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## 1. Building a movie list

```
using System;
using System.Collections.Generic;
using System. Diagnostics;
namespace Testapp
  public enum mvs
    AOT, KGF, SALAAR
  struct movie
    public string movie_name;
    public int seat;
    public string theatre;
    public movie(string _movie, int _seat, string _theatre)
       movie_name = _movie;
       seat = _seat;
       theatre = _theatre;
  }
  class Program
    static void Main(string[] args)
       List<movie> allmovies = new List<movie>();
       allmovies.Add(new movie(mvs.AOT.ToString(), 12, "Karpagam"));
       allmovies.Add(new movie(mvs.KGF.ToString(), 100, "SAP"));
       allmovies.Add(new movie(mvs.SALAAR.ToString(), 34, "Varanasi"));
       Func<List<movie>, int> totSeats = (movies) =>
```

```
int tl = 0;
    foreach (var a in movies)
    {
        tl += a.seat;
    }
    return tl;
};

Debug.WriteLine("Movie List:");
foreach (var m in allmovies)
    {
        Debug.WriteLine("Movie: " + m.movie_name + ", Seats: " + m.seat + ", Theatre: " + m.theatre);
    }
    int t = totSeats(allmovies);
    Debug.WriteLine("Total seats: " + t);
}
}
```

## **OUTPUT:**

```
Movie List:
Movie: AOT, Seats: 12, Theatre: Karpagam
Movie: KGF, Seats: 100, Theatre: SAP
Movie: SALAAR, Seats: 34, Theatre: Varanasi
Total seats: 146
```