



# ARTIFICIAL INTELLIGENCE & MACHINE LEARNING

SESSION NO : 1

# INTRODUCTION

<b>Course Title :</b>	<b>ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING</b>
<b>Course Code :</b>	<b>24AD2001</b>
<b>L-T-P-S Structure :</b>	<b>3-0-2-0</b>
<b>Credits :</b>	<b>4</b>
<b>Course Coordinator :</b>	<b>SIRIPURI DIVYA</b>

# ARTIFICIAL INTELLIGENCE & MACHINE LEARNING

## SYLLABUS

**CO1: Brief History & Paradigms:** Symbolic AI, sub symbolic AI, machine learning, the rise of data-driven AI. Intelligent Agents: Rational agents, agent environments, PEAS framework. Problem Formulation: States, transitions, costs, search spaces, applications Classical Search: Uninformed (BFS, DFS, UCS, IDS); Informed (Greedy, A\*); Admissible/consistent heuristics; Heuristic Search: Hill climbing, variants of hill climbing Constraint Satisfaction: CSPs, arc consistency, forward checking, backtracking, variable ordering. Game Playing: Minimax, alpha-beta pruning. AI Applications: Search in robotics, logistics, games, expert systems.

**CO2: Mathematical & Statistical Foundations for ML :** Linear Algebra: Vectors, matrices, matrix operations, Eigen decomposition, SVD. Calculus & Optimization: Derivatives, gradient descent, convexity, Taylor expansion, optimization objectives. Probability & Statistics: Distributions, expectation, variance, covariance, Bayes' theorem. Data Handling: Noise reduction methods (FFT, etc.), Outlier detection (box plot ,etc..), imputation (using (KNN, Measures of centrality, etc..), scaling(standardization , normalization ,etc..),encoding (one hot vector encoding, image and text embeddings), variable types (ordinal ,categorical) . Feature Engineering: elimination, aggregation, feature selection methods (mutual information, information gain, Fisher score, etc.). Model Selection: Under fitting and Over fitting, Bias-variance trade off, cross-validation, train/val/test splits, learning/validation curves.

**CO3: Supervised Machine Learning Algorithms:** Linear Models: Linear regression, logistic regression, regularization (ridge, lasso). Basic Models: Curse of Dimensionality, KNN, Decision Tree (training & Pruning algorithms) Support Vector Machines: Max-margin principle, soft margin, kernel trick (RBF, polynomial, sigmoid), hyper plane geometry. Ensemble Methods: Bagging, random forests, AdaBoost, stacking. Probabilistic Models: Gaussian Naive Bayes, Gaussian Processes (regression/classification), calibration and confidence. Evaluation: ROC, AUC, confusion matrix, F1, recall/precision, model explainability.

**CO 4: Unsupervised & Advanced ML + ML Automation Clustering:** K-means, C-means, Fuzzy C-Means, GMM, hierarchical, DBSCAN, mean-shift, cluster validity metrics. Dimensionality Reduction: PCA, LDA, t-SNE, UMAP, manifold learning. Anomaly Detection: Isolation forests, LOF, one-class SVM, auto encoders (as preview). Automated ML: Pipeline automation (sklearn, PyCaret), experiment tracking (MLflow). Ethics, Fairness, Explainability: Bias sources, mitigation, transparency, human-in-the-loop.

# EVALUATION COMPONENTS

Evaluation Type	Evaluation Component	Weightage/Marks		Assessment Dates	Duration (Hours)	CO1	CO2	CO3	CO4	CO5
<b>End Semester Summative Evaluation Total= 40 %</b>	<b>Lab End Semester Exam</b>	Weightage	16		90					16
		Max Marks	50							50
	<b>End Semester Exam</b>	Weightage	24		180	6	6	6	6	
		Max Marks	100			25	25	25	25	
<b>In Semester Formative Evaluation Total= 24 %</b>	<b>Continuous Evaluation - Lab Exercise</b>	Weightage	10		90					10
		Max Marks	120							120
	<b>Home Assignment and Textbook</b>	Weightage	6		90	1.5	1.5	1.5	1.5	
		Max Marks	40			10	10	10	10	
	<b>ALM</b>	Weightage	8		90	2	2	2	2	
		Max Marks	40			10	10	10	10	
<b>In Semester Summative Evaluation Total= 36 %</b>	<b>Lab In Semester Exam</b>	Weightage	8		90					8
		Max Marks	50							50
	<b>Semester in Exam-II</b>	Weightage	14		90			7	7	
		Max Marks	50					25	25	
	<b>Semester in Exam-I</b>	Weightage	14		90	7	7			
		Max Marks	50			25	25			

# INTRODUCTION TO AI

Artificial Intelligence is composed of two words Artificial and Intelligence, where Artificial defines "Man-Made," and Intelligence defines "Thinking Power", hence AI means "A man-made thinking power."

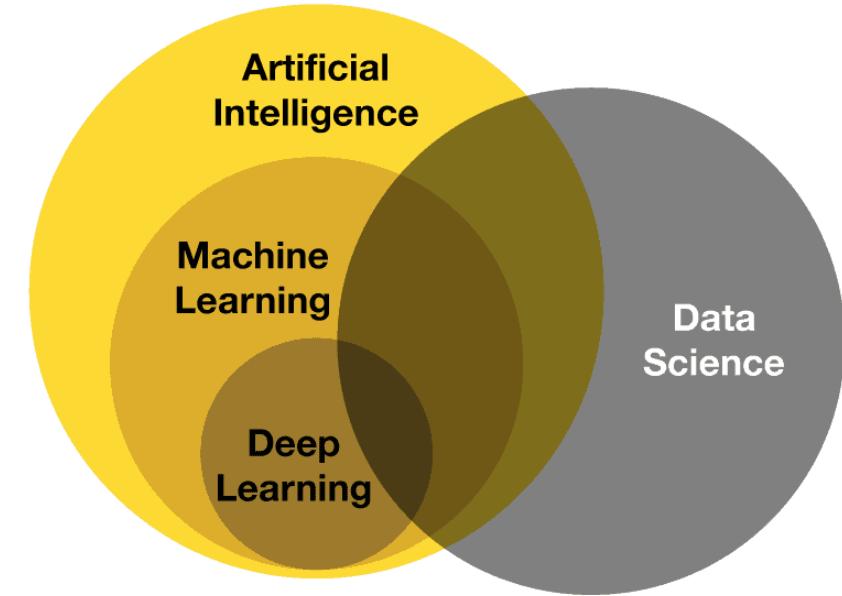
# AI - DEFINITION

Artificial Intelligence (AI) refers to the simulation of human Intelligence in machines that are programmed to think and learn.

"It is a branch of computer science by which we can create intelligent machines which can behave like a human, think like human and able to make decisions."

# ML - DEFINITION

Machine Learning (ML) is a Subset of Artificial intelligence (AI) that enables systems to learn from data and improve their performance on a specific task over time, without being explicitly programmed.



ML algorithms identify patterns and make predictions or decisions based on the data they've been trained on.

# HISTORY OF AI

## The Birth of AI (1950s): Alan Turing

Introduced the Turing Test and Proposed the idea of a "Computing Machinery and Intelligence"

## 1956: Dartmouth Conference

**John McCarthy** Who coined the term in 1956, defines it as “The Science and Engineering of making intelligent machines, especially intelligent computer programs.”

# HISTORY OF AI

## The Golden Years (1960-1970)

### Optimism and Progress:

**ELIZA (1966):** Created by Joseph Weizenbaum, a natural language processing computer program that simulated conversation.

**Shakey the Robot (1966-1972):** First general-purpose mobile robot able to reason about its actions.

**Early AI Applications:** Development of systems for medical diagnosis, symbolic mathematics, and chess playing.

# HISTORY OF AI

## The Rise of Modern AI (2000s-Present)

**Machine Learning:** Rise of new algorithms and techniques for data-driven learning.

**Big Data & Improved Algorithms:** Enhanced computational power and access to large datasets.

### Key Innovations:

**Deep Learning:** Use of deep neural networks for image and speech recognition.

**AI in Everyday Life:** Virtual assistants (Siri, Alexa), autonomous vehicles, recommendation systems.

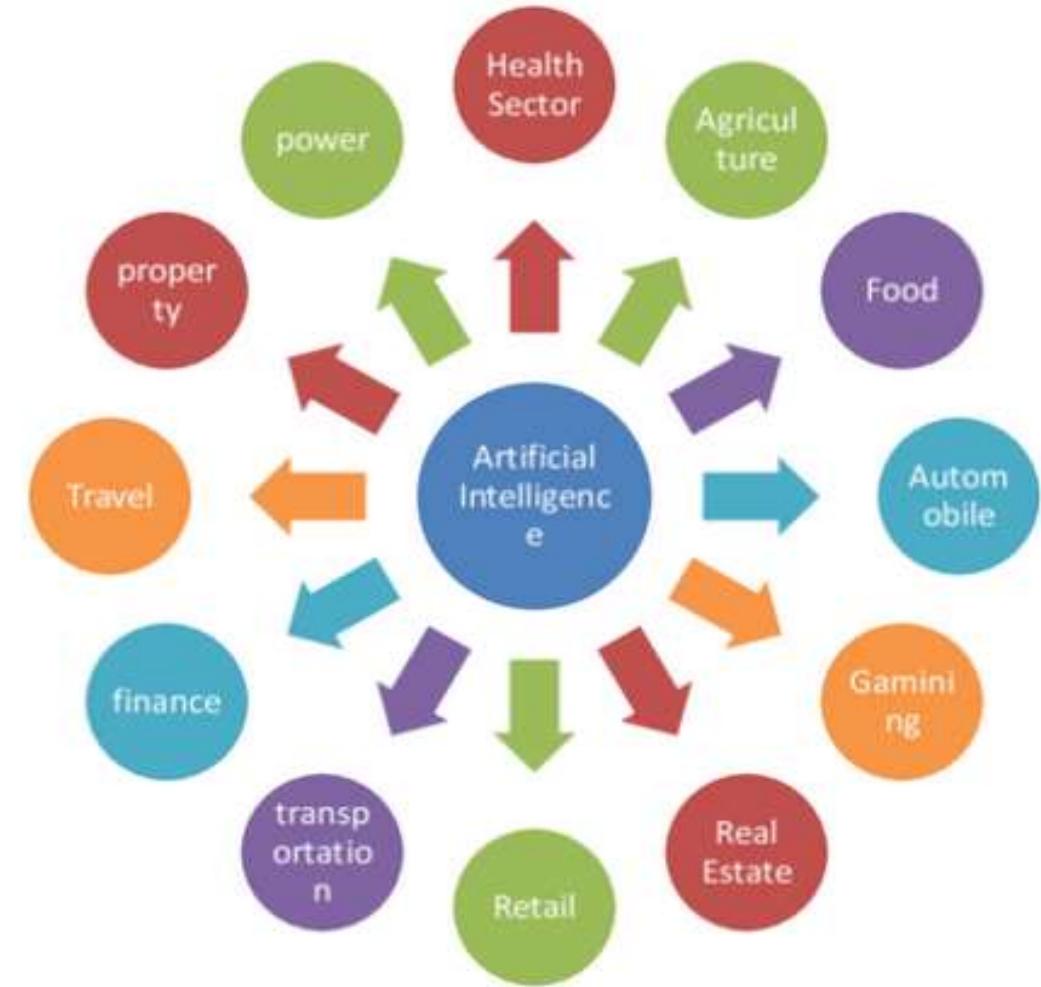
### Milestones:

**IBM Watson (2011):** Won Jeopardy! against human champions.

**AlphaGo (2016):** Developed by DeepMind, defeated the world champion Go player

# APPLICATIONS OF AI

1. Game Plying
2. Medical Diagnosis, Autonomous Control
3. Autonomous Planning and Scheduling
4. Expert Systems
5. Robotics
6. Natural Language Processing
7. Computer Vision
8. e- Commerce
9. Agriculture
10. Finance



# Applications of AI in Healthcare

## Diagnostics:

**Medical Imaging:** AI algorithms analyze X-rays, MRIs, and CT scans to detect diseases like cancer, fractures, and infections.

**Pathology:** AI systems assist in examining tissue samples for accurate diagnosis.

**Personalized Medicine:** AI analyzes patient data to tailor treatments to individual genetic profiles and health histories.

**Robotic Surgery:** Robots like da Vinci Surgical System enhance precision in complex surgeries, reducing recovery times and improving outcomes.

**Drug Discovery:** AI accelerates the process of discovering new drugs by predicting molecular interactions and potential side effects.

# Applications of AI in Smart Homes and Cities

**Home Automation:** AI controls home devices such as lights, thermostats, and security systems for convenience and energy efficiency.

**Smart Grids:** AI optimizes energy distribution and usage in power grids, enhancing sustainability.

**Urban Planning:** AI analyzes data on traffic, pollution, and population to improve city planning and infrastructure.

# Applications of AI in Education

**Personalized Learning:** AI systems adapt educational content to the learning pace and style of individual students.

**Tutoring Systems:** AI-powered tutors provide additional support and resources to students outside of the classroom.

**Administrative Tasks:** AI automates grading, scheduling, and other administrative tasks, freeing up time for educators.

# Applications of AI in Transportation

**Autonomous Vehicles:** AI powers self-driving cars by processing data from sensors and cameras to navigate safely.

**Traffic Management:** AI systems analyze traffic patterns to optimize signal timings and reduce congestion.

**Logistics and Supply Chain:** AI optimizes routes for delivery trucks, manages inventory levels, and predicts demand.

# Applications of AI in Agriculture

**Precision Farming:** AI analyzes data from soil sensors, weather forecasts, and crop health to optimize farming practices.

**Crop Monitoring:** Drones equipped with AI analyze aerial images to detect diseases and pests in crops.

**Yield Prediction:** AI models predict crop yields, helping farmers make informed decisions about planting and harvesting.

# Applications of AI in Finance

**Fraud Detection:** AI systems monitor transactions in real-time to identify suspicious activities and prevent fraud.

**Algorithmic Trading:** AI algorithms analyze market data and execute trades at high speeds, optimizing investment strategies.

**Risk Management:** AI assesses credit scores and loan eligibility, helping financial institutions manage risks.

**Customer Service:** Chatbots and virtual assistants handle customer inquiries, providing efficient and accurate responses.

# Self Assessment Questions

1. AI Technology makes the machines to .....

- (a) Act like Human...
- (b) Think like Human...
- (c) Speak like Human...
- (d) All the above ...

2. AI is a rapidly evolving field with vast potential to transform numerous aspects of society

- (a) True
- (b) False

# REFERENCE BOOKS AND WEB LINKS

## Text Books:

- 1) Russel and Norvig, 'Artificial Intelligence', third edition, Pearson Education, PHI, (2015)
- 2) Elaine Rich & Kevin Knight, 'Artificial Intelligence', 3rd Edition, Tata McGraw Hill Edition, Reprint (2008)

## Web links:

1. <https://www.geeksforgeeks.org/agents-artificial-intelligence/>
2. <https://www.simplilearn.com/what-is-intelligent-agent-in-ai-types-function-article>
3. <https://www.javatpoint.com/turing-test-in-ai>
4. <https://www.geeksforgeeks.org/turing-test-artificial-intelligence/>
5. <https://www.section.io/engineering-education/turing-test-in-ai/>