

Leg Movement & Gaits

Introduction:

Leg movement and gaits play a crucial role in robotics, especially for legged robots designed to navigate complex terrains.

Legged robots are a type of [mobile robot](#) which use articulated limbs, such as [leg mechanisms](#), to provide [locomotion](#). They are more versatile than wheeled robots and can traverse many different terrains, though these advantages require increased complexity and power consumption.

Gait and support pattern:

<https://www.iitp.ac.in/~athakur/courses/ME512/L11--Legged Robot>

Gaits.pdf

Legged robots, or [walking machines](#), are designed for locomotion on rough terrain and require control of leg actuators to maintain balance, sensors to determine foot placement and [planning](#) algorithms to determine the direction and speed of movement.^{[3][4]} The periodic contact of the legs of the robot with the ground is called the [gait](#) of the walker.

Types:

Legged robots can be categorized by the number of limbs they use, which determines [gaits](#) available. Many-legged robots tend to be more stable, while fewer legs lends itself to greater maneuverability.

1. One-legged
2. Two-legged
3. Four-legged
4. Six-legged
5. Eight-legged
6. Hybrids

https://en.wikipedia.org/wiki/Legged_robot