

Uploading Sensor Data to Cloud

Description:

This project aims at making your NodeMCU as a gateway device for uploading your sensor data on ThingSpeak server. This tutorial allows the user to measure the surrounding temperature and humidity, measured values are sent to a personal cloud server in Thingspeak for every 15 seconds , so you will be able to see both visualization in a web page.

In order to send data to ThingSpeak using a Node MCU, you need an NodeMCU with network connectivity. ThingSpeak requires a user account and a channel. A channel is where you can send data and ThingSpeak stores data.


Step wise procedure:

Step 1: Signup for Thingspeak

Go to www.thingspeak.com



Click on “Sign Up” option and complete the details


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Sign up to start using ThingSpeak

User ID

Email

Time Zone

Password


Password Confirmation

☒ By signing up, you agree to the [Terms of Use](#) and [Privacy Policy](#).

Create Account

Step 2: Create a Channel for Your Data

Once you Sign in after your account activation, Create a new channel by clicking “New Channel” button



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Signed in successfully.

My Channels

New Channel

Name	Created
 Temperature and Humidity <div> Private Public Settings API Key Data Import / Export </div>	2015-11-12

Help

Collect data in a ThingSpeak channel from a device, from another channel, or from the web. Click [New Channel](#) to create a new ThingSpeak channel.

Learn to [create channels](#), explore and transform data.


Learn more about [ThingSpeak Channels](#).

Examples

- [Arduino Tutorial](#)
- [Netduino Plus Tutorial](#)

After the “New Channel” page loads, enter the Name and Description of the data you want to upload

You can enter the name of your data (ex: Temperature) in Field1. If you want more Fields you can check the box next to Field option and enter the corresponding name of your data.


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Name

Description

Field 1 ☒

Field 2 ☐

Field 3 ☐

Field 4 ☐

Field 5 ☐

Field 6 ☐

Field 7 ☐

Field 8 ☐

Metadata

Tags
(Tags are comma separated)

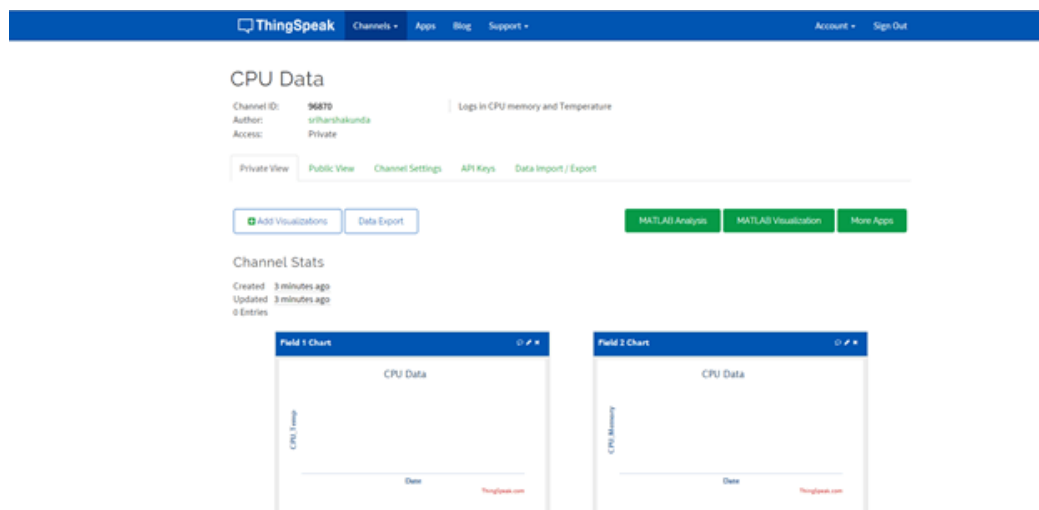
Click on “Save Channel” button to save all of your settings.

Video ID

Show Status ☐

Save Channel

I created two Fields; one is temperature and one for humidity



Field 1 Chart



CPU Data

CPU Temp

Date

ThingSpeak.com

Field 2 Chart



CPU Data

CPU Memory

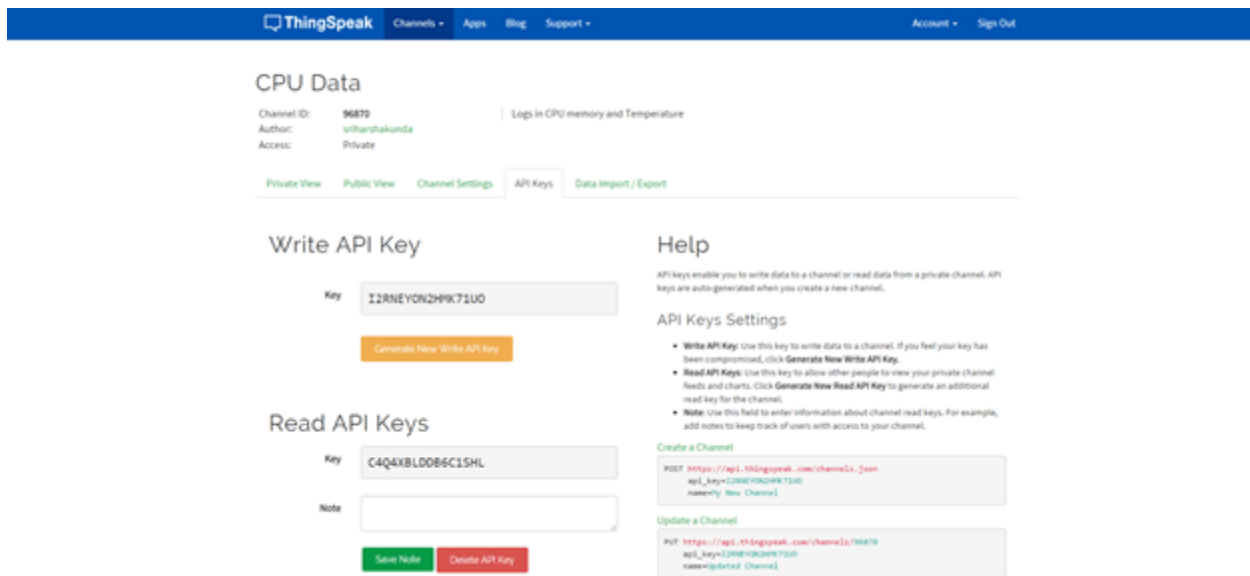
Date

ThingSpeak.com

Step 3: Get an API Key

To upload our data, we need an API key, which we will later include in a piece of Arduino code to upload our sensor data to Thingspeak Website.

Click on “API Keys” tab to get the key for uploading your sensor data.



The screenshot shows the Thingspeak website interface. At the top is a blue navigation bar with the Thingspeak logo and links for Channels, Apps, Blog, Support, Account, and Sign Out. Below the navigation bar, the page title is 'CPU Data'. Underneath, it shows 'Channel ID: 96879', 'Author: srinivasakunda', and 'Access: Private'. There are tabs for 'Private View', 'Public View', 'Channel Settings', 'API Keys' (which is selected), and 'Data Import / Export'. The 'API Keys' tab contains two sections: 'Write API Key' and 'Read API Keys'. The 'Write API Key' section has a text input field with the key 'I2RNEYONZHK71UO' and a 'Generate New Write API Key' button. The 'Read API Keys' section has a text input field with the key 'C4Q4XBLDD86C1SHL' and a 'Note' field. To the right of these sections is a 'Help' section titled 'API Keys Settings' with a list of instructions: 'Write API Key: Use this key to write data to a channel. If you feel your key has been compromised, click Generate New Write API Key.', 'Read API Keys: Use this key to allow other people to view your private channel feeds and charts. Click Generate New Read API Key to generate an additional read key for the channel.', and 'Note: Use this field to enter information about channel read keys. For example, add notes to keep track of users with access to your channel.' Below the 'Help' section are two code blocks: 'Create a Channel' showing a POST request to 'https://api.thingspeak.com/channels.json' with 'api_key=C4Q4XBLDD86C1SHL' and 'name=CPU Data'; and 'Update a Channel' showing a PUT request to 'https://api.thingspeak.com/channels/96879' with 'api_key=I2RNEYONZHK71UO' and 'name=updated Channel'.

(Note: The advantage of using Thingspeak compared to Xively or any other websites is that the convenience of using Matlab Analysis and Matlab Visualizations. This is a good option especially if you are doing some kind of research projects)

Once you have the “Write API Key”. We are almost ready to upload our data, except for the python code.

Step 4: Modifying the Arduino sketch

The ThingSpeak Client sketch is designed for the Node MCU. This sketch updates a channel feed via the ThingSpeak API (<http://community.thingspeak.com/documentation/>) using HTTP

GET. The Arduino uses DHCP and DNS for a simpler network setup. The sketch also includes a Watchdog / Reset function to make sure the Node MCU stays connected and/or regains connectivity after a network outage. Use the Serial Monitor on the Arduino IDE to see feedback and ThingSpeak connectivity status. Here we upload Temperature data.

Use your Write API Key to replace the **key** with your **API Key**

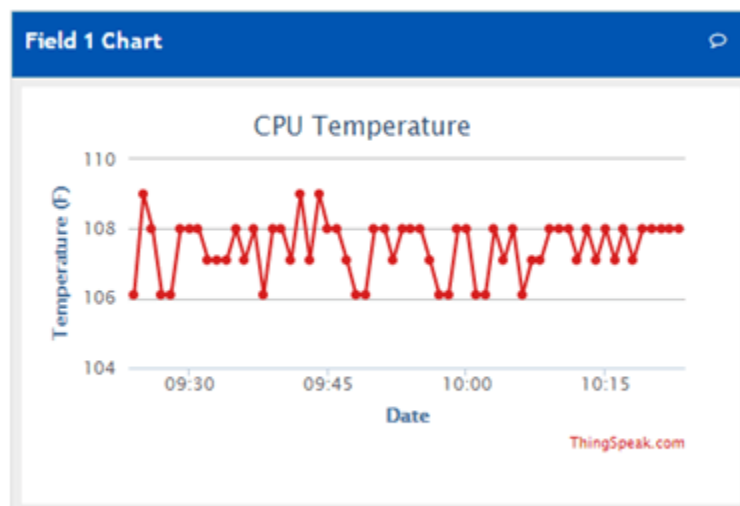
Save the file to overwrite changes

Step 5: open serial monitor and check for updation

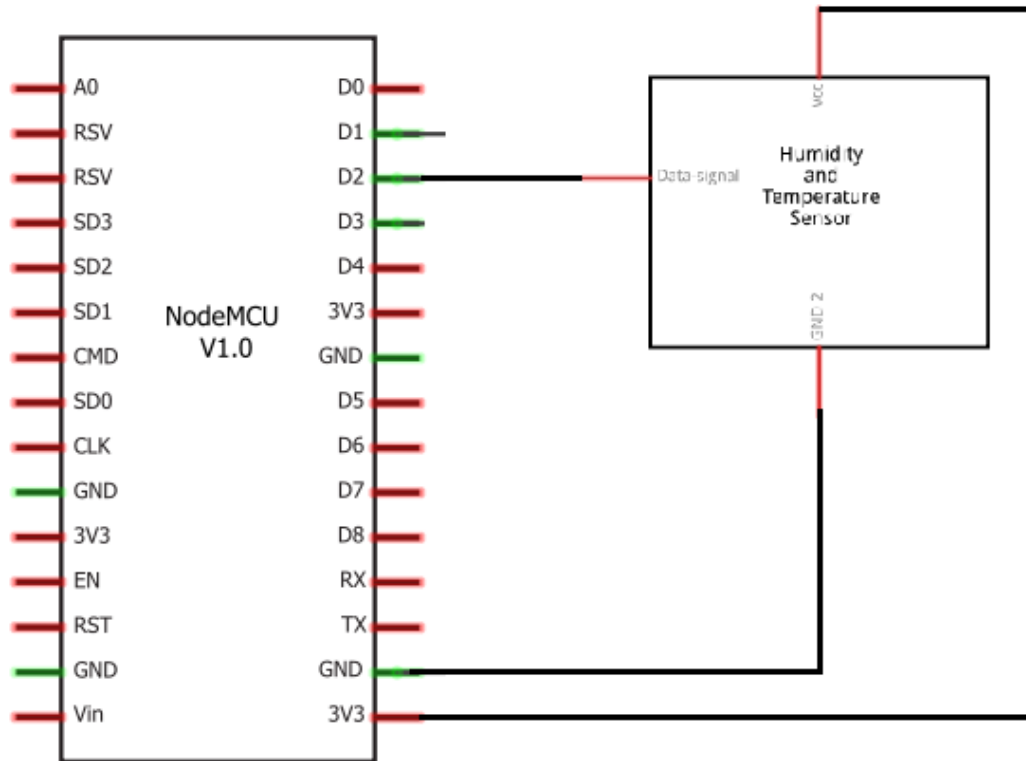
In case if there are any errors uploading the data, you will receive “connection failed” message

Step 6: Check Thinspeak API and Confirm data transfer

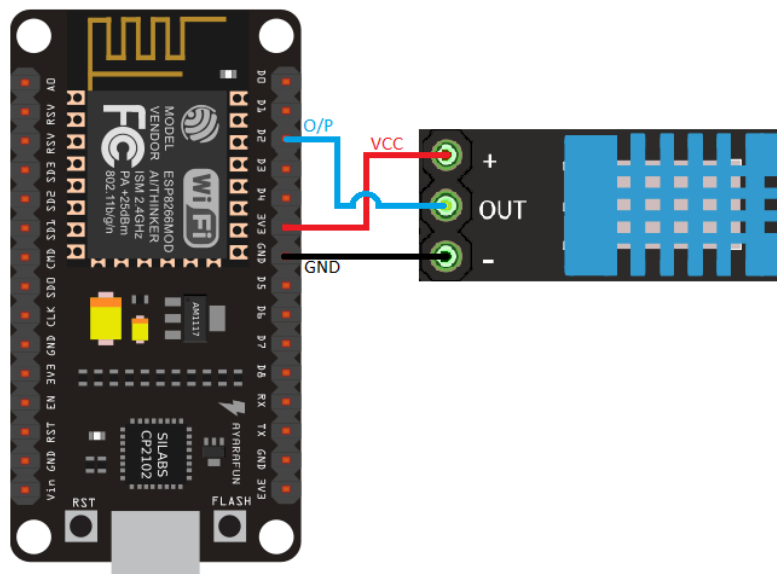
Open your channel and you should see the temperature uploading into thinspeak website.



Circuit Diagram:



Connection Diagram:



Components Required:

- NodeMCU
- Humidity Sensor (DHT11)

Library Required:

```
#include<ESP8266WiFi.h>
```

```
#include<DHT.h>
```

Code:

```
#include <ESP8266WiFi.h>
```

```
#include <DHT.h>
```

```
#define DHTPIN D2
```

```
#define DHTTYPE DHT11
```

```
DHT dht(DHTPIN, DHTTYPE);
```

```
const char* ssid    = "SSID";
```

```
const char* password = " password ";
```

```
const char* host = "api.thingspeak.com";
```

```
const char* privateKey = "5VK8LDE9EN1D5O4A";
```

```
void setup() {
```

```
  Serial.begin(115200);
```

```
  delay(10);
```

```
  // We start by connecting to a WiFi network
```

```
  Serial.println();
```

```
  Serial.println();
```

```
  Serial.print("Connecting to ");
```

```
  Serial.println(ssid);
```

```
  WiFi.begin(ssid, password);
```

```
  while (WiFi.status() != WL_CONNECTED) {
```

```
delay(500);
Serial.print(".");
}
Serial.println("");
Serial.println("WiFi connected");
Serial.println("IP address: ");
Serial.println(WiFi.localIP());
}

float value, temp;

void loop() {
  delay(15000);
  float h = dht.readHumidity();
  float t = dht.readTemperature();
  Serial.print("connecting to ");
  Serial.println(host);

  // Use WiFiClient class to create TCP connections
  WiFiClient client;
  const int httpPort = 80;
  if (!client.connect(host, httpPort)) {
    Serial.println("connection failed");
    return;
  }

  // We now create a URL for the request
  String url = "/update";
  url += "?api_key=";
  url += privateKey;
```



```
url += "&field1=";

url += t;

url += "&field2=";

url += h;

Serial.print("Requesting URL: ");

Serial.println(url);

// This will send the request to the server

client.print(String("GET ") + url + " HTTP/1.1\r\n" +

"Host: " + host + "\r\n" +

"Connection: close\r\n\r\n");

delay(10);


// Read all the lines of the reply from server and print them to Serial
while(client.available()){
String line = client.readStringUntil('\r');
Serial.print(line);
}

Serial.println();

Serial.println("closing connection");
}
```