```
def print_stacks(stacks):
 for i, stack in enumerate(stacks):
   print(f"Block(s) on stack: {stack}")
 print()
def move_block(stacks, from_stack, to_stack):
 block = stacks[from_stack].pop()
 stacks[to_stack].append(block)
# Initial state
initial_stacks = [[0], [1], [2]]
print("Initial state:")
print_stacks(initial_stacks)
# Define goal state
goal_stacks = [[0, 1], [2]]
print("Goal state set.")
print_stacks(goal_stacks)
# Perform moves to reach goal
print("Performing Moves:")
# Step 1: Move block 0 from stack 0 to stack 1
move_block(initial_stacks, 0, 1)
print_stacks(initial_stacks)
```

# Step 2: Move block 2 from stack 2 to stack 0 move\_block(initial\_stacks, 2, 0) print\_stacks(initial\_stacks)

# Step 3: Move block 0 from stack 1 to stack 2 move\_block(initial\_stacks, 1, 2) print\_stacks(initial\_stacks)

# Step 4: Move block 1 from stack 1 to stack 0 move\_block(initial\_stacks, 1, 0) print\_stacks(initial\_stacks)

# Step 5: Move block 2 from stack 2 to stack 1 move\_block(initial\_stacks, 2, 1) print\_stacks(initial\_stacks)