

WEEKLY TASK - 4

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PROBLEM 1

Create two threads to read two separate text files

```
class Program
{
    static void Main()
    {
        Thread thread1 = new Thread(() =>
ReadFile("C:\\Users\\sanjeev.n\\Desktop\\qwert\\file1.txt"));
        Thread thread2 = new Thread(() =>
ReadFile("C:\\Users\\sanjeev.n\\Desktop\\qwert\\file2.txt"));

        thread1.Start();
        thread2.Start();

        thread1.Join();
        thread2.Join();

        Console.WriteLine("Both threads have completed.");
    }

    static void ReadFile(string filePath)
    {
        try
        {
            string content = File.ReadAllText(filePath);
            Console.WriteLine($"Contents of {filePath}: \n{content}\n");
        }
        catch (Exception ex)
        {
            Console.WriteLine($"Error reading {filePath}: {ex.Message}");
        }
    }
}
```

```
Contents of C:\Users\sanjeev.n\Desktop\qwert\file1.txt:
Hello world!

Contents of C:\Users\sanjeev.n\Desktop\qwert\file2.txt:
Hey Folks!!!!!!

Both threads have completed.
```

Same two files, try to read using the Task Async await.

```
class Program
{
    static async Task Main()
    {
        Task<string> task1 = ReadFileAsync("C:\\Users\\sanjeev.n\\Desktop\\qwert\\file1.txt");
        Task<string> task2 = ReadFileAsync("C:\\Users\\sanjeev.n\\Desktop\\qwert\\file2.txt");

        string[] results = await Task.WhenAll(task1, task2);

        Console.WriteLine("Contents of file1.txt:\\n" + results[0]);
        Console.WriteLine("Contents of file2.txt:\\n" + results[1]);
    }

    static async Task<string> ReadFileAsync(string filePath)
    {
        try
        {
            string content = await File.ReadAllTextAsync(filePath);
            return content;
        }
        catch (Exception ex)
        {
            return $"Error reading {filePath}: {ex.Message}";
        }
    }
}
```

```
Contents of file1.txt:
Hello world!

Contents of file2.txt:
Hey Folks!!!!!!
```

PROBLEM 2

Create delegate use case between teacher class and student class:

- teacher method should have test_completed() method passed as delegate to student
- student class should have a method write_test() which will in turn call the parent delegate.

```
namespace school
{
    using System;

    namespace DelegateDemo
    {
        public delegate void TestDelegate();

        public class Teacher
        {
            public void TestCompleted()
            {
                Console.WriteLine("Teacher: Test has been evaluated.");
            }
        }

        public class Student
        {
            public void WriteTest(TestDelegate testCallback)
            {
                Console.WriteLine("Student: Writing the test...");
                Console.WriteLine("Student: Finished writing the test.");

                testCallback();
            }
        }

        class Program
        {
            static void Main(string[] args)
            {
                Teacher teacher = new Teacher();
                Student student = new Student();

                student.WriteTest(teacher.TestCompleted);

                Console.WriteLine("Process complete.");
            }
        }
    }
}
```

```
}  
}  
}  
  
}
```

```
Student: Writing the test...  
Student: Finished writing the test.  
Teacher: Test has been evaluated.  
Process complete.
```