

LAB NO: 1

Date:

INTRODUCTION TO COMPUTERS AND PROGRAMMING IDE**Objectives:**

In this lab, student will be able to:

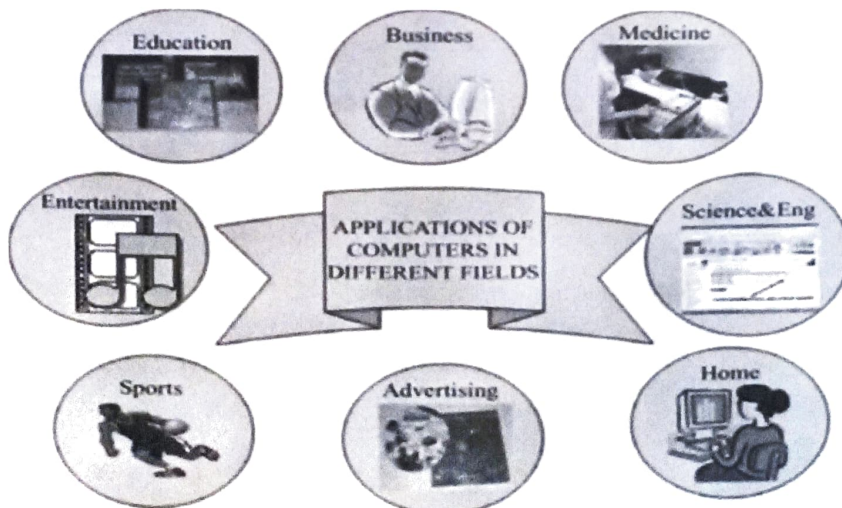
1. Introduction to Computers
2. Core functionality of the computer system.
3. Introduction to problem solving & programing paradigms
4. Algorithms and Flowcharts
5. Understand different components of a C++ program.
6. Write, compile and execute simple C++ programs.

I. INTRODUCTION TO COMPUTER HARDWARE AND SYSTEM SOFTWARE CONCEPTS**Introduction to computer**

- ✓ What is a computer?
 - ✓ an electronic device
 - ✓ operates under the control of instructions stored in its own memory unit
 - ✓ accepts data (Input)
 - ✓ manipulates data (Process)
 - ✓ produces information (Output)

The key characteristics of a computer are

- ✓ Speed
- ✓ Accuracy
- ✓ Diligence – does not get tired
- ✓ Storage capability
- ✓ Versatility – doc preparation, play a music at the same time

Applications of a Computer

Example - Compute the area of circle

Name of the algorithm: Compute the area of a circle

Step 1: Start
 Step 2: Input radius
 Step 2: [Compute the area]
 $\text{Area} \leftarrow 3.1416 * \text{radius} * \text{radius}$
 Step 3: [Print the Area]
 Print 'Area of a circle =', Area
 Step 4: [End of algorithm]
 Stop

Example - Largest of 3 Numbers

Name of the algorithm: Find largest of 3 numbers

Step 1: Start
 Step 2: [Read the values of A, B and C]
 Read A, B, C
 Step 3: [Compare A and B]
 IF $A > B$ go to step 4
 Step 4: [Otherwise compare B with C]
 IF $B > C$ then
 Print 'B' is largest'
 Else
 Print 'C' is largest'
 Go to Step 6
 Step 5: [Compare A and C for largest]
 IF $A > C$ then
 Print 'A' is largest'
 Else
 Print 'C' is largest'
 Step 6: [End of the algorithm]
 Stop

Example - Factorial of a number

Name of the algorithm: Compute the factorial of a number

Step1: start
 Step 2: Input N
 Step 3: $\text{fact} \leftarrow 1$
 Step 4: For count=1 to N in step of 1 do
 begin
 $\text{fact} \leftarrow \text{fact} * \text{count}$
 end
 Step 5: Print 'fact of N=', fact
 Step 6: [End of algorithm]
 Stop

Assignment Statements

The statement *centimeters = inches * 2.54;* is an assignment statement. It calculates what is on the right hand side of the equation (in this case *inches * 2.54*) and stores it in the memory location that has the name specified on the left hand side of the equation (in this case, *centimeters*). So *centimeters = inches * 2.54* takes whatever was read into the memory location *inches*, multiplies it by 2.54, and stores the result in *centimeters*. The next statement outputs the result of the calculation.

Return Statement

The last statement of this program, *return 0;* returns the program control back to the operating system. The value 0 indicates that the program ended normally. The last line of every main function written should be *return 0;* this is indicated alternatively to *void main ()*.

Syntax

Syntax is the way that a language must be phrased in order for it to be understandable. The general form of a C++ program is given below:

```
// program name
// other comments like what program does and student's name
#include <appropriate files>
void main()
{
    Variable declarations;
    Executable statements;
} // end main
```

Lab exercises

Most labs will have a synthesis section in which the student will write a program based on what the student has learned. The student is now directed to exercise the following simple programs using C++ code.

- Familiarization of Turbo C++ editor
- Menu Bar
- Key Short cuts (F1, F2, ALT-F9, CTRL-F9, ALT-F5)
- Context Help (CTRL-F1)
- Tracing a Program Execution- (CTRL-F7, F7, F8, F4)

Lab exercise

1. Type the following program in C++ Editor and execute it. Mention the errors in lab observation note

```
void main( )
{
    cout<<" This is my first program in C++ ";
}
```

2. Add the following line at the beginning of the above program. Recompile the program. What is the output?

```
#include<iostream.h>
```

3. Make the following changes to the program and observe the errors.

i. Write **Void** instead of **void**

ii. Re-write as **void main (void);**

iii. Remove the semi colon ';' in statement (in bold letters) ii

iv. Erase any one of brace '{' or '}'

4. Write down C++ statements to perform the following operations:

i)
$$z = \frac{4.2(x + y) 5/z - 0.52x/(y + z)}{(x + y)^2}$$

ii)
$$x = a^2 + 2ab + b^2$$

5. What will be the output of the mix mode use of integers and float (type the statements below in program for outputs)

a=5/9;

b=5.0/9;

cout<<a<<b;