

NodeMCU AS A WEB-SERVER

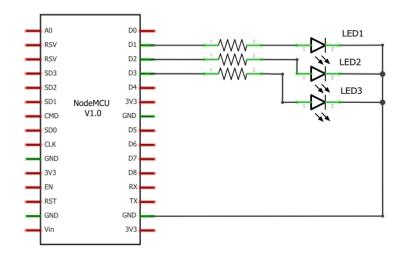
Description:

In this we present NodeMCU to create a simple Web server. Using the ESP8266WiFi library, the device will be able to answer a HTTP request with the Wi-Fi. After opening a browser and navigating to Wi-Fi IP address, NodeMCU will respond with just enough HTML for a browser to display the webpage. This web server is used to serve up web pages that can be accessed from a web browser running on any computer connected to the same network as the Wi-Fi. And also control led's through web application.

Components Required:

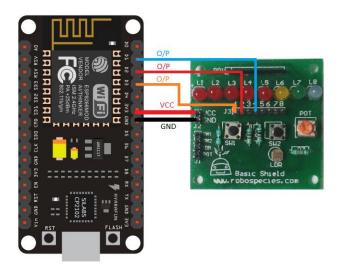
- NodeMCU
- Basic Shield
- Embedded C
- Html

Circuit Diagram:





Connection Diagram:



Library Required:

#include <ESP8266WiFi.h>

Specifications(Nodemcu):

- ✓ Memory 20kB
- ✓ Storage 4MB
- ✓ Operating Voltage 3v

Code:

```
#include <ESP8266WiFi.h>
int LIGHT = D1;
int FAN = D2;
int AC = D3;
String readString;
const char* ssid = "";
const char* password = "";
int Temp;
```



```
// Create an instance of the server
// specify the port to listen on as an argument
WiFiServer server(80);
void setup()
{
Serial.begin(9600);
delay(10);
 pinMode(D2, OUTPUT);
 digitalWrite(D2, 1);
 pinMode(D3, OUTPUT);
 digitalWrite(D3, 1);
   pinMode(D4, OUTPUT);
 digitalWrite(D4, 1);
// Connect to WiFi network
 Serial.println();
 Serial.println();
 Serial.print("Connecting to ");
 Serial.println(ssid);
 WiFi.begin(ssid, password);
 while (WiFi.status() != WL_CONNECTED) {
  delay(500);
  Serial.print(".");
 }
```



```
Serial.println("");
 Serial.println("WiFi connected");
 // Start the server
 server.begin();
 Serial.println("Server started");
 // Print the IP address
 Serial.println(WiFi.localIP());
}
void loop()
{
// Check if a client has connected
 WiFiClient client = server.available();
 if (client) {
  while (client.connected()) {
   if (client.available()) {
     char c = client.read();
     //read char by char HTTP request
     if (readString.length() < 100) {
      //store characters to string
      readString += c;
      //Serial.print(c);
      }
     //if HTTP request has ended
     if (c == '\n') {
```



```
Serial.println(readString); //print to serial monitor for debuging
     Temp = analogRead(A0);
     client.println("HTTP/1.1 200 OK");
     client.println("Content-Type: text/html");
    client.println("Connection: close"); // the connection will be closed after completion of the
response
    client.println("Refresh: 5"); // refresh the page automatically every 5 sec
    client.println();
    client.println("<!DOCTYPE HTML>");
    client.println("<html>");
    client.println("<head>");
     client.println("<meta charset=\"utf-8\">");
     client.println("<meta http-equiv=\"X-UA-Compatible\" content=\"IE=edge\">");
    client.println("<meta name=\"viewport\" content=\"width=device-width, initial-
scale=1\">");
     client.println("<script src=\"https://code.jquery.com/jquery-2.1.3.min.js\"></script>");
     client.println("<link rel=\"stylesheet\"
href=\"https://maxcdn.bootstrapcdn.com/bootstrap/3.3.5/css/bootstrap.min.css\">");
    client.println("</head><div class=\"container\">");
     client.println("<h1>SMART HOME AUTOMATION HUB</h1><br/>br><");
     client.println("<div class=\"row\">");
     client.println("<div class=\"col-sm-4\">");
     client.println("<h2>Temperature</h2>");
    client.println("<input type= \"text\" value= "+String(Temp, DEC)+" class= \"form-
control\">");
    client.println("</div >");
     client.println("</div >");
```



```
client.println("<h2>Light</h2>");
    client.println("<div class=\"row\">");
    client.println("<div class=\"col-md-2\"><a href=\"?pin=LIGHTON\" class=\"btn btn-block
btn-lg btn-success\" role=\"button\">LIGHT ON</a></div>");
    client.println("<div class=\"col-md-2\"><a href=\"?pin=LIGHTOFF\" class=\"btn btn-block
btn-lg btn-danger\" role=\"button\">LIGHT OFF</a></div>");
    client.println("</div>");
    client.println("<h2>Fan</h2>");
    client.println("<div class=\"row\">");
    client.println("<div class=\"col-md-2\"><a href=\"?pin=FANON\" class=\"btn btn-block
btn-lg btn-primary\" role=\"button\">FAN ON</a></div>");
    client.println("<div class=\"col-md-2\"><a href=\"?pin=FANOFF\" class=\"btn btn-block
btn-lg btn-warning\" role=\"button\">FAN OFF</a></div>");
    client.println("</div>");
    client.println("<h2>AC</h2>");
    client.println("<div class=\"row\">");
    client.println("<div class=\"col-md-2\"><a href=\"?pin=ACON\" class=\"btn btn-block btn-
lg btn-primary\" role=\"button\">AC ON</a></div>");
    client.println("<div class=\"col-md-2\"><a href=\"?pin=ACOFF\" class=\"btn btn-block
btn-lg btn-warning\" role=\"button\">AC OFF</a></div>");
    client.println("</div>");
    client.println("</html>");
      delay(1);
      //stopping client
      client.stop();
      //controls the Arduino if you press the buttons
     if (readString.indexOf("?pin=LIGHTON") >0){
         digitalWrite(LIGHT, LOW);
      }
```



```
else if (readString.indexOf("?pin=LIGHTOFF") >0){
  digitalWrite(LIGHT, HIGH);
}
if (readString.indexOf("?pin=FANON") >0){
  digitalWrite(FAN, LOW);
}
else if (readString.indexOf("?pin=FANOFF") >0){
  digitalWrite(FAN, HIGH);
}
 if (readString.indexOf("?pin=ACON") >0){
  digitalWrite(AC, LOW);
}
else if (readString.indexOf("?pin=ACOFF") >0){
  digitalWrite(AC, HIGH);
}
//clearing string for next read
readString="";
```



Web Page:

