Date/Time	Actions for next meeting set	Actions achieved since the last meeting	Not met since the last meeting
15/03/2022 2 pm	As this was the first meeting, the requirement and expectations were set out and talked about. - Start researching game ideas and see what games have been already created. - Decide if ethics approval is needed for the game I have in mind - Need to get the IP agreement signed off - research on game-based learning and programming or computation thinking. - Start thinking about a game idea	- This was the first meeting with my supervisor.	This was the first meeting with my supervisor
24/03/2022 11 am	- Start on the proposal and send him the draft for feedback - Went over with the supervisor what sections I should have for my proposal and what I should aim to cover	- Signed the IP agreement and submitted - Did a little bit of research on game-based learning and computational thinking - Have a rough idea for the game - Decided not to get the ethics approval as I can test the game on students in my year and below me which is fine as user testers for my game.	- Didn't look into researching computational thinking
7/04/2022 3 pm	As it is the 2-week mid-trimester break after this week we have decided to meet after the break. - Start thinking about the preliminary report - Do more research for the report and get started on the game.	- Sent draft and completed the proposal. - Have thought of a game idea and how I will go about implementing the game. - Have thought out the framework and language I will be using for the game (React and JS).	
05/05/2022 11 am	- Try implementing using finite state machines to move the character. - Start drafting out the preliminary report	- Missed one week after the week as I was sick. - Showed progress with the game that I made over the break. - Ran into an issue with moving the character. - Made a start on the preliminary report.	
12/05/2022 11 am	Asked questions about what I should cover for the report and how many pages it needs to be. - Work more on preliminary	- Learning how to use finite state machines with JS. - Started drafting out preliminary report.	

	- Do more research on the design aspect to mention in the report so I can explain why I took certain design choices.		
19/05/2022 11 am	- Send a draft of the preliminary report for feedback once I am somewhat happy with it.	- Did more research and am able to make more progress with the report.	
26/05/2022 11 am	This was a really quick catch-up as I had a lot of things due and to do and it was examination time. - Keep working on the coding aspect for level 1 for my game.	- Sent him a draft and received feedback and made those changes and submitted report.	
02/06/2022 11 am	Did a quick catch-up and gave a quick brief of what I'm currently up to. - Work on level 1 and once finished try to get user testing done before trimester 1 ends.		- Wasn't able to make much progress with the coding aspects as I had tests during the examination period
09/06/2022 11 am	Did not meet this week with supervisor. The supervisor had covid	Did not meet this week with supervisor. The supervisor had covid	
16/06/2022 11 am	- Focus on the feedback and make changes - Start thinking about the idea for level 2	- Completed level 1 coding. - I was able to get user testing done with a 400-level student and was able to get some feedback.	
23/06/2022 11 am	- Have a plan of what I will be doing for the next few weeks as the supervisor is going to be on holiday, and we won't be meeting.	- Made changes to level 1 and that is completely done. - Have an idea for level 2, and I explained that to the supervisor.	
30/06/2022 11 am	- Try to complete level 2 over the next few weeks and try and get user testing complete. - Do some research for the report and keep writing bullet points of the progress made and the setbacks with the progress too.	- Created a plan for working on the next level and how I will be doing till my supervisor is absent.	

14/07/2022 21/07/2022 28/07/2022	- Supervisor was on leave we arranged to meet after he was back from holiday and if need be contact the secondary supervisor if I needed help	-	
04/08/2022 at 3 pm	- Make the board smaller and get the cat coming and going for the if statement - Do while instead of for loop for level 3 - Try and get more levels	- Completed level 2 - Made progress with researching and writing my improvements - User testing done	
10/08/2022 11 am	- Thinking about more detail with the game levels - Variables introduced in the later levels - Start thinking about the draft report	- Made more levels - Spilt up level 2 into 2 more levels - Made changed to level 2 - We spoke about the prelim report in the current meeting	
18/10/2022	- Sick	- Was feeling sick and was not able to have a meeting arranged to meet the following week on the first week of break.	
25/08/2022 11 am	- Thinking of harder puzzles for while loop - Keep implementing levels	- Made another level introducing while loop command - Started on the report	
09/09/2022 9:30 am (Timing changed because I had a lecture to attend as had to write lecture summaries for 2nd half of the course)	- Do more levels - Thinking about the next concepts - Having something moving and not statically maybe to add complexity - Focus on implementation	- Mostly completed a draft report - Made more levels for while loop - User testing on new levels and implemented feedback	

Date	Planned	Actual	
15/09/2022 Felt sick so sent an email update instead of meeting in person, after update supervisor and I decided to not have a meeting that week	- Make more levels with the automated cat - Start variable implementation	- Automated the cat obstacle now it moves on its on - Made another level	
21/09/2022 9:30 am	- Talked about more level concepts that can be introduced to the game - Start working more on the report while working on more levels - User test the new levels	- Implemented more levels with the automated cat - Started implementation with the variable concept - Created 2 levels with variables, one boolean and one integer.	
29/09/2022 9:30 am	- Implement the feedback given - Do more on the report and try to do more levels if time	- Completed 2 more levels one with an unknown food location and another introducing a for loop - Focusing on the report - User testing done	
06/10/2022 9:30 am	- Carry on doing the report	- Completed implementation finished on 21 levels - User testing done and implemented feedback - Worked on report	
13/10/2022 9:30 am	- Planned to do a practice for the presentation. - And complete the report draft and send it for feedback.	- Had sent half a draft and received feedback. - Spoke about the things I could add to the report or need to change. - Asked any questions I had on the report	