

# Sorting Algorithm:-by

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*#your code*

```
addi $t0,$0,0#i=0  
addi $t7,$t2,0#address of starting  
addi $t5,$t3,0#address of output  
addi $t4,$0,0#j=0
```

```
subi $s2,$t1,1#s2=n-1  
sll $t9,$t1,2#shifting t1 by 2  
add $s5,$t9,$t7  
jal loop3
```

loop3:

```
    slt $t9,$t0,$s2#i<n-1, t9=1 else t9=0  
    beq $t9,$0,done# if t9=0 stop  
    addi $t6,$0,0#swapped=0  
    sub $t8,$s2,$t0#t8=n-1-i  
    jal loop2
```

loop2:

```
    slt $t9,$t4,$t8#t7=j<n-i-1 then t9=1 else t9=0  
    beq $t9,$0,back# if t9=0 stop  
    addi $s1,$t8,0#s1=n-i-1  
    addi $sp,$sp,-8#making space in stack for 4 numbers  
    sw $s1,4($sp)#changed 4 to 8  
    addi $s7,$t7,4  
    slt $t9,$s7,$s5
```

loop2:

```
slt $t9,$t4,$t8#t7=j<n-i-1 then t9=1 else t9=0
beq $t9,$0,back# if t9=0 stop
addi $s1,$t8,0#s1=n-i-1
addi $sp,$sp,-8#making space in stack for 4 numbers
sw $s1,4($sp)#changed 4 to 8
addi $s7,$t7,4
slt $t9,$s7,$s5
beq $t9,$0,done
lw $t9,0($t7) # A[j]
#addi $s5,$s4,0#s5=A[j]
lw $t8,4($t7)#as we are dng j+1 s7 also should be changed
addi $s0,$t4,0#s6=A[j+1]
sw $s0,0($sp)
slt $t4,$t8,$t9#if A[j+1]<A[j] then t4=1 else t4=0
bne $t4,$0,swap#if t4!=0 then go to swap
lw $t4,0($sp)
addi $t4,$t4,1#j=j+1
addi $t7,$t7,4
#addi $t5,$t5,4
lw $t8,4($sp)
addi $sp,$sp,8
j loop2
```

back:

```
addi $t4,$0,0
beq $t6,$0,done
```

back:

```
addi $t4,$0,0
beq $t6,$0,done
addi $t0,$t0,1
addi $t7,$t2,0
j loop3
```

swap:

```
# a method for swapping
#lw $s5,0($s7)
#sw $s5,4($s7)
sw $t9,4($t7)
sw $t8,0($t7)
#sw $t9,4($t7)
#sw $t8,0($t7)
#beq $s5,$s5,loop2

#addi $s7,$s7,4
addi $t6,$t6,1#making swapped=1
lw $t4,0($sp)
lw $t8,4($sp)
addi $t4,$t4,1
addi $t7,$t7,4
#addi $t5,$t5,4
addi $sp,$sp,8
#addi $s1,$s1,1#j=j+1
j loop2
```

```

lw $t4,0($sp)
lw $t8,4($sp)
addi $t4,$t4,1
addi $t7,$t7,4
#addi $t5,$t5,4
addi $sp,$sp,8
#addi $s1,$s1,1#j=j+1
j loop2

done:

lw $t7,0($t2)
sw $t7,0($t5)
lw $t7,4($t2)
sw $t7,4($t5)
lw $t7,8($t2)
sw $t7,8($t5)
lw $t7,12($t2)
sw $t7,12($t5)

#endfunction

```

The screenshot displays the Mars MIPS simulator interface. The top section shows assembly code with instructions like `lw $t4,0($sp)`, `lw $t8,4($sp)`, `addi $t4,$t4,1`, `addi $t7,$t7,4`, `#addi $t5,$t5,4`, `addi $sp,$sp,8`, `#addi $s1,$s1,1#j=j+1`, `j loop2`, and a `done:` label followed by `lw $t7,0($t2)`, `sw $t7,0($t5)`, `lw $t7,4($t2)`, `sw $t7,4($t5)`, `lw $t7,8($t2)`, `sw $t7,8($t5)`, `lw $t7,12($t2)`, `sw $t7,12($t5)`, and `#endfunction`. Below the code, the 'Text Segment' table lists instructions with their addresses and sources. The 'Registers' table on the right shows the state of registers \$zero through \$lo. The 'Data Segment' table displays memory values at various addresses. The 'Mars Messages' window at the bottom shows input prompts and user responses: 'Enter starting address of inputs(in decimal format): 268501184', 'Enter starting address of outputs (in decimal format): 268501248', 'Enter the integer: 6', 'Enter the integer: 9', 'Enter the integer: 2', and 'Enter the integer: 5'.

The above output is the output for the sorting Algorithm(Bubble Sort) we have written.

What we have done is, we have 1<sup>st</sup> initialised all the variables, created space for inputs by shifting it left and adding the input address to it.

1<sup>st</sup> loop the loop3 if the 1<sup>st</sup> loop in the program that checks if  $i < n-1$  and initializes a variable swapped to be 0 and we jump to next loop, in the next loop we check the condition  $j < n-i-1$  and proceed for the next following steps where we initialize and stack pointer creating space in it, then we see if  $j+1 > j$  and compare  $A[j]$  to  $A[j+1]$  and if  $A[j] > A[j+1]$  then we swap else we got back increment  $j$  and do the same again.

The swap function shown is to swap the elements and increment  $j$  and address of the input array. At the end we have done and after that is the to show the output up to 4 numbers in the output array.

In this particular program the output array and the input array have the same sorted array.

[illegible]

In the below program we have made slight changes that gives inputs only in the input array and sorted array in the output array.

We have done this by copying these inputs In both input array and output array, we display that in the inputs and in the output array we 1<sup>st</sup> sort the given array and then display it.

The pictures below show the code and the picture above shows the input and output.

```

#t1 -> n; t2 -> input address; t3 -> output address
addi $s1,$t1,0#s1 is assigned n
addi $t5,$t2,0#t5 is assigned in input address
addi $t7,$t3,0#t7 is given the output address
addi $t0,$0,0#t0=i is assigned 0
copy:
    slt $t9,$t0,$s1#if 0<n t9=1 else t9=0
    beq $t9,$0,initial#when t9=0 initial
    lw $t9,0($t5)#storing the 1st element into t9
    sw $t9,0($t7)#giving that element to 0th address of t7
    addi $t5,$t5,4#incrementing input address
    addi $t7,$t7,4#incrementing the output address
    addi $t0,$t0,1#i++
    j copy

initial:
    subi $s1,$s1,1#n=n-1
    addi $t0,$0,0#making t0 0 again
    addi $t4,$0,0#t4=0=j
    addi $t7,$t3,0#t7=t3
    j loop3

loop3:
    slt $t9,$t0,$s1#if i<n-1 t9=1 else t9=0
    beq $t9,$0,exit#if t9=0 directly stop
    sub $t8,$s1,$t0#t8=n-1-i
    slt $t9,$t4,$t8#if j<n-i-1 the t9=1 else t9=0
    slt $t9,$t4,$t8#if j<n-i-1 the t9=1 else t9=0
    bne $t9,$0,loop2#if t9!=0 go to loop2
    addi $t4,$0,0#when the above conditon satisfy make jback to 0
    addi $t0,$t0,1#i++
    addi $t7,$t3,0
    j loop3

loop2:
    lw $t9,0($t7)#t9=A[j]
    lw $t5,4($t7)#t5=A[j+1]
    slt $s2,$t9,$t5#if A[j]<A[j+1] s2=1 else s2=0
    beq $s2,$0,swap #if s2=0 the do swap
    addi $t4,$t4,1#j++
    addi $t7,$t7,4#go to next output address
    j loop3

swap:
    sw $t5,0($t7)#t5 has A[j] and it is shifted to 1st address of the output address
    sw $t9,4($t7)#t9 has A[j+1] and that is shifted to 2nd address of the outpput address
    addi $t4,$t4,1#j++
    addi $t7,$t7,4#increment output address
    j loop3

exit:

```

## Machine Language:

```
00100001001100010000000000000000
00100001010011010000000000000000
00100001011011110000000000000000
00100000000010000000000000000000
00000001000100011100100000101010
00010011001000000000000000000110
10001101101110010000000000000000
10101101111110010000000000000000
00100001101011010000000000000100
00100001111011110000000000000100
00100001000010000000000000000001
00001000000100000000000000000100
00100000000000010000000000000001
00000010001000011000100000100010
00100000000010000000000000000000
00100000000011000000000000000000
00100001011011110000000000000000
0000100000010000000000000000010010
00000001000100011100100000101010
000100110010000000000000000010011
00000010001010001100000000100010
00000001100110001100100000101010
00010111001000000000000000000100
00100000000011000000000000000000
00100001000010000000000000000001
00100001011011110000000000000000
0000100000010000000000000000010010
10001101111110010000000000000000
10001101111011010000000000000100
00000011001011011001000000101010
00010010010000000000000000000011
00100001100011000000000000000001
00100001111011110000000000000100
0000100000010000000000000000010010
10101101111011010000000000000000
10101101111110010000000000000100
00100001100011000000000000000001
00100001111011110000000000000100
```

```
0010000100001000000000000000000001
000010000001000000000000000000100
001000000000000100000000000000001
00000010001000011000100000100010
00100000000010000000000000000000
00100000000011000000000000000000
00100001011011110000000000000000
000010000001000000000000000010010
00000001000100011100100000101010
000100110010000000000000000010011
00000010001010001100000000100010
00000001100110001100100000101010
00010111001000000000000000000100
00100000000011000000000000000000
001000010000100000000000000000001
00100001011011110000000000000000
000010000001000000000000000010010
10001101111100100000000000000000
100011011110110100000000000000100
00000011001011011001000000101010
00010010010000000000000000000011
001000011000110000000000000000001
001000011110111100000000000000100
000010000001000000000000000010010
10101101111011010000000000000000
101011011111001000000000000000100
001000011000110000000000000000001
001000011110111100000000000000100
000010000001000000000000000010010
```

The above binary text is the binary conversion of the 2<sup>nd</sup>/ the previous code which is called the machine language.

This is the assembler we have built for our particular sorting algorithm:

```
import re

regis_numb = {
    "$s6": "10110",
    "$t2": "01010",
    "$t5": "01101",
    "$s4": "10100",
    "$a1": "00101",
    "$v1": "00011",
    "$v0": "00010",
    "$t4": "01100",
    "$t0": "01000",
    "$a3": "00111",
    "$t6": "01110",
    "$k1": "11011",
    "$t3": "01011",
    "$sp": "11101",
    "$s2": "10010",
    "$t9": "11001",
    "$s5": "10101",
    "$s3": "10011",
    "$0": "00000",
    "$s7": "10111",
    "$t8": "11000",
    "$a0": "00100",
    "$ra": "11111",
    "$s1": "10001",
    "$at": "00001",
    "$t1": "01001",
    "$s0": "10000",
    "loop3": "0000010000000000000010010",
    "$t7": "01111",
    "back": "10000000000000110101",
    "loop2": "000000000000100",
    "exit": "000000000010011",
    "swap": "0000010000000000000010010",
    "initial": "000000000000110",
    "copy": "00000100000000000000100",
    "swapbeq": "00000000000011"
}

#defined dictionaries for registers

J_ins = {'jal': '000011', 'j': '000010'}
I_ins = {'addi': '001000', 'lw': '100011', 'sw': '101011', 'beq': '000100', 'subi': '000000', 'bne': '000101'}
R_ins = {'all': '000000', 'slt': '000000', 'sub': '000000', 'add': '000000'}

with open('bubble-sort.asm','r') as file_read:
    for line in file_read.readlines():
        if line.strip():
            #for splitting of lines
            line = line.strip()
            # leading tab and trailing newline are removed

            segments = re.split(r'[,s()]+', line)
            # Splitting by commas,spaces and parentheses
            instruction = segments[0]
            if(instruction=="addi"):
                print(I_ins[segments[0]] + regis_numb[segments[2]] + regis_numb[segments[1]] + str(bin(int(segments[3])[2:].zfill(16))))
            if(instruction=="bne"):
                print(I_ins[segments[0]] + regis_numb[segments[1]] + regis_numb[segments[2]] + regis_numb[segments[3]])
            if(instruction=="beq"):
                print(I_ins[segments[0]] + regis_numb[segments[1]] + regis_numb[segments[2]] + regis_numb[segments[3]])
            if(instruction=="swap"):
                print(I_ins[segments[0]] + regis_numb[segments[1]] + regis_numb[segments[2]] + regis_numb[segments[3]])
            else:
                print(I_ins[segments[0]] + regis_numb[segments[1]] + regis_numb[segments[2]] + regis_numb[segments[3]]+"beq")
            if(segments[0]=="lw"):
                print(I_ins[segments[0]] + regis_numb[segments[1]] + regis_numb[segments[2]] + str(bin(int(segments[3])[2:].zfill(16))))
```



```

segments = re.split(r'[,\s()]+', line)
# Splitting by commas, spaces and parentheses
instruction = segments[0]
if(segments[0]=="addi"):
    print(I_ins[segments[0]] + regis_numb[segments[2]] + regis_numb[segments[1]] + str(bin(int(segments[3]))[2:].zfill(16)))
if(segments[0]=="bne"):
    print(I_ins[segments[0]] + regis_numb[segments[1]] + regis_numb[segments[2]] + regis_numb[segments[3]])
if(segments[0]=="beq"):
    if(segments[3]!="swap"):
        print(I_ins[segments[0]] + regis_numb[segments[1]] + regis_numb[segments[2]] + regis_numb[segments[3]])
    else:
        print(I_ins[segments[0]] + regis_numb[segments[1]] + regis_numb[segments[2]] + regis_numb[segments[3]]+"beq")
if(segments[0]=="lw"):
    print(I_ins[segments[0]] + regis_numb[segments[3]] + regis_numb[segments[1]] + str(bin(int(segments[2]))[2:].zfill(16)))
if(segments[0]=="sw"):
    print(I_ins[segments[0]] + regis_numb[segments[3]] + regis_numb[segments[1]] + str(bin(int(segments[2]))[2:].zfill(16)))
if(segments[0]=="subi"):
    print(I_ins[segments[0]] + regis_numb[segments[2]] + regis_numb[segments[1]] + str(bin(int(segments[3]))[2:].zfill(16)))
if(segments[0]=="add"):
    print(R_ins[segments[0]] + regis_numb[segments[2]] + regis_numb[segments[3]] + regis_numb[segments[1]] + '00000' + '100010')
if(segments[0]=="sub"):
    print(R_ins[segments[0]] + regis_numb[segments[2]] + regis_numb[segments[3]] + regis_numb[segments[1]] + '00000' + '100010')
if(segments[0]=="j"):
    print(J_ins[segments[0]] + regis_numb[segments[1]])
if(segments[0]=="slt"):
    print('00000' + '00000' + regis_numb[segments[2]] + regis_numb[segments[1]] + "00000" + '101010')
if(segments[0]=="jal"):
    print(J_ins[segments[0]] + regis_numb[segments[1]])

```

The below binary text is the binary code given when the assembler is run and as we can see the binary text of assembler and the 2<sup>nd</sup> code of sorting is the same

```

rs\harsh\.vscode\extensions\ms-python.python-2023.16.0\python-files\lib\python\debugpy\adapter\..\..\debugpy\launcher '53285' '--' 'C:\Users\harsh\OneDrive\Desktop\caassembler.py'
00100001001100010000000000000000
00100001010011010000000000000000
00100001011011110000000000000000
00100000000010000000000000000000
00000000000010001100100000101010
0001001100100000000000000000110
10001101101110010000000000000000
10101101111110010000000000000000
00100001101011010000000000000100
0010000111101111000000000000100
00100001000010000000000000000001
0000100000010000000000000000100
001000000000010000000000000001
00000010001000011000100000100010
00100000000010000000000000000000
00100000000011000000000000000000
00100001011011110000000000000000
00001000000100000000000000010010
00000000000010001100100000101010
000100110010000000000000010011
0000001000101000110000000100010
00000000000011001100100000101010
000101110010000000000000000100
00100000000011000000000000000000
00100001000010000000000000000001
00100001011011110000000000000000
00001000000100000000000000010010
10001101111100100000000000000000
1000110111011010000000000000100
00000000000011001100100000101010
000100100100000000000000000011
00100001100011000000000000000001
0010000111101111000000000000100
00001000000100000000000000010010
10101101111011010000000000000000
1010110111110010000000000000100
00100001100011000000000000000001
0010000111101111000000000000100
00001000000100000000000000010010
PS C:\Users\harsh\OneDrive\Desktop>

```