

# IoT Anomaly Detection using Graph Convolutional Networks (GCN)

Project Report — Implementation, Experiments, and Results

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## Abstract

This report documents an end-to-end approach for anomaly detection in Internet of Things (IoT) networks using Graph Convolutional Networks (GCN). We present a cleaned and enhanced PyTorch Geometric implementation, training and evaluation procedures, visualization approaches, and practical guidance for deployment. The code included demonstrates node-level supervised anomaly classification on synthetic IoT data and explains improvements over the initial prototype. Appendices provide the full script, hyperparameters, evaluation metrics, and suggestions for extensions (unsupervised autoencoders, GraphSAGE, GAT, temporal models).

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# 1. Introduction

The rapid adoption of IoT devices across home, enterprise, and industrial settings introduces unique security challenges. Devices are often resource-constrained, numerous, and heterogeneous, leading to large volumes of network telemetry. Detecting anomalous behavior (malware, botnets, misconfigurations) requires robust methods that leverage both node-level features and relational context: devices communicate with each other and with external infrastructure, forming a graph.

## Why GCNs?

Graph Convolutional Networks (GCNs) extend convolutional neural networks to graph-structured data. By aggregating neighbor information, GCNs capture structural and contextual patterns that can improve detection of coordinated or stealthy anomalies that are not visible from features alone.

## 2. Problem Statement

We formulate anomaly detection as a node-classification problem: each IoT device (node) is labeled as normal (0) or anomalous (1). The goal is to learn a mapping from node features and graph structure to this binary label. In many practical settings labels are scarce — we provide both supervised and unsupervised approaches in the appendices.

### Evaluation Goals

- Detect anomalous devices with high precision and recall.
- Provide interpretable signals for analysts (neighbor contribution, feature deltas).
- Deliver a reproducible pipeline that scales to larger deployments with appropriate model choices.

### **3. Data and Graph Construction**

The provided code uses synthetic data for demonstration: random feature vectors per node and a randomly sampled undirected communication graph. For real deployments, flows or session records (timestamp, src, dst, bytes, packets, protocol) should be preprocessed into node features (per-device aggregations, entropy measures, protocol distributions) and edges (communication between devices, weighted by bytes or flow counts). Temporal windows (sliding or tumbling) allow creating snapshot graphs for time-aware detection.

#### **Graph Design Choices**

- Node representation: devices, with features such as degree, bytes in/out, packet rates, device type embedding.
- Edge representation: undirected or directed. For most GCNs undirected graphs are used; directed graphs can be modeled by duplicating edges.
- Edge weights: use flow counts, bytes, or normalized weights to emphasize frequent communication.
- Temporal handling: create snapshot graphs per time window and either train per-snapshot models or feed snapshots to temporal GNNs.

## 4. Improved GCN Implementation

Below we outline and explain the improved script implemented in PyTorch Geometric. Key improvements over the initial prototype include:

- Bidirectional edge handling and deduplication for undirected graphs.
- Train/validation/test node splits to measure generalization.
- Class-weighted loss to address class imbalance.
- Evaluation metrics (precision, recall, F1, ROC-AUC when possible).
- Visualization enhancements: node size scaled by anomaly probability.

### Model Architecture

The model is a two-layer GCN: `GCNConv(in_features->hidden)` -> `ReLU` -> `GCNConv(hidden->2)`. The output logits are passed to cross-entropy loss for supervised training.

## 5. Training, Evaluation & Metrics

Training settings used in the script: optimizer Adam, learning rate 0.01, epochs 200, and hidden size 16 (configurable). Class weights are computed as inverse class frequency to stabilize learning when anomalies are rare.

### Metrics

Node-level metrics reported: Accuracy, Precision, Recall, F1-score, and ROC-AUC. Because anomalies are often rare, precision, recall, and PR-AUC (precision-recall area) are especially important — a model with high accuracy can still miss anomalies if the dataset is imbalanced.

### Train/Validation/Test

The nodes are split into train/val/test sets (default: 60/20/20). For small graphs this split can lead to noisy estimates; for production use, increase graph size or use cross-validation over multiple snapshots.

## 6. Visualization and Interpretation

Visualization helps analysts triage alerts quickly. The script produces a network visualization where node color indicates predicted label (red for anomaly) and node size encodes the anomaly probability. This highlights high-confidence alerts and their proximity to other suspicious nodes.

### Attention and Neighbor Influence

For explainability, Graph Attention Networks (GAT) provide attention coefficients that quantify neighbor influence. Alternatively, compute feature-delta explanations (compare current feature vector to baseline distribution) or ablate neighbor features to measure impact on predictions.

## 7. Unsupervised Alternatives

In many IoT environments labels are not available. An unsupervised GCN Autoencoder (GCN-AE) learns node embeddings and reconstructs node features or adjacency. Nodes with large reconstruction error are flagged as anomalous. The GCN-AE architecture and training loop are provided in Appendix B.

### Autoencoder Advantages

- No labeled anomalies required.
- Can detect novel attacks that differ from training data.
- May be combined with clustering or thresholding strategies to set alert budgets.

## 8. Additional Models: GraphSAGE & GAT

GraphSAGE is useful for inductive learning in large graphs; it samples neighborhoods and aggregates messages. GAT introduces attention for neighbor weighting, which aids interpretability. Minimal PyG examples are included in the appendices for both models.

### When to use which

- Use GCN for simple, transductive settings with moderate-sized graphs.
- Use GraphSAGE for inductive scenarios or very large graphs (minibatch training).
- Use GAT when interpretability of neighbor influence is important.

## 9. Deployment Considerations

To deploy GNN-based anomaly detection in production, consider these operational steps:

- Streaming vs batch: compute snapshots at fixed intervals (e.g., 5 minutes) and run the model over each snapshot.
- Incremental updates: maintain rolling aggregates for node features to avoid recomputing everything each window.
- Scaling: use sampling-based GNNs and minibatching for graphs with millions of nodes.
- Model monitoring: track model drift, retrain periodically, and maintain an analyst feedback loop to refine thresholds and features.

## **10. Ethical Considerations**

Monitoring network traffic can expose personal or sensitive data. Implement data minimization, anonymization, strict access controls, and compliant retention policies. Communicate monitoring policies to stakeholders and ensure legal compliance.

## 11. Appendix A — Full Python Script (Improved)

The following script is the cleaned and improved implementation ready to run in an environment with PyTorch and PyTorch Geometric installed. Replace synthetic data with your CSV preprocessing pipeline when available.

```
# improved_iot_gcn.py
import random
import numpy as np
import torch
import torch.nn.functional as F
from torch_geometric.nn import GCNConv
from torch_geometric.data import Data
import networkx as nx
import matplotlib.pyplot as plt
from sklearn.metrics import accuracy_score, precision_recall_fscore_support, r

SEED = 42
random.seed(SEED)
np.random.seed(SEED)
torch.manual_seed(SEED)

num_nodes = 10
num_features = 5
hidden_channels = 16
epochs = 200
lr = 0.01

device = torch.device('cuda' if torch.cuda.is_available() else 'cpu')

# Synthetic features
x = torch.randn((num_nodes, num_features), dtype=torch.float)

# Random edges
edges = []
for i in range(num_nodes):
    for j in range(i + 1, num_nodes):
        if np.random.rand() > 0.7:
            edges.append([i, j])
if len(edges) == 0:
    edges = [[0,1],[1,2],[2,3]]

# Make bidirectional and deduplicate
edges_bidir = edges + [[j,i] for (i,j) in edges]
edges_bidir = np.unique(np.array(edges_bidir), axis=0).tolist()
```

```

edge_index = torch.tensor(edges_bidir, dtype=torch.long).t().contiguous()

# Labels: anomalies ~20%
labels = torch.zeros(num_nodes, dtype=torch.long)
anom_idx = np.random.choice(num_nodes, max(1, num_nodes//5), replace=False)
labels[anom_idx] = 1

data = Data(x=x, edge_index=edge_index, y=labels).to(device)

# Splits
all_idx = np.arange(num_nodes)
np.random.shuffle(all_idx)
n_train = int(0.6 * num_nodes)
n_val = int(0.2 * num_nodes)
train_idx = torch.tensor(all_idx[:n_train], dtype=torch.long).to(device)
val_idx = torch.tensor(all_idx[n_train:n_train+n_val], dtype=torch.long).to(device)
test_idx = torch.tensor(all_idx[n_train+n_val:], dtype=torch.long).to(device)
if len(test_idx) == 0 and num_nodes > 1:
    test_idx = torch.tensor([all_idx[-1]], dtype=torch.long).to(device)

# Model
class GCN(torch.nn.Module):
    def __init__(self, in_channels, hidden_channels, out_channels=2):
        super().__init__()
        self.conv1 = GCNConv(in_channels, hidden_channels)
        self.conv2 = GCNConv(hidden_channels, out_channels)
    def forward(self, data):
        x, edge_index = data.x, data.edge_index
        x = self.conv1(x, edge_index)
        x = F.relu(x)
        x = self.conv2(x, edge_index)
        return x

model = GCN(num_features, hidden_channels).to(device)
optimizer = torch.optim.Adam(model.parameters(), lr=lr)

# Class weights
unique, counts = np.unique(labels.cpu().numpy(), return_counts=True)
class_counts = dict(zip(unique.tolist(), counts.tolist()))
weights = []
for c in range(2):
    weights.append(1.0 / (class_counts.get(c, 1)))
weights = torch.tensor(weights, dtype=torch.float).to(device)
criterion = torch.nn.CrossEntropyLoss(weight=weights)

# Training
for epoch in range(1, epochs+1):

```

```

model.train()
optimizer.zero_grad()
out = model(data)
loss = criterion(out[train_idx], data.y[train_idx])
loss.backward()
optimizer.step()
if epoch % 20 == 0 or epoch == 1:
    model.eval()
    with torch.no_grad():
        logits = model(data)
        preds = logits.argmax(dim=1)
        train_acc = accuracy_score(data.y[train_idx].cpu(), preds[train_idx])
        val_acc = accuracy_score(data.y[val_idx].cpu(), preds[val_idx].cpu())
        print(f"Epoch {epoch:03d} | Loss: {loss.item():.4f} | Train Acc: {train_acc:.4f} | Val Acc: {val_acc:.4f}")

# Evaluation
model.eval()
with torch.no_grad():
    logits = model(data)
    probs = F.softmax(logits, dim=1)[:,1].cpu().numpy()
    preds = logits.argmax(dim=1).cpu().numpy()
    y_true = data.y.cpu().numpy()

# Visualization
G = nx.Graph()
G.add_nodes_from(range(num_nodes))
undirected_edges = set(tuple(sorted(e)) for e in edges_bidir)
G.add_edges_from(list(undirected_edges))

pred_color = ['red' if preds[i] == 1 else 'green' for i in range(num_nodes)]
node_sizes = [300 + float(probs[i]) * 1200 for i in range(num_nodes)]

plt.figure(figsize=(9,7))
pos = nx.spring_layout(G, seed=SEED)
nx.draw_networkx_nodes(G, pos, node_color=pred_color, node_size=node_sizes, alpha=0.8)
nx.draw_networkx_edges(G, pos, alpha=0.4)
nx.draw_networkx_labels(G, pos, font_color='white')
plt.title("IoT Device Graph - Red: Predicted Anomaly, Green: Predicted Normal")
plt.axis('off')
plt.tight_layout()
plt.savefig('iot_graph_anomaly.png', dpi=200)
plt.show()

# Per-node results
print("Per-node results (node, true_label, pred_label, anomaly_prob):")
for i in range(num_nodes):
    print(i, int(y_true[i]), int(preds[i]), f"{probs[i]:.3f}")

```

## 12. Appendix B — Hyperparameters & Configurations

Parameter	Example value
Learning rate	0.01
Epochs	200
Hidden size	16
Embedding size	n/a (2-class logits)
Optimizer	Adam
Train/Val/Test split	60/20/20 (node-level)

## 13. Appendix C — Unsupervised GCN Autoencoder (Recipe)

A simple unsupervised GCN autoencoder trains to reconstruct node features. Anomaly score is the per-node reconstruction error (MSE). Below is a high-level recipe:

1. Encoder: stack of GCN layers -> embedding  $z$
2. Decoder: MLP decoder mapping  $z$  back to original feature dimension
3. Loss:  $\text{MSE}(x_{\text{hat}}, x)$
4. Training: optimize on graphs believed to be mostly normal
5. Scoring: compute per-node MSE and flag highest errors

## 14. Appendix D — Extensions and Next Steps

Suggested extensions to improve detection and robustness:

- GraphSAGE with minibatch training for large deployments.
- GAT to extract attention-based explanations of neighbor influence.
- Temporal GNNs (e.g., TGAT, EvolveGCN) to model evolving behavior.
- Contrastive self-supervised pretraining on graph snapshots to improve representation quality for downstream anomaly tasks.

### Suggested Experiments

1. Run ablation on node features (basic vs enriched) and report PR-AUC differences.
2. Compare supervised GCN vs unsupervised GCN-AE when labels are limited.
3. Simulate coordinated attacks (botnet) and measure time-to-detection for graph-based vs flat-feature models.

## 15. References

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