Rajalakshmi Engineering College

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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 2_MCQ_Updated

Attempt : 1 Total Mark : 20 Marks Obtained : 16

Section 1: MCQ

1. What happens if we insert a node at the beginning of a doubly linked list?

Answer

The previous pointer of the new node is NULL

Status: Correct Marks: 1/1

2. Consider the following function that refers to the head of a Doubly Linked List as the parameter. Assume that a node of a doubly linked list has the previous pointer as prev and the next pointer as next.

Assume that the reference of the head of the following doubly linked list is passed to the below function 1 <--> 2 <--> 3 <--> 4 <--> 5 <-->6. What should be the modified linked list after the function call?

```
Procedure fun(head_ref: Pointer to Pointer of node)
     temp = NULL
      current = *head_ref
      While current is not NULL
        temp = current->prev
        current->prev = current->next
        current->next = temp
        current = current->prev
      End While
      If temp is not NULL
      *head_ref = temp->prev
    End If
    End Procedure
    Answer
    6 <--&gt; 5 &lt;--&gt; 4 &lt;--&gt; 3 &lt;--&gt; 2 &lt;--&gt; 1.
    Status: Correct
                                                                     Marks: 1/1
    3. How many pointers does a node in a doubly linked list have?
    Answer
    Status: Correct
                                                                     Marks:
    4. What will be the output of the following program?
    #include <stdio.h>
    #include <stdlib.h>
    struct Node {
      int data:
struct Node* next;
};
```

```
int main() {
  struct Node* head = NULL;
  struct Node* tail = NULL:
  for (int i = 0; i < 5; i++) {
    struct Node* temp = (struct Node*)malloc(sizeof(struct Node));
    temp->data = i + 1;
    temp->prev = tail;
    temp->next = NULL;
    if (tail != NULL) {
       tail->next = temp;
    } else {
       head = temp;
    tail = temp;
  struct Node* current = head;
  while (current != NULL) {
    printf("%d ", current->data);
    current = current->next:
  }
  return 0;
}
Answer
12345
Status: Correct
                                                                  Marks:
5. What does the following code snippet do?
struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
newNode->data = value:
newNode->next = NULL:
newNode->prev = NULL;
Answer
Inserts a new node at the end of a doubly linked list
Status: Wrong
                                                                  Marks:
```

6. What is a memory-efficient double-linked list?

Answer

Each node has only one pointer to traverse the list back and forth

Status: Wrong Marks: 0/1

7. How do you reverse a doubly linked list?

Answer

By swapping the next and previous pointers of each node

Status: Correct Marks: 1/1

8. Which of the following statements correctly creates a new node for a doubly linked list?

Answer

struct Node* newNode = (struct Node*) malloc(sizeof(struct Node));

Status: Correct Marks: 1/1

9. Which of the following information is stored in a doubly-linked list's nodes?

Answer

All of the mentioned options

Status: Correct Marks: 1/1

10. What is the correct way to add a node at the beginning of a doubly linked list?

Answer

Status: Correct Marks: 1/1

11. What will be the effect of setting the prev pointer of a node to NULL in a doubly linked list?

Answer

The node will become the new head

Status: Correct Marks: 1/1

12. Consider the provided pseudo code. How can you initialize an empty two-way linked list?

Define Structure Node

data: Integer

prev: Pointer to Node next: Pointer to Node

End Define

Define Structure TwoWayLinkedList

head: Pointer to Node tail: Pointer to Node

End Define

Answer

struct TwoWayLinkedList* list = malloc(sizeof(struct TwoWayLinkedList)); list->head = NULL; list->tail = NULL;

Status: Correct Marks: 1/1

13. What is the main advantage of a two-way linked list over a one-way linked list?

Answer

Two-way linked lists have a simpler implementation.

Status: Wrong Marks: 0/1

14. Which of the following is true about the last node in a doubly linked list?

Answer

Its next pointer is NULL

Status: Correct Marks: 1/1

15. Which code snippet correctly deletes a node with a given value from a doubly linked list?

```
void deleteNode(Node** head_ref, Node* del_node) {
   if (*head_ref == NULL || del_node == NULL) {
      return;
   }
   if (*head_ref == del_node) {
      *head_ref = del_node->next;
   }
   if (del_node->next != NULL) {
      del_node->next->prev = del_node->prev;
   }
   if (del_node->prev != NULL) {
      del_node->prev->next = del_node->next;
   }
   free(del_node);
}
```

Answer

Deletes the first occurrence of a given data value in a doubly linked list.

Status: Correct Marks: 1/1

16. What will be the output of the following code?

```
#include <stdio.h>
#include <stdlib.h>
struct Node {
```

```
int data;
  struct Node* next;
  struct Node* prev;
int main() {
  struct Node* head = NULL;
  struct Node* temp = (struct Node*)malloc(sizeof(struct Node));
  temp->data = 2;
  temp->next = NULL;
  temp->prev = NULL;
  head = temp;
  printf("%d\n", head->data);
free(temp);
  return 0;
Answer
2
Status: Correct
                                                                 Marks: 1/1
```

17. How do you delete a node from the middle of a doubly linked list?

Answer

All of the mentioned options

Status: Correct Marks: 1/1

18. Which of the following is false about a doubly linked list?

Answer

Implementing a doubly linked list is easier than singly linked list

Status: Correct Marks: 1/1

19. Which pointer helps in traversing a doubly linked list in reverse order?

Answer

prev

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20. Where Fwd and Bwd represent forward and backward links to the adjacent elements of the list. Which of the following segments of code deletes the node pointed to by X from the doubly linked list, if it is assumed that X points to neither the first nor the last node of the list?

A doubly linked list is declared as

```
struct Node {
   int Value:
   struct Node *Fwd;
   struct Node *Bwd:
);
Answer
X->Bwd->Fwd = X->Bwd ; X->Fwd->Bwd = X->Fwd;
                                                          Marks: 0/1
Status: Wrong
```

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