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CS23A34
USER INTERFACE AND DESIGN LAB

Laboratory Observation NoteBook

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**Simulate the life cycle stages for UI design using the RAD
model and develop a small interactive interface using**

OpenProj AIM:

The aim is to recreate the lifecycle stages of UI design using the RAD model and design a small interactive interface with OpenProj

PROCEDURE:

Tool Link: <https://sourceforge.net/projects/openproj/>

Step 1: Requirements Planning

1. Gather Requirements: ○ Identify key features and functionalities needed for your interface.
 - Example: A simple "Login" and "Register" interface with debug logs.

2. Define Use Cases:

- Specify use cases for user login and registration.
- Example: User logs in with valid credentials, user registers with a new account.

Output in OpenProj:

- Create a new project.
- Add tasks: "Gather Requirements" and "Define Use Cases."
- Set durations and dependencies for each task.

Step 2: User Design

1. Sketch Initial Designs: ○ Draw rough sketches of the "Login" and "Register" screens on paper.
2. Create Digital Wireframes: ○ Use a tool like Figma or Sketch to create digital wireframes.

Example Wireframes:

1. Login Screen: Username field, Password field, Login button, Register link.
2. Register Screen: Username field, Email field, Password field, Confirm Password field, Register button.

Output in OpenProj:

- Add tasks: "Sketch Initial Designs" and "Create Digital Wireframes."
- Allocate time and resources to complete these tasks.

Step 3: Rapid Prototyping

1. Develop Prototypes: ○ Use a tool like Axure RP to convert wireframes into interactive prototypes.
2. Test Prototypes:
 - Share prototypes with stakeholders for feedback.
 - Collect feedback and iterate on the design.

Output:

- Interactive prototypes for "Login" and "Register" screens.

Output in OpenProj:

- Add tasks: "Develop Prototypes" and "Test Prototypes."
- Set dependencies and milestones.

Step 4: User Acceptance/Testing

1. Review Prototype:
 - Conduct user and stakeholder reviews.
2. Conduct Usability Testing:

- Perform usability testing and document feedback.

Output:

- Documented feedback and test results.

Output in OpenProj:

- Add tasks: "Review Prototype" and "Usability Testing."
- Track progress and resources.

Step 5: Implementation

1. Develop Functional Interface: ○ Implement final designs and functionalities based on feedback.
2. Integrate Backend (if required):
 - Connect the UI with backend services for tasks like user authentication.

OUTPUT:

The image displays two side-by-side wireframe panels for a user interface. The left panel, titled 'REGISTER', contains four stacked text input fields labeled 'Username', 'Email', 'Password', and 'Confirm Password'. Below these fields is a 'Register' button. The right panel, titled 'LOGIN', contains two stacked text input fields labeled 'Username' and 'Password', followed by a 'Login' button. All elements are enclosed in simple rectangular borders.

REGISTER

LOGIN

RESULT:

Hence the lifecycle stages of UI design using the RAD model and design of a small interactive interface with OpenProj has been successfully executed.