## Project Design Phase-II Technology Stack (Architecture & Stack)

| Date  | 18 May 2023     |  |
|---|-----------------|--|
| Team ID   | NM2023TMID12378 |  |
| Project Name Smart billing system for water suppliers |                 |  |

## Technical Architecture:

The Deliverable shall include the architectural diagram as below and the information as per the table 1 & table 2

## **Smart Billing System For Water Suppliers:**

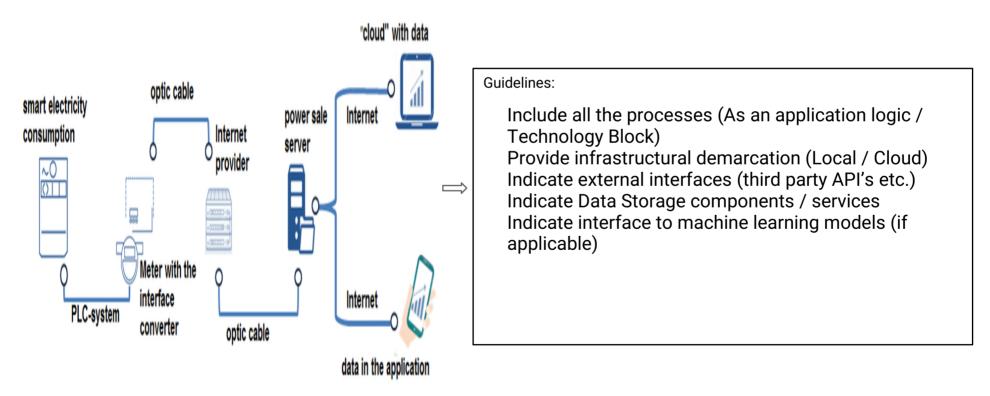




Table-1 : Components & Technologies:

| S.No | Component           | Description   | Technology  |
|------|---------------------|---|---|
| 1.   | User Interface      | Web UI, Mobile App, Chatbot etc.  | HTML, CSS, JavaScript / Angular Js /<br>React Js etc.             |
| 2.   | Application Logic-1 | Customer Registration Process:User initiates the registration process by providing their personal and contact information.  | Java / Python   |
| 3.   | Application Logic-2 | Meter Installation Process:When a new customer signs up for the water supply service, schedule a meter installation appointment.  | IBM Watson STT service  |
| 4.   | Application Logic-3 | Meter Reading and Consumption Calculation<br>Process:Retrieve meter readings from the installed<br>smart water meters at regular intervals (e.g.,<br>monthly).  | IBM Watson Assistant  |
| 5.   | Database            | A smart billing system for water suppliers typically involves managing and processing data related to water usage, customer accounts, and billing information   | MySQL, NoSQL, etc.  |
| 6.   | Cloud Database      | For a smart billing system for water suppliers, you can consider using a cloud-based database service to store and manage the necessary data  | IBM DB2, IBM Cloudant etc.  |
| 7.   | File Storage        | A smart billing system for water suppliers may require file storage capabilities to store and manage various types of documents and files related to billing, customer records, and other relevant data   | IBM Block Storage or Other Storage<br>Service or Local Filesystem |
| 8.   | External API-1      | External APIs (Application Programming Interfaces) play a crucial role in the application for a smart billing system for water suppliers. They provide a way to connect and interact with external services, data sources, or systems to enhance the functionality and capabilities of the billing system | IBM Weather API, etc.   |

| 9.  | External API-2                  | The use of external APIs enhances the functionality, efficiency, and connectivity of a smart billing system for water suppliers by enabling seamless integration with external systems, automating processes, and leveraging external services to deliver a more robust and comprehensive solution.  | Aadhar API, etc.                       |
|-----|---------------------------------|--|--|
| 10. | Machine Learning Model          | Overall, the purpose of a machine learning model in a smart billing system for water suppliers is to optimize billing accuracy, improve operational efficiency, enhance customer satisfaction, detect anomalies and fraud, and support proactive decision-making in water resource management  | Object Recognition Model, etc.         |
| 11. | Infrastructure (Server / Cloud) | Application Deployment on Local System / Cloud Local Server Configuration:Set up a dedicated server or use an existing machine with sufficient processing power, memory, and storage capacity to handle the application's requirements.  Cloud Server Configuration: Choose a cloud provider like Amazon Web Services (AWS), Microsoft Azure, Google Cloud Platform (GCP), or IBM Cloud. | Local, Cloud Foundry, Kubernetes, etc. |

Table-2: Application Characteristics:

| S.No | Characteristics          | Description   | Technology   |
|------|--------------------------|---|--|
| 1.   | Open-Source Frameworks   | List the open-source frameworks used  | Technology of Opensource framework                     |
| 2.   | Security Implementations | List all the security / access controls implemented, use of firewalls etc.  | e.g. SHA-256, Encryptions, IAM<br>Controls, OWASP etc. |
| 3.   | Scalable Architecture    | Justify the scalability of architecture (3 – tier, Micro-services)  | Technology used  |
| 4.   | Availability             | Justify the availability of application (e.g. use of load balancers, distributed servers etc.)                            | Technology used  |
| 5.   | Performance              | Design consideration for the performance of the application (number of requests per sec, use of Cache, use of CDN's) etc. | Technology used  |