C++)

♦ Lecture 5 – For Loop, Numbers & Maths Logic

1. Recap of Loops

Define & Simplify

Loop = ek machine jo ek kaam repeat karte hai bina thake.

Real life analogy → Agar tumhe 100 baar "Hello" bolna ho, tum manual karoge ya ek loop ko bol doge "repeat 100 times"?

Break into Fundamentals

- 3 parts of **for** loop → Initialization, Condition, Update.
- Flow → Start → Check condition → Run → Update → Repeat until condition false.

Rebuild Understanding

Example:

```
for(int i=1; i<=5; i++){  
    cout << i << " ";  
}
```

Output → 1 2 3 4 5

2. Print Numbers & Alphabets

- Print numbers from **101 to 200**
- Print alphabets from '**a**' to '**z**'
- Print numbers in **reverse order**

👉 Concept: Loops can increase (i++), decrease (i--), or even jump (i+=3).

3. Difference-based Printing

Print numbers from 1 to 100 but with step = 3.

```
for(int i=1; i<=100; i+=3){  
    cout << i << " ";  
}
```

Logic → Update part is flexible (not always i++).

4. Multiplication Table

```
int n=5;  
for(int i=1; i<=10; i++){  
    cout << n << " x " << i << " = " << n*i << endl;  
}
```

5. Power of a Number

Idea → Multiply the base with itself **exp** times.

```
int base=2, exp=5, result=1;  
for(int i=1; i<=exp; i++){  
    result *= base;  
}
```

6. Sum Calculations

- Sum of **n** natural numbers
- Sum of squares of **n** natural numbers

Formula help (shortcut math)

- Sum of n numbers = $n*(n+1)/2$
 - Sum of squares = $n*(n+1)*(2n+1)/6$
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7. Factorial of a Number

Factorial = product of numbers from 1 to n.

```
int fact=1;
for(int i=1; i<=n; i++){
    fact *= i;
}
```

8. Prime Number Check

Logic → Prime = divisible only by 1 & itself.

```
bool isPrime=true;
for(int i=2; i<=n/2; i++){
    if(n%i==0) { isPrime=false; break; }
}
```

9. Fibonacci Series

Logic → Next = Previous + Previous-Previous.

Start with 0,1 → 0,1,1,2,3,5,8...

◆ Lecture 6 – Nested Loops & Patterns

1. Concept of Nested Loops

Loop inside another loop = Nested Loop.

Real life analogy → School → Each class has students. Outer loop = class, inner loop = students.

2. Solid Rectangle (Stars)

```
for(int i=1; i<=3; i++){           // rows
    for(int j=1; j<=5; j++){       // cols
        cout << "* ";
    }
    cout << endl;
}
```

Output → rectangle of 3x5 stars.

3. Number Patterns

- Print numbers in sequence
 - Descending order
 - Ascending square patterns
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4. Alphabet Patterns

- Print alphabets like a rectangle or triangle
- Use ASCII values → 'A' = 65, 'a' = 97.

Example:

```
for(char c='A'; c<='E'; c++){
    for(int j=1; j<=5; j++){
        cout << c << " ";
    }
}
```

```
    cout << endl;  
}
```

5. Debugging & Variations

Patterns = visual way of logic building.

- Change rows = outer loop.
 - Change columns = inner loop.
 - Use ASCII addition to print A, B, C etc.
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Test & Iterate (Practice Ideas)

1. Print numbers from 50 to 1.
 2. Multiplication table of 19.
 3. Sum of cubes of first n numbers.
 4. Solid square of 6x6 stars.
 5. Pattern → Right triangle of numbers.
 6. Pattern → Alphabets in descending order.
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Bottom Line:

- Lecture 5 → Loops + Maths logic building.
 - Lecture 6 → Nested loops + Patterns (visual imagination).
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