

## 1. C# Program to Copy a Section of One Array to Another.

```
using System;

namespace ArrayCopy
{
    class Program
    {
        static void Main(string[] args)
        {
            int[] src = { 15, 67, 89, 90, 180, 270 };
            int[] dest = new int[3];
            Array.Copy(src, dest, 3);
            Console.Write("Source_Array= ");
            foreach (int e in src)
                Console.Write(e + " ");
            Console.Write("\nDest_Array= ");
            foreach (int e in dest)
                Console.Write(e + " ");
            Console.ReadLine();
        }
    }
}
```

### Output:

Source\_Array= 15 67 89 90 180 270

Dest\_Array= 15 67 89

## 2. Write a c# program in console application to illustrate command line arguments.

i) cmdLineArg.cs

```
using System;
namespace Lab
{
    class cmdLineArg
    {
        public static void Main(string[] args)
        {
            Console.WriteLine("cmdLineArg.Length="+args.Length+"\nArgument List:");
            for(int i=0;i<args.Length;i++)
                Console.WriteLine(args[i]);
            Console.ReadLine();
        }
    }
}
```

**Output:**

C:\Users\Sanjay-PC\Desktop>csc cmdLineArg.cs

Microsoft (R) Visual C# Compiler version 4.8.3752.0

for C# 5

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This compiler is provided as part of the Microsoft (R) .NET Framework, but only supports language versions up to C# 5, which is no longer the latest version. For compilers that support newer versions of the C# programming language, see

<http://go.microsoft.com/fwlink/?LinkID=533240>

C:\Users\Sanjay-PC\Desktop>cmdLineArg Name phno 54

cmdLineArg.Length=3

Argument List:

Name

phno

54

## ii) Fact.cs

```
using System;

namespace Lab
{
    class Fact
    {
        public static void Main(string[] args)
        {
            int n,fact=1;
            if(int.TryParse(args[0],out n))
            {
                for(int i=1;i<=n;i++)
                {
                    fact=fact*i;
                }
                Console.WriteLine("fact of {0} is {1}",args[0],fact);
                Console.ReadLine();
            }
        }
    }
}
```

### Output:

**C:\Users\Sanjay-PC\source\repos>csc Fact.cs**

**Microsoft (R) Visual C# Compiler version 4.8.3752.0**

**for C# 5**

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**This compiler is provided as part of the Microsoft (R) .NET Framework, but only supports language versions up to C# 5, which is no longer the latest version. For compilers that support newer versions of the C# programming language, see <http://go.microsoft.com/fwlink/?LinkID=533240>**

**C:\Users\Sanjay-PC\source\repos>Fact 5**

**fact of 5 is 120**

**C:\Users\Sanjay-PC\source\repos>Fact 0**

**fact of 0 is 1**

### 3. C# Program to Convert Infix to Postfix & (Prefix).

```
using System;
using System.Collections.Generic;
using System.Linq;

namespace InfixTo_Prefix_Postfix
{
    class Program
    {
        public static void Main(string[] args)
        {
            Console.Write("Enter Infix Expression: ");
            string exp = Console.ReadLine();
            Console.Write("Postfix_Exp= {0}\nPrefix_exp={1} ", infixToPostfix(exp),
                                                                    infixToPrefix(exp));

            Console.ReadLine();
        }

        public static string infixToPostfix(string exp)
        {
            string result = "";
            Stack<char> stack = new Stack<char>();
            for (int i = 0; i < exp.Length; ++i)
            {
                char c = exp[i];
                if (char.IsLetterOrDigit(c))
                    result += c;
                else if (c == '(')
                    stack.Push(c);
                else if (c == ')')
                {
                    while (stack.Count > 0 && stack.Peek() != '(')
                        result += stack.Pop();

                    if (stack.Count > 0 && stack.Peek() != '(')
                        return "Invalid Expression";
                    else
                        stack.Pop();
                }
                else
                {
                    while (stack.Count > 0 && Prec(c) <= Prec(stack.Peek()))
                    {
                        result += stack.Pop();
                    }

                    stack.Push(c);
                }
            }
            while (stack.Count > 0)
                result += stack.Pop();

            // stack.Clear();
            return result;
        }

        public static string infixToPrefix(string exp)
        {
            string rev_exp="";
            char[] chars = exp.ToCharArray();
            for(int j=chars.Length-1;j>=0;j--)
            {
                if (chars[j] == '(')
                    rev_exp += ')';
                else if (chars[j] == ')')
                    rev_exp += '(';
                else
                    rev_exp += chars[j];
            }
        }
    }
}
```

```

    }
    var postfix = infixToPostfix(rev_exp);
    var result = new string(postfix.ToCharArray().Reverse().ToArray());
    return result;
}

internal static int Prec(char ch)
{
    switch (ch)
    {
        case '+':
        case '-':
            return 1;

        case '*':
        case '/':
            return 2;

        case '^':
            return 3;
    }
    return -1;
}
}
}

```

**Output:**

**Enter Infix Expression: (X+Y)/(N+M)**

**Postfix\_Exp= XY+NM+ /**

**Prefix\_exp= /+XY+NM**

#### 4. C# program to check whether the entered year is a Leap year or not.

```
using System;

namespace Leap_Year
{
    class Program
    {
        static void Main(string[] args)
        {
            Console.Write("Enter a Year:");
            int y = int.Parse(Console.ReadLine());
            if ((y % 4 == 0 && y % 100 != 0) || (y % 400 == 0))
                Console.WriteLine("{0} is a Leap Year", y);
            else
                Console.WriteLine("{0} is not a Leap Year", y);
            Console.Read();
        }
    }
}
```

#### Output:

Enter a Year:2015  
2015 is not a Leap Year

Enter a Year:2016  
2016 is a Leap Year

## 5. C# program to reverse a String with Predefined functions.

```
using System;

namespace Reverse_String
{
    class Program
    {
        static void Main(string[] args)
        {
            Console.Write("Enter a string: ");
            string mystr = Console.ReadLine();
            Console.WriteLine("Reverse_string: {0}", ReverseString(mystr));
            Console.Read();
        }
        public static string ReverseString(string mystr)
        {
            char[] charArray = mystr.ToCharArray();
            Array.Reverse(charArray);
            return new string(charArray);
        }
    }
}
```

### Output:

```
Enter a string: Excuse Me
Reverse_string: eM esucxE
```

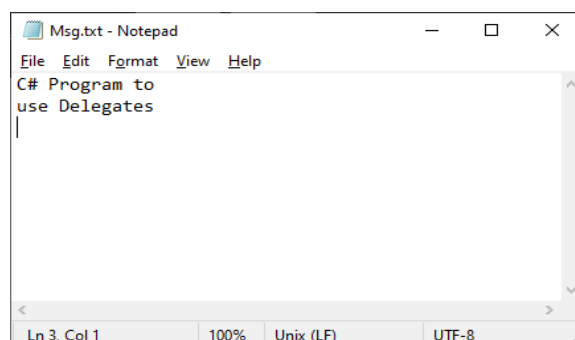
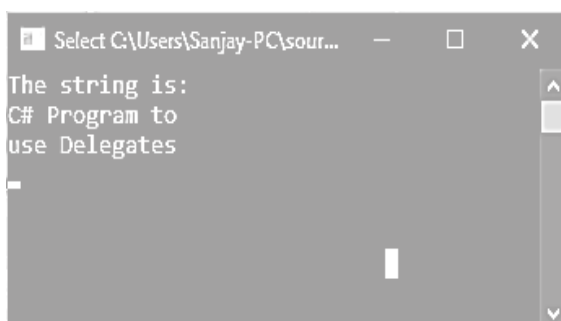
## 8. C# Program to Use Delegate to Call 2 Methods within which First method Prints to Console and Second Method Prints to File.

```
using System;
using System.IO;

namespace DelegateFile
{
    class Program
    {
        static FileStream fs;
        static StreamWriter sw;
        public delegate void printString(string s);
        public static void screen(string str)
        {
            Console.WriteLine("The string is:\n{0}", str);
        }
        public static void File(string s)
        {
            fs = new FileStream("C:\\Users\\Sanjay-PC\\source\\repos\\Sanjay_C#_Lab\\Delegate File\\Delegate File\\Msg.txt", FileMode.Append, FileAccess.Write);
            sw = new StreamWriter(fs);
            sw.WriteLine(s);
            sw.Flush();
            sw.Close();
            fs.Close();
        }
        public static void sendString(printString ps)
        {
            ps("C# Program to \nuse Delegates");
        }
        static void Main(string[] args)
        {
            printString ps1 = new printString(screen);
            printString ps2 = new printString(File);
            sendString(ps1);
            sendString(ps2);
            Console.Read();
        }
    }
}
```

### Output:

The string is:  
C# Program to  
use Delegates





## 9. C# program to process the results of a particular course you are familiar with using interfaces and properties.

```
using System;

namespace Result_Process
{
    class Program
    {
        class Result
        {
            string course_name="N.A";
            int no_of_papers=0,marks=0;
            //Property
            public string Course_Name{ get; set; }
            public int No_Of_Papers{ get; set; }
            public int Marks{ get; set; }
        }
        static void Main(string[] args)
        {
            int avg=0;
            Result r = new Result();
            Console.Write("Result Page(Enter student details)\nCourse Name:");
            r.Course_Name = Console.ReadLine();
            Console.Write("No.of Papers:");
            r.No_Of_Papers = int.Parse(Console.ReadLine());
            for(int i=1;i<=r.No_Of_Papers;i++)
            {
                Result p=new Result();
                Console.Write("Paper"+i+" Marks=");
                p.Marks = int.Parse(Console.ReadLine());
                avg+= p.Marks;
            }
            Console.WriteLine("\nResult: " + (avg) / r.No_Of_Papers + "% in " +
                               r.Course_Name);
            Console.Read();
        }
    }
}
```

### Output:

**Result Page(Enter student details)**

**Course Name:Msc Cs**

**No.of Papers:4**

**Paper1 Marks=77**

**Paper2 Marks=88**

**Paper3 Marks=66**

**Paper4 Marks=98**

**Result: 82% in Msc Cs**

## 10. C# Program to Illustrate Methods of FileInfo Class.

```
using System;
using System.IO;

namespace FileInfo_Methods
{
    class Program
    {
        static void Main(string[] args)
        {
            //creates reference to a file
            FileInfo fi=new FileInfo("test.txt");

            FileStream fs = fi.Open(FileMode.OpenOrCreate, FileAccess.ReadWrite,
            FileShare.ReadWrite);
            StreamReader sr = new StreamReader(fs);
            StreamWriter sw = new StreamWriter(fs);
            Console.Write("\nContent: " + sr.ReadToEnd());
            sw.Write("\nIm the content\nexcuse"+ fi.GetHashCode());

            fi.Encrypt();
            Console.Write("\nContent: " + sr.ReadToEnd());//doesn't prints content

            sw.Close();
            sr.Close();
            fs.Close();

            Console.WriteLine("\nProperties:\nDirectoryName : " + fi.DirectoryName +
                "\nFullName: " + fi.FullName +
                "\nExtension: " + fi.Extension+
                "\nSize(Length):"+fi.Length+
                "\nName:"+fi.Name+
                "\nIsReadOnly:"+fi.IsReadOnly+
                "\nLastWriteTime:"+fi.LastWriteTime+
                "\nLastAccessTime: "+fi.LastAccessTime+
                "\nExists: "+ fi.Exists);

            Console.Read();
        }
    }
}
```

**Output:**

Content: Im previous content

Content:

Properties:

DirectoryName:C:\Users\SanjayPC\source\repos\Sanjay\_C#\_Lab\FileInfo\_Methods\FileInfo\_Methods\bin\Debug\netcoreapp3.1

FullName:C:\Users\SanjayPC\source\repos\Sanjay\_C#\_Lab\FileInfo\_Methods\FileInfo\_Methods\bin\Debug\netcoreapp3.1\test.txt

Extension: .txt

Size(Length):49

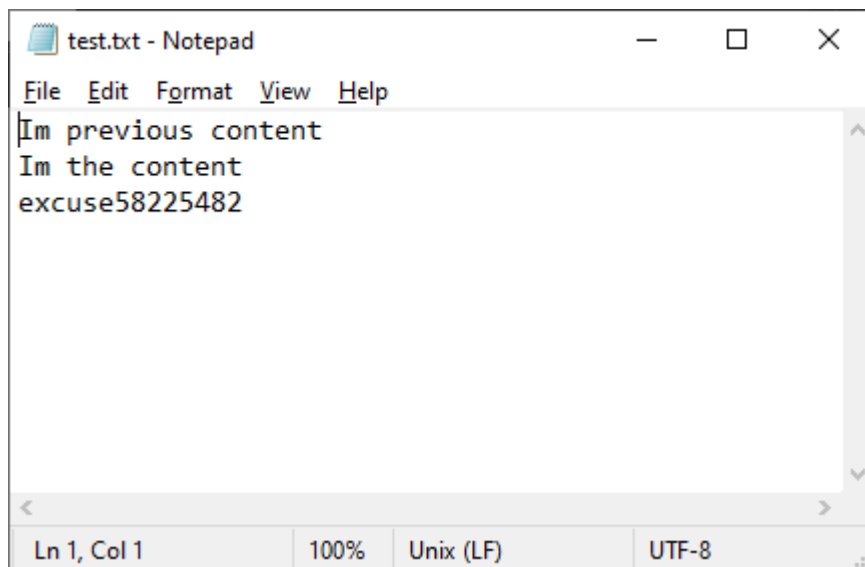
Name:test.txt

IsReadOnly:False

LastWriteTime:01-04-2021 23:13:33

LastAccessTime: 01-04-2021 23:13:33

Exists: True



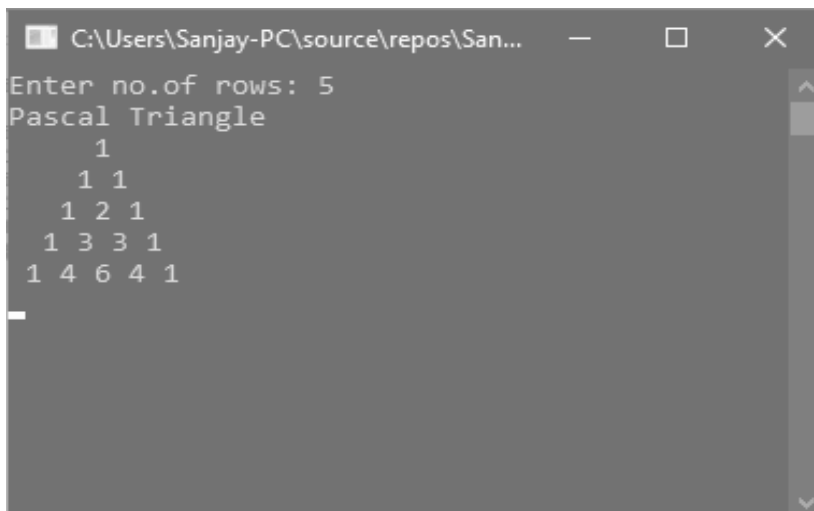
## 11. C# Program to Illustrate Pascal Triangle

```
using System;

namespace Pascal
{
    class Program
    {
        static void Main(string[] args)
        {
            int val = 1, blank, i, j;
            Console.Write("Enter no.of rows: ");
            int rows = int.Parse(Console.ReadLine());
            Console.WriteLine("Pascal Triangle");
            for (i = 0; i < rows; i++)
            {
                for (blank = 1; blank <= rows - i; blank++)
                    Console.Write(" ");
                for (j = 0; j <= i; j++)
                {
                    if (j == 0 || i == 0)
                        val = 1;
                    else
                        val = val * (i - j + 1) / j;
                    Console.Write(val + " ");
                }
                Console.WriteLine();
            }
            Console.Read();
        }
    }
}
```

### Output:

```
Enter no.of rows: 5
Pascal Triangle
  1
 1 1
1 2 1
1 3 3 1
1 4 6 4 1
```



A screenshot of a Windows console window. The title bar shows the file path 'C:\Users\Sanjay-PC\source\repos\San...'. The console output matches the Pascal Triangle example shown above, with the input '5' and the resulting 5 rows of the triangle. The numbers are right-aligned, creating a triangular shape. The console has a dark background and a vertical scrollbar on the right.

## 12. C# Program to Calculate the Series $\sin(x)=x-x^3/3!+x^5/5!-x^7/7!+.....$

```
using System;

namespace sinx
{
    public class Program
    {
        public static void Main()
        {
            Console.WriteLine("Enter Angle(in degree)= ");
            int x = int.Parse(Console.ReadLine()), sign = 1, n = 1;
            decimal res = 0;
            double rad = x * (Math.PI / 180.0); //convert Degree To Radian

            for (long po = 1; n <= 10; po += 2)
            {
                res += (decimal)(sign * (Math.Pow(rad, po)) / fact(po));
                n += 1;
                sign *= -1;
            }

            Console.WriteLine("sin({0})= {1}", x, res);
            Console.Read();
        }

        static long fact(long p)
        {
            if (p >= 1)
                return (p * fact(p - 1));

            return 1;
        }
    }
}
```

### Output:

```
Enter Angle(in degree)= 90
sin(90)= 1.000000000000000033316944870526
```

```
Enter Angle(in degree)= 120
sin(120)= 0.8660254037843388681946638
```

```
Enter Angle(in degree)= 180
sin(180)= -0.0000000005289272179189
```

### 13. C# Program to Display Upper Triangular and Lower Triangular Matrix.

```
using System;

namespace Upper_Lower
{
    public class Program
    {
        static void Upper(int[,] Matrix, int rows, int cols)
        {
            Console.WriteLine("\nUpper Triangular Matrix=");
            for (int i = 0; i < rows; i++)
            {
                for (int j = 0; j < cols; j++)
                {
                    if (i > j)
                        Console.Write("0 ");
                    else
                        Console.Write(Matrix[i, j] + " ");
                }
                Console.WriteLine();
            }
        }

        static void Lower(int[,] Matrix, int rows, int cols)
        {
            Console.WriteLine("\nLower Triangular Matrix = ");
            for (int i = 0; i < rows; i++)
            {
                for (int j = 0; j < cols; j++)
                {
                    if (i < j)
                        Console.Write("0 ");
                    else
                        Console.Write(Matrix[i, j] + " ");
                }
                Console.WriteLine();
            }
        }

        public static void Main()
        {
            Console.Write("Rows= ");
            int rows = int.Parse(Console.ReadLine());
            Console.Write("Cols= ");
            int cols = int.Parse(Console.ReadLine());
            int[,] Matrix = new int[rows, cols];
            for (int i = 0; i < rows; i++)
            {
                for (int j = 0; j < cols; j++)
                {
                    Console.Write("Matrix[{0}][{1}]=", i, j);
                    Matrix[i, j] = int.Parse(Console.ReadLine());
                }
            }
            Console.WriteLine("Matrix:");
            for (int i = 0; i < rows; i++)
            {
                for (int j = 0; j < cols; j++)
                {
                    Console.Write(Matrix[i, j] + " ");
                }
                Console.WriteLine();
            }
            Upper(Matrix, rows, cols);
            Lower(Matrix, rows, cols);
            Console.Read();
        }
    }
}
```

**/Output:**

Rows= 3

Cols= 3

Matrix[0][0]=5

Matrix[0][1]=6

Matrix[0][2]=7

Matrix[1][0]=3

Matrix[1][1]=2

Matrix[1][2]=7

Matrix[2][0]=8

Matrix[2][1]=9

Matrix[2][2]=7

Matrix:

5 6 7

3 2 7

8 9 7

Upper Triangular Matrix=

5 6 7

0 2 7

0 0 7

Lower Triangular Matrix =

5 0 0

3 2 0

8 9 7

#### 14. C# Program to Display the IP Address of the Machine.

```
using System;
using System.Net;
namespace IPAddress
{
    class Program
    {
        static void Main(string[] args)
        {
            var host = Dns.GetHostName();
            Console.WriteLine("Host: "+host);
            foreach (var ip in Dns.GetHostEntry(host).AddressList)
                Console.WriteLine(ip.AddressFamily+" : "+ip);
            Console.Read();
        }
    }
}
```

#### Output:

```
Host: DESKTOP-LEUH97F
InterNetworkV6 : fe80::f1bf:9701:1fb9:f380%24
InterNetworkV6 : 2405:204:5789:b456:4969:83e1:2987:cdbd
InterNetworkV6 : 2405:204:5789:b456:f1bf:9701:1fb9:f380\
InterNetwork : 192.168.43.36
```



## Windows Application

### 15. Program to Get 2 Arrays as Input and Produce a 3rd Array by appending one to other.

```
using System;
using System.Linq;
using System.Text.RegularExpressions;
using System.Windows.Forms;

namespace Array_Append_Easy
{
    public partial class Form1 : Form
    {
        string[] arr1, arr2, arr3;
        public Form1()
        {
            InitializeComponent();
            Array3.Visible = false;
        }

        private void Append_Btn_Click(object sender, EventArgs e)
        {
            if (Array1.Text != "" && Array2.Text != "")
            {
                Array1.Text = Regex.Replace(Array1.Text.Trim(), " +", " ");
                Array2.Text = Regex.Replace(Array2.Text.Trim(), " +", " ");
                arr1 = Array1.Text.Split(' ');
                arr2 = Array2.Text.Split(' ');
                arr3 = arr1.Concat(arr2).ToArray();
                Array3.Text = "Array3=[" + string.Join(", ", arr3) + "]";
                Array3.Visible = true;
            }
            else
            {
                MessageBox.Show("Please Enter Elements", "Array_Append_GUI",
                    MessageBoxButtons.OK);
            }
        }

        private void clear_Click(object sender, EventArgs e)
        {
            Array3.Visible = false;
            Array1.Clear();
            Array2.Clear();
        }
    }
}
```

Form1

Array1 12 45 67 san Man

Array2 77 88 Jai

Append clear

Form1

Array1 12 45 67 san Man

Array2 77 88 Jai

Append clear

**Array3 =[12, 45, 67, san, Man, 77, 88, Jai]**

**16. Program to Produce a Filtered Sequence of Elements that Contain only One Property of Each Student.**

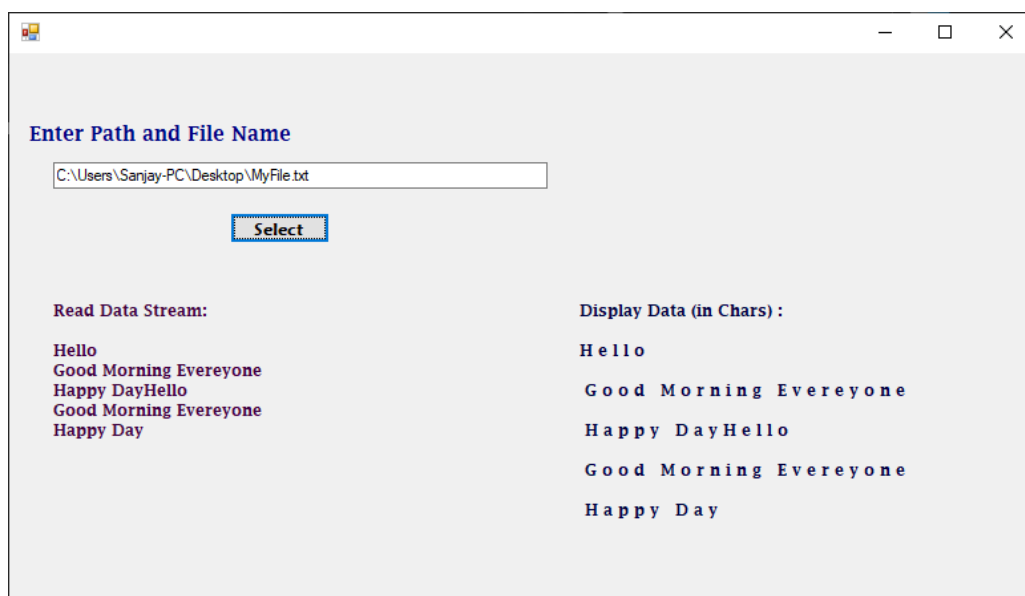
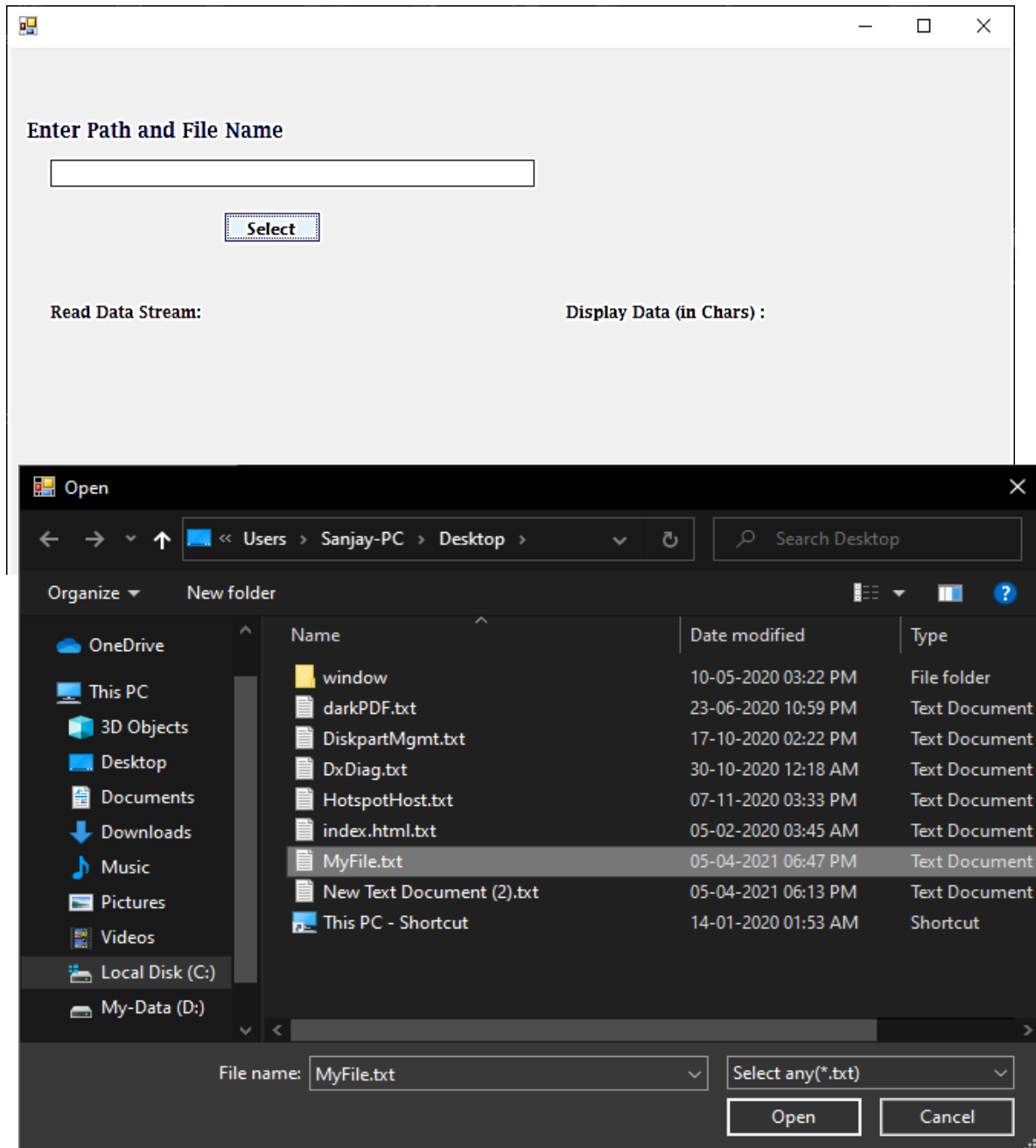
## 17. Program to Read Data from Stream and Cast Data to Chars.

```
using System;
using System.IO;
using System.Windows.Forms;

namespace StreamToCharFormApp
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }

        private void Select_Click(object sender, EventArgs e)
        {
            OpenFileDialog File_Selector_Dialog = new OpenFileDialog();
            File_Selector_Dialog.InitialDirectory = "C:\\Users\\Sanjay-PC\\Desktop\\";
            File_Selector_Dialog.Filter = "Access files(*.txt)|*.txt";
            DialogResult result = File_Selector_Dialog.ShowDialog();
            string path = File_Selector_Dialog.FileName;
            File_stream.Text = path;
            if (path != "")
            {
                string text = File.ReadAllText(path); //Reading Data Stream
                ReadData_lb.Text += text;
                using (Stream s = new FileStream(path, FileMode.Open))
                {
                    int read;
                    while ((read = s.ReadByte()) != -1)
                    {
                        Display_lb.Text += (char)read + " "; //Casting in Char Data Type
                    }
                }
            }
        }
    }
}
```

## Output:



## ii)cmd

```
using System;
using System.IO;

namespace StreamToCharApp
{
    class Program
    {
        static void Main(string[] args)
        {
            Console.Write("Enter full path of file(.txt): ");
            string path = Console.ReadLine();
            if (File.Exists(path))
            {
                Console.Write("Content(stream):\n"+File.ReadAllText(path));

                Console.WriteLine("\n(in chars):");
                using (Stream s = new FileStream(path, FileMode.Open))
                {
                    int read;
                    while((read=s.ReadByte())!=-1)
                    {
                        Console.Write(" {0}", (char)read);
                    }
                }
            }
            else
            {
                Console.WriteLine("File Not Exists");
                Console.Read();
            }
        }
    }
}
```

## Output:

**Enter full path of file(.txt): C:\Users\Sanjay-PC\Desktop\myfile.txt**

**Content(stream):**

**Hello**

**Good Morning Everyone**

**Happy Day**

**(in chars):**

**H e l l o**

**G o o d M o r n i n g E v e r y o n e**

**H a p p y D a y**

## 18. Program to Display the Abbreviation of a Text.

```
using System;
using System.Windows.Forms;

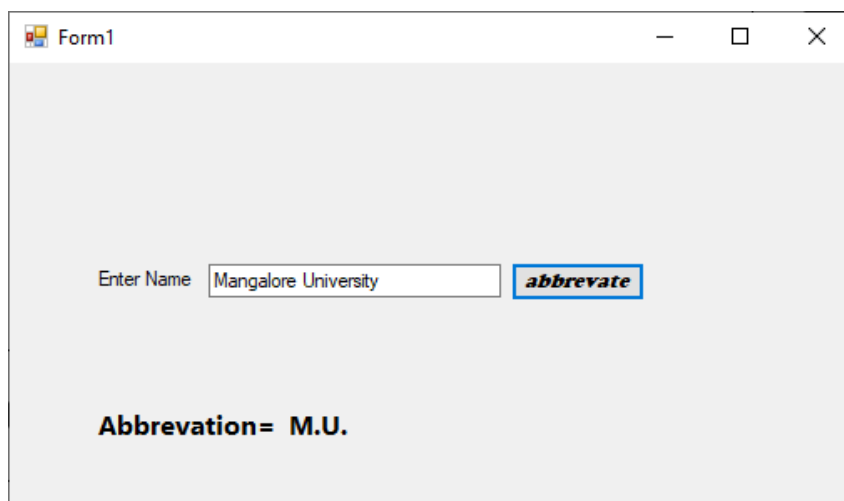
namespace Abbreviation_Form
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }

        private void abbrevate_Click(object sender, EventArgs e)
        {
            int j = 0;
            string str = TextBox1.Text;
            str = str.ToUpper();
            char[] result = new char[str.Length];
            result[j++] = str[0];
            result[j++] = '.';

            for (int i = 0; i < str.Length - 1; i++)
            {
                if (str[i] == ' ' && str[i + 1] != ' ')
                {
                    result[j++] = str[i + 1];
                    result[j++] = '.';
                }
            }
            Result.Text = "Abbrevation= " + new string(result);
            Result.Visible = true;
        }

        private void TextBox1_KeyUp(object sender, KeyEventArgs ke)
        {
            Console.WriteLine(ke.ToString());
            if (ke.KeyValue == 13)
            {
                abbrevate_Click(sender, ke);
            }
        }
    }
}
```

**Output:**



### Design Window:

Code:

```
namespace Bank_Transaction
```

```

{
    public partial class Form1 : Form
    {
        static string con_str = "Data
            Source=(LocalDB)\\MSSQLLocalDB;AttachDbFilename=C:\\\\Users\\Sanjay-
            PC\\source\\repos\\Sanjay_C#_Lab\\Bank Transaction\\Bank
            Transaction\\LocalBankDB.mdf;Integrated Security=True";
        SqlConnection conn=new SqlConnection(con_str);
        SqlCommand cmd;
        string sql, login_acc_no="";
        float Bal = 0;

        public Form1()
        {
            InitializeComponent();
            Home_Panel.Visible = false;
            Transaction_Panel.Visible = false;
            conn.Open();
        }

        private void Login_Btn_Click(object sender, EventArgs e)
        {
            SqlDataReader dreader1;
            if (acc_no.Text != "" && pswd.Text != "")
            {
                sql = "Select * from dbo.LocalBank where (Acc_No=" + acc_no.Text + " AND
                    Password='\" + pswd.Text + "\"'");
                cmd = new SqlCommand(sql, conn);
                using (dreader1 = cmd.ExecuteReader())
                {
                    if (dreader1.Read())

```



```

        {
            Home_Panel.Location = Login_Panel.Location;
            Login_Panel.Visible = false;
            Home_Panel.Visible = true;

            login_acc_no = acc_no.Text;
            dreader1.Close();
        }
        else
            MessageBox.Show("Invlid Account No / Password", "Login Failed");
    }
}
else
    MessageBox.Show("Please Enter Account No* and Password*", "Login Failed");
Bal_Btn.Enabled = true;
}

private void Bal_Btn_Click(object sender, EventArgs e)
{
    SqlDataReader dreader2;
    sql = "select Balance from dbo.LocalBank where Acc_No=" + acc_no.Text;
    cmd = new SqlCommand(sql, conn);
    dreader2 = cmd.ExecuteReader();
    if (dreader2.Read())
        Bal_lb.Text = "Balance: " + dreader2.GetValue(0) + " Rs";
    dreader2.Close();
    Bal_Btn.Enabled = false;
}

private void logout_Btn_Click(object sender, EventArgs e)
{
    conn.Dispose();
    conn.Close();
    Application.Restart();
}

private void send_Btn_Click(object sender, EventArgs e)
{
    deb_acc_no.Text = login_acc_no;
    deb_acc_no.Enabled = false;
    Bal_lb.Text = "";
    Transaction_Panel.Location = Login_Panel.Location;
    Home_Panel.Visible = false;
    Transaction_Panel.Visible = true;
}

private void send_cnf_Btn_Click(object sender, EventArgs e)
{
    SqlDataReader dreader3;
    SqlDataReader readBal;
    sql = "select Balance from dbo.LocalBank where Acc_No=" + deb_acc_no.Text;
    cmd = new SqlCommand(sql, conn);
    readBal = cmd.ExecuteReader();
    if (readBal.Read())
    {
        Bal = (float)readBal.GetDouble(0);
        readBal.Close();
    }

    SqlTransaction trans = conn.BeginTransaction();
    //Existance of Target Acct
    sql = "select * from dbo.LocalBank where Acc_No=" + Target_Account_No.Text;
    cmd = new SqlCommand(sql, conn, trans);
    dreader3 = cmd.ExecuteReader();
    if (dreader3.Read()) //if exists
    {
        if (Transfer_Amount.Text != "")
        {
            float Transfer_amt = float.Parse(Transfer_Amount.Text);
            if (Transfer_amt > 0 && Transfer_amt < Bal)
            {

```

```

        //Update
        sql = @"Update dbo.LocalBank SET Balance=Balance-" + Transfer_amt + "
                where Acc_No=" + deb_acc_no.Text + ";" +
                "Update dbo.LocalBank SET Balance = Balance+" + Transfer_amt + "
                where Acc_No = " + Target_Account_No.Text + ";";
        cmd = new SqlCommand(sql, conn);
        dreader3.Close();
        cmd.Transaction = trans;
        int ret = cmd.ExecuteNonQuery();
        Console.WriteLine(ret);
        trans.Commit();
        MessageBox.Show("Rs." + Transfer_amt + "Sent To " +
                        Target_Account_No.Text, " Transaction Successful!");
        Transaction_Panel.Visible = false;
        Home_Panel.Visible = true;
    }
    else
        MessageBox.Show("No Sufficient Balance or Invalid Amount", "Alert!");
    }
    else
        MessageBox.Show("Enter valid Amount", "Alert!");
    }
    else
        MessageBox.Show("Target Account Not Exist", "Transaction Failed!");
    Bal_Btn.Enabled = true;
}

private void cancel_Btn_Click(object sender, EventArgs e)
{
    Transaction_Panel.Visible = false;
    Home_Panel.Visible = true;
}

private void Form1_KeyDown(object sender, KeyEventArgs ke)
{
    if(ke.Alt && ke.KeyCode==Keys.F4)
    {
        conn.Dispose();
        conn.Close();
    }
}
}
}
}

```

## Output:

Database:

dbo.LocalBank [Data] ↗ ✕				
	Acc_No	Password	Name	Balance
	123456789	Hem123	Hemant Raj	36450
	128754358	sha123	Sharath KR	79650
	256845561	Ani123	Anil	36601
▶	365258456	Raj123	Rajath Mams	63200
⚙	NULL	NULL	NULL	NULL

Form1

## Welcome To MyBankApp

Login to get Services

Account No

password

Login

Form1

Login Successful

### MyBankApp Services

Send Money

Check Balance

Balance: 63325 Rs

Logout

Form1

Debit From Account

Transfer Amount

₹

Target Account No

Send

Cancel

Transaction Successful!

Rs.4000Sent To 123456789

OK

Form1

Login Successful

**MyBankApp Services**

**Send Money** **Check Balance**

**Balance: 59200 Rs**

**Logout**

Form1

**Welcome To MyBankApp**

**Login to get Services**

**Account No**

**password**

**Login**

**Login Failed** ✕

**Invlid Account No / Password**

**OK**

Form1

Login Successful

**MyBankApp Services**

**Send Money** **Check Balance**

**Balance: 40450 Rs**

**Logout**

**Database After  
Transaction:**

	Acc_No	Password	Name	Balance
▶	123456789	Hem123	Hemant Raj	40450
	128754358	sha123	Sharath KR	79650
	256845561	Ani123	Anil	36601
	365258456	Raj123	Rajath Mams	59200

## 20. Design a C# Windows Application program to implement keyboard event and mouse event.

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace Mouse_KeyBoard_Events
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }

        private void textBox1_MouseClick(object sender, MouseEventArgs e)
        {
            if (e.Button == MouseButtons.Left)
                Mouse_Message_lb.Text += "Mouse Clicked (Left)\n";
            else
                Mouse_Message_lb.Text += "Mouse Clicked (Right)\n";
        }

        private void textBox1_MouseDoubleClick(object sender, MouseEventArgs e)
        {
            Mouse_Message_lb.Text += "Mouse Double Clicked\n";
        }

        private void textBox1_MouseUp(object sender, MouseEventArgs e)
        {
            Mouse_Message_lb.Text += "Mouse Up\n";
        }

        private void textBox1_MouseDown(object sender, MouseEventArgs e)
        {
            if (e.Button == MouseButtons.Left)
                Mouse_Message_lb.Text += "Mouse Down (Left)\n";
            else
                Mouse_Message_lb.Text += "Mouse Down (Right)\n";
        }

        private void textBox1_MouseEnter(object sender, EventArgs e)
        {
            Enter_lb.Text = "Mouse Entered\n";
        }

        private void textBox1_MouseHover(object sender, EventArgs e)
        {
            Mouse_Hover.Text = "Mouse Hovered";
        }

        private void textBox1_MouseLeave(object sender, EventArgs e)
        {
            Enter_lb.Text = "Mouse Left\n";
            Moving_lb.Text = "";
            Mouse_Hover.Text = "";
        }

        private void textBox1_MouseMove(object sender, MouseEventArgs e)
        {
            Moving_lb.Text = "Mouse Moving @ Location(" + e.X + ", " + e.Y + ")";
        }
    }
}
```

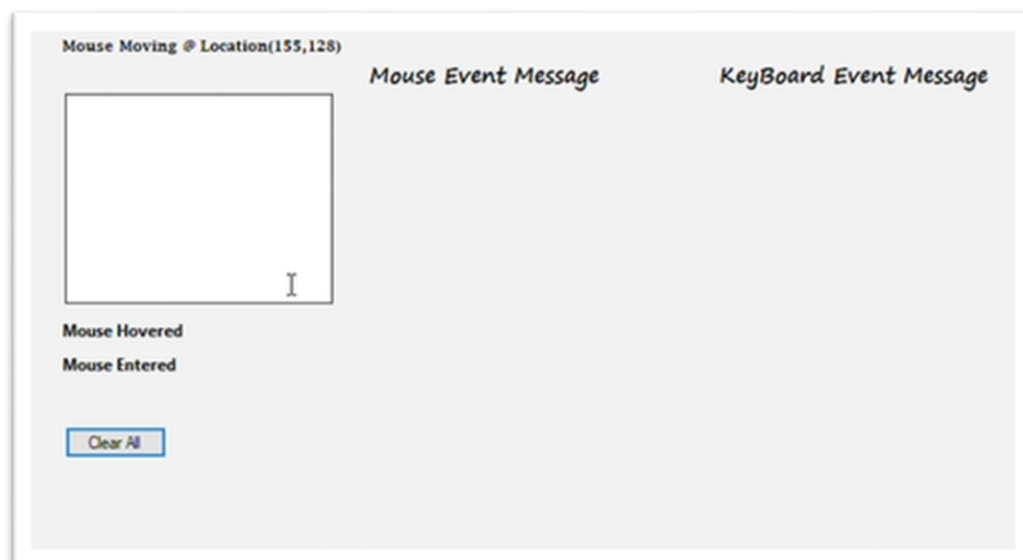
```

private void Clear_All_Click(object sender, EventArgs e)
{
    Mouse_Message_lb.Text = "";
    Enter_lb.Text = "";
}
private void textBox1_KeyPress(object sender, KeyPressEventArgs e)
{
    KB_ev.Text = "Key Pressed";
    KB_Msg.Text = "\"'+e.KeyChar.ToString()+"' key Pressed\n";
}
private void textBox1_KeyDown(object sender, KeyEventArgs e)
{
    KB_up_dwn.Text = "Key Down";
}

private void textBox1_KeyUp(object sender, KeyEventArgs e)
{
    KB_up_dwn.Text = "Key UP";
    KB_ev.Text = "";
}
}
}

```

**Output:**



Mouse Left

Clear All

Mouse Event Message

Mouse Down (Left)  
Mouse Clicked (Left)  
Mouse Up  
Mouse Down (Right)

KeyBoard Event Message

Mouse Moving @ Location(3,12)

I

Mouse Hovered

Mouse Entered

Clear All

Mouse Event Message

Mouse Down (Left)  
Mouse Clicked (Left)  
Mouse Up  
Mouse Down (Right)  
Mouse Up  
Mouse Down (Left)  
Mouse Clicked (Left)  
Mouse Up  
Mouse Down (Left)  
Mouse Double Clicked  
Mouse Up

KeyBoard Event Message

Mouse Moving @ Location(3,12)

dI

Mouse Hovered

Mouse Entered

Clear All

Mouse Event Message

Mouse Down (Left)  
Mouse Clicked (Left)  
Mouse Up  
Mouse Down (Right)  
Mouse Up  
Mouse Down (Left)  
Mouse Clicked (Left)  
Mouse Up  
Mouse Down (Left)  
Mouse Double Clicked  
Mouse Up

Key Pressed      Key Down  
KeyBoard Event Message  
'd' key Pressed

Mouse Moving @ Location(3,12)

Mouse Event Message

Key Down  
KeyBoard Event Message

Mouse Down (Left)  
Mouse Clicked (Left)  
Mouse Up  
Mouse Down (Right)  
Mouse Up  
Mouse Down (Left)  
Mouse Clicked (Left)  
Mouse Up  
Mouse Down (Left)  
Mouse Double Clicked  
Mouse Up

Mouse Hovered  
Mouse Entered

Clear All

Mouse Moving @ Location(3,12)

Mouse Event Message

Key UP  
KeyBoard Event Message

Mouse Down (Left)  
Mouse Clicked (Left)  
Mouse Up  
Mouse Down (Right)  
Mouse Up  
Mouse Down (Left)  
Mouse Clicked (Left)  
Mouse Up  
Mouse Down (Left)  
Mouse Double Clicked  
Mouse Up

Mouse Hovered  
Mouse Entered

Clear All

Mouse Event Message

KeyBoard Event Message

Clear All



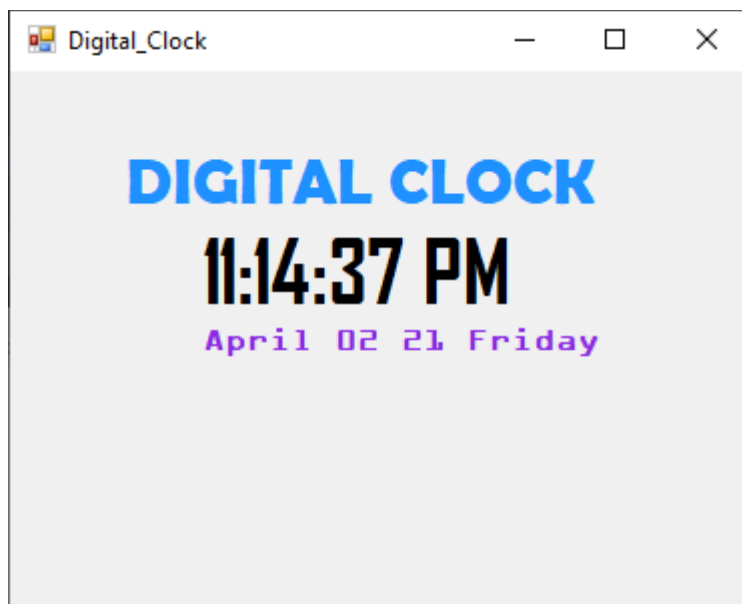
## 21. Develop a winform application to create a Digital clock.

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace Digital_Clock
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }

        private void timer1_Tick(object sender, EventArgs e)
        {
            clock_lb.Text = DateTime.Now.ToString("hh:mm:ss tt");
            Date_lb.Text = DateTime.Now.ToString("MMMM dd yy dddd");
        }
    }
}
```

Output:



## 22. Develop a C# winform application for creating paint window.

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace PaintWindow
{
    public partial class Form1 : Form
    {
        Graphics g;
        int x = -1, y = -1;
        bool moving = false;
        Pen pen;
        public Form1()
        {
            InitializeComponent();
            g = panel1.CreateGraphics();
            g.SmoothingMode = System.Drawing.Drawing2D.SmoothingMode.AntiAlias;
            pen = new Pen(Color.Black, 5);
            pen.StartCap = pen.EndCap = System.Drawing.Drawing2D.LineCap.Round;
        }

        private void panel1_MouseDown(object sender, MouseEventArgs e)
        {
            moving = true;
            x = e.X;
            y = e.Y;
        }

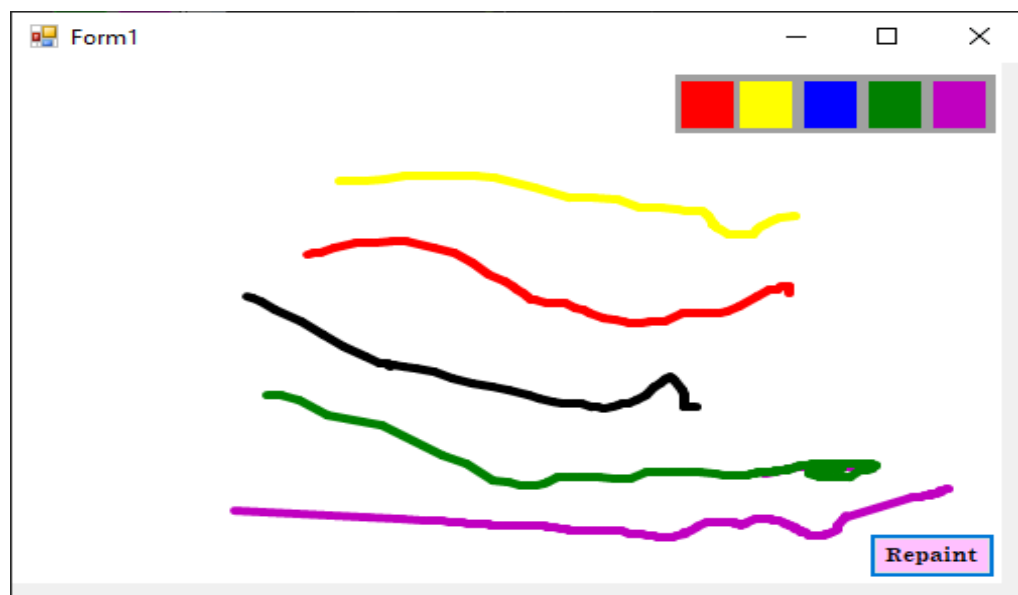
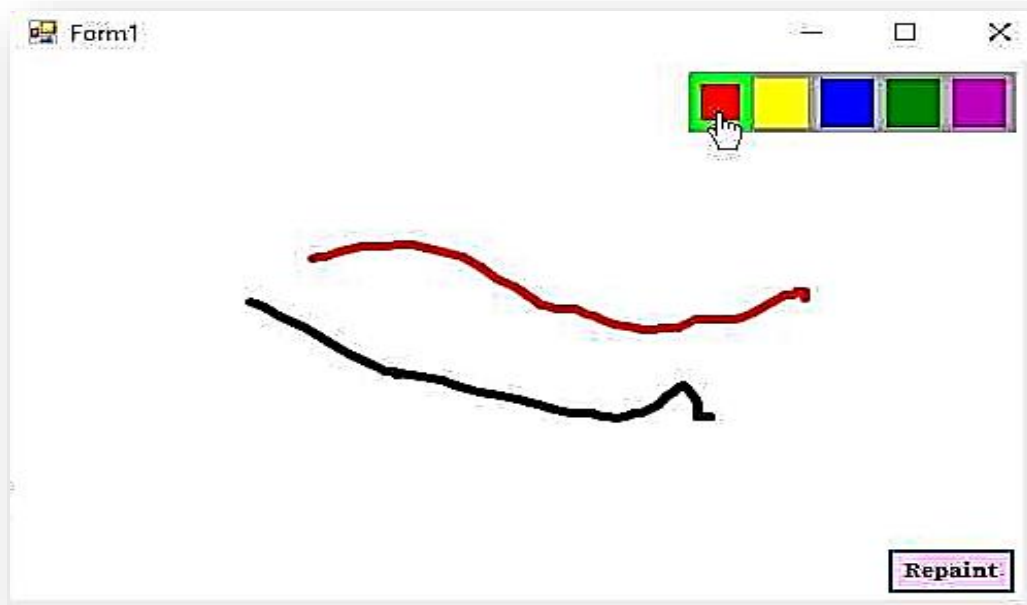
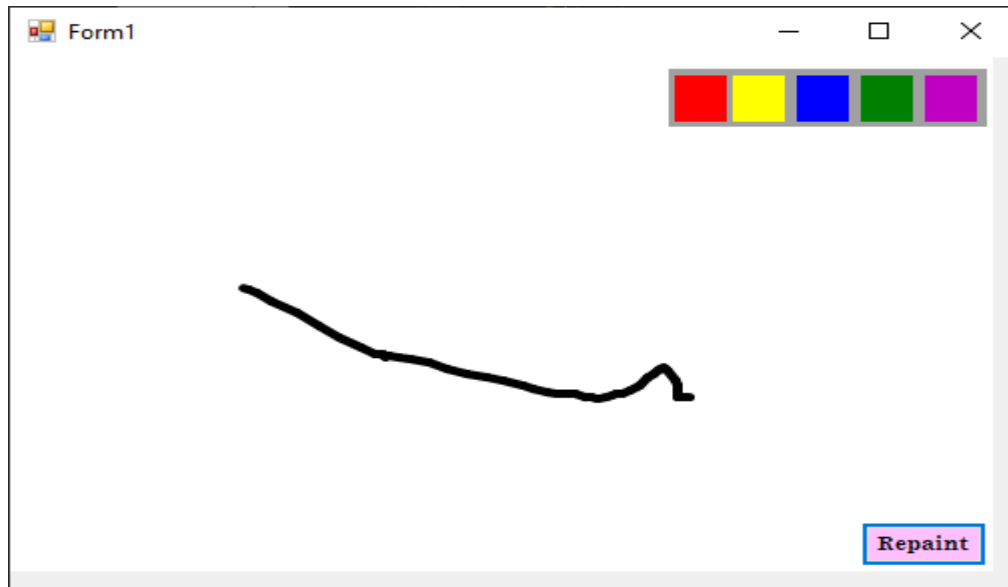
        private void panel1_MouseUp(object sender, MouseEventArgs e)
        {
            moving = false;
            x = -1;
            y = -1;
        }

        private void panel1_MouseMove(object sender, MouseEventArgs e)
        {
            if(moving && x!=-1 && y!=-1 )
            {
                g.DrawLine(pen, new Point(x,y), e.Location);
                x = e.X;
                y = e.Y;
            }
        }

        private void pictureBox1_Click(object sender, EventArgs e)
        {
            PictureBox p = (PictureBox)sender;
            pen.Color = p.BackColor;
        }

        private void clr_Btn_Click(object sender, EventArgs e)
        {
            Application.Restart();
        }
    }
}
```

Output:



**23. Develop a winform application program for Prefix Game.**

## 24. Create a note taking windows form application.

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace Note_Taking_App
{
    public partial class Note_Taking_App : Form
    {
        DataTable table;
        public Note_Taking_App()
        {
            InitializeComponent();

            private void Note_Taking_App_Load(object sender, EventArgs e)
            {
                table = new DataTable();
                table.Columns.Add("Title", typeof(string));
                table.Columns.Add("Messages", typeof(string));

                Title_List_DGV.DataSource = table;
                Title_List_DGV.Columns["Messages"].Visible = false;
                Title_List_DGV.Columns["Title"].Width = 200;
            }

            private void New_Click(object sender, EventArgs e)
            {
                Title_txt.Clear();
                Message_txt.Clear();
            }

            private void Save_Click(object sender, EventArgs e)
            {
                if (Title_txt.Text != "")
                {
                    table.Rows.Add(Title_txt.Text, Message_txt.Text);
                    Title_txt.Clear();
                    Message_txt.Clear();
                }
                else
                {
                    MessageBox.Show("Please Enter Title!", "Note Taking App");
                }
            }

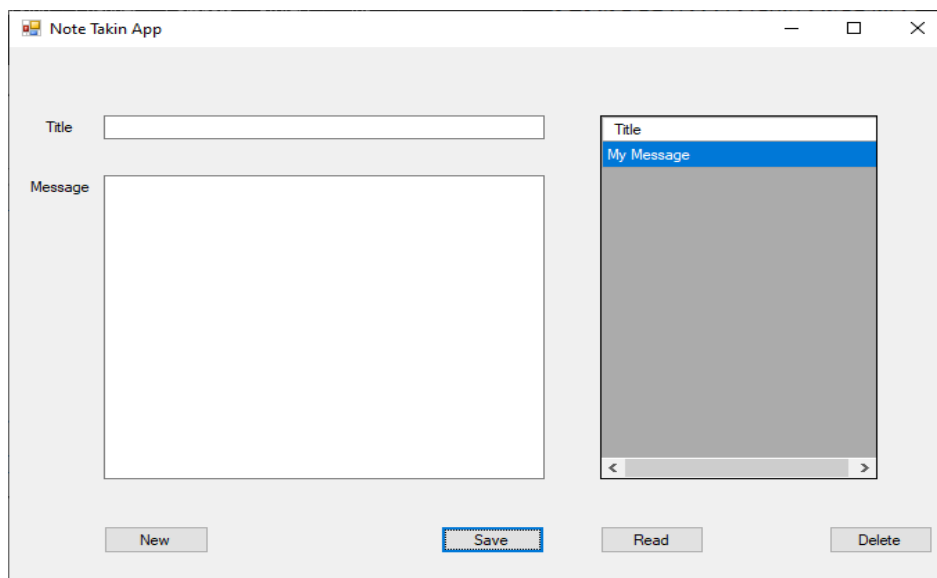
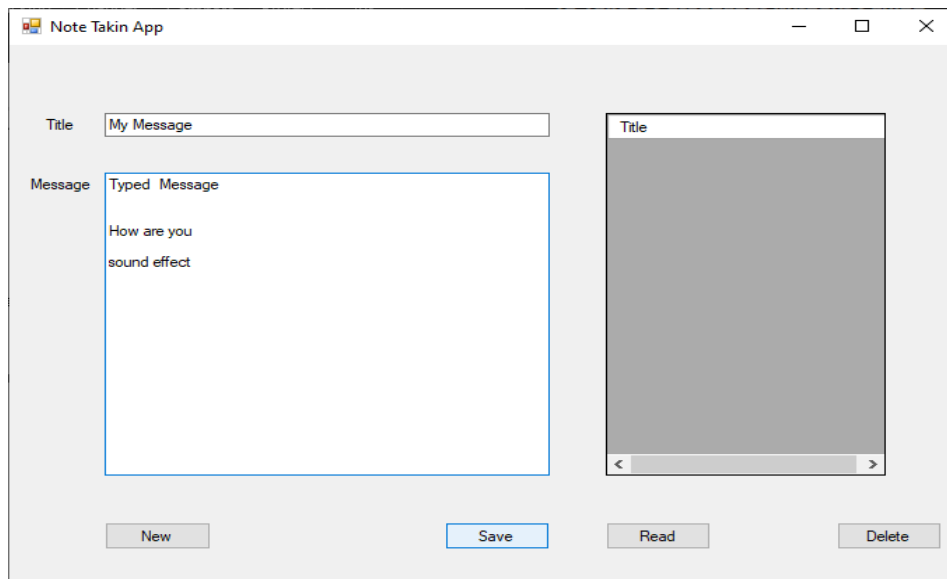
            private void Read_Click(object sender, EventArgs e)
            {
                try
                {
                    int index = Title_List_DGV.CurrentCell.RowIndex;
                    if (index > -1)
                    {
                        Title_txt.Text = table.Rows[index].ItemArray[0].ToString();
                        Message_txt.Text = table.Rows[index].ItemArray[1].ToString();
                    }
                }
                catch (Exception exc)
                {
                    MessageBox.Show("Please Select any Title!", "Note Taking App");
                }
            }
        }
    }
}
```

```

private void Delete_Click(object sender, EventArgs e)
{
    try
    {
        int index = Title_List_DGV.CurrentRow.Index;
        table.Rows[index].Delete();
    }
    catch (Exception exc)
    {
        MessageBox.Show("Please Select any Title!", "Note Taking App");
    }
}
}
}

```

### Output:



Note Takin App

Title

Message 

24/11/2019  
14/11/2019  
22/11/2019

Title  
My Message  
Date

Note Takin App

Title

Message

Title  
My Message  
Date

Note Takin App

Title

Message

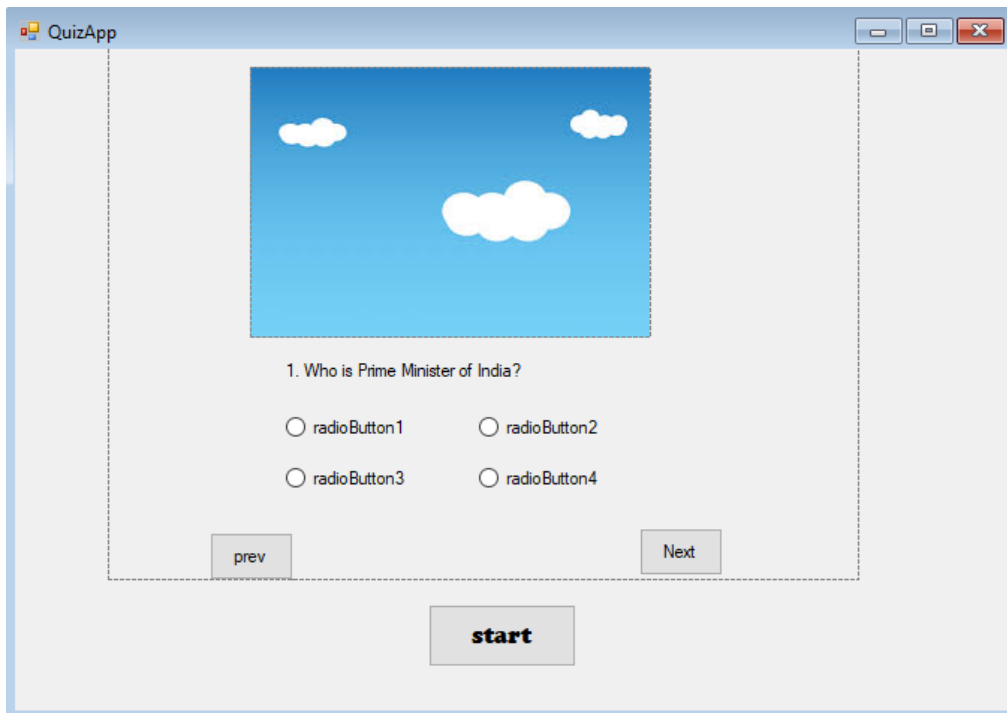
Title  
Date

**25. Design a windows form application to upload and download files.**



## 26. Design a quiz program in windows application.

### Form1.cs [Design] :



### Form1.cs [code] :

```
using System;
using System.Collections.Generic;
using System.ComponentModel;
using System.Data;
using System.Drawing;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows.Forms;

namespace Quiz_Form_App
{
    public partial class QuizApp : Form
    {
        int[] score_arr=new int[6];
        int qtn_no;
        public QuizApp()
        {
            InitializeComponent();
            panel1.Visible = false;
            pictureBox1.SizeMode = PictureBoxSizeMode.StretchImage;
        }

        private void start_Click(object sender, EventArgs e)
        {
            prev.Visible = false;
            panel1.Visible = true;
            start.Visible = false;
            qtn_no = 1;
            askQuestion(qtn_no);
        }

        private void Next_Click(object sender, EventArgs e)
        {
            RadioButton[] corrct_Ans = {null,ans2,ans3,ans2,ans3,ans1};

            if (corrct_Ans[qtn_no].Checked)
```

```

        score_arr[qtn_no] = 10;
    else
        score_arr[qtn_no] = 0;

    if (qtn_no < 5)
    {
        for (int i = 1; i < corrcet_Ans.Length; i++)
            corrcet_Ans[i].Checked = false;
        askQuestion(++qtn_no);
    }
    else
        submit();
}

private void prev_Click(object sender, EventArgs e)
{
    askQuestion(--qtn_no);
}

private void askQuestion(int qtn_no)
{
    if(qtn_no==5)
        Next.Text = "submit";
    else
        Next.Text = "Next";

    switch(qtn_no)
    {
        case 1:
            prev.Visible = false;
            pictureBox1.Image=new Bitmap("C:\\Users\\Sanjay-PC\\source\\repos\\Sanjay_C#_Lab\\Quiz_Form_App\\Quiz_Images\\prime.png") ;
            qtn.Text = "1. Who is the current Prime Minister of India?";
            ans1.Text = "Rahul Gandhi";
            ans2.Text = "Narendra Modi";
            ans3.Text = "Hemanth raj";
            ans4.Text = "Priyanka Gandhi";
            break;
        case 2:
            prev.Visible = true;
            pictureBox1.Image = new Bitmap("C:\\Users\\Sanjay- PC\\source\\repos\\Sanjay_C#_Lab\\Quiz_Form_App\\Quiz_Images\\AlbertEinstein.png");
            qtn.Text = "2. Name of the Scientist";
            ans1.Text = "Vijay Vincent";
            ans2.Text = "Rajath Mams";
            ans3.Text = "Einstien";
            ans4.Text = "Newton";
            break;
        case 3:
            pictureBox1.Image = new Bitmap("C:\\Users\\Sanjay-PC\\source\\repos\\Sanjay_C#_Lab\\Quiz_Form_App\\Quiz_Images\\solveIt.png");
            qtn.Text = "3. Answer = ";
            ans1.Text = "10";
            ans2.Text = "9";
            ans3.Text = "0";
            ans4.Text = "1";
            break;
        case 4:
            pictureBox1.Image = new Bitmap("C:\\Users\\Sanjay-PC\\source\\repos\\Sanjay_C#_Lab\\Quiz_Form_App\\Quiz_Images\\2011.png");
            qtn.Text = "4. Who Won the ICC Worldcup 2011? ";
            ans1.Text = "RCB";
            ans2.Text = "Australia";
            ans3.Text = "India";
            ans4.Text = "England";
            break;
        case 5:
            pictureBox1.Image = new Bitmap("C:\\Users\\Sanjay-PC\\source\\repos\\Sanjay_C#_Lab\\Quiz_Form_App\\Quiz_Images\\sky.png");

```

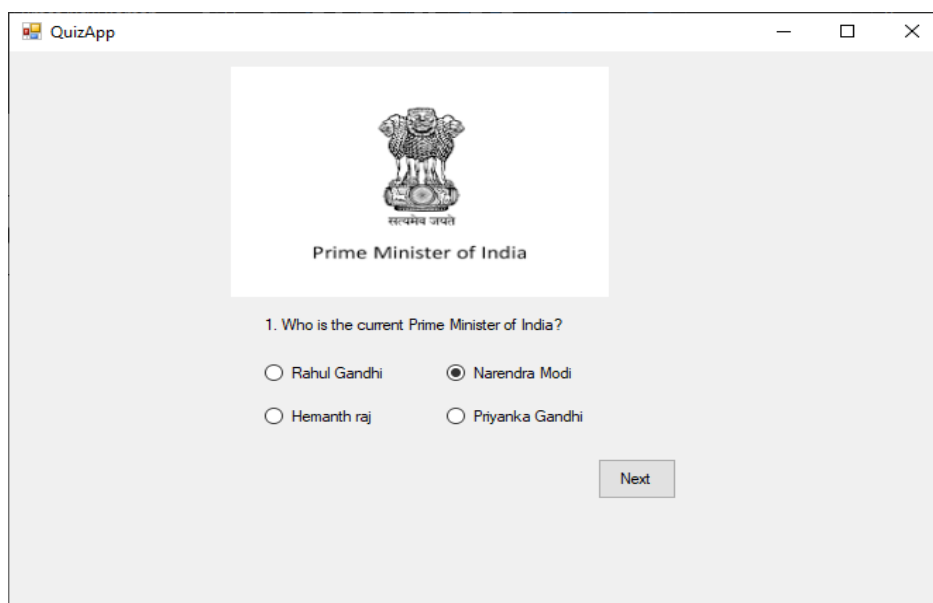
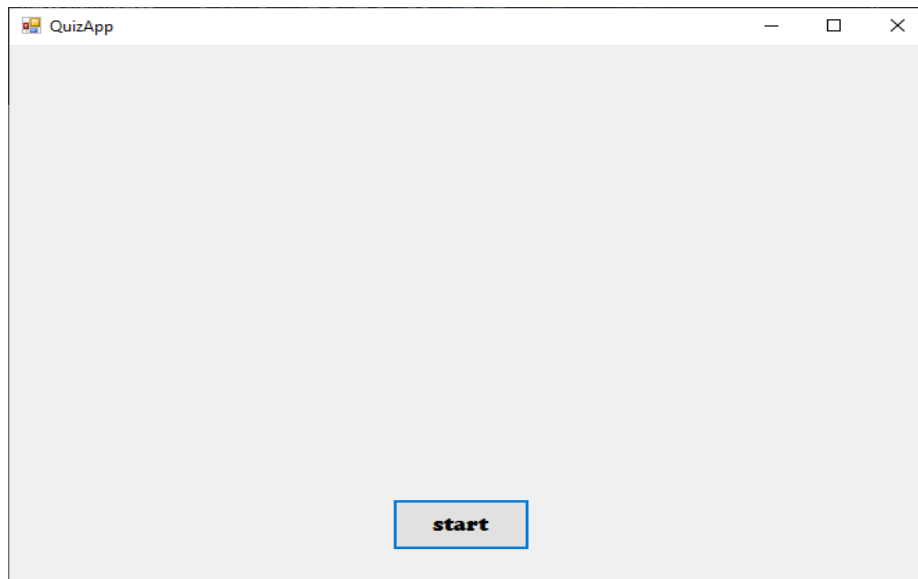
```

        qtn.Text = "5. What is the Color of Sky? ";
        ans1.Text = "Blue";
        ans2.Text = "green";
        ans3.Text = "Orange";
        ans4.Text = "Red";
        break;
    }
}


private void submit()
{
    panel1.Visible = false;
    int score = score_arr.Sum();
    Label res = new Label();
    res.Size = new Size(500, 200);
    res.Location = new Point(this.Height/2, this.Width/2);
    res.Font = new Font("Arial", 20, FontStyle.Bold);
    res.Text = "Your Score is " + score + " /50";
    this.Controls.Add(res);
}
}
}

```

**Output:**



QuizApp



2. Name of the Scientist

☒ Vijay Vincent

☐ Rajath Mams


☐ Einstien

☐ Newton

prev

Next

QuizApp



5. What is the Color of Sky?

☒ Blue

☐ green

☐ Orange

☐ Red

prev

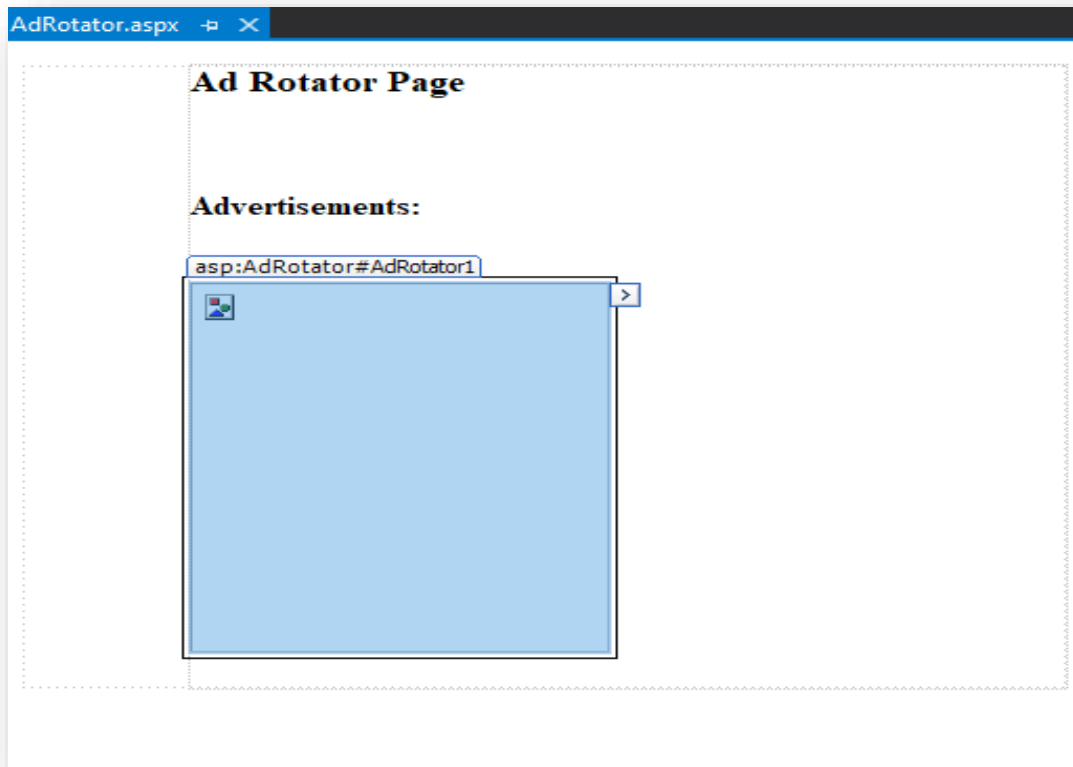
submit

QuizApp

**Your Score is 20 /50**

## 27. Design a web application form using ads rotator control and create effective assignment.

### Design Window:



### AdRotator.aspx:

```
<%@ Page Language="C#" AutoEventWireup="true" CodeBehind="AdRotator.aspx.cs"
Inherits="ADRotator.AdRotator" %>

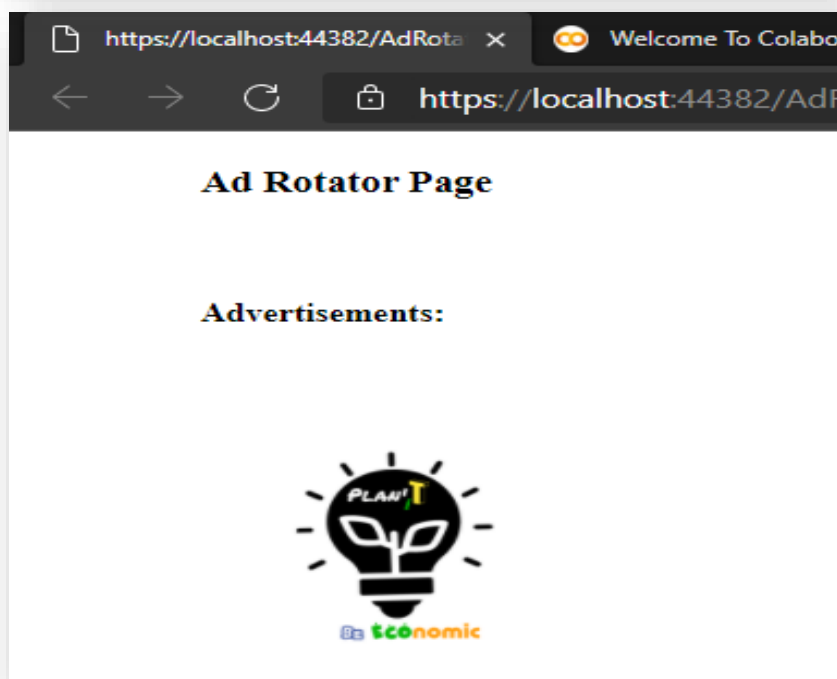
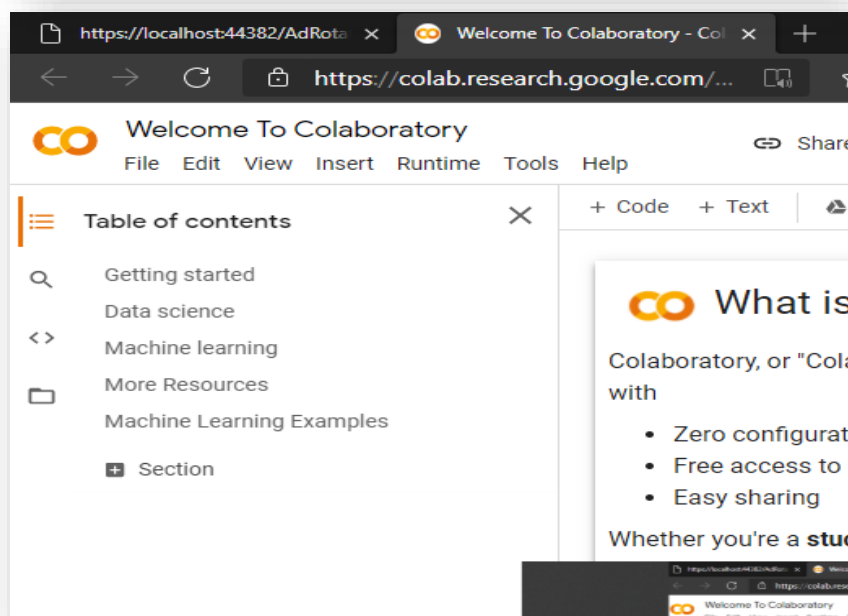
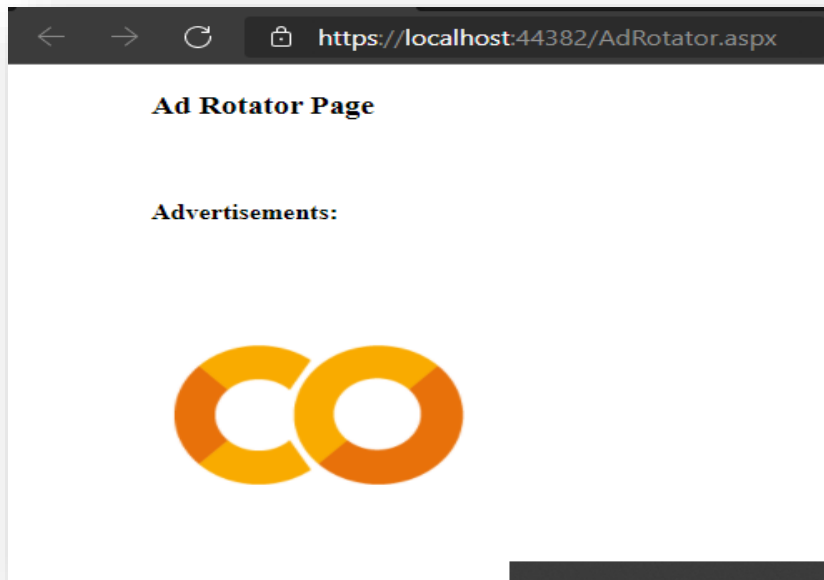
<!DOCTYPE html>

<html xmlns="http://www.w3.org/1999/xhtml">
<head runat="server">
    <title></title>
</head>
<body>
    <form id="form1" runat="server">
        <div style="height: 384px; margin-left: 80px;">
            <h3>Ad Rotator Page</h3>
            <br />
            <h4>Advertisements:</h4><br />
            <asp:AdRotator ID="AdRotator1" runat="server" AdvertisementFile="~/Ads.xml"
                Target="_blank" Width="200px" />
        </div>
    </form>
</body>
</html>
```

### Ads.xml :

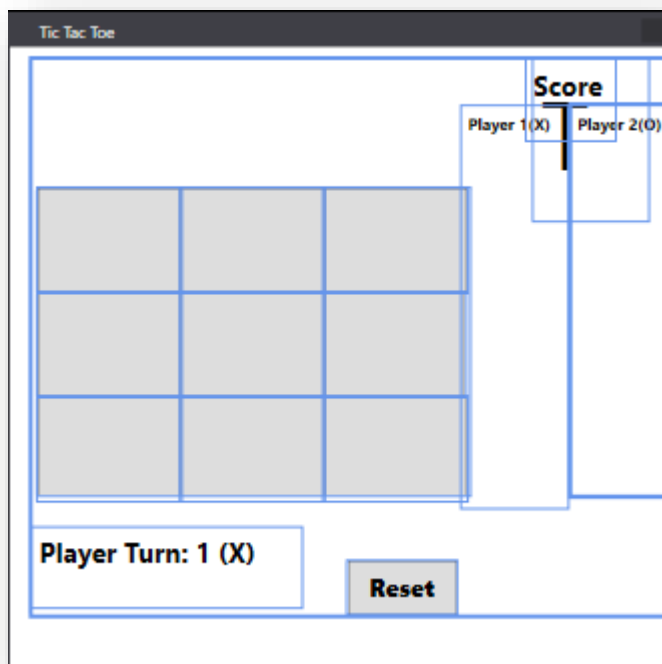
```
<?xml version="1.0" encoding="utf-8" ?>
<Advertisements>
  <Ad>
    <ImageUrl>Images/GoogleAd.png</ImageUrl>
    <AlternateText>Type Google</AlternateText>
    <NavigateUrl>https://www.google.co.in/</NavigateUrl>
    <Impressions>20</Impressions>
    <Keyword>Google</Keyword>
  </Ad>
  <Ad>
    <ImageUrl>Images/ArecaAd.jpg</ImageUrl>
    <AlternateText>ArecaAD</AlternateText>
    <NavigateUrl>https://imgbin.com/free-png/areca-nut</NavigateUrl>
    <Impressions>20</Impressions>
    <Keyword>Business</Keyword>
  </Ad>
  <Ad>
    <ImageUrl>Images/colabAd.png</ImageUrl>
    <AlternateText>Type Googlecolab</AlternateText>
    <NavigateUrl>https://colab.research.google.com/</NavigateUrl>
    <Impressions>20</Impressions>
    <Keyword>Google</Keyword>
  </Ad>
  <Ad>
    <ImageUrl>Images/plain_logo.png</ImageUrl>
    <AlternateText>Type PlanIT</AlternateText>
    <NavigateUrl>https://www.facebook.com/planitinfos/</NavigateUrl>
    <Impressions>20</Impressions>
    <Keyword>Business</Keyword>
  </Ad>
  <Ad>
    <ImageUrl>Images/TeslaAd.png</ImageUrl>
    <AlternateText>Type Tesla</AlternateText>
    <NavigateUrl>https://www.tesla.com/</NavigateUrl>
    <Impressions>20</Impressions>
    <Keyword>car</Keyword>
  </Ad>
</Advertisements>
```

Output:



## 28. Creating Game Tic Tac Toe with WPF.

### MainWindow.xaml [Design] :



### MainWindow.xaml [code] :

```
using System.Windows;
using System.Windows.Controls;

namespace Tic_Toe_App
{
    /// <summary>
    /// Interaction logic for MainWindow.xaml
    /// </summary>
    public partial class MainWindow : Window
    {
        int turn, round, pl1_pt, pl2_pt;
        public MainWindow()
        {
            InitializeComponent();
            turn = 1;
        }
        private void Button_Click(object sender, RoutedEventArgs e)
        {
            Button btn = sender as Button;
            if(turn==1)
            {
                btn.Content = "X";
                p_turn.Content= "Player Turn: 2 (O)";
                turn = 2;
            }
            else if(turn==2)
            {
                btn.Content = "O";
                p_turn.Content = "Player Turn: 1 (X)";
                turn = 1;
            }
            round += 1;
            btn.IsEnabled = false;
            win(btn.Content.ToString());
        }
        private void win(string btnContent)
```



```

{
    if (( Button1.Content as string == btnContent &
        Button2.Content as string == btnContent &
        Button3.Content as string == btnContent) |
        ( Button4.Content as string == btnContent &
        Button5.Content as string == btnContent &
        Button6.Content as string == btnContent) |
        ( Button7.Content as string == btnContent &
        Button8.Content as string == btnContent &
        Button9.Content as string == btnContent) |
        ( Button1.Content as string == btnContent &
        Button4.Content as string == btnContent &
        Button7.Content as string == btnContent) |
        ( Button2.Content as string == btnContent &
        Button5.Content as string == btnContent &
        Button8.Content as string == btnContent) |
        ( Button3.Content as string == btnContent &
        Button6.Content as string == btnContent &
        Button9.Content as string == btnContent) |
        ( Button1.Content as string == btnContent &
        Button5.Content as string == btnContent &
        Button9.Content as string == btnContent) |
        ( Button3.Content as string == btnContent &
        Button5.Content as string == btnContent &
        Button7.Content as string == btnContent ))
    {
        if (btnContent == "X")
        {
            disableButtons();
            MessageBox.Show("Player 1 Wins");
            Player1_lb.Content = "Player1(X)\n " + (++pl1_pt);
        }
        else if (btnContent == "O")
        {
            disableButtons();
            MessageBox.Show("Player 2 Wins");
            Player2_lb.Content = "Player2(O)\n " + (++pl2_pt);
        }
        if (turn == 1)
            turn = 2;
        else
            turn = 1;
        Reset_All();
    }
    else if(round==9)
    {
        MessageBox.Show("Draw");
        Reset_All();
    }
}

private void disableButtons()
{
    foreach(Button btn in WrapPanel1.Children)
    {
        btn.IsEnabled = false;
    }
}

private void Reset_All()
{
    foreach (Button btn in WrapPanel1.Children)
    {
        round = 0;
        p_turn.Content = "Player Turn: "+turn;
        btn.Content = "";
        btn.IsEnabled = true;
    }
}

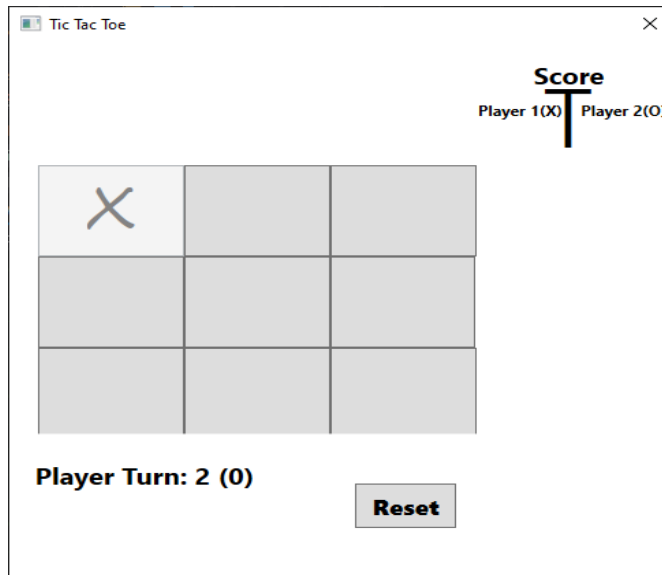
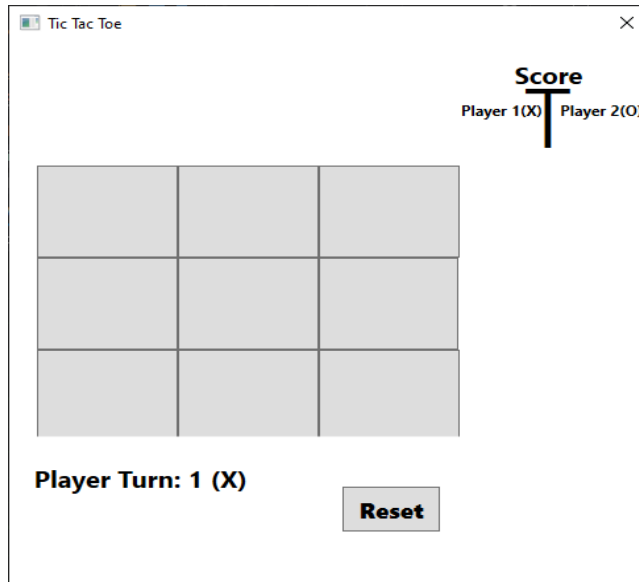
```

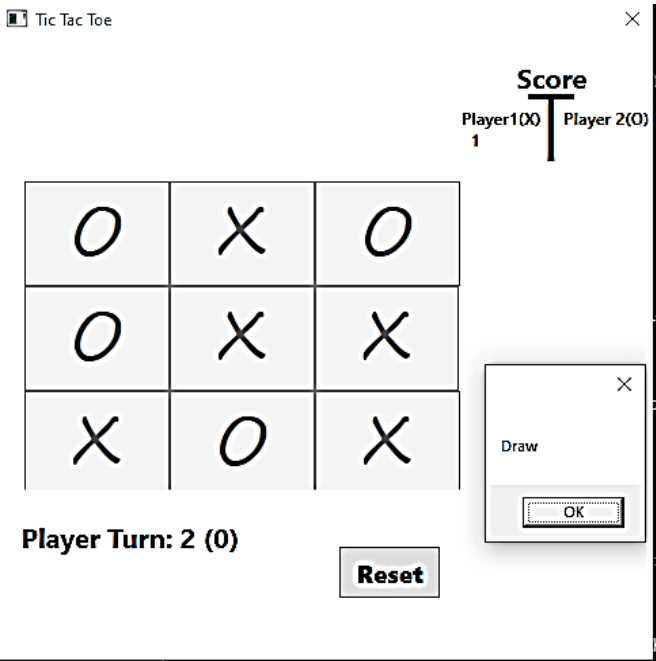
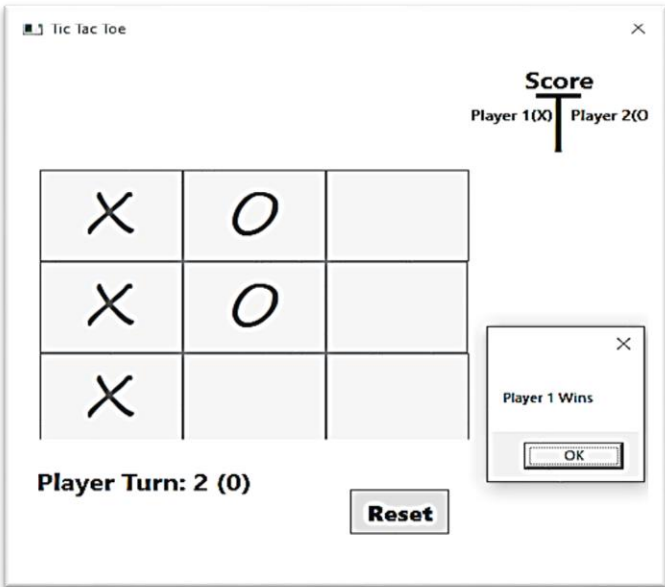
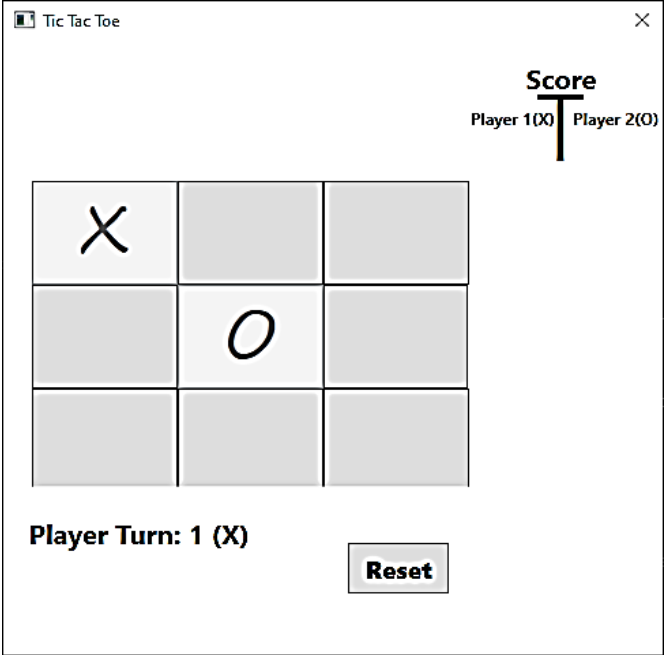
```

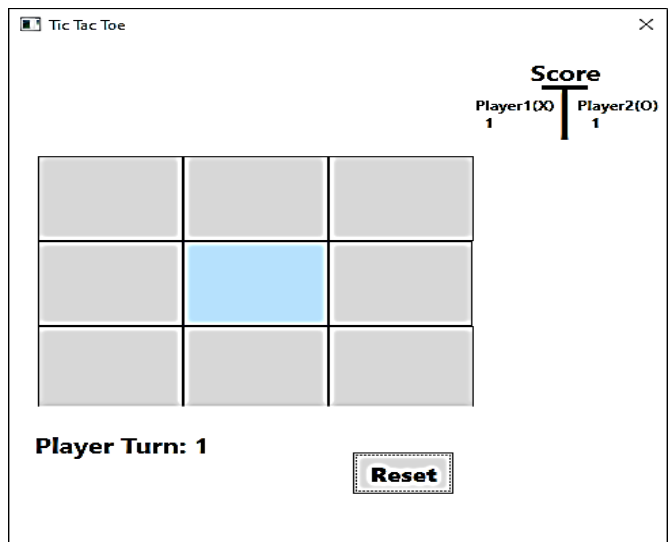
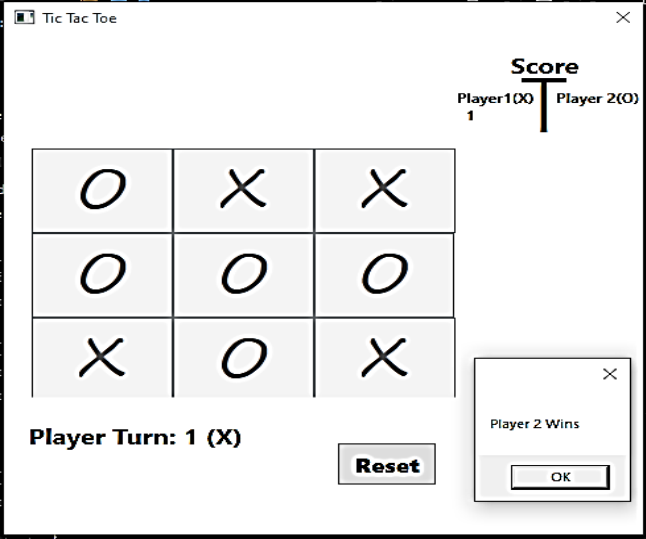
        private void Reset_Click(object sender, RoutedEventArgs e)
        {
            Reset_All();
        }
    }
}

```

**Output:**







29. Develop an ASP.NET application program to create a Sign-Up page using validation controls.

Design Window [SignUp.aspx] :

body

### SignUp Page (Registration Form)

User Name	<input type="text"/>
Email	<input type="text"/>
Password	<input type="password"/>

Sign Up

[Already Registered? Sign in](#)

Design Window [SignIn.aspx] :

h3

### SignIn Page (Login)

User Name	<input type="text"/>
Password	<input type="password"/>

Sign In

[Not Registered? Sign Up here](#)

## SignUp.aspx :

```
<%@ Page Language="C#" AutoEventWireup="true" CodeBehind="SignUp.aspx.cs"
Inherits="SignUp_Page.WebForm1" %>

<!DOCTYPE html>

<html xmlns="http://www.w3.org/1999/xhtml">
<head runat="server">
    <title>SignUp Page</title>
    <style type="text/css">

        .auto-style1 {
            width: 200px;
        }
        #SignUpBtn{
            margin-left: 218px;
        }
        #form1{
            background-color:#0fffff;
        }
    </style>
</head>
<body>
    <form id="form1" runat="server" method="post">
        <div style="height: 210px; margin-left: 41px">
            <h3>SignUp Page (Registration Form)</h3>
            <!--html component inside asp-->
            <table style="width: 100%;">
                <tr>
                    <td><label for="Name"><strong>User Name</strong></label></td>
                    <td><input name="Name" type="text" autocomplete="on" required
                        class="auto-style1"/></td>
                </tr>
                <tr>
                    <td><label for="Email"><strong>Email</strong></label></td>
                    <td><input name="Email" type="email" autocomplete="on" required
                        class="auto-style1"/></td>
                </tr>
                <tr>
                    <td><label for="pswd"><strong>Password</strong></label></td>
                    <td><input name="pswd" type="password" autocomplete="on" required
                        class="auto-style1" /></td>
                </tr>
            </table>
            <br />
            <input id="SignUpBtn" type="submit" value="Sign Up" />
            <br />
            <a href="SignIn.aspx">Already Registered? Sign in</a>
        </div>
    </form>
</body>
</html>
```

## SignIn.aspx :

```
<%@ Page Language="C#" AutoEventWireup="true" CodeBehind="SignIn.aspx.cs"
Inherits="SignUp_Page.SignIn" %>
<!DOCTYPE html>
<html xmlns="http://www.w3.org/1999/xhtml">
  <head runat="server">
    <title>SignIn Page</title>
    <style type="text/css">
      .auto-style1 {
        width: 200px;
      }
      #SignUpBtn{
        margin-left: 218px;
      }
      #form2{
        background-color:lightsteelblue;
      }
    </style>
  </head>
  <body>

    <form id="form2" runat="server" method="post">
      <div style="height: 210px; margin-left: 41px">
        <h3>SignIn Page (Login)</h3>
        <!--html component inside asp-->
        <table style="width: 100%;">
          <tr>
            <td><label for="Name"><strong>User Name</strong></label></td>
            <td><input name="Name" type="text" autocomplete="on" required
              class="auto-style1"/></td>
          </tr>
          <tr>
            <td><label for="pswd"><strong>Password</strong></label></td>
            <td><input name="pswd" type="password" autocomplete="on" required
              class="auto-style1" /></td>
          </tr>
        </table>
        <br />
        <input id="SignUpBtn" type="submit" value="Sign In" />
        <br />
        <a href="SignUp.aspx">Not Registered? Sign Up here</a>
      </div>
    </form>
  </body>
</html>
```

### SignUp.aspx.cs:

```
using System;
using MySql.Data.MySqlClient; //Download it from NuGet Package Manager
using System.Collections.Generic;
using System.Linq;
using System.Web;
using System.Web.UI;
using System.Web.UI.WebControls;

namespace SignUp_Page
{
    public partial class WebForm1 : System.Web.UI.Page
    {
        protected void Page_Load(object sender, EventArgs e)
        {
            MySqlTransaction trans;
            var con = new MySqlConnection("server=localhost;user
                                         id=root;password=root;database=aspuserdb");
            con.Open();

            if (IsPostBack) //if sign Up form submitted
            {
                var Name = Request.Form["Name"];
                var Email = Request.Form["Email"];
                var password = Request.Form["pswd"];

                var cmd = new MySqlCommand("Select UserName from userprofiles where
                                         UserName=\""+Name+"\"", con);
                MySqlDataReader rdr = cmd.ExecuteReader();

                if (!rdr.Read()) //if Name not exists on DB
                {
                    rdr.Close();
                    trans=con.BeginTransaction();
                    var sql = new MySqlCommand("Insert Into userprofiles
                                         values(\""+Name+"\", \""+Email+"\", \""+password+"\"", con);
                    sql.ExecuteNonQuery();
                    trans.Commit();
                    Response.Write("<script>alert('Successfully Registered\\n
                                         Signing Up.....');</script>");
                }
                else
                    Response.Write("<script>alert('UserName Already exists\\n
                                         Try with other User Name');</script>");
            }
            con.Close();
        }
    }
}
```



### SignIn.aspx.cs :

```
using System;
using MySql.Data.MySqlClient;
using System.Collections.Generic;
using System.Linq;
using System.Web;
using System.Web.UI;
using System.Web.UI.WebControls;

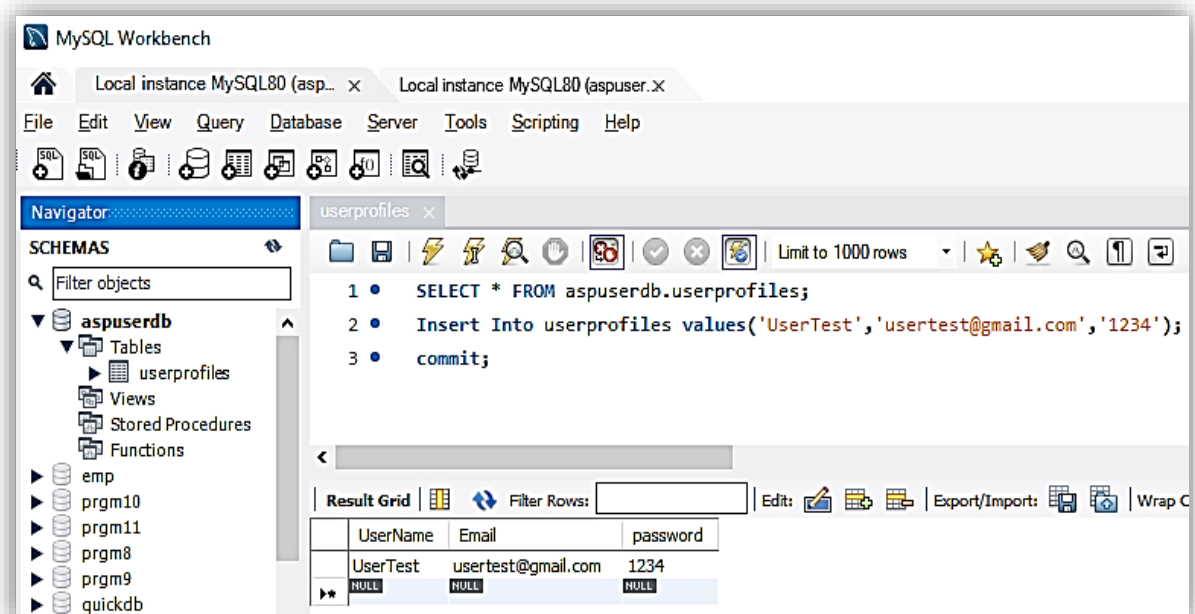
namespace SignUp_Page
{
    public partial class SignIn : System.Web.UI.Page
    {
        protected void Page_Load(object sender, EventArgs e)
        {
            var con = new MySqlConnection("server=localhost;user
                                         id=root;password=root;database=aspuserdb");
            con.Open();

            if (IsPostBack) //if sign Up form submitted
            {
                var Name = Request.Form["Name"];
                var password = Request.Form["pswd"];

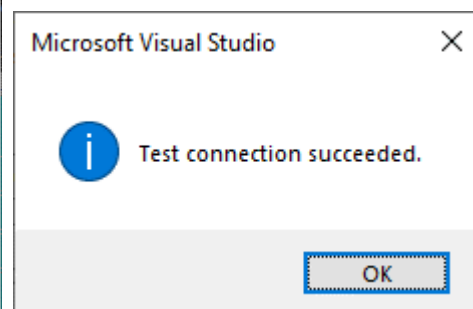
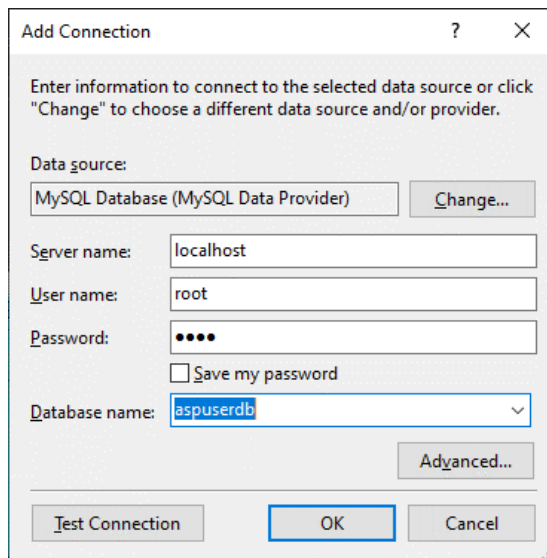
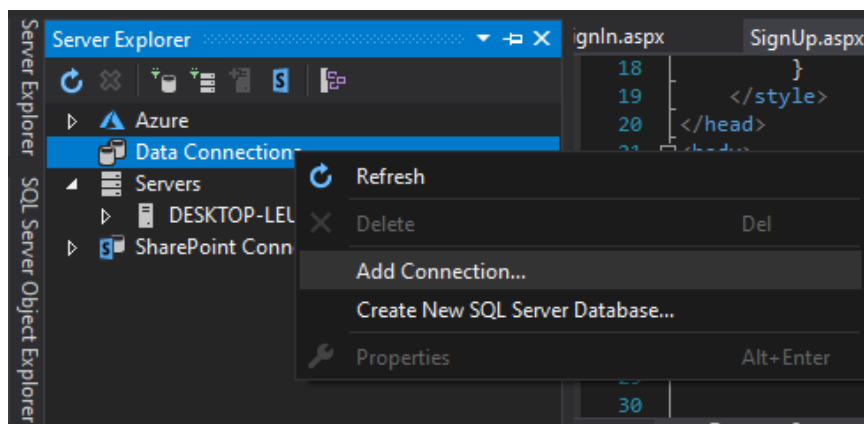
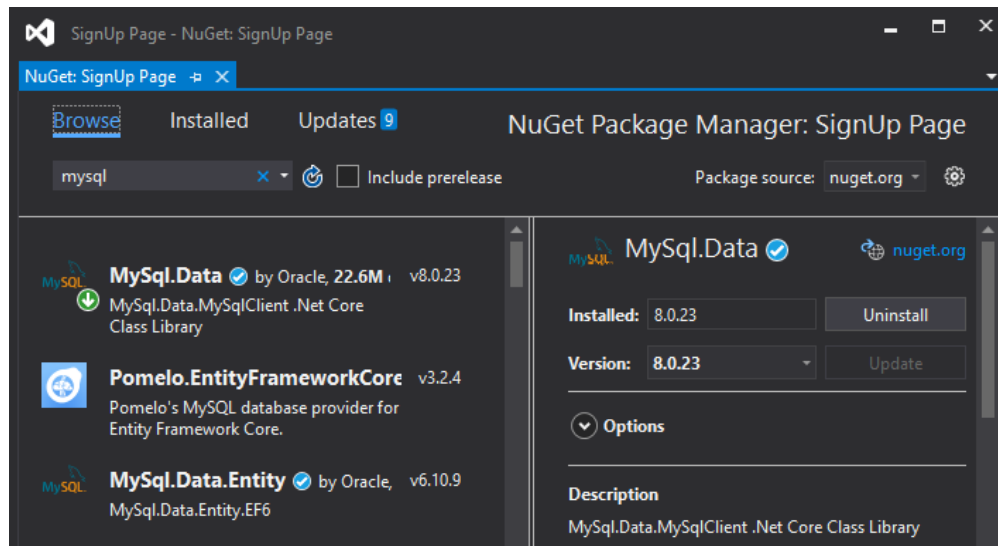
                var cmd = new MySqlCommand("Select * from userprofiles where
                                         UserName='" + Name + "' AND password='" + password + "'", con);
                MySqlDataReader rdr = cmd.ExecuteReader();

                if (rdr.Read()) //if Name and pswd match with any rows of DB
                {
                    form2.Attributes.CssStyle.Add("display", "none");// Hiding form2
                    Response.Write("<script>alert('Signing in....');</script>");
                    Response.Write("<h2> Welcome " + Name + "<h2>");
                    con.Close();
                }
                else
                    Response.Write("<script>alert('Invalid UserName or Password\\n\\n
                                   Not Registered yet?');</script>");
            }
        }
    }
}
```

### Database Creation:

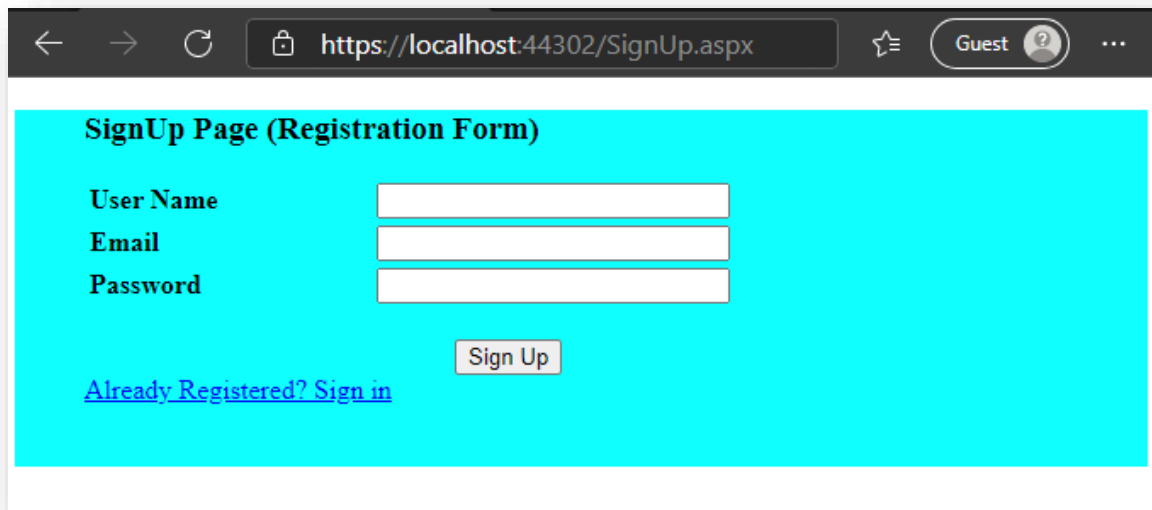



## Database Connection:



userprofiles (aspus...b): Query(localhost)			
	UserName	Email	password
	UserTest	usertest@gmail...	1234
▶▶	NULL	NULL	NULL

## Output :



← → ↻  https://localhost:44302/SignUp.aspx ☆ Guest ? ...

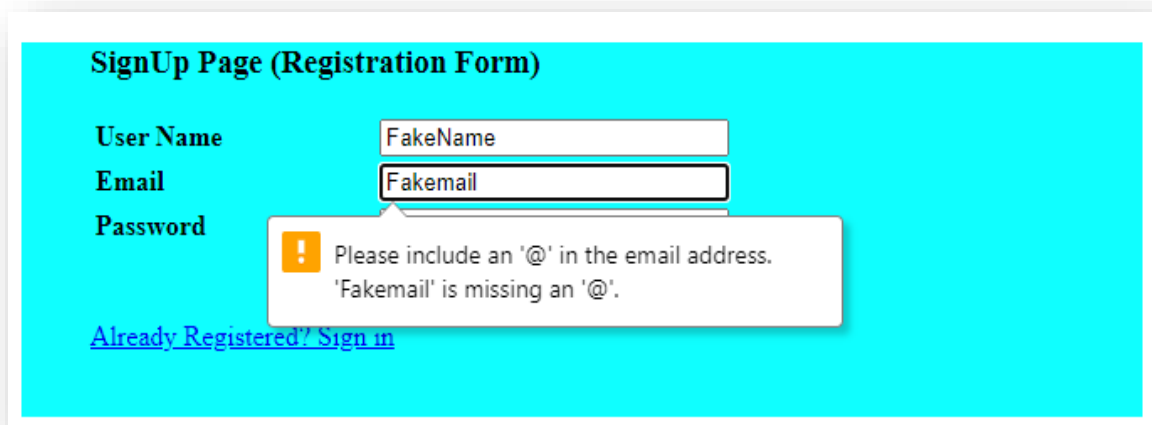
### SignUp Page (Registration Form)


User Name

Email

Password

[Already Registered? Sign in](#)



← → ↻  https://localhost:44302/SignUp.aspx ☆ Guest ? ...


### SignUp Page (Registration Form)

User Name

Email

Password

[Already Registered? Sign in](#)

 Please include an '@' in the email address.  
'Fakemail' is missing an '@'.



← → ↻  https://localhost:44302/SignUp.aspx ☆ Guest ? ...

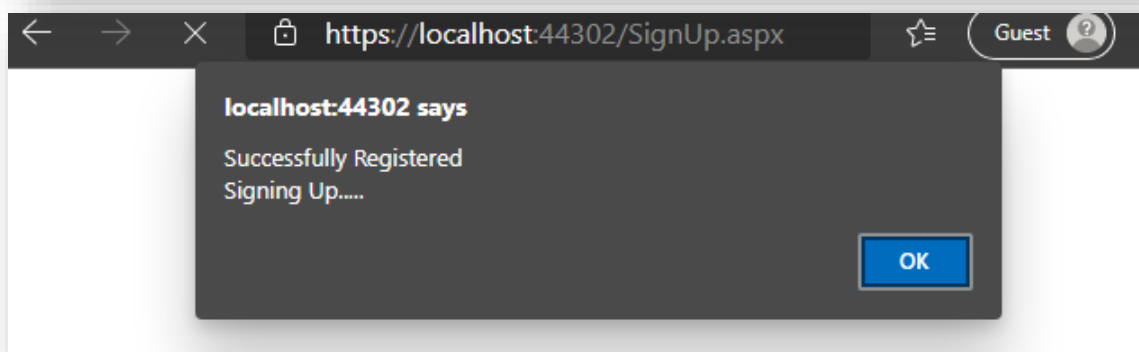
### SignUp Page (Registration Form)


User Name

Email

Password

[Already Registered? Sign in](#)



← → ×  https://localhost:44302/SignUp.aspx ☆ Guest ? ...

**localhost:44302 says**  
Successfully Registered  
Signing Up.....

### Database After SignUp:

userprofiles (aspus...b): Query(localhost) ➦ ✕			
	UserName	Email	password
	UserTest	usertest@gmail...	1234
	Zak	zak34@gmail.c...	456
▶▶	NULL	NULL	NULL

← → ↺ 🔒 https://localhost:44302/SignUp.aspx ☆ Guest ? ...

### SignUp Page (Registration Form)

User Name

Email

Password

[Already Registered? Sign in](#)

← → ↺ 🔒 https://localhost:44302/SignIn.aspx ☆ Guest ? ...

### SignIn Page (Login)

User Name

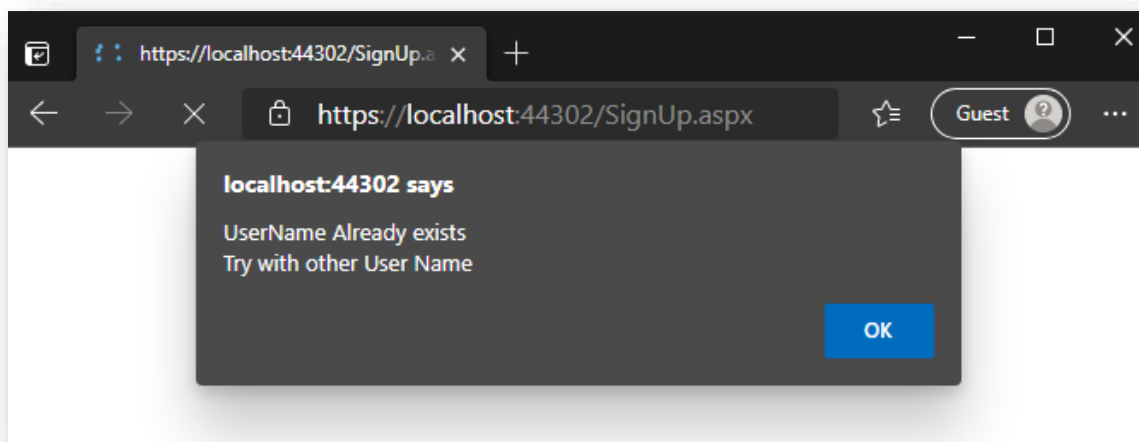
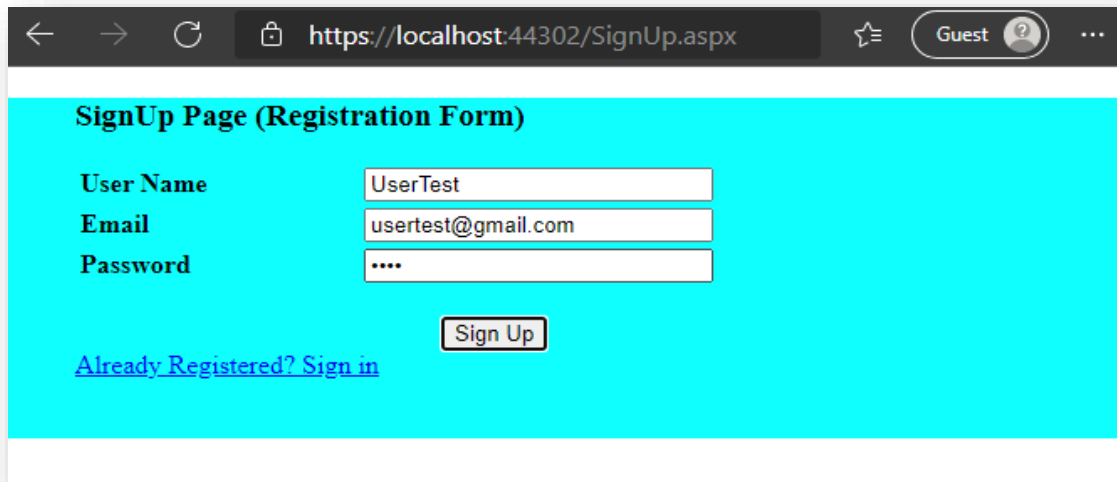
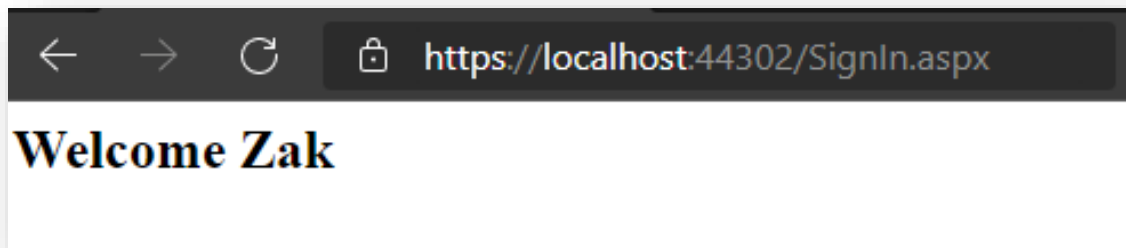
Password

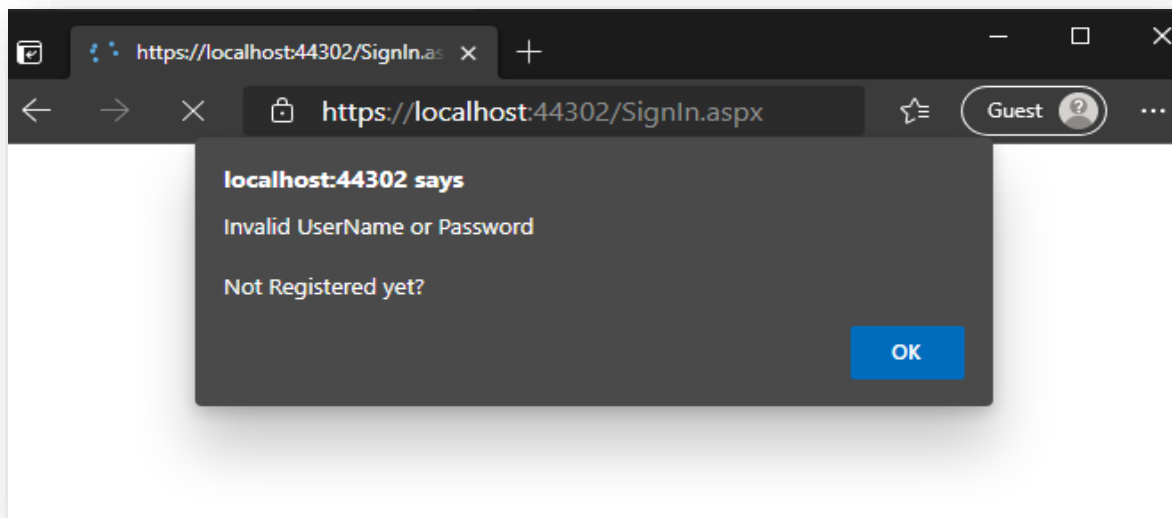
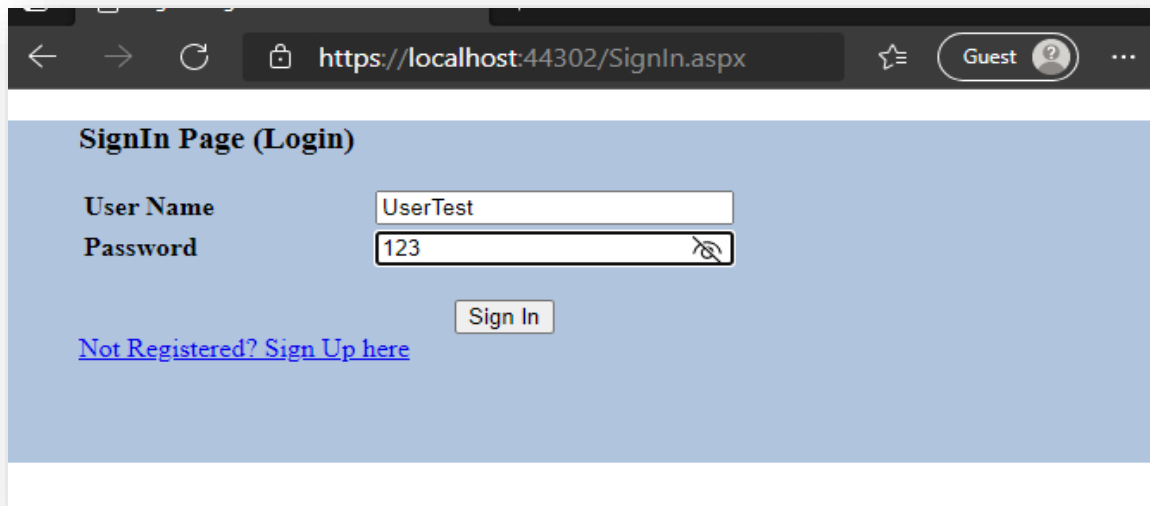
[Not Registered? Sign Up here](#)

← → ✕ 🔒 https://localhost:44302/SignIn.aspx ☆ Guest ? ...

localhost:44302 says

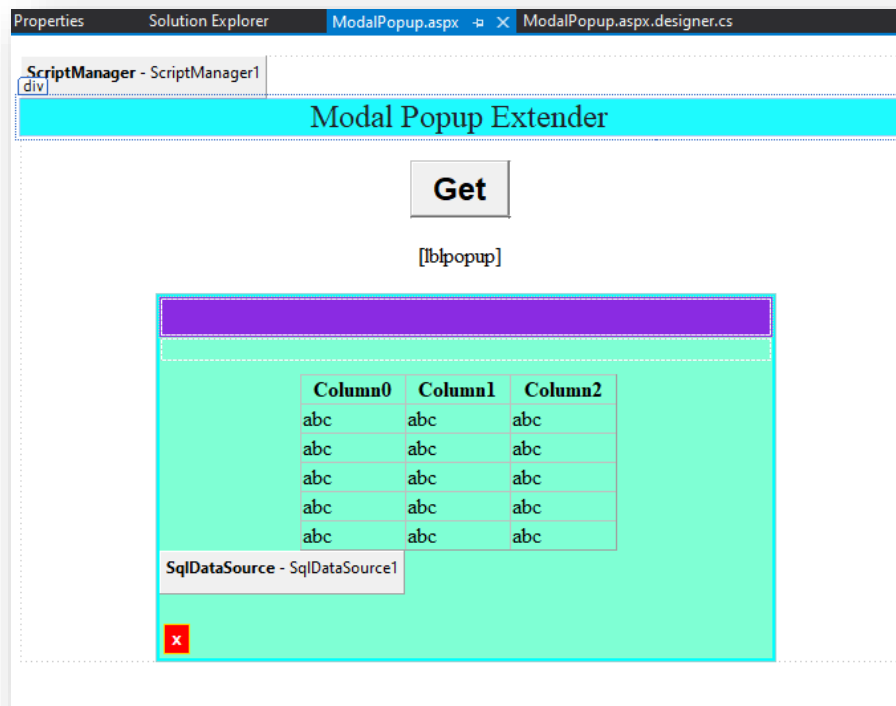
Signing in.....





### 30. Create a modal popup extender using C# ASP.NET.

#### Design Window [ModalPopup.aspx] :



#### ModalPopup.aspx [code] :

```
<%@ Page Language="C#" AutoEventWireup="true" CodeBehind="ModalPopup.aspx.cs"
Inherits="ModalPopup_Form.ModalPopup" %>
```

```
<!DOCTYPE html>
```

```
<html xmlns="http://www.w3.org/1999/xhtml">
```

```
<head runat="server">
```

```
<title></title>
```

```
</head>
```

```
<body>
```

```
<style type="text/css">
```

```
.modalPopup
```

```
{
```

```
background-color:aquamarine;
```

```
border:3px solid aqua;
```

```
margin-left: 102px;
```

```
}
```

```
.modalPopup .header
```

```
{
```

```
background-color:blueviolet;
```

```
height:30px;
```

```
color:white;
```

```
line-height:30px;
```

```
text-align:center;
```

```
font-weight:bold;
```

```
}
```



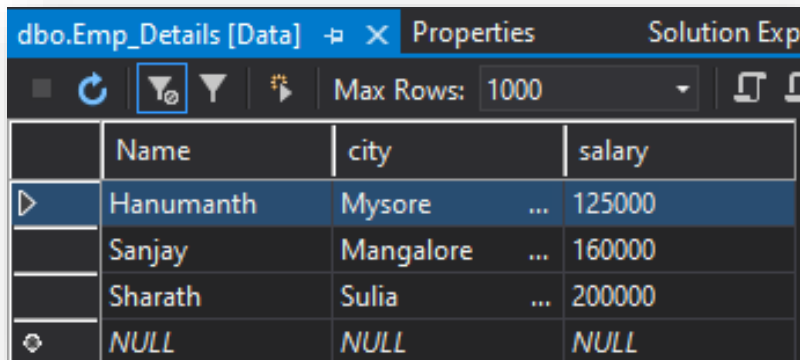


### ModalPopup.aspx.cs :

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Data.SqlClient;
using System.Web;
using System.Web.UI;
using System.Web.UI.WebControls;

namespace ModalPopup_Form
{
    public partial class ModalPopup : System.Web.UI.Page
    {
        protected void Button1_Click(object sender, EventArgs e)
        {
            SqlConnection con = new SqlConnection("
            Data Source=(LocalDB)\\MSSQLLocalDB;AttachDbFilename=C:\\Users\\Sanjay-
            PC\\source\\repos\\Sanjay_C#_Lab\\ModalPopup_Form\\ModalPopup_Form\\App_Data\\Em
            ployee.mdf; Integrated Security=True");
            con.Open();
            SqlCommand cmd = new SqlCommand("select * from dbo.Emp_Details", con);
            SqlDataReader rdr = cmd.ExecuteReader();
            GridView1.DataSource = rdr;
            GridView1.DataBind();
            mpe.Show();
            con.Close();
        }
    }
}
```

### Database :



The screenshot shows the SQL Server Enterprise Manager interface. The 'dbo.Emp\_Details [Data]' tab is selected, displaying a table with four columns: Name, city, and salary. The table contains four rows of data, including a NULL row at the bottom. The 'Properties' and 'Solution Explorer' tabs are also visible at the top.

	Name	city	salary
▶	Hanumanth	Mysore	125000
	Sanjay	Mangalore	160000
	Sharath	Sulia	200000
⊕	NULL	NULL	NULL

## Output :

